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10 <u>Div</u>:B

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Experiment 12:

Subject: Python Mini Project

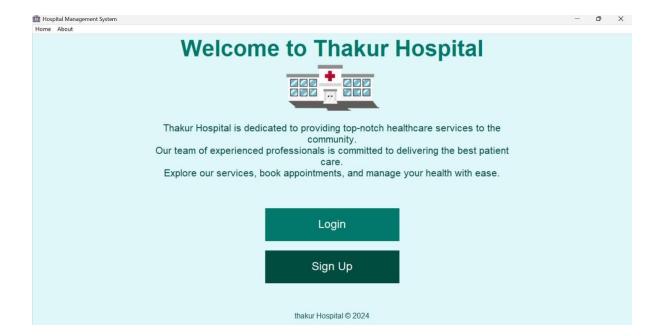
Topic: Hospital Management system

Introduction: The Hospital Management System is a desktop application built using Python's tkinter library for the GUI and SQLite for the database. It allows patients to sign up, log in, and submit their personal and medical details, while doctors can log in to view and manage appointments. The application is designed with two primary user roles: patients and doctors.

Workflow of the Project:

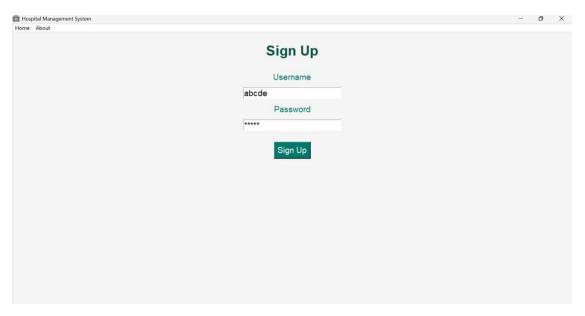
1. Application Launch:

YWhen the application starts, it opens the **Intro Page** where users can choose to sign up, log in, or learn more about the hospital through the About Page.



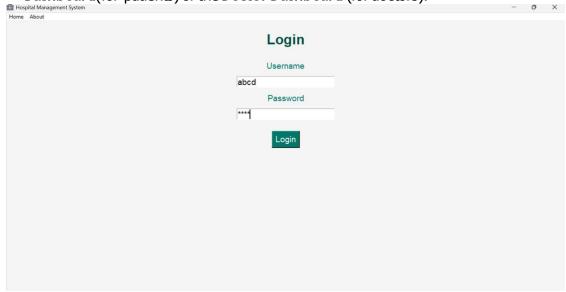
2. User Sign-Up:

- Y New users (patients) sign up through the **SignUp Page** by providing a username and password.
- The credentials are stored in the users table in the database, with the user_typeset to "patient".
- Υ After signing up, users are redirected to the login page.



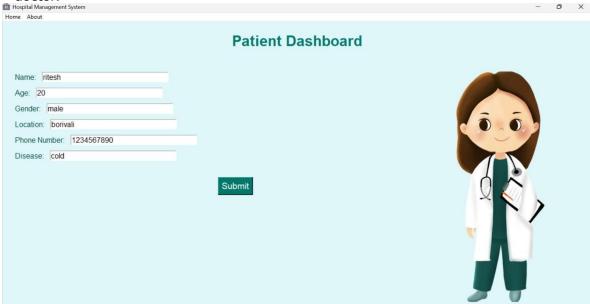
3. User Login:

- Y Users log in through the **Login Page**.
- Υ The system checks the users table to verify the credentials.
- Y Based on the user_type, the user is either redirected to the **Patient Dashboard**(for patients) or the **Doctor Dashboard** (for doctors).



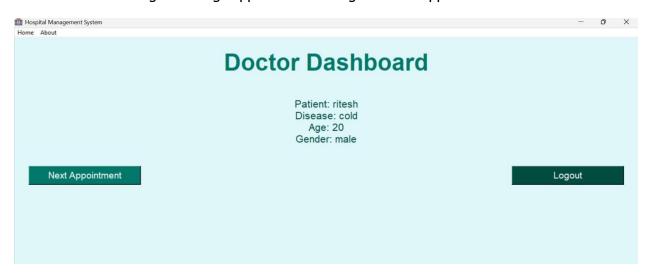
4. Patient Dashboard:

- Υ Patients can enter their personal details like name, age, gender, location, phone number, and disease.
- Y These details are stored in the patients table in the database.
- Υ Once the patient submits their details, they are saved and can be accessed later by the doctor.



