The Complete Syntax of Lua

[From the Lua 5.3 manual.] Here is the complete syntax of Lua in extended BNF. For operator precedences, see §3.4.8; for a description of the terminals Name, Numeral, and String, see §3.1.

```
Chunk: Block
Block: { Stmt } [ RetStmt ]
Stmt: ;
   | VarList = ExprList
   I Call
   | Label
   I break
   goto Name
   do Block end
   | while Expr do Block end
   | repeat Block until Expr
   | if Expr then Block { elseif Expr then Block } [ else Block ] end
   | for Name = Expr , Expr [ , Expr ] do Block end
   | for NameList in ExprList do Block end
   | function FuncName FuncBody
   | local function Name FuncBody
   | local NameList [ = ExprList ]
RetStmt: return [ExprList][;]
Label: :: Name ::
FuncName: Name { . Name } [ : Name ]
VarList: Var { , Var }
Var: Name | PrefixExpr [ Expr ] | PrefixExp . Name
NameList: Name { , Name }
ExprList: Expr { , Expr }
Expr: nil | false | true | Numeral | String | ... | Function
   | PrefixExpr | TableConstructor | Expr BinOp Expr | UnOp Expr
PrefixExpr: Var | Call | ( Expr )
Call: PrefixExpr Args | PrefixExp : Name Args
Args: ( [ExprList ] ) | TableConstructor | String
Function: function FuncBody
FuncBody: ( [ ParamList ] ) Block end
ParamList: NameList [ , ... ] | ...
TableConstructor: { [ FieldList ] }
FieldList: Field { FieldSep Field } [ FieldSep ]
Field: [ Expr ] = Expr | Name = Expr | Expr
FieldSep: , | ;
BinOp: + | - | * | / | // | ^ | % | & | ~ | | | >> | <<
   | .. | < | <= | > | >= | == | ~= | and | or
UnOp: - | not | # | ~
```