

AngularJS

- JavaScript framework for writing web applications
 - Handles: DOM manipulation, input validation, server communication, URL mangement, etc.
- Uses Model-View-Controller pattern
 - HTML Templating approach with two-way binding
- Minimal server-side support dictated
- Focus on supporting for programming in the large and single page applications
 - Modules, reusable components, testing, etc.
- Widely used framework (Angular 1 - 2009) with a major rewrite coming out (Angular 2)
 - CS142 will use Angular 1