5. Doctor Dashboard:

- Υ The doctor logs in and is directed to the **Doctor Dashboard**.
- The doctor can view appointments (patient data) one by one.
- The system fetches patient details from the patients table, displaying information such as the patient's name, age, gender, and disease.
- The doctor can navigate through appointments using the "Next Appointment" button.



6. Menu and Navigation:

- Y The application features a menu bar with "Home" and "About" options on every page.
- Y The "Home" option returns the user to the Intro Page.

```
CODE: import tkinter as tk
from tkinter import messagebox
import sqlite3
from PIL import Image, ImageTk
#Connect to the SQLite database
conn = sqlite3.connect("hospital.db")
cursor = conn.cursor()
#Create tables if they don't exist
cursor.execute(""
 CREATE TABLE IF NOT EXISTS users (
   username TEXT PRIMARY KEY,
   password TEXT,
   user_type TEXT
cursor.execute(""
   CREATE TABLE IF NOT EXISTS patients (
     id INTEGER PRIMARY KEY AUTOIN CREMENT,
     name TEXT,
     age INTEGER,
     gender TEXT,
     location TEXT,
     phone number TEXT,
     disease TEXT -- New field for disease
#Insert default doctor credentials (if not already exists)
cursor.execute(""
 INSERT OR IGNORE INTO users (username, password, user_type) VALUES (?, ?, ?)
", ("doc", "doctor"))
conn.commit()
class HospitalManagementSystem(tk.Tk):
 def__init__(self):
   super().__init__()
   self.title("Hospital Management System")
   self.geometry("400x300")
   #Set the application icon (favicon)
   self.iconbitmap('hospital.ico') #Adjust the path to your favicon file
```

```
container =tk.Frame(self)
   container.pack(side="top", fill="both", expand=True)
   container.grid rowconfigure(0, weight=1)
   container.grid_columnconfigure(0, weight=1)
   self.frames ={}
   for F in (IntroPage, SignUpPage, LoginPage, PatientDashboard, DoctorDashboard,
  AboutPage):
     page_name =F.__name
     frame = F(parent=container, controller=self)
     self.frames[page name]=frame
     frame.grid(row=0, column=0, sticky="nsew")
   self.show_frame("IntroPage")
 def show_frame(self, page_name):
   frame =self.frames[page name]
   frame.tkraise()
 def create menu(self):
   menu =tk.Menu(self)
   self.config(menu=menu)
   home_menu =tk.Menu(menu)
  menu.add_cascade(label="Home", menu=home_menu)
  home menu.add command(label="Home", command=lambda:
  self.show_frame("IntroPage"))
   about menu =tk.Menu(menu)
  menu.add_cascade(label="About", menu=about_menu)
  about menu.add command(label="About", command=lambda:
  self.show frame("AboutPage"))
class IntroPage(tk.Frame):
 def __init__(self, parent, controller):
   super()._init__(parent)
   self.controller =controller
   self.controller.create menu()
   #Background color
   self.configure(bg="#e0f7fa")
   #Title Label
   title label =tk.Label(self, text="Welcome to Thakur Hospital", font=('Helvetica', 36,
  'bold'), bg="#e0f7fa", fg="#00796b")
   title label.pack(pady=0)
   #Hospital Image
   img = Image.open('hospital.png') #Adjust the path to your image file
   resized = img.resize((200, 100)) #Resize to appropriate dimensions
```

```
self.hospital image = ImageTk.PhotoImage(resized) #Convert to PhotoImage
   self.hospital_image_label=tk.Label(self, image=self.hospital_image, bg="#e0f7fa")
   self.hospital image label.pack(pady=0)
   #Hospital Description
   description =(
     "Thakur Hospital is dedicated to providing top-notch healthcare services to the
  community.\n"
     "Our team of experienced professionals is committed to delivering the best patient
  care.\n"
     "Explore our services, book appointments, and manage your health with ease."
   description label =tk.Label(self, text=description, font=('Helvetica', 16), bq="#e0f7fa",
  fg="#004d40", wraplength=800, justify="center")
   description_label.pack(pady=20, padx=20)
   #Buttons
   button_frame =tk.Frame(self, bg="#e0f7fa")
   button frame.pack(pady=30)
   tk.Button(button_frame, text="Login", font=('Helvetica', 18), width=20, height=2,
  bg="#00796b", fg="white", borderwidth=0, relief="flat", command=lambda:
  controller.show frame("LoginPage")).pack(pady=10)
   tk.Button(button_frame, text="Sign Up", font=('Helvetica', 18), width=20, height=2,
  bg="#004d40", fg="white", borderwidth=0, relief="flat", command=lambda:
  controller.show_frame("SignUpPage")).pack(pady=10)
   #Footer
   footer frame =tk.Frame(self, bg="#e0f7fa")
   footer_frame.pack(side="bottom", pady=20)
   tk.Label(footer frame, text="thakur Hospital @2024", font=('Helvetica', 12),
  bg="#e0f7fa", fg="#004d40").pack()
   #Ensure the layout resizes correctly
   self.pack(fill="both", expand=True)
class SignUpPage(tk.Frame):
  def __init__(self, parent, controller):
   super()._init_(parent)
   self.controller =controller
   self.controller.create menu()
   #Background color
   self.configure(bg="#f5f5f5")
   tk.Label(self, text="Sign Up", font=('Helvetica', 24, 'bold'), bg="#f5f5f5",
  fg="#004d40").pack(pady=20)
```

```
#Username Entry
   tk.Label(self, text="Username", font=('Helvetica', 14), bg="#f5f5f5",
