

Introduction to conversational software

BUILDING CHATBOTS IN PYTHON



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A short history

Conversational software is not a new idea!

- Dates back to at least 1960s
- First wave: command line applications
- ELIZA: 1966



Course content

- Implementing smalltalk, ELIZA style
- How to use regex and ML to extract meaning from free-form text
- Build chatbots that can
 - Query a database
 - Plan a trip
 - Help you order coffee
- Handling statefulness

EchoBot I

USER: Hello!

BOT: I can hear you, you said: 'Hello!'

USER: How are you?

BOT: I can hear you, you said: 'How are you?'

EchoBot II

```
def respond(message):
    return "I can hear you! you said: {}".format(message)
def send_message(message):
    # calls respond() to get response
send_message("hello!")
```

USER: hello!

BOT : I can hear you! you said: hello!

EchoBot III

```
import time  
time.sleep(0.5)
```

Let's practice!

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Creating a personality

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Why personality?

- Difference between a command line app and a chatbot
- Makes chatbots and voice assistants more accessible and fun to use
- Your users will expect it!

Smalltalk

```
responses = {  
    "what's your name?": "my name is EchoBot",  
    "what's the weather today?": "it's sunny!"  
}  
  
def respond(message):  
    if message in responses:  
        return responses[message]  
respond("what's your name?")
```

```
'my name is EchoBot'
```

Including variables

```
responses = {  
    "what's today's weather?": "it's {} today"  
}  
  
weather_today = "cloudy"  
  
def respond(message):  
    if message in responses:  
        return responses[message].format(weather_today)  
  
respond("what's today's weather?")
```

```
"it's cloudy today"
```

Choosing responses

```
responses = {  
    "what's your name?": [  
        "my name is EchoBot",  
        "they call me EchoBot",  
        "the name's Bot, Echo Bot"  
    ]  
}  
  
import random  
def respond(message):  
    if message in responses:  
        return random.choice(responses[message])  
respond("what's your name?")
```

```
"the name's Bot, Echo Bot"
```

Asking questions

```
responses = [ "tell me more!", "why do you think that?" ]  
  
import random  
  
def respond(message):  
    return random.choice(responses)  
  
respond("I think you're really great")
```

```
'why do you think that?'
```

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Text processing with regular expressions

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Regular expressions

- Match messages against known patterns
- Extract key phrases
- Transform sentences grammatically

The regex behind ELIZA

USER: *"do you remember when you ate strawberries in the garden?"*

ELIZA: *"How could I forget when I ate strawberries in the garden?"*

Pattern matching

```
import re  
  
pattern = "do you remember .*"  
message = "do you remember when you ate strawberries  
          in the garden"  
match = re.search(pattern, message)  
if match:  
    print("string matches!")
```

string matches!

Extracting key phrases

```
import re  
pattern = "if (.*)"  
message = "what would happen if bots took over the world"  
  
match = re.search(pattern, message)  
match.group(0)
```

```
'what would happen if bots took over the world'
```

```
match.group(1)
```

```
'bots took over the world'
```

Grammatical transformation

```
import re

def swap_pronouns(phrase):
    if 'I' in phrase:
        return re.sub('I', 'you', phrase)
    if 'my' in phrase:
        return re.sub('my', 'your', phrase)

    else:
        return phrase

swap_pronouns("I walk my dog")
```

```
'You walk your dog'
```

Putting it all together

```
pattern = 'do you remember (.*)'  
message = 'do you remember when you ate strawberries  
          in the garden'  
phrase = pattern.search(pattern, message).group(1)  
phrase
```

```
'when you ate strawberries in the garden'
```

```
response = choose_response(pattern)  
response
```

```
'how could I forget {}'
```

Putting it all together

```
phrase = swap_pronouns(phrase)  
phrase
```

```
'when I ate strawberries in the garden'
```

```
response.format(phrase)
```

```
'how could I forget when I ate strawberries in the garden'
```

Let's practice!

