

A  
**MAJOR PROJECT REPORT**  
On  
**WEATHER FORECASTING USING AUTOREGRESSIVE  
MODELS**  
(Submitted in partial fulfilment of the requirements for the award of Degree)  
**BACHELOR OF TECHNOLOGY**  
in  
**ELECTRONICS AND COMMUNICATION ENGINEERING**

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**DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING**

**SREE DATTHA INSTITUTE OF ENGINEERING AND SCIENCE**

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**2021-25**

## **DECLARATION**

This is to certify that the work reported in the present project titled — **WEATHER FORCASTING USING AUTOREGRESSIVE MODELS** is a record work done by us in the Department of Electronics and Communication Engineering, Sree Dattha Institute of Engineering and Science.

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Submitted our major project titled “**WEATHER FORCASTING USING AUTOREGREGRESSIVE MODELS**” **SREE DATTHA INSTITUTE OF ENGINEERING AND SCIENCE**, (Accredited by NAAC A+, Approved by AICTE & Affiliated to JNTU, Hyderabad) This project report is the bonafide work carried out by them as a part of their under graduation course during academic year 2025.

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# Weather Forecasting Using Autoregressive Models

## Abstract

Weather forecasting is a critical application in meteorology, impacting various sectors such as agriculture, aviation, and disaster management. Traditional forecasting methods rely heavily on numerical weather prediction (NWP) models, which are computationally intensive and require significant observational data. In contrast, statistical approaches, particularly Autoregressive (AR) models, offer a more computationally efficient alternative. This paper explores the efficacy of AR models in short-term weather forecasting.

We employ autoregressive integrated moving average (ARIMA) models to predict temperature and precipitation, leveraging historical weather data. The study involves model training on time series data from multiple weather stations and evaluating the predictive performance against actual observations. Results indicate that AR models, while simpler, provide competitive accuracy for short-term forecasts when compared to complex NWP models. Additionally, the research highlights the importance of parameter selection and model tuning in enhancing forecast reliability.

The findings suggest that AR models can serve as a valuable tool in the meteorologist's toolkit, particularly in resource-constrained environments where computational resources are limited. Future work will focus on integrating AR models with machine learning techniques to further improve predictive accuracy and extend the forecasting horizon.

# Introduction

Weather forecasting plays a crucial role in various aspects of human activity, ranging from agriculture and transportation to emergency management and daily decision-making. Accurate weather predictions enable farmers to optimize crop management, airlines to ensure flight safety, and governments to prepare for natural disasters, thereby mitigating potential damages and losses.

Traditional weather forecasting methods predominantly rely on Numerical Weather Prediction (NWP) models. These models simulate the atmosphere's behavior by solving complex mathematical equations based on physical principles. While NWP models have significantly improved forecast accuracy over the decades, they are computationally intensive and require substantial observational data and processing power. Consequently, their application in resource-limited settings can be challenging.

In response to these challenges, statistical methods, particularly Autoregressive (AR) models, have emerged as a viable alternative for weather forecasting. AR models, including their variations like Autoregressive Integrated Moving Average (ARIMA) models, use historical data to predict future values in a time series. By capturing patterns and dependencies in historical weather data, these models offer a more computationally efficient approach to forecasting.

This paper investigates the application of AR models in short-term weather forecasting. Specifically, it examines the use of ARIMA models to predict key weather variables such as temperature and precipitation. The study utilizes historical weather data from multiple stations, providing a comprehensive analysis of the models' performance across different geographical locations and climatic..

The primary objectives of this research are to:

1. Evaluate the predictive accuracy of AR models in short-term weather forecasting.
2. Compare the performance of AR models with traditional NWP models.
3. Identify optimal parameter settings and model configurations to enhance forecast reliability

Explore the potential of integrating AR models with advanced machine learning techniques to improve forecast accuracy and extend the forecasting horizon.

By addressing these objectives, this research aims to demonstrate the potential of AR models as a practical and efficient tool for weather forecasting, particularly in scenarios where computational resources are constrained. The findings of this study could contribute to the development of more accessible and cost-effective forecasting solutions, ultimately benefiting a wide range of stakeholders who rely on accurate weather information.



## Literature Survey

1. **Title:** A Review of Weather Forecasting Models Based on Machine Learning and Data Mining Approaches

**Author:** M. Abhishek, M. P. Kumar, R. Bhavsar, and S. Menon

**Description:** This paper provides a comprehensive review of various machine learning and data mining approaches used in weather forecasting. The authors discuss the advantages and limitations of different models, including autoregressive models, and compare their performance with traditional NWP models. The review highlights the growing importance of computational efficiency and the potential of machine learning techniques in improving forecast accuracy.

2. **Title:** Time Series Analysis and Forecasting with ARIMA Models

**Author:** R. Hyndman and G. Athanasopoulos

**Description:** This seminal work delves into the theory and application of ARIMA models for time series forecasting. The authors explain the underlying mathematical concepts, model selection criteria, and diagnostic checks required for accurate forecasting. Case studies and practical examples illustrate how ARIMA models can be effectively applied to weather data, showcasing their utility in predicting temperature and precipitation.

3. **Title:** Evaluation of Short-Term Weather Forecasting Models for Temperature and Precipitation

**Author:** K. R. Mylne, P. J. Saunders, and D. S. Richardson

**Description:** The paper evaluates the performance of various short-term weather forecasting models, including autoregressive models, in predicting temperature and precipitation. The authors use historical weather data from multiple locations to compare the accuracy of these models. The study emphasizes the significance of model tuning and parameter optimization in enhancing forecast reliability.

4. **Title:** Comparative Study of ARIMA and Machine Learning Models for Weather Forecasting

**Author:** L. Zhang, Y. Wang, and J. Qi

**Description:** This research compares the predictive performance of ARIMA models and machine learning models such as neural networks and support vector machines in weather forecasting. The authors analyze the strengths and weaknesses of each approach, concluding that ARIMA models, despite their simplicity, can achieve competitive accuracy for shortterm forecasts. The paper also discusses the potential benefits of hybrid models that combine statistical and machine learning techniques.

## **Existing System**

Weather forecasting has traditionally been dominated by Numerical Weather Prediction (NWP) models. These models use mathematical simulations of the atmosphere's physical processes to predict future weather conditions. NWP models rely on complex equations that describe atmospheric dynamics, thermodynamics, and radiative transfer. These equations are solved using high-performance computing systems, requiring substantial computational power and extensive observational data from satellites, weather stations, and other sources.

Despite their sophistication and ability to provide detailed forecasts, NWP models have several limitations. They are computationally intensive, making them expensive and slow, particularly for real-time forecasting. The accuracy of NWP models is also highly dependent on the quality and density of the input data. In regions with sparse observational data, the predictions can be less reliable. Additionally, the inherent chaotic nature of the atmosphere means that even small errors in the initial conditions can lead to significant inaccuracies in the forecasts over time.

### **Existing System Disadvantages:**

While Numerical Weather Prediction (NWP) models are the cornerstone of modern weather forecasting due to their detailed and physically grounded simulations, they come with significant drawbacks. The primary disadvantage of NWP models is their computational intensity. Running these models requires substantial processing power and time, often necessitating the use of supercomputers. This makes real-time forecasting challenging and costly, limiting the accessibility of high-quality forecasts to organizations with

substantial computational resources.

Another significant issue with NWP models is their dependency on the quality and density of observational data. These models require extensive input data from various sources, including satellites, weather stations, and buoys.

Additionally, the chaotic nature of the atmosphere introduces inherent limitations to the accuracy of NWP models. Even small inaccuracies in the initial conditions can grow over time, leading to significant errors in the forecast. This sensitivity to initial conditions, known as the "butterfly effect," means that even with advanced models and abundant data, there is a practical limit to how accurately weather can be predicted over longer timescales.

Autoregressive (AR) models, while offering a more computationally efficient alternative, also have their set of disadvantages. One major limitation is their reliance on historical data to make predictions. AR models assume that future weather patterns will follow similar trends to past observations, which may not always hold true, especially in the context of changing climate conditions. This reliance on historical data can lead to inaccuracies in forecasts if there are sudden changes in weather patterns that are not reflected in the past data.

Moreover, AR models are typically less effective at capturing complex and non-linear interactions between different atmospheric variables. Weather systems are influenced by a multitude of factors interacting in non-linear ways, which can be challenging for purely statistical models to account for accurately. Consequently, AR models may struggle with predicting events like severe weather outbreaks, which often result from such complex interactions. Another drawback of AR models is their tendency to perform well.

## **Proposed System**

The proposed system for weather forecasting leverages Autoregressive Integrated Moving Average (ARIMA) models to provide a more efficient and accessible alternative to traditional Numerical Weather Prediction (NWP) models. The system aims to enhance short-term weather forecasting accuracy while addressing the computational and data limitations inherent in current forecasting methods. By utilizing historical weather data and advanced statistical techniques, the proposed system seeks to deliver reliable forecasts with reduced computational overhead.

The core of the proposed system is the ARIMA model, which is well-suited for time series data analysis. ARIMA models operate by decomposing the time series data into components that reflect its autoregressive, integrated, and moving average properties. This approach allows the model to identify and exploit patterns in historical weather data, making it particularly effective for short-term predictions. The model selection process involves determining the appropriate order of the autoregressive (p), integrated (d), and moving average (q) components, which are critical for the model's accuracy.

To enhance the performance of ARIMA models, the proposed system incorporates a thorough model training and validation process. Historical weather data from multiple weather stations is used to train the models, ensuring they capture diverse climatic conditions and patterns. The training process involves optimizing the model parameters to minimize forecast errors, followed by rigorous validation against actual weather observations to assess predictive performance. This systematic approach ensures the models are both accurate and robust.

## **Proposed System Advantages:**

The proposed system for weather forecasting, which leverages Autoregressive Integrated Moving Average (ARIMA) models and integrates machine learning techniques, offers several significant advantages over traditional forecasting methods. These benefits highlight the system's potential to improve forecast accuracy, efficiency, and accessibility. One of the primary advantages of the proposed system is its computational efficiency. ARIMA models require significantly less computational power compared to Numerical Weather Prediction (NWP) models. This efficiency stems from the statistical nature of ARIMA models, which rely on historical data to identify patterns and make predictions rather than solving complex physical equations. As a result, the proposed system can generate accurate forecasts quickly and cost-effectively, making it ideal for real-time applications and deployment in environments with limited computational resources.

Another key advantage is the system's reduced dependency on extensive and high-quality observational data. NWP models often require vast amounts of data from various sources, including satellites, weather stations, and buoys, to initialize and run simulations accurately. In contrast, ARIMA models can produce reliable forecasts using historical data from fewer sources. This makes the proposed system particularly valuable in regions with sparse observational networks, such as developing countries or remote areas, where access to comprehensive data is limited.

The proposed system's flexibility in handling different types of weather data is also a notable benefit. ARIMA models can be tailored to various climatic

integration extends the forecasting horizon and enhances the system's ability to predict severe weather events and other complex phenomena.

The proposed system's accessibility and practicality are also significant advantages. By providing a forecasting solution that is both accurate and computationally efficient, the system democratizes access to high-quality weather information. This is particularly beneficial for communities and sectors that rely heavily on weather forecasts but lack the resources to implement and maintain sophisticated NWP models. Accurate short-term forecasts can aid in agricultural planning, disaster preparedness, aviation safety, and daily decision-making, ultimately improving socio-economic outcomes.

## **SYSTEM REQUIREMENTS**

### **HARDWARE REQUIREMENTS**

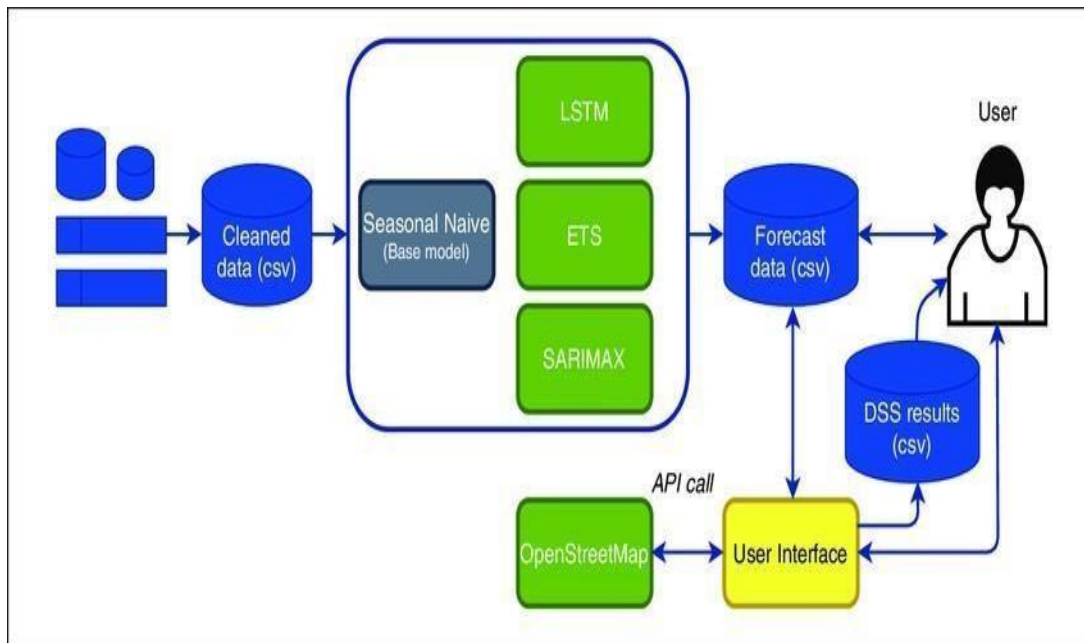
- System: Pentium IV 2.4 GHz.
- Hard Disk : 40 GB.
- RAM : 512 Mb.

