

Survey Deck 2 – Sample Output

DRAFT

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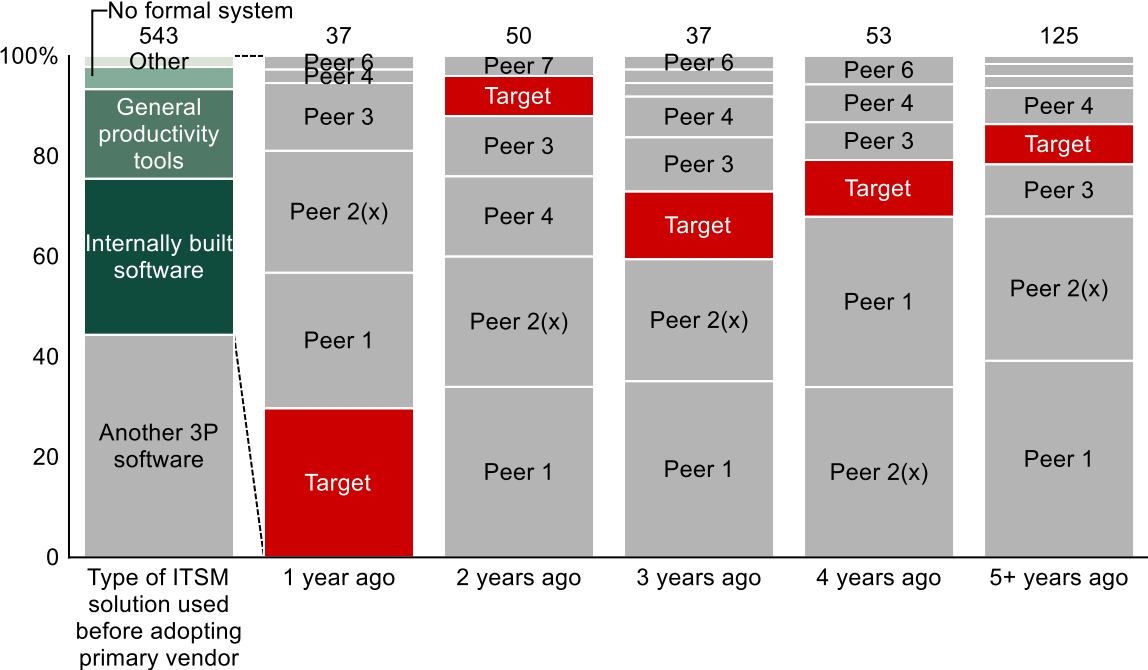
Target greenfield vs. switching consideration | Target has been winning more jump balls over time across greenfield and brownfield opportunities

Target has been a top vendor for new adopters, along with Peer 1 and Peer 2(x)