   fg="#00796b").pack(pady=5)
   self.username_entry = tk.Entry(self, font=('Helvetica', 14))
   self.username entry.pack(pady=5)
   #Password Entry
   tk.Label(self, text="Password", font=('Helvetica', 14), bq="#f5f5f5",
   fq = "#00796b").pack(padv=5)
   self.password_entry =tk.Entry(self, show="*", font=('Helvetica', 14))
   self.password_entry.pack(pady=5)
   #Sign Up Button
   tk.Button(self, text="Sign Up", font=('Helvetica', 14), bg="#00796b", fg="white",
   command=self.sign_up).pack(pady=20)
 def sign up(self):
   username =self.username entry.get()
   password = self.password entry.get()
   try:
     cursor.execute("INSERT INTO users (username, password, user_type) VALUES
   (?, ?, ?)", (username, password, "patient"))
     conn.commit()
     messagebox.showinfo("Success", "Sign Up Successful! Redirecting to Home Page.")
     self.controller.show frame("IntroPage")
   except sqlite3.IntegrityError:
     messagebox.showerror("Error", "Username already exists. Please choose a different
   username.")
class LoginPage(tk.Frame):
  def __init__(self, parent, controller):
   super()._init_(parent)
   self.controller =controller
   self.controller.create_menu()
   #Background color
   self.configure(bg="#f5f5f5")
   #Title
   tk.Label(self, text="Login", font=('Helvetica', 24, 'bold'), bg="#f5f5f5",
   fg="#004d40").pack(pady=20)
   #Username Entry
   tk.Label(self, text="Username", font=('Helvetica', 14), bg="#f5f5f5",
   fq = "#00796b").pack(pady=5)
   self.username_entry =tk.Entry(self, font=('Helvetica', 14))
   self.username entry.pack(pady=5)
   #Password Entry
```

```
tk.Label(self, text="Password", font=('Helvetica', 14), bg="#f5f5f5",
   fg="#00796b").pack(pady=5)
   self.password_entry =tk.Entry(self, show="*", font=('Helvetica', 14))
   self.password_entry.pack(pady=5)
   #Login Button
   tk.Button(self, text="Login", font=('Helvetica', 14), bg="#00796b", fg="white",
   command=self.check login).pack(pady=20)
 def check login(self):
   username =self.username entry.get()
   password = self.password entry.get()
   cursor.execute("SELECT * FROM users WHERE username=? AND password=?",
   (username, password))
   result = cursor.fetchone()
   if result:
     user_type =result[2] #"patient" or "doctor"
     if user_type = "patient":
       self.controller.show_frame("PatientDashboard")
       self.controller.show frame("DoctorDashboard")
   else:
     messagebox.showerror("Error", "Invalid Credentials")
class PatientDashboard(tk.Frame):
 def __init__(self, parent, controller):
   super()._init__(parent)
   self.controller =controller
   self.controller.create menu()
   #Background color
   self.configure(bg="#e0f7fa")
   #Title
   tk.Label(self, text="Patient Dashboard", font=('Helvetica', 24, 'bold'), bg="#e0f7fa",
   fg="#00796b").pack(pady=20)
   #Frame for patient information
   info frame =tk.Frame(self, bq="#e0f7fa")
   info_frame.pack(side='left'', padx=20, pady=20, fill='y")
   #Patient Information Entries
   self.name var =tk.StringVar()
   self.age var =tk.StringVar()
   self.gender_var =tk.StringVar()
   self.location var =tk.StringVar()
   self.phone_var =tk.StringVar()
   self.disease_var =tk.StringVar() #New field for disease
```

```
self.create label with entry(info frame, "Name:", self.name var, 30).pack(pady=5,
 anchor="w")
 self.create_label_with_entry(info_frame, "Age:", self.age_var, 30).pack(pady=5,
 anchor="w")
 self.create label with entry(info frame, "Gender:", self.gender var, 30).pack(pady=5,
 anchor="w")
 self.create label with entry(info frame, "Location:", self.location var,
 30).pack(pady=5, anchor="w")
 sélf.create_label_with_entry(info_frame, "Phone Number:", self.phone_var,
 30).pack(pady=5, anchor="w")
 self.create_label_with_entry(info_frame, "Disease:", self.disease_var,
 30) pack(pady=5, anchor="w") #New field for disease
  #Submit Button
  submit frame =tk.Frame(self, bq="#e0f7fa")
 submit_frame.pack(side="left", padx=20, pady=20) tk.Button(submit_frame, text="Submit", font=('Helvetica', 14), bg="#00796b",
 fg="white", command=self.submit).pack(pady=20)
  #Add image on the right side
  self.image = Image.open('doctor.png') #Adjust path to your image file
  self.image =self.image.resize((350, 500)) #Resize to fit the layout
  self.photo = ImageTk.PhotoImage(self.image)
 self.image_label =tk.Label(self, image=self.photo, bg="#e0f7fa")
 self.image_label.pack(side="right", padx=20)
def create label with entry(self, parent, label text, text variable, entry width):
  frame =tk.Frame(parent, bg="#e0f7fa")
  label =tk.Label(frame, text=label_text, font=('Helvetica', 12), bg="#e0f7fa",
fg="#004d40")
 entry =tk.Entry(frame, textvariable=text variable, width=entry width, font=('Helvetica',
 12))
  label.pack(side="left", padx=5)
 entry.pack(side="left", padx=5)
  return frame
def submit(self):
  name = self.name var.get()
  age = self.age var.get()
  gender = self.gender_var.get()
  location = self.location_var.get()
  phone number = self.phone var.get()
  disease = self.disease var.get() #New field for disease
