

Java Collections Framework - Step by Step Guide 🚀

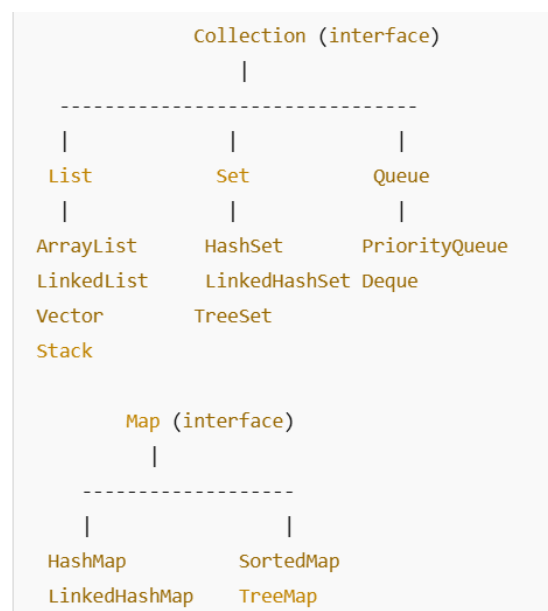
◆ What is Java Collections Framework?

The **Java Collections Framework (JCF)** is a set of classes and interfaces that **store and manipulate groups of objects** efficiently. It provides **ready-made data structures** such as **Lists, Sets, Queues, and Maps**.

◆ Collection Hierarchy in Java

✂ Main Interfaces of Java Collections:

- 1) **List** – Ordered collection (allows duplicates)
- 2) **Set** – Unique elements (no duplicates)
- 3) **Queue** – FIFO (First-In-First-Out) processing
- 4) **Map** – Key-Value pairs (not a part of `Collection` interface)

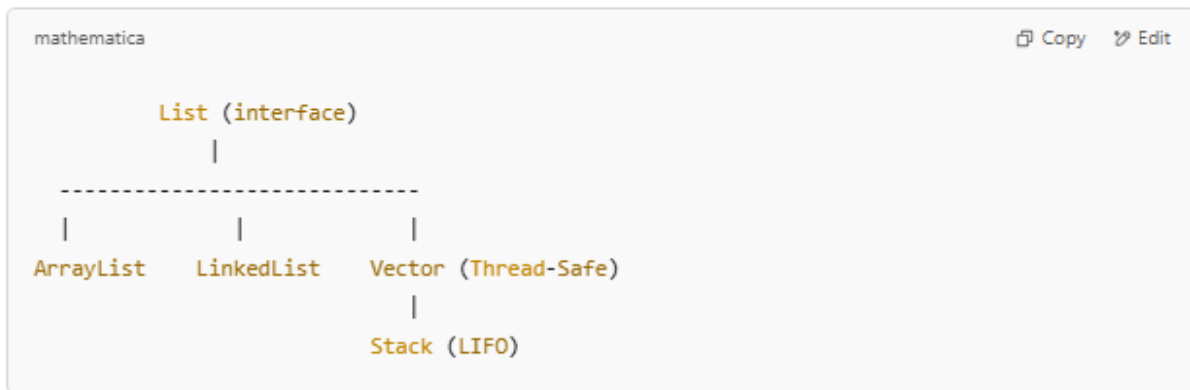


◆ What is a List in Java?

A **List** in Java is an **ordered** collection that allows **duplicate elements** and provides **indexed access** to its elements.

- ✓ **Maintains insertion order**
- ✓ **Allows duplicate elements**
- ✓ **Can access elements by index (`list.get(index)`)**
- ✓ **Supports dynamic resizing** (Unlike arrays, which have a fixed size)

◆ List Interface Hierarchy





Example: ArrayList

java

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```
import java.util.*;

public class ListExample {
    public static void main(String[] args) {
        List<String> names = new ArrayList<>();
        names.add("Alice");
        names.add("Bob");
        names.add("Charlie");
        names.add("Alice"); // Duplicates allowed

        System.out.println("ArrayList: " + names);
        System.out.println("First Element: " + names.get(0)); // Access via index
    }
}
```

◆ Output:

yaml

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```
ArrayList: [Alice, Bob, Charlie, Alice]
First Element: Alice
```

2 LinkedList Class Methods & Operations

Operation	Method	Time Complexity
Add at End	<code>add(E e)</code>	$O(1)$
Add at Index	<code>add(int index, E e)</code>	$O(n)$
Remove First	<code>removeFirst()</code>	$O(1)$
Remove Last	<code>removeLast()</code>	$O(1)$
Remove by Index	<code>remove(int index)</code>	$O(n)$
Get First Element	<code>getFirst()</code>	$O(1)$
Get Last Element	<code>getLast()</code>	$O(1)$
Get by Index	<code>get(int index)</code>	$O(n)$
Check if Empty	<code>isEmpty()</code>	$O(1)$
Find Element	<code>contains(Object o)</code>	$O(n)$

Example: Using `LinkedList` as a List

```
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import java.util.LinkedList;

public class LinkedListAsList {
    public static void main(String[] args) {
        LinkedList<String> names = new LinkedList<>();

        // Add elements at the end
        names.add("Alice");
        names.add("Bob");
        names.add("Charlie");

        // Add at specific index
        names.add(1, "David");

        // Display list
        System.out.println("LinkedList: " + names);

        // Get first & last elements
        System.out.println("First: " + names.getFirst());
        System.out.println("Last: " + names.getLast());

        // Remove elements
        names.remove("Bob");
        names.removeFirst();
        names.removeLast();

        System.out.println("Updated LinkedList: " + names);
    }
}
```



