

## **CSE302:** Computer Networks Project

# Title: IMPLEMENTING SDN FIREWALL USING MININET Presented By

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#### AIM & OBJECTIVES

The aim of the project is implementing the firewall, using <u>SDN</u> Network in the layer 2,3 & 4.

Objective 1: understanding SDN networking

Objective 2: Installing firewall rules

Objective 3: Benefits of having programmable controller

#### **Problem Statement & Solution**

#### Sample problem statements are:

1. Unwanted network traffic due to traditional firewalls and replacing costly layer 4,7 firewalls

#### The Solutions are:

1. Unwanted network traffic - SDN implementation in layer 2,3&4 of OSI

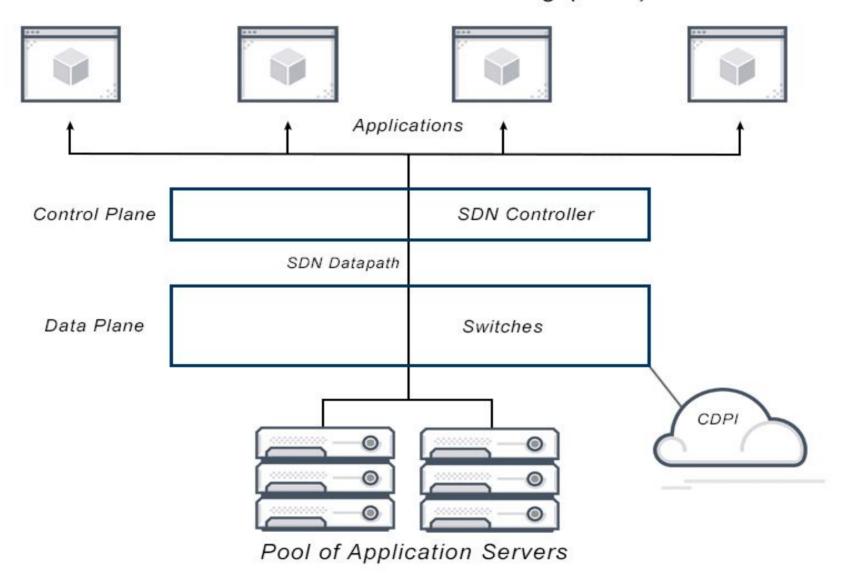
• SDN separates the network control plane from the data plane and gives it to a separate piece of software called controller that runs at the control plane.

• SDN divides the control plane—which chooses how to manage the traffic—from the devices that make up the data plane and send traffic in accordance with those decisions.

• Between the control layer and data layer of an SDN architecture, OpenFlow is the first and current industrially standardized SDN protocol.



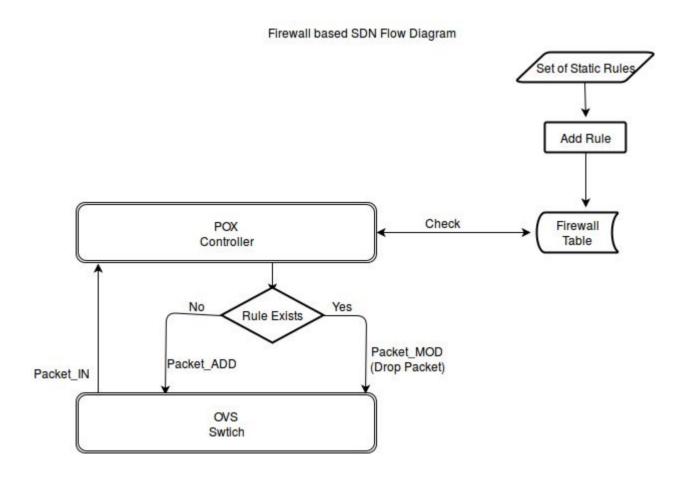
#### Software Defined Networking (SDN)



#### Progress Through Quality Education



• Firewall's primary duty is to filter packets based on their parsed headers, then permit or refuse them in accordance with predefined rules.