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Understanding intents and entities

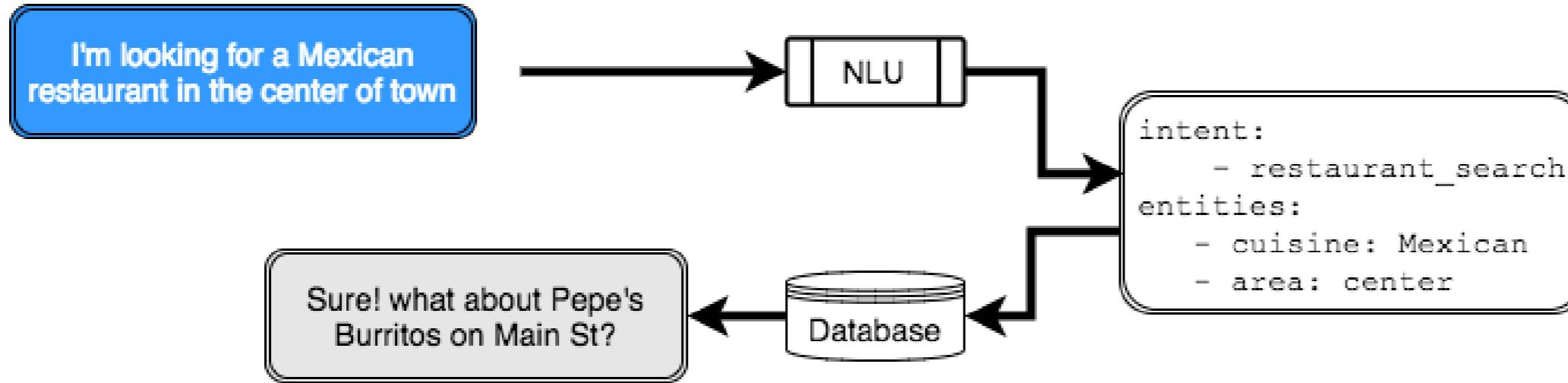
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An example



Intents

A `restaurant_search` can be expressed many different ways:

- I'm hungry
- Show me good pizza spots
- I want to take my boyfriend out for sushi
 - Can also be `request_booking`

Entities

Book a table for June 10th at a sushi restaurant in New York City

- NER = Named Entity Recognition

Regular expressions to recognize intents

- Simpler than machine learning approaches
- Highly computationally efficient
- Drawback:
 - Debugging regular expressions can become difficult

Using regular expressions

- `' | '` is equivalent to OR

```
re.search(r"(hello|hey|hi)", "hey there!") is not None
```

```
True
```

```
re.search(r"(hello|hey|hi)", "which one?") is not None
```

```
True
```

Using regular expressions

- `\b` matches the beginning or end of a word

```
re.search(r"\b(hello|hey|hi)\b", "hey there!") is not None
```

True

```
re.search(r"\b(hello|hey|hi)\b", "which one?") is not None
```

False

Using regex for entity recognition

```
pattern = re.compile('[A-Z]{1}[a-z]*')
message = """
Mary is a friend of mine,
she studied at Oxford and
now works at Google"""
pattern.findall(message)
```

```
['Mary', 'Oxford', 'Google']
```

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Word vectors

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Machine learning

- Programs which can get better at a task by being exposed to more data
- Identifying which intent a user message belongs to

Vector representations

"can you help me please?"

Units	examples	vectors
characters	"c", "a", "n", ...	v_c, v_a, v_n, ...
words	"can", "you", ...	v_{can}, v_{you}, ...
sentences	"can you help..."	v_{can you help ...}

Word vectors

Context	Candidates
let's meet at the ___ tomorrow	office, gym, park, beach, party
I love going to the ___ to play with the dogs	beach, park

- Word vectors try to represent *meaning* of words
- Words which appear in similar context have similar vectors

Word vectors are computationally intensive

- Training word vectors requires a lot of data
- High quality word vectors are available for anyone to use
- GloVe algorithm
 - Cousin of word2vec
- spaCy

```
import spacy  
nlp = spacy.load('en')  
nlp.vocab.vectors_length
```

300

```
doc = nlp('hello can you help me?')  
for token in doc:  
    print("{} : {}".format(token, token.vector[:3]))
```

```
hello : [ 0.25233001  0.10176   -0.67484999]  
can : [-0.23857      0.35457     -0.30219001]  
you : [-0.11076      0.30785999 -0.51980001]  
help : [-0.29370001  0.32253     -0.44779     ]  
me : [-0.15396      0.31894001 -0.54887998]  
? : [-0.086864     0.19160999  0.10915     ]
```

Similarity

- Direction of vectors matters
- "Distance" between words = angle between the vectors
- Cosine similarity
 - 1: If vectors point in the same direction
 - 0: If they are perpendicular
 - -1: If they point in opposite directions

.similarity()