Output:

```
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LinkedList: [Alice, David, Bob, Charlie]
First: Alice
Last: Charlie
Updated LinkedList: [David]
```

Example: Stack Operations in Java

java

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```
import java.util.Stack;

public class StackExample {
    public static void main(String[] args) {
        Stack<Integer> stack = new Stack<>();

        // Pushing elements onto stack
        stack.push(10);
        stack.push(20);
        stack.push(30);

        System.out.println("Stack: " + stack);

        // Peek operation (top element)
        System.out.println("Top element: " + stack.peek()); // 30

        // Pop operation (remove top element)
        System.out.println("Popped: " + stack.pop()); // 30



        // Checking if stack is empty
        System.out.println("Is Stack Empty? " + stack.isEmpty()); // false

        // Searching for an element (1-based index)
        System.out.println("Position of 10: " + stack.search(10)); // 2 (position from top)

        System.out.println("Final Stack: " + stack);
    }
}
```

Output:

yaml

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```
Stack: [10, 20, 30]
Top element: 30
Popped: 30
Is Stack Empty? false
Position of 10: 2
Final Stack: [10, 20]
```

Set Interface in Java (Ordered, Unordered, Duplicates Not Allowed) 🚀

The Set interface in Java represents a **collection that does not allow duplicate elements**. It is part of the Java Collections Framework (`java.util.Set<E>`).

1. Key Features of Set Interface



- ✓ **No Duplicates Allowed** (Ensures unique elements).
- ✓ **Allows at most one null value** (Except `TreeSet`, which does not allow null).
- ✓ **Does Not Guarantee Order** (Except `LinkedHashSet` and `TreeSet`).

2 Implementations of `Set<E>`

Implementation	Ordering	Duplicate Allowed?	Performance (Avg.)
<code>HashSet<E></code>	✗ Unordered	✗ No	✓ $O(1)$ (Fastest for add, remove, contains)
<code>LinkedHashSet<E></code>	✓ Insertion Order	✗ No	✓ $O(1)$
<code>TreeSet<E></code>	✓ Sorted Order (Ascending)	✗ No	✗ $O(\log n)$ (Slower, uses Red-Black Tree)

Example: Using HashSet

java

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```
import java.util.HashSet;

public class HashSetExample {
    public static void main(String[] args) {
        HashSet<Integer> set = new HashSet<>();

        // Adding elements
        set.add(10);
        set.add(20);
        set.add(30);
        set.add(10); // Duplicate, ignored

        System.out.println("HashSet: " + set);



        // Check if an element exists
        System.out.println("Contains 20? " + set.contains(20));

        // Remove an element
        set.remove(10);

        System.out.println("Updated HashSet: " + set);
    }
}
```

Output:

sql

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```
HashSet: [20, 10, 30] (Order may vary)
Contains 20? true
Updated HashSet: [20, 30]
```

✓ Best For: Fast insertions, deletions, and searches ($O(1)$).

✗ Not Ordered (Elements are stored randomly).

Example: Using `LinkedHashSet`

java

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```
import java.util.LinkedHashSet;

public class LinkedHashSetExample {
    public static void main(String[] args) {
        LinkedHashSet<String> set = new LinkedHashSet<>();

        // Adding elements
        set.add("Apple");
        set.add("Banana");
        set.add("Cherry");



        System.out.println("LinkedHashSet: " + set);

        // Removing an element
        set.remove("Banana");

        System.out.println("Updated LinkedHashSet: " + set);
    }
}
```

Output:

yaml



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```
LinkedHashSet: [Apple, Banana, Cherry]
Updated LinkedHashSet: [Apple, Cherry]
```

- ✅ **Best For:** Maintaining insertion order.
- ❌ **Slightly slower** ($O(1)$) than `HashSet` due to linked list overhead.

Example: Using TreeSet

java

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```
import java.util.TreeSet;

public class TreeSetExample {
    public static void main(String[] args) {
        TreeSet<Integer> set = new TreeSet<>();



        // Adding elements
        set.add(30);
        set.add(10);
        set.add(20);

        System.out.println("TreeSet: " + set); // Sorted order

        // First & Last Elements
        System.out.println("First: " + set.first());
        System.out.println("Last: " + set.last());
    }
}
```

Output:

makefile

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```
TreeSet: [10, 20, 30]
First: 10
Last: 30
```

✅ **Best For:** Sorted elements in natural order ($O(\log n)$).

❌ **Slower than** `HashSet` ($O(\log n)$) due to tree operations.

6 Performance Comparison

Feature	HashSet	LinkedHashSet	TreeSet
Duplicates Allowed?	✗ No	✗ No	✗ No
Order Maintained?	✗ No	✓ Yes (Insertion Order)	✓ Yes (Sorted Order)
Null Allowed?	✓ Yes (One <code>null</code>)	✓ Yes (One <code>null</code>)	✗ No
Performance	✓ Fastest <code>O(1)</code>	✓ <code>O(1)</code>	✗ Slower <code>O(log n)</code>

7 When to Use Which Set?

Use Case	Best Choice
Fastest insertions, deletions, lookups	✓ HashSet
Maintain insertion order	✓ LinkedHashSet
Store elements in sorted order	✓ TreeSet

Would you like a real-world project using `Set` in Java? 🚀

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