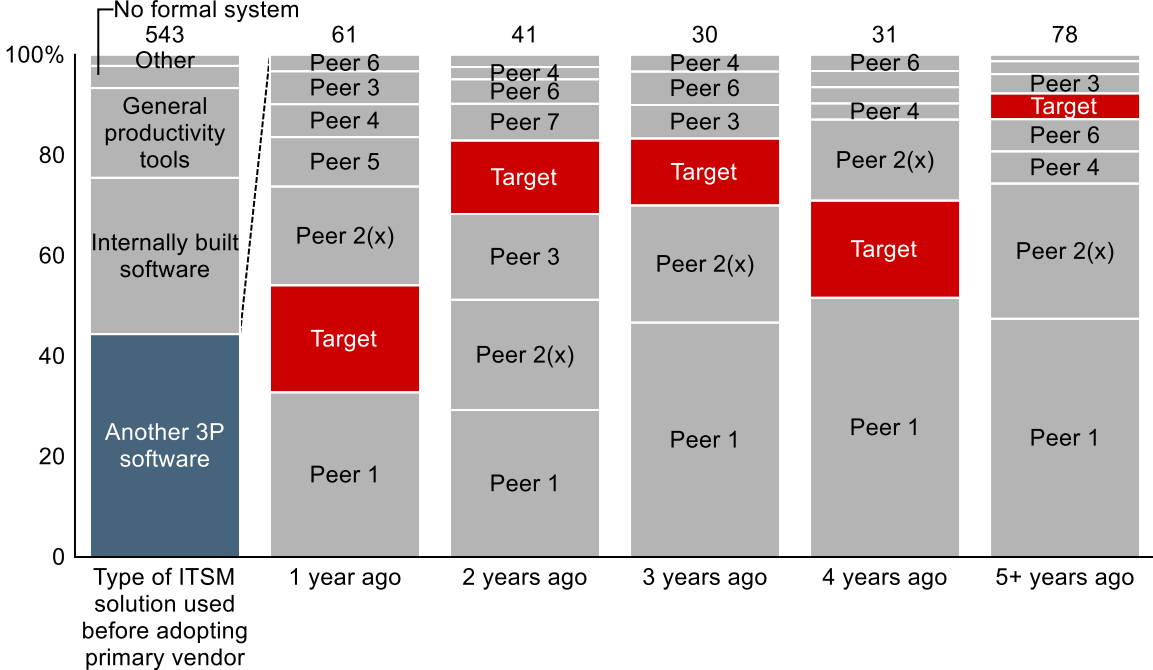
Target has also been improving with brownfield opportunities over time

Q: Prior to adopting <vendor>, what type of IT Service Management (<ITSM>) solution did your organization use?
Q: In what year did your company begin using primary vendor?

Type of ITSM used before adopting primary vendors in a given year (% of respondents)



Type of ITSM used before adopting primary vendors in a given year (% of respondents)



Note: Respondents marking "Unsure" have not been shown on the first bar of both the charts
Source: Project Target Survey (N=665)

Target alternatives | When customers consider alternatives to Target, they are often evaluated against Peer 1, Peer 2(x), Peer 3 and Peer 4

Target evaluated against Peer 1, Peer 2(x), Peer 3, and Peer 4 across segments

Q: Which **other vendors** did you consider along with <vendor> at the time of your most recent purchase or reevaluation?

Other vendors considered (among current Target users)	Micro (N=5)	SMB (N=28)	Lower MM (N=18)	Upper MM (N=17)	Enterprise (N=3)
Peer 1	60%	57%	50%	59%	100%
Peer 2(x)	20%	25%	33%	35%	100%
Peer 3	20%	25%	17%	35%	67%
Peer 4	0%	46%	33%	35%	33%
Peer 5	0%	14%	6%	29%	67%
Peer 6	0%	7%	22%	12%	0%
Peer 7	0%	11%	17%	12%	33%

Similar consideration across segments

- Target users also **considered Peer 1 in 50%+ of purchasing occasions** across all segments
 - Market participants often reference considering Peer 1 briefly before disregarding due to cost and complexity
- Peer 2(x), Peer 3, and Peer 4 are also frequently evaluated with Target
 - Given Peer 3's smaller market share, this implies higher relative overlap between Peer 3 and Target

*"We were already a Target customer in other areas and they did an ITSM demo for us. Other than that, we **looked at Peer 1**, but we didn't do a deep dive because it was clear in the beginning that it would be too expensive and big from us."*

Senior Director of Business Technology, Customer #25

*"Peer 3 is usually evaluated with Target because we both have **primarily mid-sized customers**."*

Senior Director of Business Technology, Customer #25

*"In addition to Target, we **evaluated Peer 1, Peer 4, and Peer 3**... I would say Peer 1 was the closest competitor to Target."*

Director of IT, Customer #23

Source: Project Target Survey (N=665); Market participant interviews

0%

0-20%

20-40%

40-60%

60%+

Consideration and selection | Target is considered less often than Peer 1 and Peer 2(x), but wins ~40% of the time when considered in sweet spot (SMB and MM)

COMPETITIVE LANDSCAPE

CONSIDERATION SET

0%0-20%20-40%40-60%60%+

Target is only considered in 20-40% of purchasing processes; Peer 1 and Peer 2(x) are considered most often

Q: Which **other vendors** did you **consider** along with <vendor> at the time of your most recent purchase or reevaluation?