  if not (name and age and gender and location and phone number and disease):
   messagebox.showerror("Input Error", "Please fill in all fields.")
   return
```

```
#Insert data into the table
    cursor.execute(""
    INSERT INTO patients (name, age, gender, location, phone_number, disease)
    VALUES (?, ?, ?, ?, ?, ?)
    "", (name, age, gender, location, phone_number, disease))
   conn.commit()
   conn.close()
    messagebox.showinfo("Success", "Patient information submitted successfully.")
   self.clear_fields()
 def clear fields(self):
    #Clear all entry fields after submission
   self.name_var.set("")
   self.age var.set("")
   self.gender_var.set("")
   self.location_var.set("")
   self.phone_var.set("")
    self.disease_var.set("") #Clear the disease field
class DoctorDashboard(tk.Frame):
 def __init__(self, parent, controller):
   super()._init__(parent)
   self.controller =controller
   self.current index =0
   self.controller.create menu()
    #Background color
   self.configure(bg="#e0f7fa")
   tk.Label(self, text="Doctor Dashboard", font=('Helvetica', 36, 'bold'), bg="#e0f7fa",
   fg="#00796b").pack(pady=20)
    #Appointment Details
   self.details label =tk.Label(self, text="", font=('Helvetica', 16), bg="#e0f7fa",
   fg="#004d40", wraplength=800)
   self.details label.pack(pady=20, padx=20)
    #Buttons
    button_frame =tk.Frame(self, bg="#e0f7fa")
    button_frame.pack(pady=20, padx=20, fill="x")
   tk.Button(button frame, text="Next Appointment", font=('Helvetica', 14),
   bg="#00796b", fg="white", command=self.show next appointment,
   width=20).pack(side="left", padx=10)
```

```
tk.Button(button_frame, text="Logout", font=('Helvetica', 14), bg="#004d40",
  fg="white", command=lambda; self.controller.show_frame("IntroPage"),
  width=20).pack(side='right'', padx=10)
 def show_next_appointment(self):
    conn = sqlite3.connect('hospital.db')
    cursor = conn.cursor()
   cursor.execute("SELECT*FROM patients")
    patients = cursor.fetchall()
    if patients and self.current index < len(patients):
     patient = patients[self.current index]
     details =(
       f"Patient: {patient[1]}\n"
       f"Disease: {patient[6]}\n" #Assuming disease is in the 7th column
       f'Age: {patient[2]]\n''
f'Gender: {patient[3]}''
     self.details label.config(text=details)
     self.current index +=1
     messagebox.showinfo("End", "No more patients.")
   conn.close()
import tkinter as tk
from tkinter import messagebox
import webbrowser
from PIL import Image, ImageTk
class AboutPage(tk.Frame):
 def __init__(self, parent, controller):
   super()._init__(parent)
   self.controller =controller
   self.controller.create menu()
    #About Page Title
    tk.Label(self, text="About the Project", font=('Helvetica', 24, 'bold')).pack(pady=20)
    #Team Photo
    team_image = Image.open("hospital.png") #Replace with your team photo
    team image = team image.resize((200, 150))
    team_photo = ImageTk.PhotoImage(team_image)
    team label =tk.Label(self, image=team photo)
    team label.image = team photo #Keep a reference to avoid garbage collection
    team label.pack(pady=10)
    #Team Members Section
   tk.Label(self, text="Team Members:", font=('Helvetica', 16, 'underline')).pack(pady=10)
```

```
#Team Members Names
            tk.Label(self, text="Ujwal", font=('Helvetica', 14)).pack()
            tk.Label(self, text="Ritesh", font=("Helvetica", 14)).pack()
            tk.Label(self, text="Yash", font=('Helvetica', 14)).pack()
            #GitHub Icon and Link Section
            github frame =tk.Frame(self)
            github_frame.pack(pady=20)
            #Load the GitHub icon image
            github_image = Image.open("github-100.png") #Replace with your GitHub icon
            github_image = github_image.resize((32, 32))
            github_icon = ImageTk.PhotoImage(github_image)
            #Create a label with the image and make it clickable
            github_label =tk.Label(github_frame, image=github_icon, cursor="hand2")
            github_label.image = github_icon #Keep a reference to avoid garbage collection
            github label.pack(side="left", padx=10)
            #GitHub link text next to the image
            github link =tk.Label(github frame, text="View on GitHub", font=('Helvetica', 14),
           fg="blue", cursor="hand2")
            github link.pack(side="left")
            github_link.bind("<Button-1>", lambda e:
           webbrowser.open_new("https://github.com/ujwalsahu123/Python-Hospital-
           Management-System"))
            #Description for the GitHub link
            tk.Label(self, text="This project is hosted on GitHub for open-source collaboration and
           version control.").pack(pady=10)
        if name =" main ":
          app = Hospital Management System()
          app.mainloop()
          conn.close()
        Tools Used: python 3, VS code, SQL lite.
Database Structure:
     1 users Table:
        ☐ Stores login credentials and user types (patient or doctor).
        □ Fields:
              1d: Unique identifier.
              me: The username for login.
```