### **SOFTWARE REQUIREMENTS:**

- Operating system: - Windows.
- Coding Language: python.



## System Architecture:



## System Analysis:

The system analysis for the proposed weather forecasting model using Autoregressive Integrated Moving Average (ARIMA) models and machine learning techniques involves a detailed examination of the components, processes, and performance metrics to ensure the system's effectiveness and reliability. This analysis focuses on the model's architecture, data requirements, computational aspects, and validation procedures.

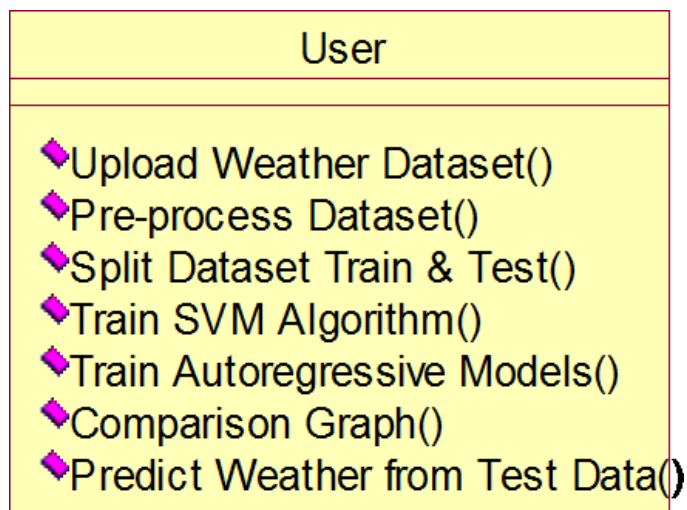
**Data Requirements:** The system relies on historical weather data to train the ARIMA models. This data typically includes temperature, precipitation, humidity, and other relevant meteorological variables collected over a significant period. The quality and granularity of the data are crucial for the model's performance. Data preprocessing steps such as cleaning, normalization, and handling missing values are essential to ensure the dataset's integrity. Additionally, seasonality and trends are identified and adjusted to enhance the model's accuracy.

**Computational Aspects:** One of the main advantages of ARIMA models is their computational efficiency. The system can be implemented on standard computing infrastructure without the need for high-performance computing resources. This efficiency stems from the ARIMA model's reliance on statistical relationships within the data rather than solving complex differential equations. However, to further improve the forecasting capabilities, the system integrates machine learning techniques. Hybrid models combining ARIMA with neural networks or support vector machines are employed to capture non-linear relationships and enhance forecast accuracy. These hybrid models require additional computational power but remain feasible on modern desktop and cloud computing environments.

## UML Diagrams

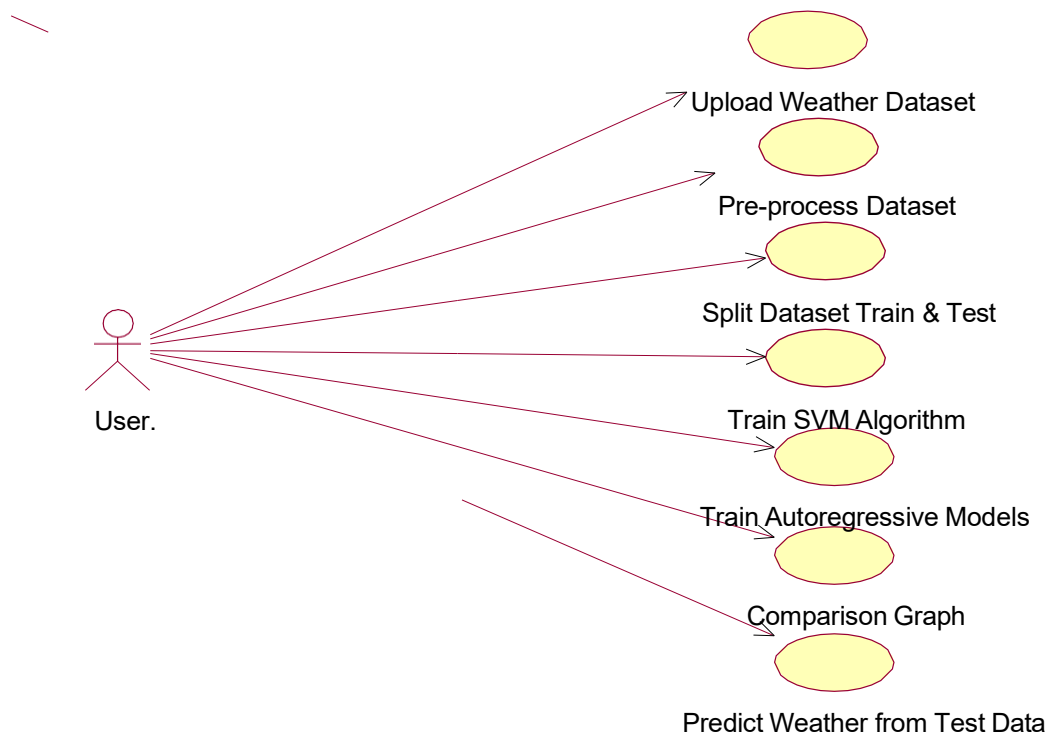
### CLASS DIAGRAM:

The class diagram is used to refine the use case diagram and define a detailed design of the system. The class diagram classifies the actors defined in the use case diagram into a set of interrelated classes. The relationship or association between the classes can be either an "is-a" or "has-a" relationship. Each class in the class diagram may be capable of providing certain functionalities. These functionalities provided by the class are termed "methods" of the class. Apart from this, each class may have certain "attributes" that uniquely.



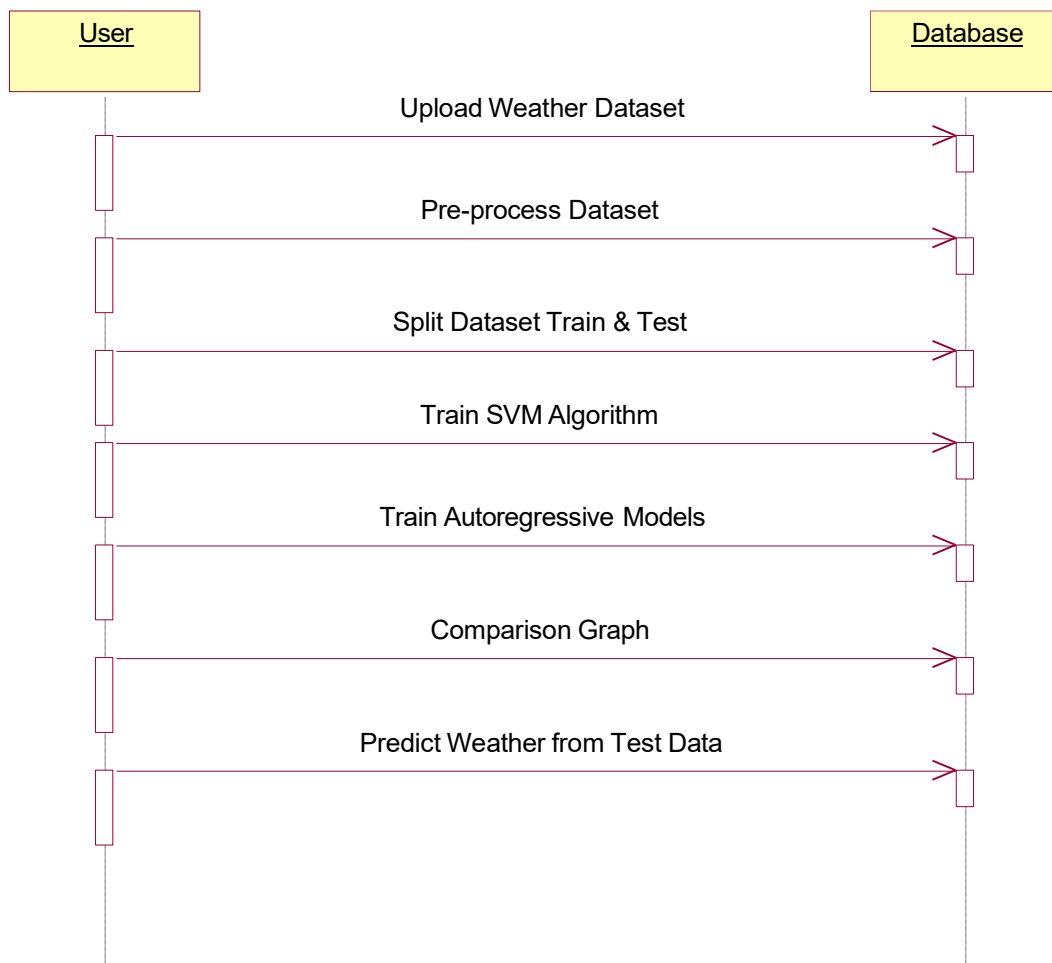
## Use case Diagram:

A use case diagram in the Unified Modeling Language (UML) is a type of behavioral diagram defined by and created from a Use-case analysis. Its purpose is to present a graphical overview of the functionality provided by a system in terms of actors, their goals (represented as use cases), and any dependencies between those use cases. The main purpose of a use case diagram is to show what system functions are performed for which actor. Roles of the actors in the system can be depicted.



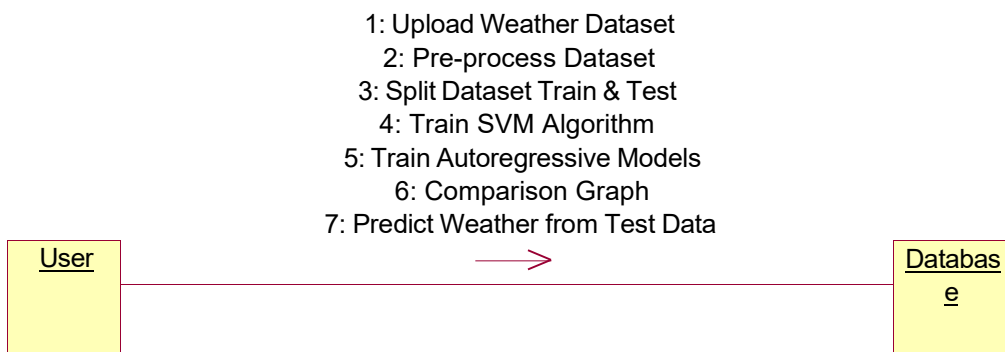
## Sequence Diagram:

A sequence diagram represents the interaction between different objects in the system. The important aspect of a sequence diagram is that it is time-ordered. This means that the exact sequence of the interactions between the objects is represented step by step. Different objects in the sequence diagram interact with each other by passing "messages".



## Collaborative Diagram:

A collaboration diagram groups together the interactions between different objects. The interactions are listed as numbered interactions that help to trace the sequence of the interactions. The collaboration diagram helps to identify all the possible interactions that each object has with other objects.



## **SYSTEM STUDY**

### **FEASIBILITY STUDY**

The feasibility of the project is analyzed in this phase and business proposal is put forth with a very general plan for the project and some cost estimates. During system analysis the feasibility study of the proposed system is to be carried out. This is to ensure that the proposed system is not a burden to the company. For feasibility analysis, some understanding of the major requirements for the system is essential.

Three key considerations involved in the feasibility analysis are

#### **ECONOMICAL FEASIBILITY**

- ☐ TECHNICAL FEASIBILITY
- ☐ SOCIAL FEASIBILITY

### **ECONOMICAL FEASIBILITY**

This study is carried out to check the economic impact that the system will have on the organization. The amount of fund that the company can pour into the research and development of the system is limited. The expenditures must be justified. Thus the developed system as well within the budget and this was achieved because most of the technologies used are freely available. Only the customized products had to be purchased.