% considered	Micro (N=35)	SMB (N=183)	Lower MM (N=128)	Upper MM (N=125)	Enterprise (N=98)
Target	23%	39%	38%	37%	20%
Peer 1	40%	58%	68%	78%	92%
Peer 2(x)	57%	60%	51%	49%	55%
Peer 3	11%	28%	26%	26%	16%
Peer 4	43%	46%	38%	37%	32%
Peer 5	17%	15%	16%	27%	33%
Peer 6	3%	19%	21%	16%	16%
Peer 7	9%	10%	14%	15%	14%

When considered, Target wins ~40% of the time in sweet spot, but less than Peer 1 and Peer 2(x)

Implied win rate when considered					
% selected of considered	Micro	SMB	Lower MM	Upper MM	Enterprise
Target	63%	39%	38%	37%	15%
Peer 1	50%	40%	51%	56%	77%
Peer 2(x)	70%	61%	52%	28%	30%
Peer 3	25%	31%	42%	39%	25%
Peer 4	40%	21%	14%	13%	6%
Peer 5	0%	11%	15%	26%	13%
Peer 6	100%	21%	22%	30%	0%
Peer 7	33%	5%	11%	16%	0%

Target sweet spot | Target is considered, winning more often in sweet spot segments when non-Peer 2(x) products from the Peer 2 family are not present or customer prioritizes ease of use

New

COMPETITIVE LANDSCAPE

RIGHT TO WIN

Note: Simpler version (removing ease of use prioritization) in appendix

0% 0-20% 20-40% 40-60% 60%+

Strong Target right to win					
No non-Peer 2(x) products from Peer 2 family			Prioritizes ease of use		

% considered	Micro	SMB	LMM	UMM	ENT
Target	0%	42%	53%	38%	42%
Peer 1	71%	58%	70%	79%	100%
Peer 2(x)	14%	40%	33%	33%	50%
Peer 3	0%	21%	20%	29%	25%
Peer 4	43%	56%	33%	50%	50%
Peer 5	43%	10%	13%	38%	33%
Peer 6	0%	17%	23%	8%	17%
Peer 7	14%	8%	17%	21%	8%

% selected of considered	Micro	SMB	LMM	UMM	ENT
Target		50%	44%	56%	20%
Peer 1	80%	32%	43%	53%	75%
Peer 2(x)	100%	68%	30%	0%	17%
Peer 3		60%	67%	29%	3%
Peer 4	33%	26%	30%	25%	0%
Peer 5	0%	0%	0%	22%	0%
Peer 6		38%	43%	50%	0%
Peer 7	100%	0%	20%	20%	0%

Source: Project Target Survey (N=665)

This information is confidential and was prepared by Bain & Company

Moderate Target right to win					
No non-Peer 2(x) products from Peer 2 family			Doesn't prioritize ease of use		

% considered	Micro	SMB	LMM	UMM	ENT
Target	50%	50%	35%	32%	18%
Peer 1	50%	62%	65%	76%	97%
Peer 2(x)	25%	33%	35%	32%	45%
Peer 3	25%	29%	27%	30%	21%
Peer 4	25%	40%	43%	26%	24%
Peer 5	13%	14%	16%	24%	27%
Peer 6	13%	29%	27%	24%	12%
Peer 7	13%	14%	16%	8%	18%

% selected of considered	Micro	SMB	LMM	UMM	ENT
Target	75%	38%	46%	38%	33%
Peer 1	25%	65%	58%	66%	72%
Peer 2(x)	50%	21%	31%	0%	33%
Peer 3	50%	42%	40%	53%	29%
Peer 4	50%	35%	19%	15%	0%
Peer 5	0%	33%	33%	33%	11%
Peer 6	100%	8%	30%	33%	0%
Peer 7	0%	0%	17%	25%	0%

Target is often selected in sweet spot when it has strong right to win; Peer 1 is selected slightly less often

Peer 2(x) is highly considered and selected when companies use other Peer 2 family products; Peer 1 still selected more among enterprise

% considered	Micro	SMB	LMM	UMM	ENT
Target	33%	42%	35%	53%	20%
Peer 1	17%	56%	62%	71%	80%
Peer 2(x)	83%	83%	73%	76%	73%
Peer 3	17%	28%	42%	29%	20%
Peer 4	42%	47%	35%	53%	20%
Peer 5	8%	14%	12%	24%	33%
Peer 6	0%	11%	12%	6%	27%
Peer 7	0%	11%	8%	12%	20%

% selected of considered	Micro	SMB	LMM	UMM	ENT
Target	50%	40%	33%	44%	0%
Peer 1	0%	30%	44%	42%	67%
Peer 2(x)	70%	67%	63%	46%	36%
Peer 3	0%	20%	36%	20%	33%
Peer 4	60%	6%	0%	0%	33%
Peer 5	0%	0%	0%	25%	20%
Peer 6		0%	0%	0%	0%
Peer 7		25%	0%	0%	0%

Target disadvantaged					
1+ non-Peer 2(x) products from Peer 2 family			Doesn't prioritize ease of use		

% considered	Micro	SMB	LMM	UMM	ENT
Target	0%	28%	29%	35%	16%
Peer 1	38%	58%	74%	82%	89%
Peer 2(x)	88%	81%	66%	71%	58%
Peer 3	0%	35%	17%	18%	8%
Peer 4	63%	40%	40%	35%	37%
Peer 5	13%	21%	20%	26%	37%
Peer 6	0%	18%	20%	15%	16%
Peer 7	13%	9%	14%	24%	11%

% selected of considered	Micro	SMB	LMM	UMM	ENT
Target		25%	20%	17%	0%
Peer 1	67%	33%	54%	50%	85%
Peer 2(x)	71%	67%	65%	46%	27%
Peer 3		15%	33%	33%	0%
Peer 4	20%	17%	7%	8%	7%
Peer 5	0%	8%	14%	22%	14%
Peer 6		30%	0%	20%	0%
Peer 7	0%	0%	0%	13%	0%

Target is not frequently considered or selected when disadvantaged, even in sweet spot segments

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Target right to win | Combining preferences for ease of use and where Peer 2 family product isn't present suggests pocket where Target has a stronger right to win

New

COMPETITIVE LANDSCAPE

RIGHT TO WIN

Note: Simpler version (removing ease of use prioritization) in appendix

/ PRELIMINARY

Target well positioned when strong ease of use preference, no Peer 2 family sol'n

- Target has a strong right to win among **non-Enterprise customers that do not use other Peer 2 family products** and that **prioritize ease of use**
 - Enterprise customers most frequently select Peer 1
 - Customers that use other Peer 2 family products are much more likely to adopt Peer 2(x)
 - Target is selected more when customers value ease of use
- Target's **competitive edge is reduced** for customers who either use other Peer 2 family products or do not value ease of use
- With customers that use other Peer 2 family products and do not prioritize ease of use, **Target is at a competitive disadvantage**

*"Target wins for features I would say, especially on the UI interface for customers with more general users, because their **interface is very user friendly**."*

Senior Director, EMEA Sales, Competitor #4

Note: "Prioritizes ease of use" defined as rating "Easy to use / intuitive user interface" among top 3 KPCs
Source: Project Target Survey (N=665); Market participant interviews

In every customer size segment, there are a portion of customers who value ease of use and don't use non-Peer 2(x) products from Peer 2 family where Target has a strong right to win

Ranked 'easy to use / intuitive user interface' among top 3 KPCs and uses 1+ non-Peer 2(x) products from Peer 2 family (% of respondents)