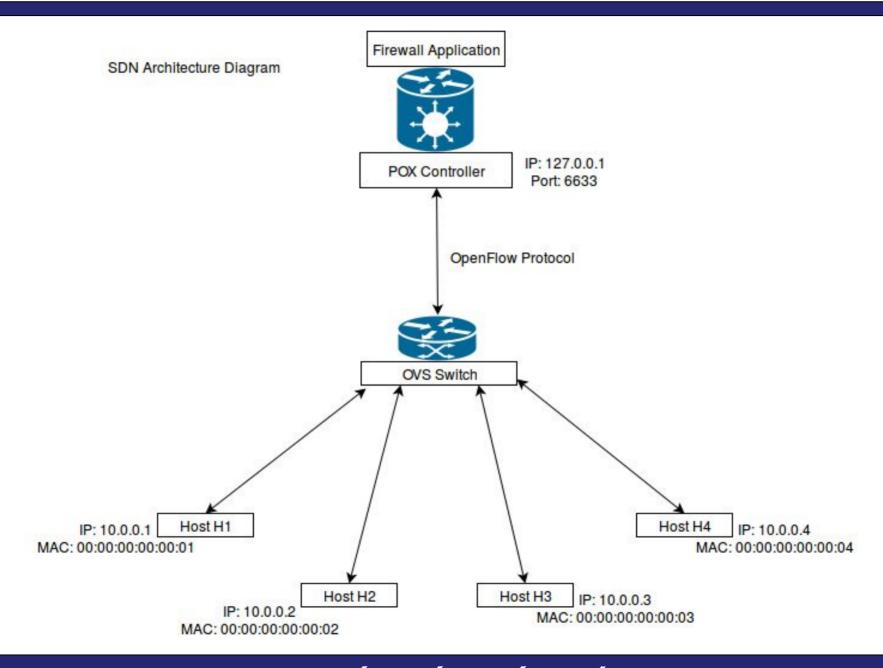


## **Testing Firewall**

- MAC rule: it represents the Layer 2 firewall which catches Ethernet header to check if it belongs to host1 (00:00:00: 00:00:01), it should be blocked in both directions.
- IP rule: it represents the Layer 3 firewall which detects IP packet to check if it matches the rule, then it should not be allowed to forward; and here we specified blocking IP Host-to-Host connectivity.
- TCP and UDP rule: our firewall works here to catch Layer 4 traffic to perform port security. Once it catches TCP segment or UDP datagram, the rules are executed accordingly.