## **TECHNICAL FEASIBILITY**

This study is carried out to check the technical feasibility, that is, the technical requirements of the system. Any system developed must not have a high demand on the available technical resources. This will lead to high demands on the available technical resources. This will lead to high demands being placed on the client. The developed system must have a modest requirement, as only minimal or null changes are required for implementing this system.

## **SOCIAL FEASIBILITY**

The aspect of study is to check the level of acceptance of the system by the user. This includes the process of training the user to use the system efficiently. The user must not feel threatened by the system, instead must accept it as a necessity. The level of acceptance by the users solely depends on the methods that are employed to educate the user about the system and to make him familiar with it. His level of confidence must be raised so that he is also able to make some constructive criticism, which is welcomed, as he is the final user of the system.



## **INPUT AND OUTPUT**

### **DESIGN INPUT DESIGN**

The input is designed in such a way so that it provides security and ease of use with retaining the privacy. Input Design considered the following things:

- What data should be given as input?
- How the data should be arranged or coded?
- The dialog to guide the operating personnel in providing input.
- Methods for preparing input validations and steps to follow when error occur.

### **OBJECTIVES**

1. Input Design is the process of converting a user-oriented description of the input into a computer-based system. This design is important to avoid errors in the data input process and show the correct direction to the management for getting correct information from the computerized system.

2. It is achieved by creating user-friendly screens for the data entry to handle large volume of data. The goal of designing input is to make data entry easier and to be free from errors. The data entry screen is designed in such a way that all the data manipulates can be performed. It also provides record viewing facilities.

3. When the data is entered it will check for its validity. Data can be entered with the help of screens. Appropriate messages are provided as when needed so that the user will not be in maize of instant. Thus, the objective of input design .

## **OUTPUT DESIGN**

Efficient and intelligent output design improves the system's relationship to help user decision-making.

1. Designing computer output should proceed in an organized, well thought out manner; the right output must be developed while ensuring that each output element is designed so that people will find the system can use easily and effectively. When analysis design computer output, they should Identify the specific output that is needed to meet the requirements.

2. Select methods for presenting information.

3. Create document, report, or other formats that contain information produced by the system.

The output form of an information system should accomplish one or more of the following objectives.

- Convey information about past activities, current status or projections of the
- Future.
- Signal important events, opportunities, problems, or warnings.
- Trigger an action.
- Confirm an action.

## System Implementations:

1. **Sentiment Analysis Model:** Implement or utilize pre-trained sentiment analysis models capable of accurately detecting the sentiment polarity (positive, negative, neutral) of each sentence or paragraph in the text. Consider employing advanced techniques such as deep learning-based models or transformer architectures for improved accuracy.
2. **Summarization Model:** Implement a text summarization model capable of generating concise summaries while incorporating sentiment information. Explore both extractive and abstractive summarization techniques, considering factors such as coherence, informativeness, and sentiment preservation.
3. **Integration:** Integrate the sentiment analysis module with the summarization module to leverage sentiment information during the summarization process. Design mechanisms to prioritize or adjust the inclusion of sentences based on their sentiment polarity to ensure that the generated summaries reflect the emotional context of the original text.
4. **Evaluation:** Evaluate the performance of the implemented system using standard metrics such as ROUGE (Recall-Oriented Understudy for Gisting Evaluation) for summarization quality and sentiment classification accuracy metrics for sentiment analysis. Conduct thorough evaluations using benchmark datasets to assess the effectiveness and robustness of the system.
5. **Optimization:** Optimize the system for efficiency and scalability by leveraging techniques such as parallel processing, caching, and model compression. Consider deploying the system on distributed computing

6. **User Interface:** Develop a user-friendly interface for interacting with the system, allowing users to input text and view the generated summaries along with sentiment analysis results. Design the interface to be intuitive, responsive, and accessible across different devices and platforms.
7. **Deployment:** Deploy the implemented system in production environments, considering factors such as scalability, reliability, and security. Ensure proper monitoring and maintenance procedures are in place to address potential issues and ensure continuous performance optimization.
8. **Feedback Loop:** Establish a feedback loop to gather user feedback and monitor system performance over time. Use feedback to iteratively improve the system's accuracy, usability, and effectiveness based on user requirements and evolving needs.

## **System Environment:**

### **What is Python: -**

Below are some facts about Python.

Python is currently the most widely used multi-purpose, high-level programming language.

Python allows programming in Object-Oriented and Procedural paradigms. Python programs generally are smaller than other programming languages like Java.

Programmers have to type relatively less and indentation requirement of the language, makes them readable all the time.

Python language is being used by almost all tech-giant companies like – Google, Amazon, Facebook, Instagram, Dropbox, Uber... etc.

The biggest strength of Python is huge collection of standard libraries which can be used for the following.

- Machine Learning
- GUI Applications (like Kivy, Tkinter, PyQt etc. )
- Web frameworks like Django (used by YouTube, Instagram, Dropbox)
- Image processing (like Opencv, Pillow)
- Web scraping (like Scrapy, BeautifulSoup, Selenium)
- Test frameworks
- Multimedia

### **Advantages of Python: -**

Let's see how Python dominates over other languages.

#### **1. Extensive Libraries**

Python downloads with an extensive library and it *contain code for various purposes like regular expressions, documentation-generation, unit-testing, web browsers, threading, databases, CGI, email, image manipulation, and more*. So, we don't have to write the complete code for that manually.

## 2. Extensible

As we have seen earlier, Python can be **extended to other languages**. You can write some of your code in languages like C++ or C. This comes in handy, especially in projects.

## 3. Embeddable

Complimentary to extensibility, Python is embeddable as well. You can put your Python code in your source code of a different language, like C++.

This lets us add **scripting capabilities** to our code in the other language.

## 4. Improved Productivity

The language's simplicity and extensive libraries render programmers **more productive** than languages like Java and C++ do. Also, the fact that you need to write less and get more things done.

## 5. IOT Opportunities

Since Python forms the basis of new platforms like Raspberry Pi, it finds the future bright for the Internet of Things. This is a way to connect the language with the real world.

## 6. Simple and Easy

When working with Java, you may have to create a class to print '**Hello World**'. But in Python, just a print statement will do. It is also quite **easy to learn, understand, and code**. This is why when people pick up Python, they have a hard time adjusting to other more verbose languages like Java.

## 7. Readable

Because it is not such a verbose language, reading Python is much like reading English. This is the reason why it is so easy to learn, understand, and code. It also does not need curly braces to define blocks, and **indentation is mandatory**. These further aids the readability of the code.

## 8. Object-Oriented

This language supports both the **procedural and object-oriented** programming paradigms. While functions help us with code reusability, classes and objects let us model the real world. A class allows the **encapsulation of data** and functions into one.

## 9. Free and Open-Source

Like we said earlier, Python is **freely available**. But not only can you **download Python** for free, but you can also download its source code, make changes to it, and even distribute it. It comes with an extensive collection of libraries to help you with your tasks.

## 10. Portable

When you code your project in a language like C++, you may need to make some changes to it if you want to run it on another platform. But it isn't the same with Python. Here, you need to **code only once**, and you can run it anywhere. This is called **Write Once Run Anywhere (WORA)**. However, you need to be careful enough not to include any system-dependent features.

## **Advantages of Python Over Other Languages**

### **1. Less Coding**

Almost all of the tasks done in Python requires less coding when the same task is done in other languages. Python also has an awesome standard library support, so you don't have to search for any third-party libraries to get your job done. This is the reason that many people suggest learning Python to beginners.

### **2. Affordable**

Python is free therefore individuals, small companies or big organizations can leverage the free available resources to build applications. Python is popular and widely used so it gives you better community support.

**The 2019 GitHub annual survey showed us that Python has overtaken Java in the most popular programming language category.**

### **3. Python is for Everyone**

Python code can run on any machine whether it is Linux, Mac or Windows.



Programmers need to learn different languages for different jobs but with Python, you can professionally build web apps, perform data analysis and **machine learning**, automate things, do web scraping and also build games and powerful visualizations. It is an all-rounder programming language.

## **Disadvantages of Python**

So far, we've seen why Python is a great choice for your project. But if you choose it, you should be aware of its consequences as well. Let's now see the downsides of choosing Python over another language.

### **1. Speed Limitations**

We have seen that Python code is executed line by line. But since Python is interpreted, it often results in **slow execution**. This, however, isn't a problem unless speed is a focal point for the project. In other words, unless high speed is a requirement, the benefits offered by Python are enough to distract us from its speed limitations.

### **2. Weak in Mobile Computing and Browsers**

While it serves as an excellent server-side language, Python is much rarely seen on the **client-side**. Besides that, it is rarely ever used to implement smartphone-based applications. One such application is called **Carbonnelle**. The reason it is not so famous despite the existence of Brython is that it isn't that secure.

### **3. Design Restrictions**

As you know, Python is **dynamically-typed**. This means that you don't need to declare the type of variable while writing the code. It uses **duck typing**.

But wait, what's that? Well, it just means that if it looks like a duck, it must be a duck. While this is easy on the programmers during coding, it can **raise run-time errors**.

#### **4. Underdeveloped Database Access Layers**

Compared to more widely used technologies like **JDBC (Java Database Connectivity)** and **ODBC (Open Database Connectivity)**, Python's database access layers are a bit underdeveloped. Consequently, it is less often applied in huge enterprises.

#### **5. Simple**

No, we're not kidding. Python's simplicity can indeed be a problem. Take my example. I don't do Java; I'm more of a Python person. To me, its syntax is so simple that the verbosity of Java code seems unnecessary.

This was all about the Advantages and Disadvantages of Python Programming Language.

#### **History of Python: -**

What do the alphabet and the programming language Python have in common? Right, both start with ABC. If we are talking about ABC in the Python context, it's clear that the programming language ABC is meant.

ABC is a general-purpose programming language and programming environment, which had been developed in the Netherlands, Amsterdam, at the CWI (Centrum Wiskunde & Informatica). The greatest achievement of ABC was to influence the design of Python. Python was conceptualized in the late 1980s. Guido van Rossum worked that time in a project at the CWI, called

Amoeba, a distributed operating system. In an interview with Bill Venners<sup>1</sup>, Guido van Rossum said: "In the early 1980s, I worked as an implementer on a team building a language called ABC at Centrum voor Wiskunde en Informatica (CWI).

I don't know how well people know ABC's influence on Python. I try to mention ABC's influence because I'm indebted to everything I learned during that project and to the people who worked on it." Later on in the same interview, Guido van Rossum continued: "I remembered all my experience and some of my frustration with ABC. I decided to try to design a simple scripting language that possessed some of ABC's better properties, but without its problems. So I started typing. I created a simple virtual machine, a simple parser, and a simple runtime. I made my own version of the various ABC parts that I liked. I created a basic syntax, used indentation for statement grouping instead of curly braces or begin-end blocks, and developed a small number of powerful data types: a hash table (or dictionary, as we call it), a list, strings, and numbers."

### **What is Machine Learning: -**

Before we take a look at the details of various machine learning methods, let's start by looking at what machine learning is, and what it isn't. Machine learning is often categorized as a subfield of artificial intelligence, but I find that categorization can often be misleading at first brush. The study of machine learning certainly arose from research in this context, but in the data

science application of machine learning methods, it's more helpful to think of machine learning as a means of *building models of data*.

Fundamentally, machine learning involves building mathematical models to help understand data. "Learning" enters the fray when we give these models *tunable parameters* that can be adapted to observed data; in this way the program can be considered to be "learning" from the data.

Once these models have been fit to previously seen data, they can be used to predict and understand aspects of newly observed data. I'll leave to the reader the more philosophical digression regarding the extent to which this type of mathematical, model-based "learning" is similar to the "learning" exhibited by the human brain. Understanding the problem setting in machine learning is essential to using these tools effectively, and so we will start with some broad categorizations of the types of approaches we'll discuss here.

### **Categories Of Machine Learning: -**

At the most fundamental level, machine learning can be categorized into two main types: supervised learning and unsupervised learning.

*Supervised learning* involves somehow modeling the relationship between measured features of data and some label associated with the data; once this model is determined, it can be used to apply labels to new, unknown data. This is further subdivided into *classification* tasks and *regression* tasks: in classification, the labels are discrete categories, while in regression, the labels are continuous quantities. We will see examples of both types of supervised learning in the following section.

*Unsupervised learning* involves modeling the features of a dataset without reference to any label, and is often described as "letting the dataset speak for itself." These models include tasks such as *clustering* and *dimensionality reduction*.

Clustering algorithms identify distinct groups of data, while dimensionality reduction algorithms search for more succinct representations of the data. We will see examples of both types of unsupervised learning in the following section.