- "can" and "cat" are spelled similarly but have low similarity
- but "cat" and "dog" have high similarity

```
import spacy  
nlp = spacy.load('en')  
doc = nlp("cat")  
doc.similarity(nlp("can"))
```

```
0.30165292161215396
```

```
doc.similarity(nlp("dog"))
```

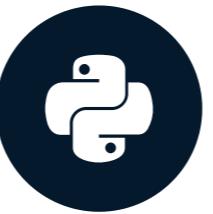
```
0.80168555173294953
```

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Intents and classification

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Supervised learning

- A classifier predicts the intent label given a sentence
- "Fit" classifier by tuning it on *training data*
- Evaluate performance on *test data*
- Accuracy: the fraction of labels we predict correctly

ATIS dataset

- Thousands of sentences with labeled intents and entities
- Collected from a real flight booking service
- Intents like
 - atis_flight
 - atis_airfare

ATIS dataset II

```
sentences_train[:2]  
labels_train[:2]
```

```
[ "atis_flight",  
  "atis_flight"]
```

```
["i want to fly from boston at  
  838 am and arrive in denver at  
  1110 in the morning",  
  "what flights are available  
  from pittsburgh to baltimore  
  on thursday morning"]
```

```
import numpy as np  
  
X_train_shape = (  
    len(sentences_train),  
    nlp.vocab.vectors_length)  
  
X_train = np.zeros(X_train_shape)  
  
for sentence in sentences_train:  
    X_train[i,:] = nlp(sentence).vector
```

Nearest neighbor classification

- Need training data
 - Sentences which we've already labeled with their intents
- Simplest solution:
 - Look for the labeled example that's most similar
 - Use its intent as a best guess
- Nearest neighbor classification

Nearest neighbor classification in scikit-learn

```
from sklearn.metrics.pairwise import cosine_similarity
test_message = """
i would like to find a flight from charlotte
to las vegas that makes a stop in st. louis"""
test_x = nlp(test_message).vector
scores = [
    cosine_similarity(X[i,:], test_x)
    for i in range(len(sentences_train))
]
labels_train[np.argmax(scores)]
```

```
'atis_flight'
```

Support vector machines

- Nearest neighbors is very simple - we can do better
- SVM / SVC: support vector machine / classifier

```
from sklearn.svm import SVC  
clf = SVC()  
clf.fit(X_train, y_train)  
y_pred = clf.predict(X_test)
```

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Entity extraction

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Beyond keywords: context

play Jailhouse Rock by Elvis

- Keywords don't work for entities you haven't seen before
- Use contextual clues:
 - Spelling
 - Capitalization
 - Words occurring before & after
- Pattern recognition

Pre-built Named Entity Recognition

```
import spacy  
nlp = spacy.load('en')  
doc = nlp("my friend Mary has worked at Google since 2009")  
for ent in doc.ents:  
    print(ent.text, ent.label_)
```