### Network Architecture



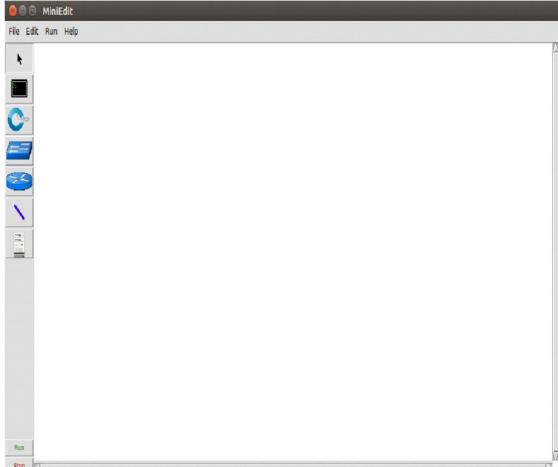


# Sample I/O screen shots

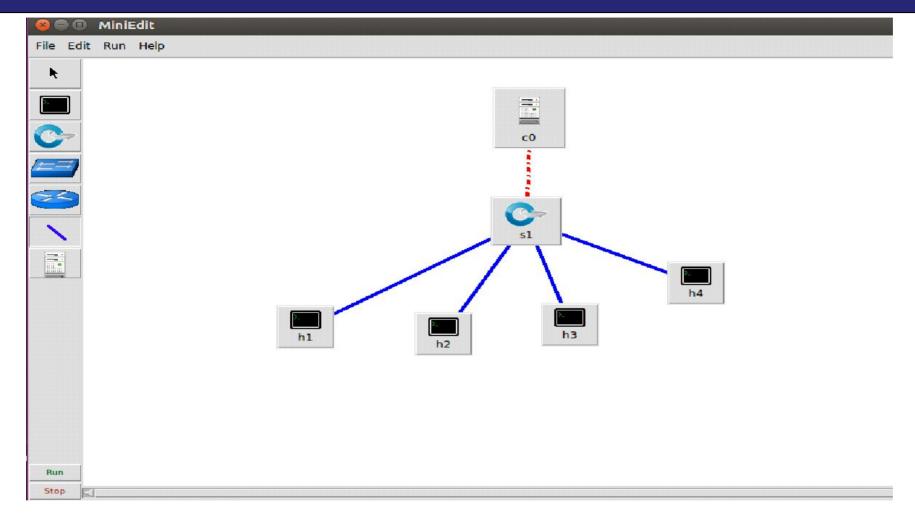
```
admin123@admin123-VirtualBox:~$ cd pox
admin123@admin123-VirtualBox:~/pox$ ./pox.py log.level --INFO poxController_firewall
POX 0.7.0 (gar) / Copyright 2011-2020 James McCauley, et al.
WARNING:version:POX requires one of the following versions of Python: 3.6 3.7 3.8 3.9
WARNING:version:You're running Python 3.5.
WARNING:version:If you run into problems, try using a supported version.
INFO:core:POX 0.7.0 (gar) is up.
INFO:openflow.of_01:[00-00-00-00-00-07 1] connected
```

```
admin123@admin123-VirtualBox: ~
admin123@admin123-VirtualBox: ~
sudo ~/mininet/examples/miniedit.py
[sudo] password for admin123:
```

```
🔞 🖨 🗊 root@admin123-VirtualBox: /home/admin123
admin123@admin123-VirtualBox:~/pox$ cd
admin123@admin123-VirtualBox:~$ sudo su
[sudo] password for admin123:
root@admin123-VirtualBox:/home/admin123# python mininetScript.py
*** Creating network
*** Adding hosts:
h1 h2 h3 h4
*** Adding switches:
s1
*** Adding links:
(h1, s1) (h2, s1) (h3, s1) (h4, s1)
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller
*** Starting 1 switches
s1 ...
Dumping host connections
h1 h1-eth0:s1-eth1
h2 h2-eth0:s1-eth2
h3 h3-eth0:s1-eth3
h4 h4-eth0:s1-eth4
*** Starting CLI:
mininet>
```



