Ŷ34)	WAP to Create Stone, paper and Scis	ssor?
\rightarrow	import java.util. Scanner;	e e e e e e e e e e e e e e e e e e e
	closs 934 Stone Paper Scissor	1. 52.0
	public Static void main (String	0,795 (7)
	5 Comman i sugar	<u>\$20</u>
	System. out. print ("STONE PAPE	R SCISSOR GAME")
	System-out-print ("1. stone 2. Po	Per 3.50'ssor")j
	System.out. print (" Enter Optic	<u>לניי חב</u>
	Scanner SC = new Scanner	
	int input = Sc.next Int();	è
	:	46.74
	int random Op=0;	2
	String Uscropt = Provide	
	String botopt = nulli	FC
	for Cint i= @1; i2=1; i+1)	No.
X - 20	of the late of the	(2) 2 (2)
	int num = (int) (Math random	
* * * * * * * * * * * * * * * * * * *	if (num>= 246 num <= 3))
	randmOp=num;	1. 2:0
e Kirkentt at	Consinue	
		, 5
	11 . (" 1 - 2 - 2 - 2 - 1 - 1 - 1	V
	3	47.00
	if (rendom op == 2)	
	bod Opt = "Stone";	
	if (randomOp==2)	
,	100+Op1 = "Scissor")	
	if (randomop==3)	k.j
	60+0pt = "Scissor";	
D : - 6 0011		

25.05-10-16	t mind	Date:
And the second second	if (input==1)	may 1978 land from the
	5	
	0 1 110 1 11 11	· Answer
	user Opt-"Stone";	. C 17
		7
	Plee if (input==2)	-118.
	Contract of the last track	Ŷ
	UscrOpt= "Paper";	, *4
er and the		
1	olse if Cinput == 3)	
	vserOpt="Scissor")	1.1
		Ŷs.
	e 15e	701
	System outprint In (" 2 nvalid Input."	10)
	nturnj na se	√ ∴ A
	3 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	4.A.
	if (cinput = = 1 && random Op==2) II (inpo	0+==266 2010 mOp==37
	11 (input == 3 60 random 0p== 1)	
	Systemioutiprint (nuser:"+ user OP	7++ "BO1: "+ bo10p++
	^Bot wins");	
	else if ((input== 3 66 mondom 0p== 3)11 (Cinput == 28d randumop==
	11 (input == 3 6/ randomop == 27)	
	Systemout-printin ("User: "+ User	opt-1 "80+:"-1 botop)-+
	"User wing")	
	015()
	System out print ("USPY: "+ USER Of	p++11 B0+:14 hootap++
	"Praw")	
	3	. 3
	3	
	3	
Rainbow		