## **Need for Machine Learning**

Human beings, at this moment, are the most intelligent and advanced species on earth because they can think, evaluate and solve complex problems. On the other side, AI is still in its initial stage and haven't surpassed human intelligence in many aspects. Then the question is that what is the need to make machine learn? The most suitable reason for doing this is, "to make decisions, based on data, with efficiency and scale".

Lately, organizations are investing heavily in newer technologies like Artificial Intelligence, Machine Learning and Deep Learning to get the key information from data to perform several real-world tasks and solve problems. We can call it data-driven decisions taken by machines, particularly to automate the process. These data-driven decisions can be used, instead of using programming logic, in the problems that cannot be programmed inherently. The fact is that we can't do without human intelligence, but other

aspect is that we all need to solve real-world problems with efficiency at a huge scale. That is why the need for machine learning arises.

### **Challenges in Machines Learning: -**

While Machine Learning is rapidly evolving, making significant strides with cybersecurity and autonomous cars, this segment of AI as whole still has a long way to go. The reason behind is that ML has not been able to overcome number of challenges. The challenges that ML is facing currently are –

**Quality of data** – Having good-quality data for ML algorithms is one of the biggest challenges. Use of low-quality data leads to the problems related to data preprocessing and feature extraction.

**Time-Consuming task** – Another challenge faced by ML models is the consumption of time especially for data acquisition, feature extraction and retrieval.

**Lack of specialist persons** – As ML technology is still in its infancy stage, availability of expert resources is a tough job.

**No clear objective for formulating business problems** – Having no clear objective and well-defined goal for business problems is another key challenge for ML because this technology is not that mature yet.

**Issue of overfitting & underfitting** – If the model is overfitting or underfitting, it cannot be represented well for the problem.

**Curse of dimensionality** – Another challenge ML model faces is too many features of data points. This can be a real hindrance.

**Difficulty in deployment** – Complexity of the ML model makes it quite difficult to be deployed in real life.

### **Applications of Machines Learning: -**

Machine Learning is the most rapidly growing technology and according to researchers we are in the golden year of AI and ML. It is used to solve many real-world complex problems which cannot be solved with traditional approach. Following are some real-world applications of ML –

- Emotion analysis
- Sentiment analysis
- Error detection and prevention
- Weather forecasting and prediction
- Stock market analysis and forecasting
- Speech synthesis
- Speech recognition
- Customer segmentation
- Object recognition
- Fraud detection
- Fraud prevention
- Recommendation of products to customer in online shopping

### **How to Start Learning Machine Learning?**

Arthur Samuel coined the term “**Machine Learning**” in 1959 and defined it as a “**Field of study that gives computers the capability to learn without being explicitly programmed**”.

And that was the beginning of Machine Learning! In modern times, Machine Learning is one of the most popular (if not the most!) career choices. According to Indeed, Machine Learning Engineer Is The Best Job of 2019 with a 344% growth and an average base salary of **\$146,085** per year.

But there is still a lot of doubt about what exactly is Machine Learning and how to start learning it? So this article deals with the Basics of Machine Learning and also the path you can follow to eventually become a fullfledged Machine Learning Engineer. Now let's get started!!!

## **How to start learning ML?**

This is a rough roadmap you can follow on your way to becoming an insanely talented Machine Learning Engineer. Of course, you can always modify the steps according to your needs to reach your desired end-goal!

### **Step 1 – Understand the Prerequisites**

In case you are a genius, you could start ML directly but normally, there are some prerequisites that you need to know which include Linear Algebra, Multivariate Calculus, Statistics, and Python. And if you don't know these, never fear! You don't need a Ph.D. degree in these topics to get started but you do need a basic understanding.

#### **(a) Learn Linear Algebra and Multivariate Calculus**

Both Linear Algebra and Multivariate Calculus are important in Machine Learning. However, the extent to which you need them depends on your role as a data scientist. If you are more focused on application heavy machine



learning, then you will not be that heavily focused on maths as there are many common libraries available. But if you want to focus on R&D in Machine Learning, then mastery of Linear Algebra and Multivariate Calculus is very important as you will have to implement many ML algorithms from scratch.

### **(b) Learn Statistics**

Data plays a huge role in Machine Learning. In fact, around 80% of your time as an ML expert will be spent collecting and cleaning data. And statistics is a field that handles the collection, analysis, and presentation of data. So it is no surprise that you need to learn it!!!

Some of the key concepts in statistics that are important are Statistical Significance, Probability Distributions, Hypothesis Testing, Regression, etc. Also, Bayesian Thinking is also a very important part of ML which deals with various concepts like Conditional Probability, Priors, and Posteriors, Maximum Likelihood, etc.

### **(c) Learn Python**

Some people prefer to skip Linear Algebra, Multivariate Calculus and Statistics and learn them as they go along with trial and error. But the one thing that you absolutely cannot skip is Python! While there are other languages you can use for Machine Learning like R, Scala, etc. Python is currently the most popular language for ML. In fact, there are many Python libraries that are specifically useful for Artificial Intelligence and Machine Learning such as Keras, TensorFlow, Scikit-learn, etc.

So, if you want to learn ML, it's best if you learn Python! You can do that using various online resources and courses such as **Fork Python** available Free on GeeksforGeeks.

## **Step 2 – Learn Various ML Concepts**

Now that you are done with the prerequisites, you can move on to actually learning ML (Which is the fun part!!!) It's best to start with the basics and then move on to the more complicated stuff. Some of the basic concepts in ML are:

### **(a) Terminologies of Machine Learning**

- **Model** – A model is a specific representation learned from data by applying some machine learning algorithm. A model is also called a hypothesis.
- **Feature** – A feature is an individual measurable property of the data. A set of numeric features can be conveniently described by a feature vector. Feature vectors are fed as input to the model. For example, in order to predict a fruit, there may be features like color, smell, taste, etc.
- **Target (Label)** – A target variable or label is the value to be predicted by our model. For the fruit example discussed in the feature section, the label with each set of input would be the name of the fruit like apple, orange, banana, etc.
- **Training** – The idea is to give a set of inputs(features) and it's expected outputs(labels), so after training, we will have a model (hypothesis) that will then map new data to one of the categories trained on.
- **Prediction** – Once our model is ready, it can be fed a set of inputs to which it will provide a predicted output(label).

## **(b) Types of Machine Learning**

- **Supervised Learning** – This involves learning from a training dataset with labeled data using classification and regression models. This learning process continues until the required level of performance is achieved.
- **Unsupervised Learning** – This involves using unlabelled data and then finding the underlying structure in the data in order to learn more and more about the data itself using factor and cluster analysis models.
- **Semi-supervised Learning** – This involves using unlabelled data like Unsupervised Learning with a small amount of labelled data. Using labelled data vastly increases the learning accuracy and is also more cost-effective than Supervised Learning.
- **Reinforcement Learning** – This involves learning optimal actions through trial and error. So, the next action is decided by learning behaviors that are based on the current state and that will maximize the reward in the future.

### **Advantages of Machine learning: -**

#### **1. Easily identifies trends and patterns -**

Machine Learning can review large volumes of data and discover specific trends and patterns that would not be apparent to humans. For instance, for an e-commerce website like Amazon, it serves to understand the browsing behaviors and purchase histories of its users to help cater to the right products, deals, and reminders relevant to them. It uses the results to reveal relevant advertisements to them.

## **2. No human intervention needed (automation)**

With ML, you don't need to babysit your project every step of the way. Since it means giving machines the ability to learn, it lets them make predictions and also improve the algorithms on their own. A common example of this is antivirus softwares; they learn to filter new threats as they are recognized. ML is also good at recognizing spam.

## **3. Continuous Improvement**

As **ML algorithms** gain experience, they keep improving in accuracy and efficiency. This lets them make better decisions. Say you need to make a weather forecast model. As the amount of data you have keeps growing, your algorithms learn to make more accurate predictions faster.

## **4. Handling multi-dimensional and multi-variety data**

Machine Learning algorithms are good at handling data that are multidimensional and multi-variety, and they can do this in dynamic or uncertain environments.

## **5. Wide Applications**

You could be an e-tailer or a healthcare provider and make ML work for you. Where it does apply, it holds the capability to help deliver a much more personal experience to customers while also targeting the right customers.

## **1. Data Acquisition**

Machine Learning requires massive data sets to train on, and these should be inclusive/unbiased, and of good quality. There can also be times where they must wait for new data to be generated.

## **2. Time and Resources**

ML needs enough time to let the algorithms learn and develop enough to fulfill their purpose with a considerable amount of accuracy and relevancy. It also needs massive resources to function. This can mean additional requirements of computer power for you.

## **3. Interpretation of Results**

Another major challenge is the ability to accurately interpret results generated by the algorithms. You must also carefully choose the algorithms for your purpose.

## **4. High error-susceptibility**

Machine Learning is autonomous but highly susceptible to errors. Suppose you train an algorithm with data sets small enough to not be inclusive. You end up with biased predictions coming from a biased training set. This leads to irrelevant advertisements being displayed to customers. In the case of ML, such blunders can set off a chain of errors that can go undetected for long periods of time. And when they do get noticed, it takes quite some time to recognize the source of the issue, and even longer to correct it.

## Python Development Steps: -

Guido Van Rossum published the first version of Python code (version 0.9.0) at alt. sources in February 1991. This release included already exception handling, functions, and the core data types of list, dict, str and others. It was also object oriented and had a module system.

Python version 1.0 was released in January 1994. The major new features included in this release were the functional programming tools lambda, map, filter and reduce, which Guido Van Rossum never liked. Six and a half years later in October 2000, Python 2.0 was introduced. This release included list comprehensions, a full garbage collector and it was supporting unicode. Python flourished for another 8 years in the versions 2.x before the next major release as Python 3.0 (also known as "Python 3000" and "Py3K") was released. Python 3 is not backwards compatible with Python 2.x.

The emphasis in Python 3 had been on the removal of duplicate programming constructs and modules, thus fulfilling or coming close to fulfilling the 13th law of the Zen of Python: "There should be one -- and preferably only one -- obvious way to do it." Some changes in Python 3:

- Print is now a function
- Views and iterators instead of lists
- The rules for ordering comparisons have been simplified. E.g. a heterogeneous list cannot be sorted, because all the elements of a list must be comparable to each other.
- There is only one integer type left, i.e. int. long is int as well.

- The division of two integers returns a float instead of an integer. `"/"` can be used to have the "old" behaviour.
- Text Vs. Data Instead of Unicode Vs. 8-bit

### **Purpose: -**

We demonstrated that our approach enables successful segmentation of intra-retinal layers—even with low-quality images containing speckle noise, low contrast, and different intensity ranges throughout—with the assistance of the ANIS feature.

### **Python**

Python is an interpreted high-level programming language for general purpose programming. Created by Guido van Rossum and first released in 1991, Python has a design philosophy that emphasizes code readability, notably using significant whitespace.

Python features a dynamic type system and automatic memory management. It supports multiple programming paradigms, including object-oriented, imperative, functional and procedural, and has a large and comprehensive standard library.

- Python is Interpreted – Python is processed at runtime by the interpreter. You do not need to compile your program before executing it. This is similar to PERL and PHP.
- Python is Interactive – you can actually sit at a Python prompt and interact with the interpreter directly to write your programs.

Python also acknowledges that speed of development is important. Readable and terse code is part of this, and so is access to powerful constructs that avoid

tedious repetition of code. Maintainability also ties into this may be an all but useless metric, but it does say something about how much code you have to scan, read and/or understand to troubleshoot problems or tweak behaviors. This speed of development, the ease with which a programmer of other languages can pick up basic Python skills and the huge standard library is key to another area where Python excels. All its tools have been quick to implement, saved a lot of time, and several of them have later been patched and updated by people with no Python background - without breaking

## **Modules Used in Project: -**

### **Tensorflow**

TensorFlow is a free and open-source software library for dataflow and differentiable programming across a range of tasks. It is a symbolic math library, and is also used for machine learning applications such as neural networks. It is used for both research and production at Google.

TensorFlow was developed by the Google Brain team for internal Google use. It was released under the Apache 2.0 open-source license on November 9, 2015.

### **NumPy**

Numpy is a general-purpose array-processing package. It provides a highperformance multidimensional array object, and tools for working with these arrays.



It is the fundamental package for scientific computing with Python. It contains various features including these important ones:

- A powerful N-dimensional array object
- Sophisticated (broadcasting) functions
- Tools for integrating C/C++ and Fortran code
- Useful linear algebra, Fourier transform, and random number capabilities

Besides its obvious scientific uses, Numpy can also be used as an efficient multi-dimensional container of generic data. Arbitrary data-types can be defined using Numpy which allows Numpy to seamlessly and speedily integrate with a wide variety of databases.