Mary PERSON
Google ORG
2009 DATE

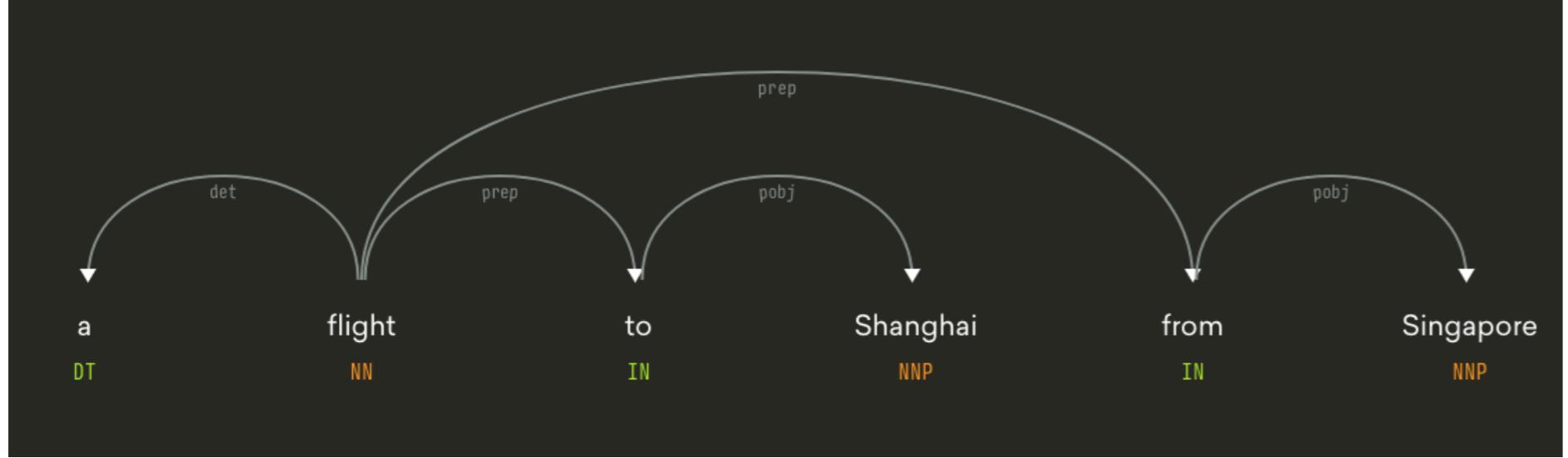
Roles

I want a flight from Tel Aviv to Bucharest

show me flights to Shanghai from Singapore

```
pattern_1 = re.compile('.* from (.*) to (.*)')
```

```
pattern_2 = re.compile('.* to (.*) from (.*)')
```



```
doc = nlp('a flight to Shanghai from Singapore')
shanghai, singapore = doc[3], doc[5]
list(shanghai.ancestors)
```

```
[to, flight]
```

```
list(singapore.ancestors)
```

```
[from, flight]
```

Shopping example

```
doc = nlp("let's see that jacket in red and some blue jeans")
items = [doc[4], doc[10]] # [jacket, jeans]

colors = [doc[6], doc[9]] # [red, blue]
for color in colors:
    for tok in color.ancestors:
        if tok in items:
            print("color {} belongs to item {}".format(color, tok))
            break
```

```
color red belongs to item jacket
color blue belongs to item jeans
```

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Robust NLU with Rasa

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Rasa NLU

- Library for intent recognition & entity extraction
- Based on spaCy, scikit-learn, & other libraries
- Built in support for chatbot specific tasks

Rasa data format

```
from rasa_nlu.converters import load_data
training_data = load_data("./training_data.json")
import json
print(json.dumps(data.training_examples[22], indent=2))
```

```
{ "text": "i'm looking for a place in the north of town",
  "intent": "restaurant_search",
  "entities": [
    { "start": 31,
      "end": 36,
      "value": "north",
      "entity": "location" }
  ]
}
```

Interpreters

```
message = "I want to book a flight to London"  
interpreter.parse(message)
```

```
{ "intent": {  
    "name": "flight_search",  
    "confidence": 0.9  
},  
"entities": [  
    { "entity": "location",  
        "value": "London",  
        "start": 27,  
        "end": 33  
    }  
]
```

Rasa usage

```
# Creating a model
from rasa_nlu.config import RasaNLUCConfig
from rasa_nlu.model import Trainer
config = RasaNLUCConfig(
    cmdline_args={"pipeline": "spacy_sklearn"})
trainer = Trainer(config)
interpreter = trainer.train(training_data)
```

Rasa pipelines

```
spacy_sklearn_pipeline = [  
    "nlp_spacy",  
    "ner_crft",  
    "ner_synonyms",  
    "intent_featurizer_spacy",  
    "intent_classifier_sklearn" ]  
# These two statements are identical:  
RasaNLUConfig(cmdline_args={"pipeline": spacy_sklearn_pipeline})
```

```
<rasa_nlu.config.RasaNLUConfig at 0x10f60aa90>
```

```
RasaNLUConfig(cmdline_args={"pipeline": "spacy_sklearn"})
```

```
<rasa_nlu.config.RasaNLUConfig at 0x10f60aa20>
```

Conditional random fields

- Machine Learning model, popular for named entity recognition
 - can perform well even with small training data

Handling typos

round trip fares from baltimore to philadelphia under 1000 dollars

please show me airlines with fligths from philadelphia to dallas

```
pipeline = [  
    "nlp_spacy",  
    "intent_featurizer_spacy",  
    "intent_featurizer_ngrams",  
    "intent_classifier_sklearn"  
]
```

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Virtual assistants and accessing data

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Virtual assistants

- Common chatbot use cases:
 - Scheduling a meeting
 - Booking a flight
 - Searching for a restaurant
- Require information about the outside world
- Need to interact with databases or APIs