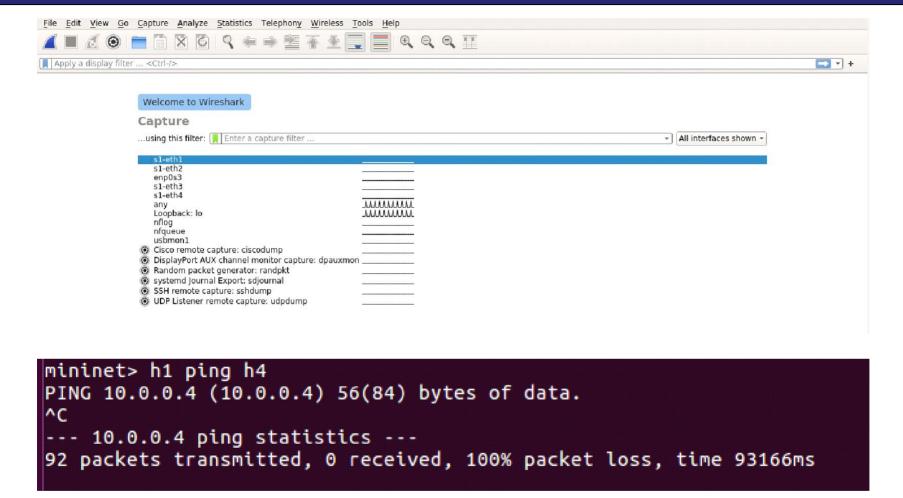




root@admin123-VirtualBox:/home/admin123# wireshark

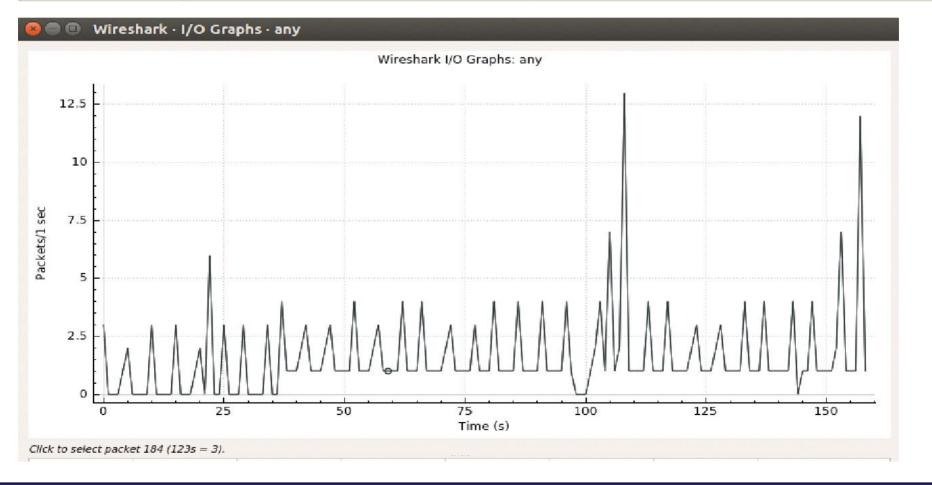
Progress Through Quality Education







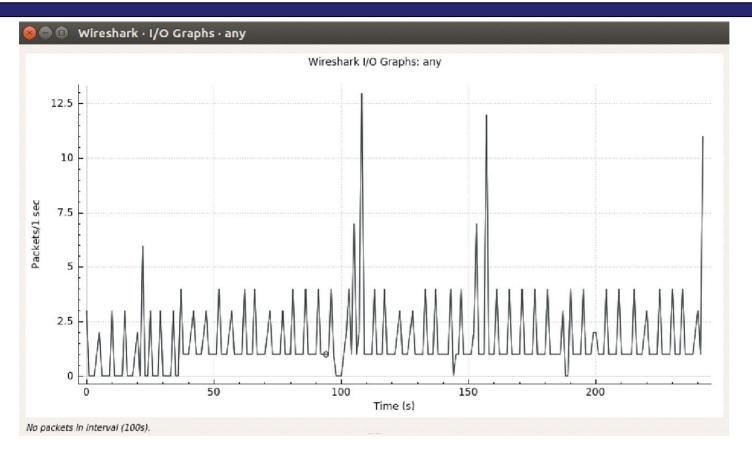
39 41.99	9775217 127.0.0.1	127.0.0.1	OpenF1	76 Type: OFPT_ECHO_REQUEST
40 42.00	0114826 127.0.0.1	127.0.0.1	OpenF1	76 Type: 0FPT_ECH0_REPLY
41 42.00	0121307 127.0.0.1	127.0.0.1	TCP	68 35716 → 6633 [ACK] Seq=309 Ack=145 Win=342 Len=0 TSval=134540598 TSecr=134540598
42 42.19	0964115 00:00:00_00:00:02		ARP	44 Who has 10.0.0.4? Tell 10.0.0.2
43 43.21	5377098 00:00:00_00:00:02		ARP	44 Who has 10.0.0.4? Tell 10.0.0.2
44 44.23	9432967 00:00:00_00:00:02		ARP	44 Who has 10.0.0.4? Tell 10.0.0.2
45 45.26	3029512 00:00:00_00:00:02		ARP	44 Who has 10.0.0.4? Tell 10.0.0.2
46 46.28	7761179 00:00:00_00:00:02		ARP	44 Who has 10.0.0.4? Tell 10.0.0.2
47 46.99	9735461 127.0.0.1	127.0.0.1	OpenF1	76 Type: 0FPT_ECH0_REQUEST
48 47.00	0002524 127.0.0.1	127.0.0.1	OpenF1	76 Type: 0FPT_ECH0_REPLY
49 47.00	9010172 127.0.0.1	127.0.0.1	TCP	68 35716 → 6633 [ACK] Seq=317 Ack=153 Win=342 Len=0 TSval=134545598 TSecr=134545598
50 47.31	1647919 00:00:00_00:00:02		ARP	44 Who has 10.0.0.4? Tell 10.0.0.2