## **Pandas**

Pandas is an open-source Python Library providing high-performance data manipulation and analysis tool using its powerful data structures. Python was majorly used for data munging and preparation. It had very little contribution towards data analysis. Pandas solved this problem. Using Pandas, we can accomplish five typical steps in the processing and analysis of data, regardless of the origin of data load, prepare, manipulate, model, and analyze. Python with Pandas is used in a wide range of fields including academic and commercial domains including finance, economics, Statistics, analytics, etc.

## **Matplotlib**

Matplotlib is a Python 2D plotting library which produces publication quality figures in a variety of hardcopy formats and interactive environments across platforms. Matplotlib can be used in Python scripts, the Python and IPython

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All its tools have been quick to implement, saved a lot of time, and several of them have later been patched and updated by people with no Python background - without breaking.

### **Install Python Step-by-Step in Windows and Mac :**

Python a versatile programming language doesn't come pre-installed on your computer devices. Python was first released in the year 1991 and until today it is a very popular high-level programming language. Its style philosophy emphasizes code readability with its notable use of great whitespace. The object-oriented approach and language construct provided by Python enables

programmers to write both clear and logical code for projects. This software does not come pre-packaged with Windows.

### **How to Install Python on Windows and Mac :**

There have been several updates in the Python version over the years. The question is how to install Python? It might be confusing for the beginner who is willing to start learning Python but this tutorial will solve your query. The latest or the newest version of Python is version 3.7.4 or in other words, it is Python 3.

**Note:** The python version 3.7.4 cannot be used on Windows XP or earlier devices.

Before you start with the installation process of Python. First, you need to know about your **System Requirements**. Based on your system type i.e. operating system and based processor, you must download the python version. My system type is a **Windows 64-bit operating system**. So the steps below are to install python version 3.7.4 on Windows 7 device or to install Python 3. [Download the Python Cheatsheet here.](#) The steps on how to install Python on Windows 10, 8 and 7 are **divided into 4 parts** to help understand better.

## Download the Correct version into the system

**Step 1:** Go to the official site to download and install python using Google Chrome or any other web browser. OR Click on the following link:  
<https://www.python.org>



Now, check for the latest and the correct version for your operating system.








**Step 2:** Click on the Download Tab.



**Step 3:** You can either select the Download Python for windows 3.7.4 button in Yellow Color or you can scroll further down and click on download with respective to their version. Here, we are downloading the most recent python version for windows 3.7.4

Looking for a specific release?

Python releases by version number:

Release version	Release date		Click for more
<a href="#">Python 3.7.4</a>	July 8, 2019	 <a href="#">Download</a>	<a href="#">Release Notes</a>
<a href="#">Python 3.6.9</a>	July 2, 2019	 <a href="#">Download</a>	<a href="#">Release Notes</a>
<a href="#">Python 3.7.3</a>	March 25, 2019	 <a href="#">Download</a>	<a href="#">Release Notes</a>
<a href="#">Python 3.4.10</a>	March 18, 2019	 <a href="#">Download</a>	<a href="#">Release Notes</a>
<a href="#">Python 3.5.7</a>	March 18, 2019	 <a href="#">Download</a>	<a href="#">Release Notes</a>
<a href="#">Python 2.7.16</a>	March 4, 2019	 <a href="#">Download</a>	<a href="#">Release Notes</a>
<a href="#">Python 3.7.2</a>	Dec. 24, 2018	 <a href="#">Download</a>	<a href="#">Release Notes</a>

**Step 4:** Scroll down the page until you find the Files option.

**Step 5:** Here you see a different version of python along with the operating system.

Files					
Version	Operating System	Description	MD5 Sum	File Size	GPU
<a href="#">Clipped source tarball</a>	Source release		68111671e5b5d84ae77b5ab01d079be	23817663	SG
<a href="#">X2 compressed source tarball</a>	Source release		d83e4aa66097051c2eca45ee3604803	17131432	SG
<a href="#">macOS 64-bit/32-bit installer</a>	Mac OS X	for Mac OS X 10.6 and later	6428b4fa7583da9f1a4c2ba0ce08e6	34898416	SG
<a href="#">macOS 64-bit installer</a>	Mac OS X	for OS X 10.9 and later	5dd805c38217a457738f5e4a936b243f	28883845	SG
<a href="#">Windows .hkg file</a>	Windows		d83899573a2c5852ac58cade6ba47cd2	8131761	SG
<a href="#">Windows x86-64 embeddable zip file</a>	Windows	for AMD64/x64	9b05dc3fd7ec3b0abef318aa0728a2	7504391	SG
<a href="#">Windows x86-64 executable installer</a>	Windows	for AMD64/x64	a702b4b0ad76dbdb3043a383e5c3e00	2688368	SG
<a href="#">Windows x86-64 web-based installer</a>	Windows	for AMD64/x64	28c31c808bdc73ae9e53a3bd351b4bd2	1382904	SG
<a href="#">Windows x86 embeddable zip file</a>	Windows		9fab3bd188a1379fda94123574139d8	6741426	SG
<a href="#">Windows x86 executable installer</a>	Windows		31c2802942a5446a3d845147e384799	25663848	SG
<a href="#">Windows x86 web-based installer</a>	Windows		1b670cfa5d3117d82c30983ea371d87c	1124608	SG

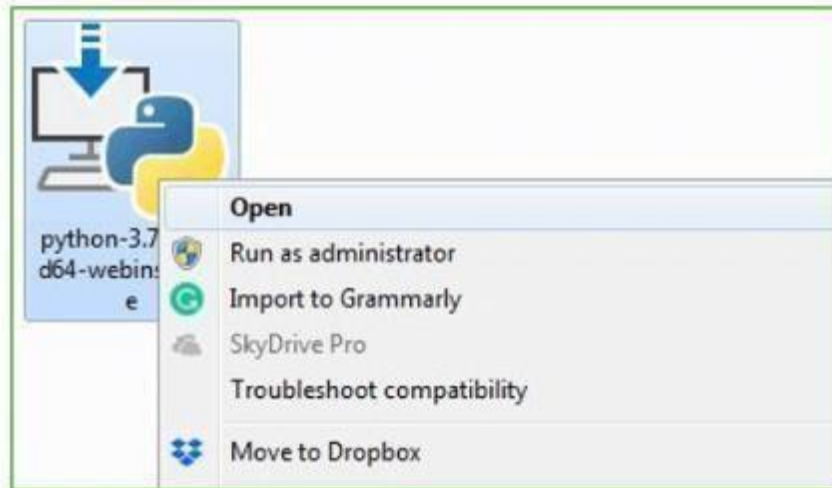
- To download Windows 32-bit python, you can select any one from the three options: Windows x86 embeddable zip file, Windows x86 executable installer or Windows x86 web-based installer.

- To download Windows 64-bit python, you can select any one from the three options: Windows x86-64 embeddable zip file, Windows x86-64 executable installer or Windows x86-64 web-based installer.

Here we will install Windows x86-64 web-based installer. Here your first part regarding which version of python is to be downloaded is completed. Now we move ahead with the second part in installing python i.e. Installation **Note:** To know the changes or updates that are made in the version you can click on the Release Note Option.

## Installation of Python

**Step 1:** Go to Download and Open the downloaded python version to carry out the installation process.



**Step 2:** Before you click on Install Now, Make sure to put a tick on Add Python 3.7 to PATH.



**Step 3:** Click on Install NOW After the installation is successful. Click on Close.



With these above three steps on python installation, you have successfully and correctly installed Python. Now is the time to verify the installation.

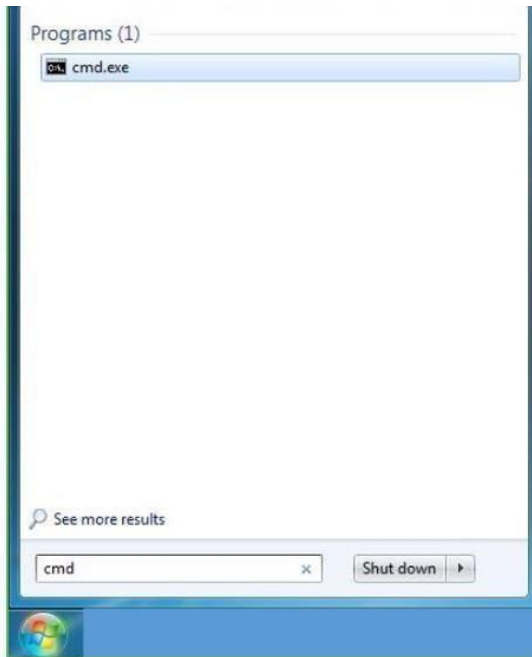
**Note:** The installation process might take a couple of minutes.

### **Verify the Python Installation Step**

**1:** Click on Start

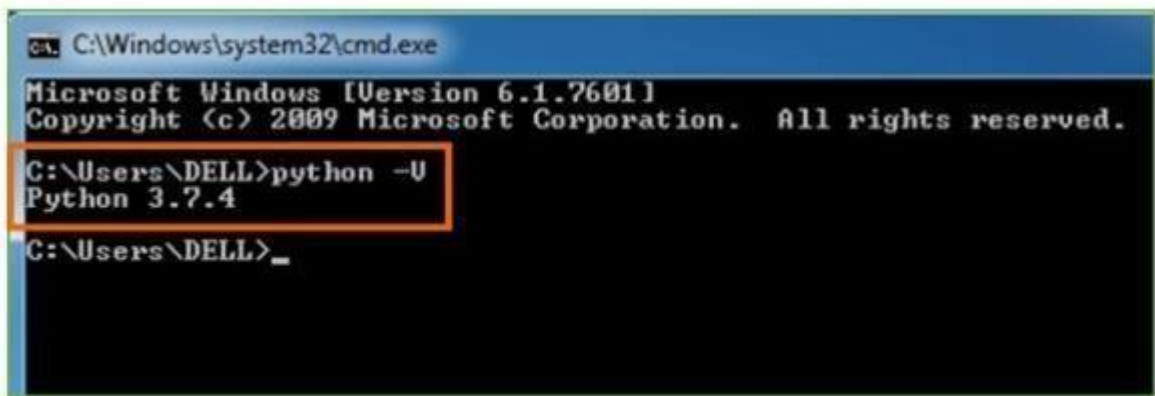
**Step 2:** In the Windows Run Command, type “cmd”.





**Step 3:** Open the Command prompt option.

**Step 4:** Let us test whether the python is correctly installed. Type **python – V** and press Enter.



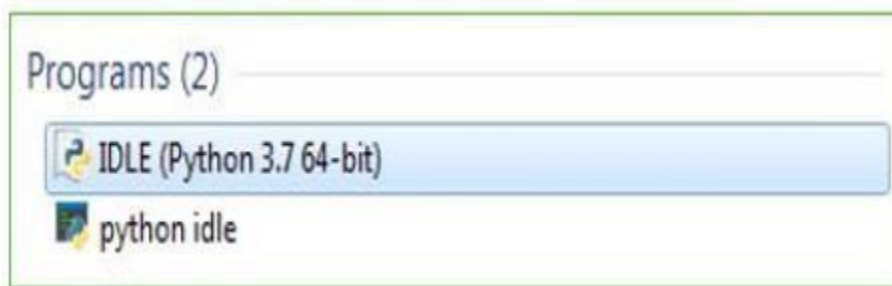
**Step 5:** You will get the answer as 3.7.4

**Note:** If you have any of the earlier versions of Python already installed. You must first uninstall the earlier version and then install the new one.