Basic SQL

name	pricerange	area	rating
Bill's Burgers	hi	east	3
Moe's Plaice	low	north	3
Sushi Corner	mid	center	3

```
SELECT * from restaurants;
```

```
SELECT name, rating from restaurants;
```

```
SELECT name from restaurants  
WHERE area = 'center' AND pricerange = 'hi';
```

SQLite with Python

```
import sqlite3  
  
conn = sqlite3.connect('hotels.db')  
  
c = conn.cursor()  
  
c.execute("SELECT * FROM hotels WHERE area='south'  
          and pricerange='hi'")
```

```
<sqlite3.Cursor at 0x10cd5a960>
```

```
c.fetchall()
```

```
[('Grand Hotel', 'hi', 'south', 5)]
```

SQL injection

```
# Bad Idea
query = "SELECT name from restaurant where area='{}'".format(area)
c.execute(query)
# Better
t = (area,price)
c.execute('SELECT * FROM hotels WHERE area=? and price=?', t)
```

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Exploring a DB with natural language

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Example messages

- "Show me a great hotel"
- "I'm looking for a cheap hotel in the south of town"
- "Anywhere so long as it's central"

Parameters from text

```
message = "a cheap hotel in the north"  
data = interpreter.parse(message)  
data
```

```
{'entities': [ {'end': '7', 'entity': 'price', 'start': 2, 'value': 'lo'},  
    {'end': 26, 'entity': 'location', 'start': 21, 'value': 'north'}],  
'intent': {'confidence': 0.9, 'name': 'hotel_search'}}
```

```
params = {}  
for ent in data["entities"]:  
    params[ent["entity"]] = ent["value"]  
params
```

```
{'location': 'north', 'price': 'lo'}
```

```
query = "select name FROM hotels"
filters = ["{}=?".format(k) for k in params.keys()]
filters
```

```
['price=?', 'location=?']
```

```
conditions = " and ".join(filters)
conditions
```

```
'price=? and location=?'
```

```
final_q = " WHERE ".join([query, conditions])
final_q
```

```
'SELECT name FROM hotels WHERE price=? and location=?'
```

Responses

```
responses = [  
    "I'm sorry :( I couldn't find anything like that",  
    "what about {}?",  
    "{} is one option, but I know others too :)"  
]  
results = c.fetchall()  
len(results)
```

4

```
index = min(len(results), len(responses)-1)  
responses[index]
```

'{} is one option, but I know others too :)'

Let's practice!

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Incremental slot filling and negation

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Incremental filters

I'm looking for a cheap hotel in the north of town

I'm sorry, I couldn't find anything like that.

what about mid range ones

Ann's BnB is a mid-priced hotel in the north of town

Basic memory

```
def respond(message, params):  
    # update params with entities in message  
    # run query  
    # pick response  
    return response, params  
  
# initialise params  
params = {}  
  
# message comes in  
response, params = respond(message, params)
```

Negation

"where should I go for dinner?"

"what about Sally's Sushi Place?"

"no I don't like sushi"

"ok, what about Joe's Steakhouse?"

Negated entities

no I don't want sushi

not sushi, maybe pizza?

I want burritos not sushi

- assume that "not" or "n't" just before an entity means user wants to exclude this
- normal entities in green, negated entities in purple

Catching negations

```
doc = nlp('not sushi, maybe pizza?')
indices = [1, 4]
ents, negated_ents = [], []
start = 0

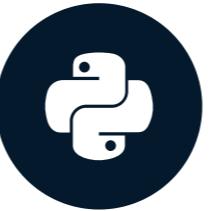
for i in indices:
    phrase = "{}".format(doc[start:i])
    if "not" in phrase or "n't" in phrase:
        negated_ents.append(doc[i])
    else:
        ents.append(doc[i])
    start = i
```

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Stateful bots

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What do we mean by stateful?

"I love stateless systems!"

"don't they have drawbacks?"

"don't *what* have drawbacks?"

State machines



- Browsing
- Providing address, billing info
- Order complete

Implementing a state machine

```
INIT = 0  
CHOOSE_COFFEE = 1  
ORDERED = 2
```

Example rules:

```
policy_rules = {  
    (INIT, "order"): (CHOOSE_COFFEE, "ok, Colombian or Kenyan?"),  
    (CHOOSE_COFFEE, "specify_coffee"):  
    (ORDERED, "perfect, the beans are on their way!"),  
}
```

Using the state machine

```
state = INIT

def respond(state, message):
    (new_state, response) = policy_rules[(state,
                                           interpret(message))]
    return new_state, response

def send_message(state, message):
    new_state, response = respond(state, message)
    return new_state

state = send_message(state, message)
```

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Asking questions & queuing answers

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Reusable patterns

"I'd like some Kenyan beans"

"I'm sorry, we're out of those.
Shall I order some Brazilian
ones for you?"

