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MACHINE LEARNING LAB

House Price Prediction Project Report

In partial fulfillment of

B. Tech 3rd yr (Computer Science & Engg.)



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1. Introduction

1.1 Overview of the Project

Predicting house prices is a significant challenge in the real estate industry, with implications for buyers, sellers, and financial institutions alike. By leveraging historical data and machine learning techniques, it's possible to build models that can estimate the price of a house based on various attributes. These attributes typically include factors like the number of rooms, square footage, location, and other characteristics that influence the market value of a property. This project aims to develop a robust predictive model that can accurately estimate house prices. By using data from a specific real estate dataset, the goal is to analyze the factors that have the greatest impact on house prices and build a machine learning model to forecast prices for new, unseen properties.

1.2 Problem Statement

The objective of this project is to develop a machine learning model that can accurately predict house prices based on various features, such as square footage, number of bedrooms, location, and other property characteristics. Accurate price prediction is crucial for real estate professionals, buyers, and investors to make informed decisions. The challenge is to analyze the available data and build a model that generalizes well to unseen properties while identifying the key factors that influence house prices.

1.3 Objective of the Project

The objective of this project is to develop an accurate machine learning model to predict house prices based on various property features. This includes analyzing key factors that influence house prices, preprocessing the data, building and evaluating predictive models, and providing insights into which features most impact property values.

2. Technology used in Project

2.1 Python

Python: Used for data analysis, preprocessing, and building machine learning models due to its extensive libraries and tools.

2.2 Libraries Used

- Pandas: For data manipulation and analysis.
- NumPy: For numerical computations and array handling.
- **Matplotlib**/: For data visualization and exploratory data analysis (EDA).
- **Scikit-learn**: For building and evaluating machine learning models, including regression and tree-based models.

Development Environment:

- Integrated Development Environment (IDE): Visual Studio Code, PyCharm, or Jupyter for writing and testing code.
- Version Control: Git for tracking changes and collaboration.

Details of Project

3.1 Functions/Modules Details

The project consists of several Python modules and functions that together provide the functionality of the house price prediction:

The methodology involves the following steps:

Step 1: Data Preprocessing

- Load the dataset using pandas.
- Display the first few rows to verify the data integrity.
- Check for missing values and handle them appropriately.

Step 2: Feature Engineering

- Define features (X) by dropping the target variable (Price).
- Define the target variable (y) as the Price.

Step 3: Data Scaling

• Standardize the features using Standard Scaler to ensure that all features contribute equally to the distance calculations in algorithms like linear regression.

Step 4: Data Splitting

• Split the dataset into training (80%) and testing (20%) sets using train_test_split.

Step 5: Feature Selection

• Use Recursive Feature Elimination (RFE) with Linear Regression to select the most important features for model training.

Step 6: Model Training

- Initialize and train the following models:
 - o Linear Regression
 - o Ridge Regression (with regularization)
 - o Decision Tree Regressor
 - o Random Forest Regressor (with multiple trees)

Step 7: Model Evaluation

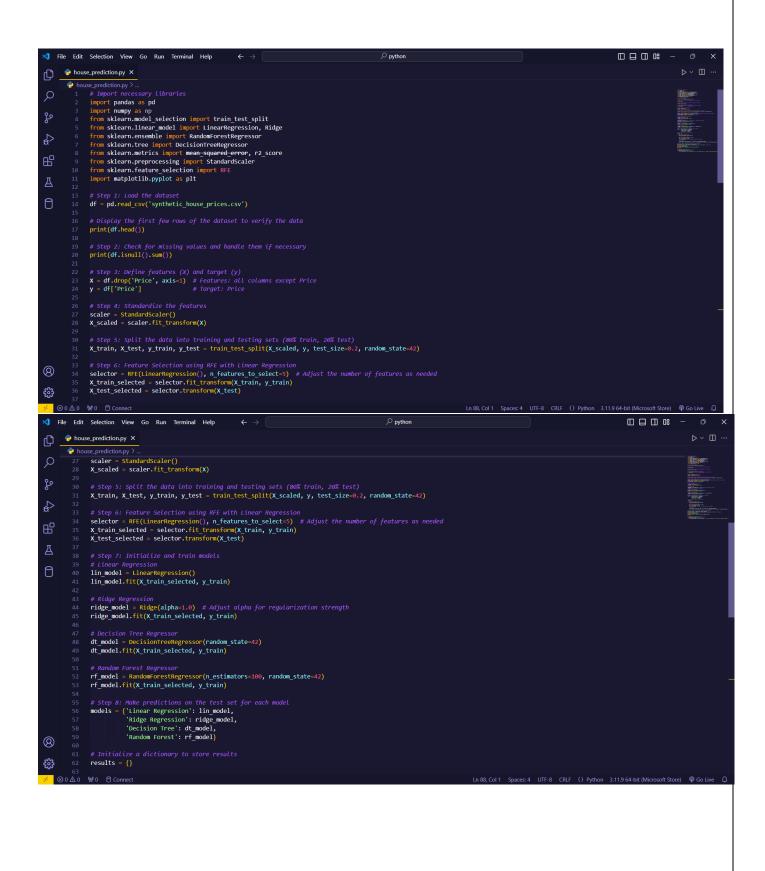
- For each model, make predictions on the test set.
- Calculate performance metrics:
 - Mean Squared Error (MSE)
 - o R-squared Score (R²)
 - o Accuracy Percentage (derived from R²)