## Check how the Python IDLE works

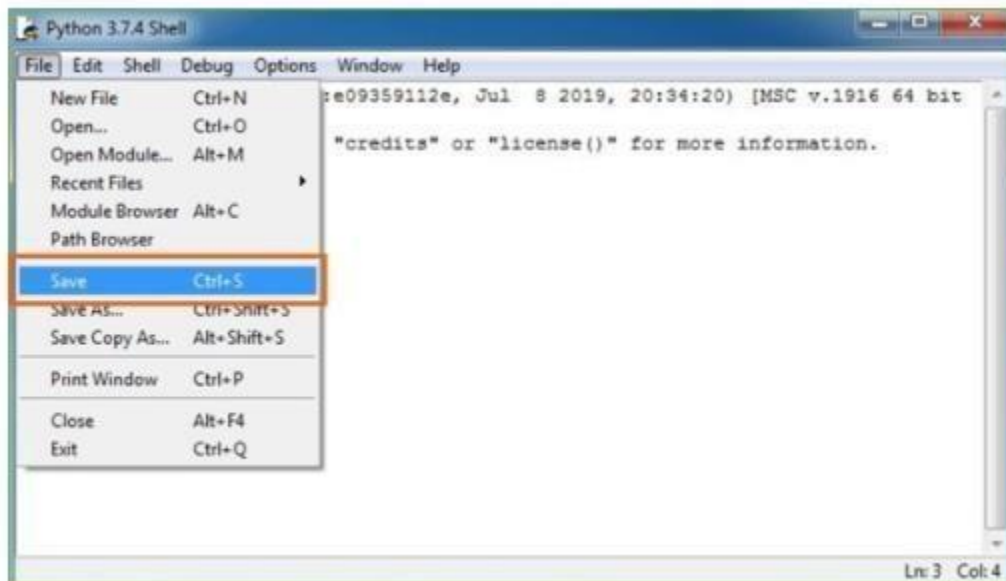
**Step 1:** Click on Start

**Step 2:** In the Windows Run command, type “python idle”.



**Step 3:** Click on IDLE (Python 3.7 64-bit) and launch the program

**Step 4:** To go ahead with working in IDLE you must first save the file. **Click on File > Click on Save**



**Step 5:** Name the file and save as type should be Python files. Click on SAVE.

Here I have named the files as Hey World.

**Step 6:** Now for e.g. **enter print**

**PROGRAM :**

```

from tkinter import *
import tkinter
from tkinter
import filedialog
import numpy as np
from
tkinter.filedialog
import askopenfilename
import
pandas as pd
from tkinter
import simpledialog
from sklearn.preprocessing
import
MinMaxScaler
import matplotlib.pyplot as plt
from sklearn.metrics
import mean_absolute_error
from sklearn.svm
import SVR #SVM
Forecasting
from sklearn.metrics
import
mean_squared_error
from
sklearn.model_selection
import train_test_split
from sklearn.linear_model
import
ARDRegression
main = tkinter.Tk()
main.title("Weather Forecasting Using Autoregressive Models")
#designing main screen
main.geometry("800x700")
global filename, mse_list, mae_list, scaler, scaler1
global
X_train, X_test, y_train, y_test, dataset, model
global
X, Y
def uploadDataset():
    textarea.delete('1.0', END)
    global filename, dataset
    filename = filedialog.askopenfilename(initialdir="Dataset")
    dataset = pd.read_csv(filename)
    textarea.insert(END,
str(dataset))
def processDataset():
    global dataset, X, Y

```

```

textarea.delete('1.0', END)    dataset.fillna(0, inplace =
True)#replace missing values

        dataset['Date/Time']    =
dataset['Date/Time'].astype('datetime64[ns]')#converting    object
        to datetime

        #extract time series features from dataset    dataset['day'] =
dataset['Date/Time'].dt.day    dataset['month'] =
dataset['Date/Time'].dt.month    dataset['year'] =
dataset['Date/Time'].dt.year    dataset['hour'] =
dataset['Date/Time'].dt.hour    dataset['minute'] =
dataset['Date/Time'].dt.minute    dataset['second'] =
dataset['Date/Time'].dt.second    dataset.drop(['Date/Time',
'Weather'], axis = 1,inplace=True)    textarea.insert(END,
str(dataset))

def splitDataset():
    textarea.delete('1.0', END)    global dataset, X,
Y, scaler, scaler1    global X_train, X_test,
y_train, y_test    data = dataset.values    scaler =
MinMaxScaler(feature_range = (0, 1))    scaler1 =
MinMaxScaler(feature_range = (0, 1))

    #extracting X training features and Y target value as temperature
    Y = data[:,0:1]
    X = data[:,1:data.shape[1]-1]

```

```

#normalizing X and Y features X
= scaler.fit_transform(X)
Y = scaler1.fit_transform(Y)

#split dataset into train and test
X_train, X_test, y_train, y_test = train_test_split(X, Y,
test_size=0.2, random_state=0)    textarea.insert(END,"Dataset Size :
"+str(X.shape[0])+"\n")    textarea.insert(END,"80% images are used
to train DenseNet169 :
"+str(X_train.shape[0])+"\n")    textarea.insert(END,"20% images are
used to train DenseNet169 : "+str(X_test.shape[0])+"\n")    def
prediction(algorithm, y_test, predict):
    global mse_list, mae_list, scaler1    #calculating MSE & MAE
error    mse_error = mean_squared_error(y_test,predict)
mae_error = mean_absolute_error(y_test,predict)
mae_list.append(mae_error)    mse_list.append(mse_error)
textarea.insert(END,algorithm+" MSE : "+str(mse_error)+"\n")
textarea.insert(END,algorithm+" MAE : "+str(mae_error)+"\n\n")
predict = predict.reshape(predict.shape[0],1)    predict =
scaler1.inverse_transform(predict)    predict = predict.ravel()
labels = scaler1.inverse_transform(y_test)    labels = labels.ravel()
labels = labels[0:100] predict = predict[0:100] for i in range(0, 20):
    textarea.insert(END,"Original Temperature : "+str(labels[i])+"
"+algorithm+" Forecasting Temperature : "+str(predict[i])+"\n")

```

```

#plotting comparison graph between original values and predicted
values plt.plot(labels, color = 'red', label = 'Original Temperature')
plt.plot(predict, color = 'green', label = algorithm+' Forecasting
temperature') plt.title(algorithm+" Temperature Forecasting Graph")
plt.xlabel('Hours') plt.ylabel('Temperature Forecasting')
plt.legend() plt.show()

```

```

def trainSVM():

```

```

    textarea.delete('1.0', END) global mse_list, mae_list, X_train,
X_test, y_train, y_test, scaler mse_list = [] mae_list = []
svm_forecast = SVR(kernel="linear", C=5.0, epsilon=0.2)

```

```

    #training SVM with X and Y data
svm_forecast.fit(X_train, y_train.ravel())
#performing prediction on test data predict =
svm_forecast.predict(X_test)
prediction("SVM", y_test, predict)

```

```

def trainAR():

```

```

    textarea.delete('1.0', END) global model, mse_list, mae_list,
X_train, X_test, y_train, y_test, scaler print(X_train.shape)
print(X_test.shape) model = ARDRegression() #training SVM
with X and Y data model.fit(X_test, y_test.ravel()) #performing
prediction on test data predict = model.predict(X_test)
prediction("AutoRegression Model", y_test, predict)

```

```

def graph():
    #performance graph and tabular output

    df =
pd.DataFrame([[['SVM','MAE',mae_list[0]],['SVM','MSE',mse_list[0]]
,
                ['AutoRegression','MAE',mae_list[1]],['AutoRegression
','MSE',mse_list[1]],
                ],columns=['Algorithms','Performance Output','Value'])
    df.pivot("Algorithms",      "Performance      Output",
"Value").plot(kind='bar')
    plt.rcParams["figure.figsize"]= [8,5]
    plt.title("All Algorithms Performance Graph")
plt.tight_layout()    plt.show()

def predictWeather():
    textarea.delete('1.0', END)  global model, scaler, scaler1
    filename = filedialog.askopenfilename(initialdir="Dataset")
    dataset = pd.read_csv(filename)    dataset.fillna(0, inplace =
True)#replace missing values

    dataset['Date/Time'] =
dataset['Date/Time'].astype('datetime64[ns]')#converting    object
to datetime    temp = dataset.values

```

```

#extract time series features from dataset    dataset['day'] =
dataset['Date/Time'].dt.day    dataset['month'] =
dataset['Date/Time'].dt.month    dataset['year'] =
dataset['Date/Time'].dt.year    dataset['hour'] =
dataset['Date/Time'].dt.hour    dataset['minute'] =
dataset['Date/Time'].dt.minute    dataset['second'] =
dataset['Date/Time'].dt.second    dataset.drop(['Date/Time',
'Weather'], axis = 1,inplace=True)    data = dataset.values

X = data[:,0:data.shape[1]-1]    X =
scaler.transform(X)    print(X.shape)
predict = model.predict(X)    predict =
predict.reshape(predict.shape[0],1)    predict =
scaler1.inverse_transform(predict)    predict =
predict.ravel()    for i in range(len(predict)):

        textarea.insert(END,"Test Data = "+str(temp[i])+" Predicted
Weather Temperature : "+str(predict[i])+"\n\n")
font = ('times', 16, 'bold')

title = Label(main, text='Weather Forecasting Using Autoregressive
Models',    justify=LEFT)    title.config(bg='lavender    blush',
fg='DarkOrchid1')    title.config(font=font)    title.config(height=3,
width=120)    title.place(x=100,y=5)    title.pack()
font1 = ('times', 14, 'bold')

```



```

uploadDataset = Button(main, text="Upload Weather Dataset",
command=uploadDataset) uploadDataset.place(x=20, y=100)
uploadDataset.config(font=font1)

processDataset = Button(main, text="Preprocess
Dataset", command=processDataset) processDataset.place(x=300,
y=100) processDataset.config(font=font1)

splitDataset = Button(main, text="Split Dataset Train & Test",
command=splitDataset) splitDataset.place(x=560, y=100)
splitDataset.config(font=font1)

svmButton = Button(main, text="Train SVM
Algorithm", command=trainSVM) svmButton.place(x=850,
y=100) svmButton.config(font=font1)

arButton = Button(main, text="Train Autoregressive
Models", command=trainAR) arButton.place(x=20, y=150)
arButton.config(font=font1)

graphButton = Button(main, text="Comparison Graph",
command=graph) graphButton.place(x=300, y=150)
graphButton.config(font=font1)

predictButton = Button(main, text="Predict Weather from Test Data",
command=predictWeather) predictButton.place(x=560, y=150)
predictButton.config(font=font1)

font1 = ('times', 12, 'bold')

textarea=Text(main,height=25,width=110)
scroll=Scrollbar(textarea)

```

```
textarea.configure(yscrollcommand=scroll.set)
textarea.place(x=10,y=200) textarea.config(font=font1)
main.config(bg='light coral') main.mainloop()
```

## **SYSTEM TEST**

The purpose of testing is to discover errors. Testing is the process of trying to discover every conceivable fault or weakness in a work product. It provides a way to check the functionality of components, sub assemblies, assemblies and/or a finished product. It is the process of exercising software with the intent of ensuring that the Software system meets its requirements and user expectations and does not fail in an unacceptable manner. There are various types of test. Each test type addresses a specific testing requirement.

## **TYPES OF TESTS**

### **Unit testing**

Unit testing involves the design of test cases that validate that the internal program logic is functioning properly, and that program inputs produce valid outputs. All decision branches and internal code flow should be validated. It is the testing of individual software units of the application. It is done after the completion of an individual unit before integration. This is a structural testing, that relies on knowledge of its construction and is invasive. Unit tests perform basic tests at component level and test a specific business process, application, and/or system configuration. Unit tests ensure that each unique path of a business process performs accurately to the documented specifications and contains clearly defined inputs and expected results.

## **Integration testing**

Integration tests are designed to test integrated software components to determine if they actually run as one program. Testing is event driven and is more concerned with the basic outcome of screens or fields. Integration tests demonstrate that although the components were individually satisfactory, as shown by successful unit testing, the combination of components is correct and consistent. Integration testing is specifically aimed at exposing the problems that arise from the combination of components.

## **Functional test**

Functional tests provide systematic demonstrations that functions tested are available as specified by the business and technical requirements, system documentation, and user manuals.

Functional testing is centered on the following items:

Valid Input : identified classes of valid input must be accepted.

Invalid Input : identified classes of invalid input must be rejected.

Functions : identified functions must be exercised.

Output : identified classes of application outputs must be exercised.

sSystems/Procedures : interfacing systems or procedures must be invoked.

Organization and preparation of functional tests is focused on requirements, key functions, or special test cases. In addition, systematic coverage pertaining to identify Business process flows; data fields, predefined processes, and successive processes must be considered for testing. Before

functional testing is complete, additional tests are identified and the effective value of current tests is determined.

### **System Test**

System testing ensures that the entire integrated software system meets requirements. It tests a configuration to ensure known and predictable results. An example of system testing is the configuration oriented system integration test. System testing is based on process descriptions and flows, emphasizing pre-driven process links and integration points.

### **White Box Testing**

White Box Testing is a testing in which in which the software tester has knowledge of the inner workings, structure and language of the software, or at least its purpose. It is purpose. It is used to test areas that cannot be reached from a black box level.

### **Black Box Testing:**

Black Box Testing is testing the software without any knowledge of the inner workings, structure or language of the module being tested. Black box tests, as most other kinds of tests, must be written from a definitive source document, such as specification or requirements document, such as specification or requirements document. It is a testing in which the software under test is treated, as a black box .you cannot “see” into it. The test provides inputs and responds to outputs without considering how the software works.