"Yes please"

"Can I get a box of 200 brown
filters"

"I'm sorry, we're out of those,
but I can get you some white
ones. Should I order those for
you?"

"Yes please"

Pending actions

- Policy returns two values: Selected action and pending_action
- pending_action is saved in the outer scope
- If we get a "yes" intent and there is a pending action, we execute it
- If we get a "no" intent, we wipe any pending actions

"I'd like to order some coffee"

```
state = INIT  
action = "request_auth"  
pending_state = AUTHED
```

- Sounds good! I'd love to help you but you'll have to log in first, what's your phone number?

"555-12345"

```
state = AUTHED  
action = "acknowledge_auth"  
pending_state = None
```

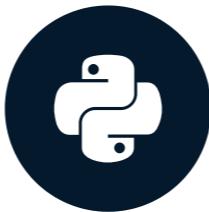
- Perfect! welcome back :)

Let's practice!

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Frontiers of dialogue technology

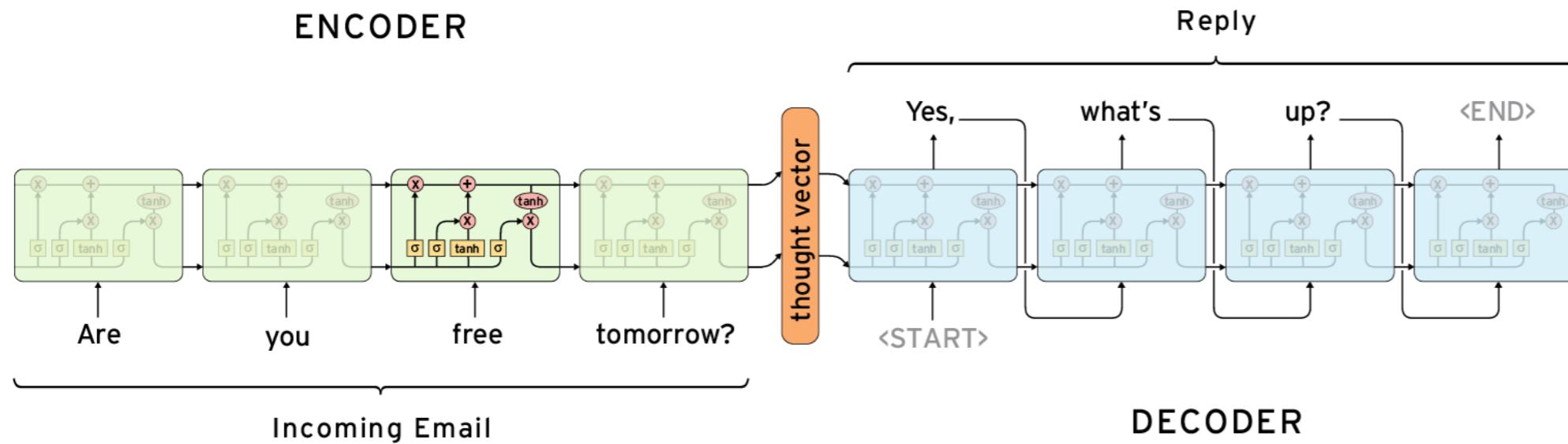
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A neural conversational model



"What do you think of Cleopatra?" "Oh, she's very regal"

"What do you think of Messi?" "He's a great player"

Seq2seq

- Machine translation
- Completely data driven, no hand-crafting
- Requires large amount of data
- No guarantee that output is coherent
- Difficult to integrate DB / API calls & other logic

Grounded dialogue systems

- Systems you've built in this course: hand-crafted
- Seq2seq: Data driven
- ML based dialogue systems:
 - NLU
 - Dialogue state manager
 - API logic
 - Natural language response generator
- Human pretend to be a bot: "Wizard of Oz" technique
- Reinforcement learning
 - Receives a reward for a successful conversation

Language generation

- Not recommended if building a bot
- Pre-trained neural network which can generate text
- Scripts of every episode of The Simpsons

Generating sample text

```
generated = sample_text(  
    saved_params,  
    temperature,  
    num_letters=num_letters,  
    init_text=text  
)
```

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Congratulations!

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Let's practice!

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