# Homework 4

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This homework answers the problem set sequentially.

1. Let K be the size of the knapsack, S[i] be the size of the i-th item, and P(n, K) be the solution with the number of items n and the size of the knapsack K. The algorithm can be rewrite as below.

### **Algorithm 1** ModifyKnapsack(K,S,P)

```
1: Let int k := K, Answer := []
 2: for i := n \dots 1 do
       if P[i,k].exist = false then
 3:
          return 0
 4:
       end if
 5:
       if P[i, k].belong = true then
 6:
          Answer.append(S[i])
 7:
          k := K - S[i]
 8:
9:
       end if
10: end for
11: if k \neq 0 then
12:
       return 0
13: end if
14: return Answer
```

2. With the description of the statement, we can rewrite the knapsack algorithm as below.

### Algorithm 2 Knapsack(K,S,P)

```
1: Let P[0,0].exist := true
 2: Let P[0,0].belong := 0
 3: for k := 1 ... K do
       P[0,k].exist := false
 5: end for
 6: for i := 1 \dots n do
       for k := 0 \dots K do
 7:
           P[i,k].exist := false
 8:
           if P[i-1,k].exist then
9:
              P[i,k].exist := true
10:
              P[i,k].belong := 0
11:
           else if k - S[i] \ge 0 then
12:
              if P[i, k - S[i]].exist then
13:
                  P[i,k].exist := true
14:
                  P[i, k].belong := P[i, k - S[i]].belong + 1
15:
              end if
16:
           end if
17:
       end for
18:
19: end for
```

3. Let n be the size of a set of integers, X[] be the set of integers, S be the sum of the set, the algorithm can be represented as below.

#### **Algorithm 3** FindPartition(X[],n,S)

```
1: if S is odd then
       return false
 3: end if
4: Let int s := \frac{S}{2}, dp[n][s], set1, set2 = []
5: if dp[n][s].exist then
 6:
        while n > 0 do
           if dp[n][s].belong then
 7:
               set1.append(X_n)
 8:
9:
               s := s - x_n
10:
           else
               set2.append(X_n)
11:
           end if
12:
13:
           n := n - 1
       end while
14:
15: else
16:
       return false
```

4. (a) The algorithm can be write as below.

## **Algorithm 4** HanoiTower(n,A,B,C)

```
    if n := 1 then
    move from A to B
    else if n > 1 then
    HanoiTower(n-1,A,C,B)
    move the largest disk from A to B
    HanoiTower(n-1,C,B,A)
```

To Explain how induction works here, we can use the inductive method. In the base case, we have 1 disk and we will move it from A to B. Assume that moving n-1 disks is available, when moving n disks, we will move n-1 disks from A to C, move the largest disk to B, then move n-1 disk from C to B.

(b) Let S(n) be the total steps of moves for Hanoi Tower, we have S(1) = 1 and S(n) = 2S(n-1) + 1. With easy computation, we can find  $S(n) = 2^n - 1$ .

5. Without the recursive step, we can also write the algorithm to deal with the Hanoi Puzzle problem. The algorithm can be written as below. At first, we need to define a function move(m,n) to make the legal move between two legs m,n and print the move.

## Algorithm 5 NonRecursiveHanoiPuzzle(n,A,B,C)

```
1: Let step := 0
 2: while step < 2^{n} - 1 do
       if n is even then
 3:
          move(A,C)
 4:
          move(A,B)
 5:
          move(C,B)
 6:
 7:
       else
          move(A,B)
 8:
          move(A,C)
9:
          move(C,B)
10:
       end if
11:
12:
       step := step + 1
13: end while=0
```