## **Unit Testing**

Unit testing is usually conducted as part of a combined code and unit test phase of the software lifecycle, although it is not uncommon for coding and unit testing to be conducted as two distinct phases.

### **Test strategy and approach**

Field testing will be performed manually and functional tests will be written in detail.

### **Test objectives**

- All field entries must work properly.
- Pages must be activated from the identified link.
- The entry screen, messages and responses must not be delayed.

### **Features to be tested**

- Verify that the entries are of the correct format
- No duplicate entries should be allowed
- All links should take the user to the correct page.

### **Integration Testing**

Software integration testing is the incremental integration testing of two or more integrated software components on a single platform to produce failures caused by interface defects.

The task of the integration test is to check that components or software applications, e.g. components in a software system or – one step up – software applications at the company level – interact without error.

**Test Results:** All the test cases mentioned above passed successfully. No defects encountered.

### **Acceptance Testing**

User Acceptance Testing is a critical phase of any project and requires significant participation by the end user. It also ensures that the system meets the functional requirements.

**Test Results:** All the test cases mentioned above passed successfully. No defects encountered.

#### **Test case1:**

##### **Test case for Login form:**

<b>FUNCTION:</b>	<b>LOGIN</b>
<b>EXPECTED RESULTS:</b>	Should Validate the user and check his existence in database
<b>ACTUAL RESULTS:</b>	Validate the user and checking the user against the database
<b>LOW PRIORITY</b>	<b>No</b>
<b>HIGH PRIORITY</b>	<b>Yes</b>

#### **Test case2:**

##### **Test case for User Registration form:**

<b>FUNCTION:</b>	<b>USER REGISTRATION</b>
<b>EXPECTED RESULTS:</b>	Should check if all the fields are filled by the user and saving the user to database.
<b>ACTUAL RESULTS:</b>	Checking whether all the fields are field by user or not through validations and saving user.
<b>LOW PRIORITY</b>	<b>No</b>
<b>HIGH PRIORITY</b>	<b>Yes</b>

### Test case3:

#### Test case for Change Password:

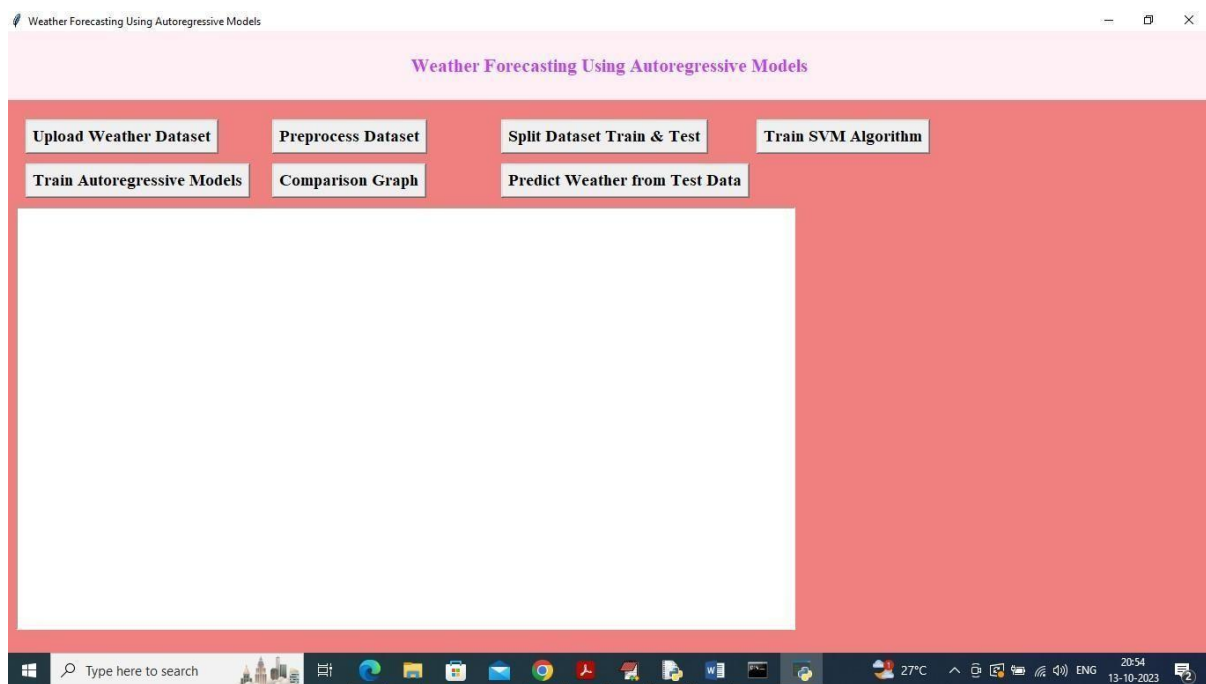
When the old password does not match with the new password ,then this results in displaying an error message as “ OLD PASSWORD DOES NOT MATCH WITH THE NEW PASSWORD”.

<b>FUNCTION:</b>	<b>Change Password</b>
<b>EXPECTED RESULTS:</b>	Should check if old password and new password fields are filled by the user and saving the user to database.

<b>ACTUAL RESULTS:</b>	Checking whether all the fields are field by user or not through validations and saving user.
<b>LOW PRIORITY</b>	<b>No</b>
<b>HIGH PRIORITY</b>	<b>Yes</b>

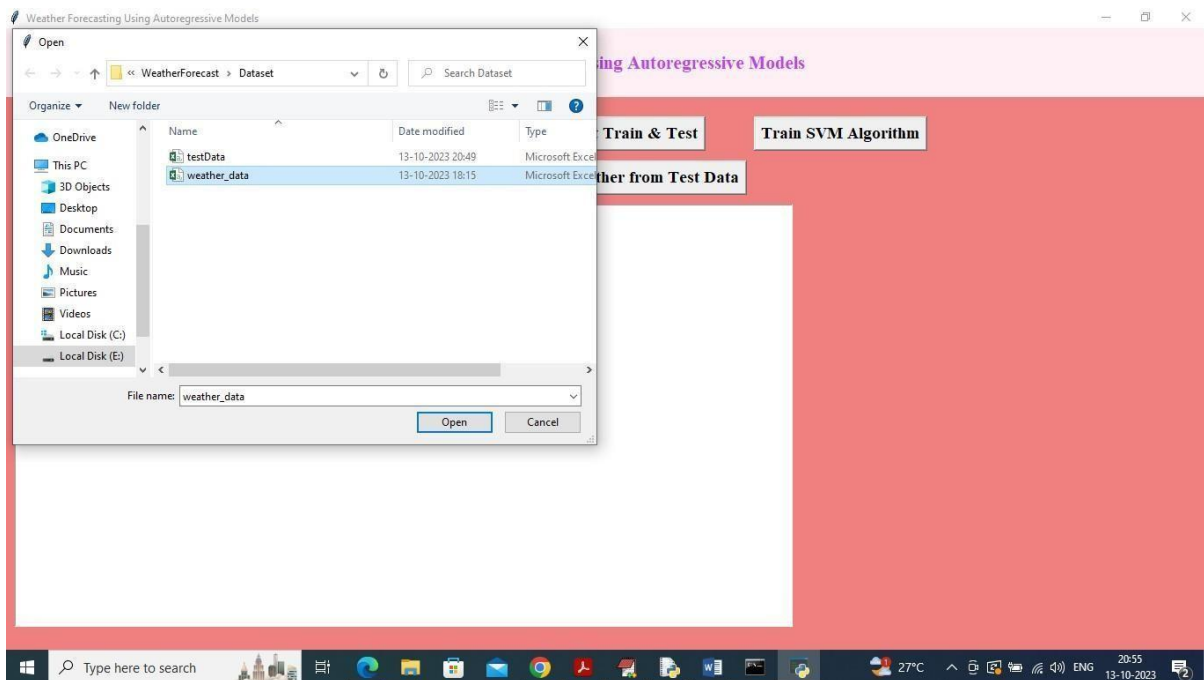
## SCREEN SHOTS

To run project double click on 'run.bat' file to get below screen

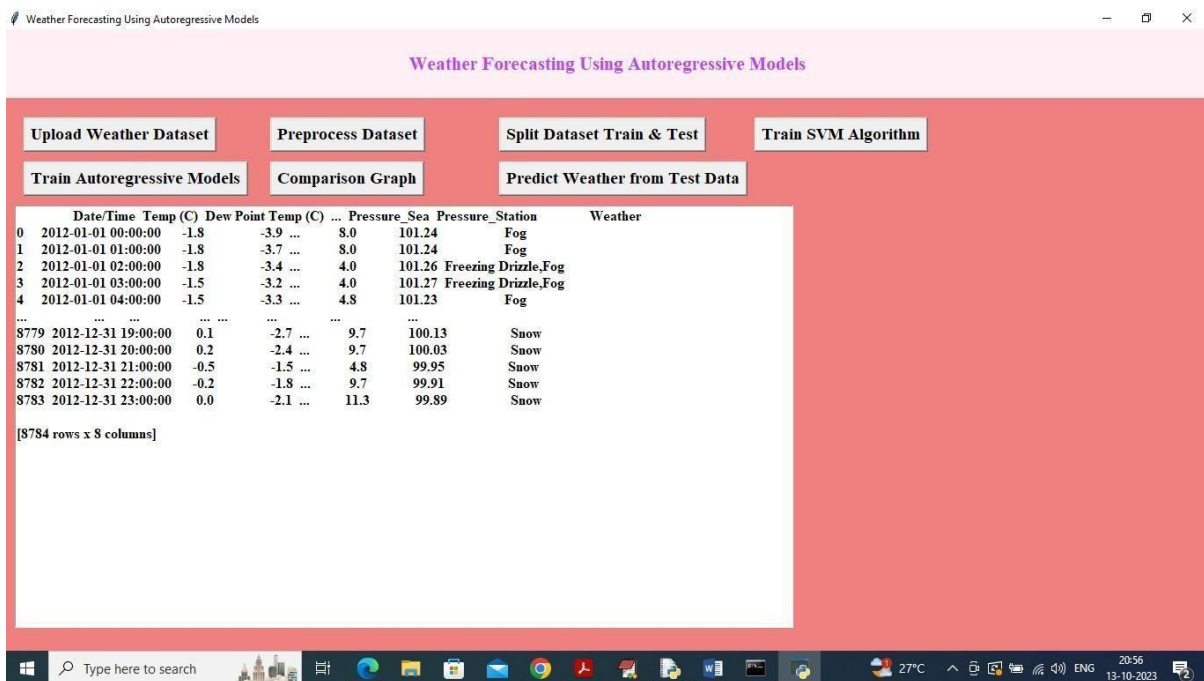


In above screen click on 'Upload Weather Dataset' button to upload dataset to application and get below output





In above screen selecting and uploading ‘Weather Dataset’ and then click on ‘Open’ button to load dataset and get below output



In above screen dataset loaded and in dataset we have numeric and non-numeric values and now click on ‘Pre-process Dataset’ button to convert entire dataset into numeric and get below output

Weather Forecasting Using Autoregressive Models

Upload Weather Dataset Preprocess Dataset Split Dataset Train & Test Train SVM Algorithm

Train Autoregressive Models Comparison Graph Predict Weather from Test Data

	Temp (C)	Dew Point Temp (C)	Rel Hum (%)	Wind Spd (km/h)	Pressure_Sea ...	month	year	hour	minute	second
0	-1.8	-3.9	86	4	8.0 ...	1	2012	0	0	0
1	-1.8	-3.7	87	4	8.0 ...	1	2012	1	0	0
2	-1.8	-3.4	89	7	4.0 ...	1	2012	2	0	0
3	-1.5	-3.2	88	6	4.0 ...	1	2012	3	0	0
4	-1.5	-3.3	88	7	4.8 ...	1	2012	4	0	0
...	...	...	...	...	...	...	...	...	...	...
8779	0.1	-2.7	81	30	9.7 ...	12	2012	19	0	0
8780	0.2	-2.4	83	24	9.7 ...	12	2012	20	0	0
8781	-0.5	-1.5	93	28	4.8 ...	12	2012	21	0	0
8782	-0.2	-1.8	89	28	9.7 ...	12	2012	22	0	0
8783	0.0	-2.1	86	30	11.3 ...	12	2012	23	0	0

[8784 rows x 12 columns]

In above screen dataset converted to numeric format and then click on ‘Split dataset Train & Test’ button to split dataset into train and test and then will get below output

