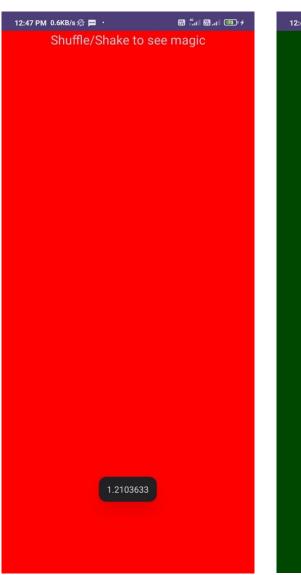
Xml:

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity" >
 <TextView
    android:id="@+id/textView"
    android:layout width="match parent"
    android:layout_height="match_parent"
    android:text="Shake to switch color" />
</RelativeLayout>
Java:
package com.example.sensor;
import android.app.Activity;
import android.graphics.Color;
import android.hardware.Sensor;
import android.hardware.SensorEvent;
import android.hardware.SensorEventListener;
import android.hardware.SensorManager;
import android.os.Bundle;
import android.view.View;
import android.widget.Toast;
public class MainActivity extends Activity implements SensorEventListener{
  private SensorManager sensorManager;
   private boolean isColor = false;
   private View view;
   private long lastUpdate;
   @Override
   public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    view = findViewById(R.id.textView);
    view.setBackgroundColor(Color.GREEN);
```

```
sensorManager = (SensorManager) getSystemService(SENSOR_SERVICE);
 lastUpdate = System.currentTimeMillis();
}
@Override
public void onAccuracyChanged(Sensor sensor, int accuracy) {}
@Override
public void onSensorChanged(SensorEvent event) {
if (event.sensor.getType() == Sensor.TYPE_ACCELEROMETER) {
  getAccelerometer(event);
 }
}
private void getAccelerometer(SensorEvent event) {
 float[] values = event.values;
 float x = values[0];
 float y = values[1];
 float z = values[2];
 float accelationSquareRoot = (x * x + y * y + z * z)
   / (SensorManager.GRAVITY_EARTH * SensorManager.GRAVITY_EARTH);
 long actualTime = System.currentTimeMillis();
 Toast.makeText(getApplicationContext(),String.valueOf(accelationSquareRoot)+" "+
       SensorManager.GRAVITY_EARTH,Toast.LENGTH_SHORT).show();
 if (accelationSquareRoot >= 2)
 {
  if (actualTime - lastUpdate < 200) {
   return;
  lastUpdate = actualTime;
  if (isColor) {
   view.setBackgroundColor(Color.GREEN);
  } else {
   view.setBackgroundColor(Color.RED);
  isColor = !isColor;
 }
}
@Override
protected void onResume() {
```

Output:

}





```
2)
```

Xml:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity"
  android:orientation="vertical"
  android:padding="20sp">
  <TextView
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text=""
    android:id="@+id/view1"/>
</LinearLayout>
Java:
package com.example.sensors;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.content.Context;
import android.hardware.Sensor;
import android.hardware.SensorManager;
import android.os.Bundle;
import android.widget.TextView;
import java.util.*;
public class MainActivity extends AppCompatActivity {
  private TextView t1;
  private SensorManager s1;
  @SuppressLint("MissingInflatedId")
  @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    t1=(TextView) findViewById(R.id.view1);
    s1=(SensorManager) getSystemService(Context.SENSOR_SERVICE);
    List<Sensor> l1= s1.getSensorList(Sensor.TYPE_ALL);
    StringBuilder sb= new StringBuilder();
    for(Sensor s2: l1){
        sb.append(s2.getName()+"\n");
        t1.setText(sb);
    }
}
```

Output:

