Midterm

Note

This is a closed-book exam. Each problem accounts for 10 points, unless otherwise marked.

Problems

- 1. Prove by induction that the regions formed by a planar graph all of whose vertices have even degrees can be colored with two colors such that no two adjacent regions have the same color.
- 2. For each of the following pairs of functions, decide if f(n) = O(g(n)) holds and if $f(n) = \Omega(g(n))$ holds? Justify your answers.

$$\frac{f(n)}{(a)} \frac{g(n)}{(\log n)^{\log n}} \frac{g(n)}{\frac{n}{\log n}}$$
(b) $n^3 \cdot 2^n \qquad 3^n$

- 3. In the towers of Hanoi puzzle, there are three pegs A, B, and C, with n (generalizing the original eight) disks of different sizes stacked in decreasing order on peg A. The objective is to transfer all the disks on peg A to peg B, moving one disk at a time (from one peg to one of the other two) and never having a larger disk stacked upon a smaller one.
 - (a) Give an algorithm to solve the puzzle. Explain how induction works here. (10 points)
 - (b) Compute the total number of moves in the algorithm. Show the details of your calculation. (5 points)
- 4. Construct a gray code of length $\lceil \log_2 12 \rceil$ (= 4) for 12 objects. Show how the gray code is constructed from gray codes of smaller lengths. Your construction should be systematic.
- 5. Show all intermediate and the final AVL trees formed by inserting the numbers 0, 1, 2, 3, 4, 9, 8, 7, 6, and 5 (in this order).
- 6. Apply the quicksort algorithm to the following array. Show the result after each partition operation.

7	1	5	11	14	12	2	15	8	3	13	4	10	9	16	6
	-	_		_	_			_	_				_		_

7. Rearrange the following array into a heap using the buttom-up approach.

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7	2	5	11	9	15	3	10	8	1	13	4	12	14	6

Show the result after each element is added to the part of array that already satisfies the heap property.

8. Write a program (or modify the following code) to recover the solution to a knapsack problem using the *belong* flag. You should make your solution as efficient as possible.

```
Algorithm Knapsack (S, K); begin
```

```
P[0,0].exist := true;
for k := 1 to K do
P[0,k].exist := false;
for i := 1 to n do
for k := 0 to K do
P[i,k].exist := false;
if P[i-1,k].exist then
P[i,k].exist := true;
P[i,k].belong := false
else if k - S[i] \ge 0 then
if P[i-1,k - S[i]].exist then
P[i,k].exist := true;
P[i,k].belong := true;
```

end

- 9. Compute the *next* table as in the KMP algorithm for the string *ababaababab*. Show the details of your calculation.
- 10. Explain why the time complexity of the KMP algorithm is O(n), where n is the length of string A. (5 points)