☐ user_type: Defines whether the user is a "patient" or "doctor".

<u>id</u>	name	age	gender	location	phone_number	disease
Fil	Filter	Fil	Filter	Filter	Filter	Filter
1	ritesh	20	male	borivali	123456789	cold
2	yash	21	male	powai	12345788	fever
3	ujwal	25	male	mira-road	123438594	cough

2 patients Table:

Y Stores patient information.

Υ Fields:

Id: Unique identifier.

Bame: Patient's name.

目ge: Patient's age.

Render: Patient's gender.

Mon: Patient's location.

☐ phone_number: Patient's phone number.

Disease: Patient's disease or medical issue.

	username	password	user_type
	Filter	Filter	Filter
1	doc	doc	doctor
2	ritesh	1234	patient
3	yash	1234	patient
4	ujwal	1234	patient

Conclusion

In conclusion, the development of the Hospital Management System (HMS) has demonstrated significant advancements in streamlining hospital operations and enhancing patient care. Through the implementation of Python and associated technologies, this project has effectively addressed key challenges faced by healthcare facilities, including efficient patient data management, seamless appointment scheduling, and improved inventory control.

The system's design incorporates a user-friendly interface, robust backend functionality, and secure data handling practices, ensuring that it meets the needs of both administrative staff and healthcare professionals. The modular approach to development

allows for future scalability and integration with other systems, making it a versatile tool for hospitals of various sizes.

Correction Parameter	Formative Assessment : 40%	Timely completions practical 40%	Attendance Learning 20%	
Marks Obtained				