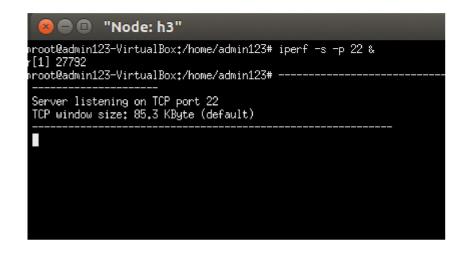
#### Progress Through Quality Education

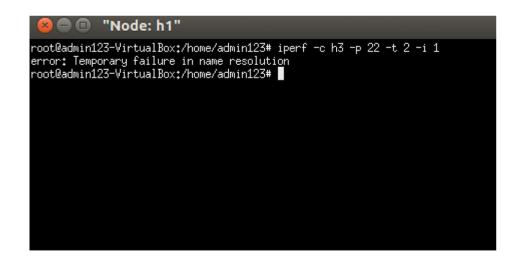
```
mininet> h2 ping h4
PING 10.0.0.4 (10.0.0.4) 56(84) bytes of data.
From 10.0.0.2 icmp seq=1 Destination Host Unreachable
From 10.0.0.2 icmp seg=2 Destination Host Unreachable
From 10.0.0.2 icmp seg=3 Destination Host Unreachable
From 10.0.0.2 icmp seg=4 Destination Host Unreachable
From 10.0.0.2 icmp seg=5 Destination Host Unreachable
From 10.0.0.2 icmp seg=6 Destination Host Unreachable
From 10.0.0.2 icmp seg=7 Destination Host Unreachable
From 10.0.0.2 icmp seq=8 Destination Host Unreachable
From 10.0.0.2 icmp seg=9 Destination Host Unreachable
From 10.0.0.2 icmp seq=10 Destination Host Unreachable
From 10.0.0.2 icmp seg=11 Destination Host Unreachable
From 10.0.0.2 icmp seq=12 Destination Host Unreachable
^C
--- 10.0.0.4 ping statistics ---
15 packets transmitted, 0 received, +12 errors, 100% packet loss, time 14332ms
pipe 4
mininet>
```

160 108,2828/1020 12/.0.0.1	12/.0.0.1	ICP 68 35/16 → 6633 [ACK] Seq=649 ACK=481 Win=342 Len=0 ISVal=134606881 [Secr=13460683]
161 109.167644817 10.0.0.1	10.0.0.4	<pre>ICMP 100 Echo (ping) request id=0x6d95, seq=7/1792, ttl=64 (no response found!)</pre>
162 110.191430026 10.0.0.1	10.0.0.4	ICMP 100 Echo (ping) request id=0x6d95, seq=8/2048, ttl=64 (no response found!)
163 111.214912404 10.0.0.1	10.0.0.4	ICMP 100 Echo (ping) request id=0x6d95, seq=9/2304, ttl=64 (no response found!)
164 112.238941412 10.0.0.1	10.0.0.4	ICMP 100 Echo (ping) request id=0x6d95, seq=10/2560, ttl=64 (no response found!)
165 113.000301850 127.0.0.1	127.0.0.1	OpenFl 76 Type: OFPT_ECHO_REQUEST
166 113.000532590 127.0.0.1	127.0.0.1	OpenFl 76 Type: OFPT_ECHO_REPLY
167 113.000538703 127.0.0.1	127.0.0.1	TCP 68 35716 → 6633 [ACK] Seq=657 Ack=489 Win=342 Len=0 TSval=134611598 TSecr=13461159
168 113.262943980 10.0.0.1	10.0.0.4	ICMP 100 Echo (ping) request id=0x6d95, seq=11/2816, ttl=64 (no response found!)
169 114.286915081 10.0.0.1	10.0.0.4	<pre>ICMP 100 Echo (ping) request id=0x6d95, seq=12/3072, ttl=64 (no response found!)</pre>
170 115.311158986 10.0.0.1	10.0.0.4	<pre>ICMP 100 Echo (ping) request id=0x6d95, seq=13/3328, ttl=64 (no response found!)</pre>



```
mininet> xterm h1
mininet> xterm h3
mininet> xterm h3
mininet> xterm h1
```





<b>⊗ ● ■</b> "Node: h3"
root@admin123-VirtualBox:/home/admin123# iperf -s -p 80 & [1] 27884 root@admin123-VirtualBox:/home/admin123#
Server listening on TCP port 80 TCP window size: 85.3 KByte (default)





#### **Conclusion**

• This firewall does not maintain track of the connection's state, rendering this work stateless, which is a limitation.

• In order to decrease the burden on the controller in the event of high traffic, we will also improve our firewall further so that it may be spread.

• Due to centralized controller, the cost of damage would me great in SDN.



## **Thank You**