Step 8: Visualization

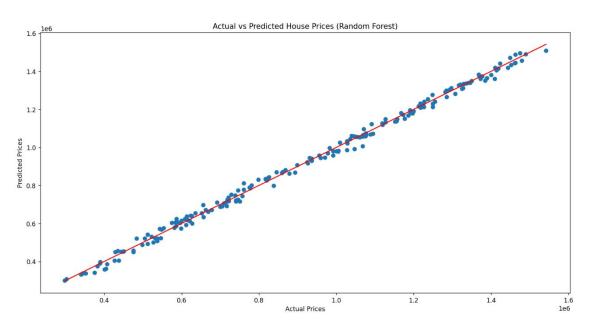
• Plot actual vs. predicted house prices for one of the models (e.g., Random Forest) to visually assess performance.

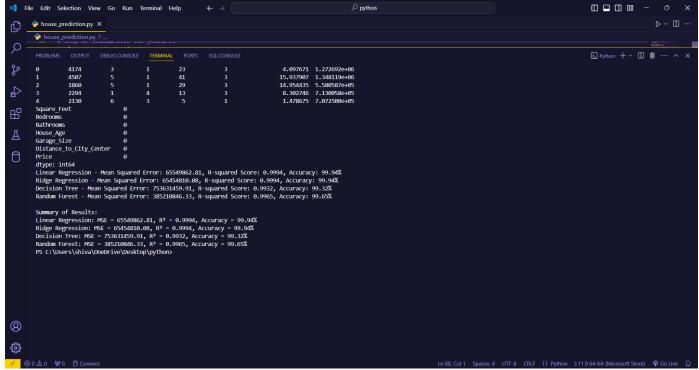
3.2Project Screenshots

Include screenshots of the application showcasing the user interface, resume upload functionality, and filtering results. Example screenshots could include:



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3. Applications

This tool can be applied in several domains:

- **Recruitment Agencies**: To automate resume screening and improve the efficiency of candidate selection processes.
- **HR Departments**: Companies can use the tool internally to sift through resumes for open positions, saving time and reducing human errors in screening.
- **Job Portals**: Integrated into online job portals, this tool can help employers find suitable candidates by automatically analyzing uploaded resumes.
- Freelance Marketplaces: Platforms like Upwork or Fiverr can use this tool to help clients quickly identify freelancers with specific skills.

5. Future Work and Conclusion

Conclusion:

This project demonstrates the application of various regression techniques for predicting house prices. The results highlight the effectiveness of linear models for this dataset, while also providing insights into more complex methods like Random Forest. Future improvements could enhance model performance and applicability.

Future Work:

7. Future Work

- **Hyperparameter Tuning**: Use techniques like Grid Search or Random Search to optimize the parameters of the Decision Tree and Random Forest models for improved performance.
- **Cross-Validation**: Implement k-fold cross-validation to provide a more robust evaluation of model performance.
- Additional Models: Experiment with other algorithms like Gradient Boosting, Support Vector Regression (SVR), or Neural Networks to compare performance.
- **Deploying the Model**: Consider building a web application for end-users to input features and receive price predictions.

6. References

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