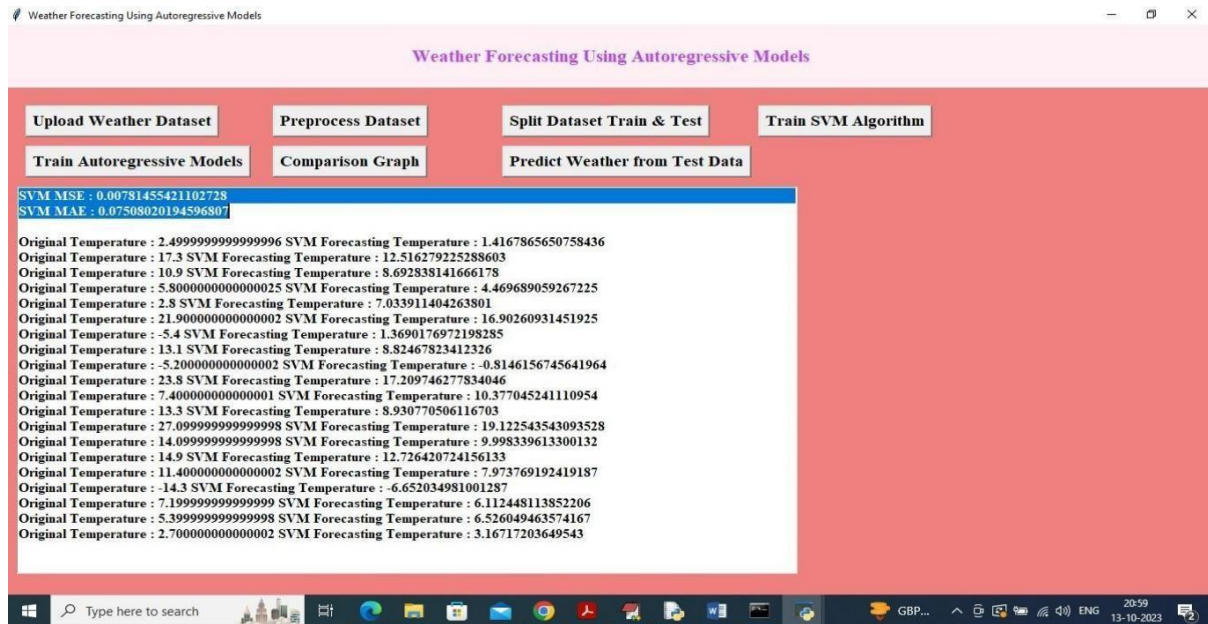
Weather Forecasting Using Autoregressive Models

Upload Weather Dataset Preprocess Dataset Split Dataset Train & Test Train SVM Algorithm

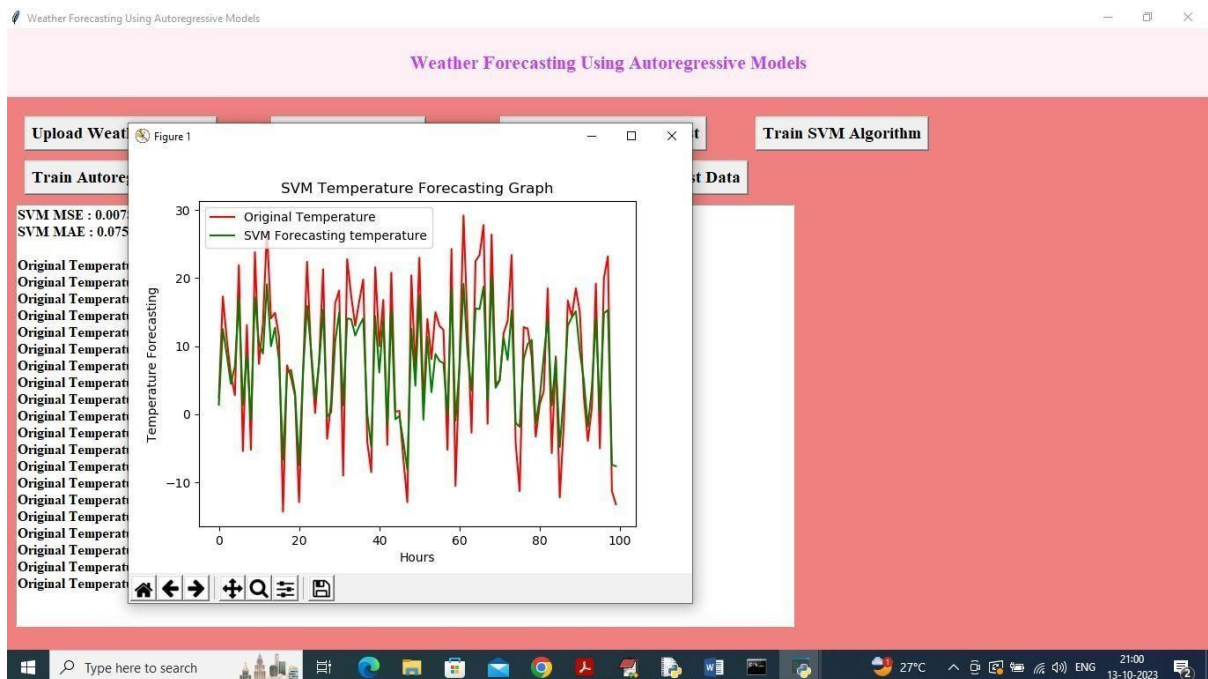
Train Autoregressive Models Comparison Graph Predict Weather from Test Data

Dataset Size : 8784  
80% images are used to train DenseNet169 : 7027  
20% images are used to train DenseNet169 : 1757

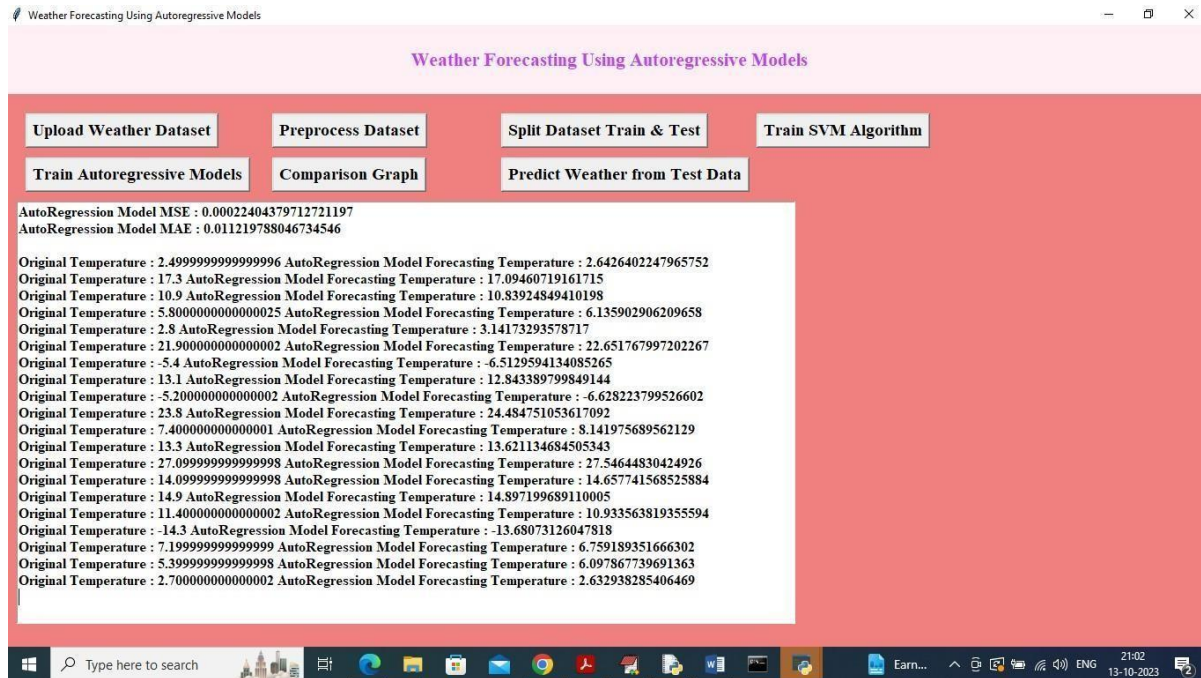
In above screen we can see dataset size and then train and test size and then click on ‘Train SVM Algorithm’ button to get below output



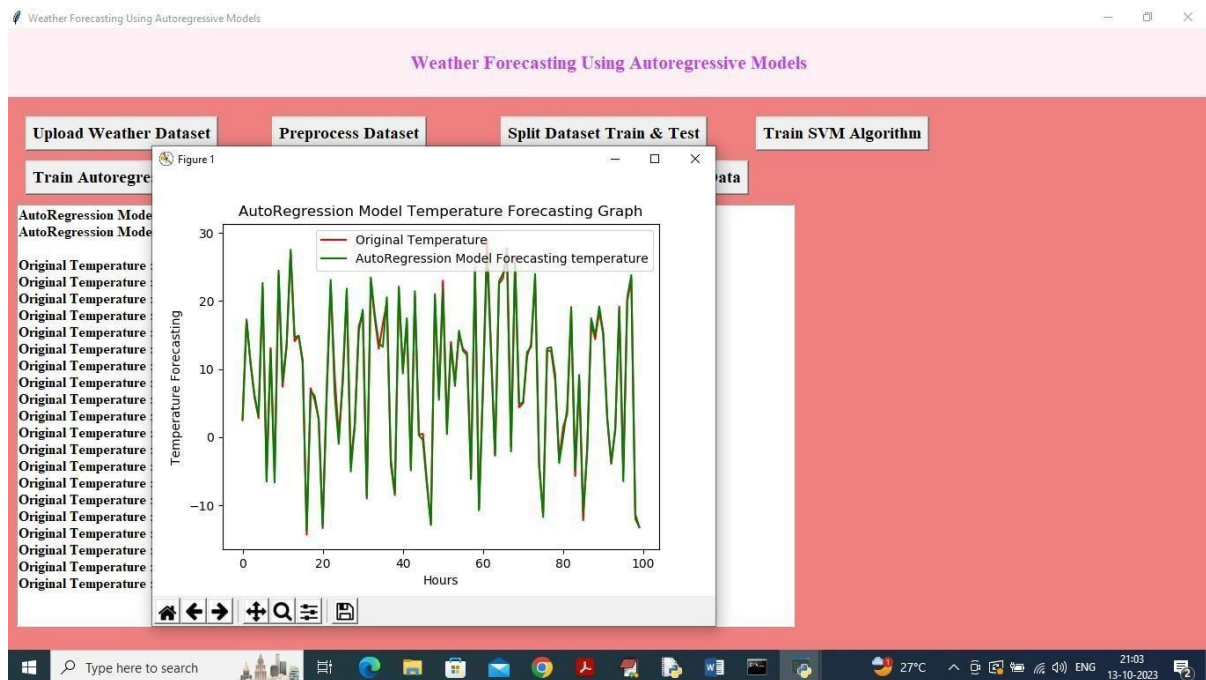
In above screen in first two lines we can see SVM MSE and MAE values and then in next line we can see test data temperature and SVM predicted temperature and by seeing both values we can see there is not much difference between original and predicted values and can say SVM is little accurate in forecasting and below is the SVM prediction graph



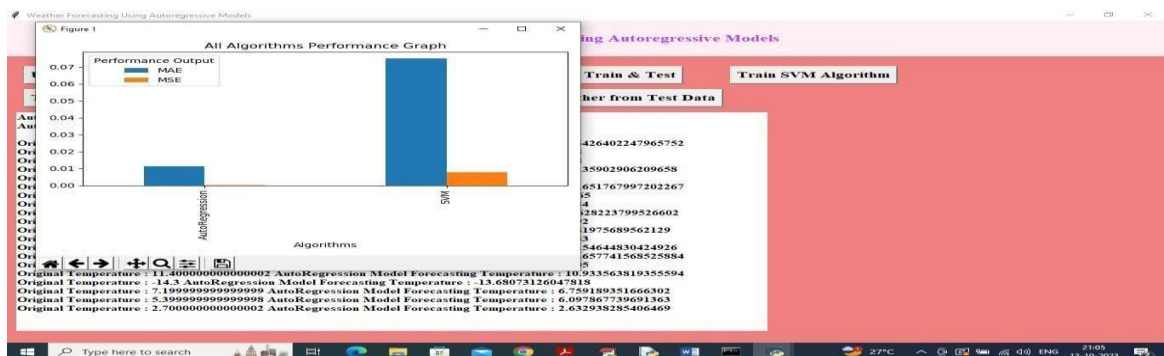
In above SVM forecast graph x-axis represents HOURS and y-axis represents weather temperature and in graph red line represents True temperature and green line represents SVM forecast temperature and in above graph both lines are overlapping with some gaps so SVM is not much accurate and now close above graph and then click on 'Train Autoregressive Models' button to train model



In above screen in first two lines we can see Autoregressive MSE and MAE error values which are lower than SVM and can see predicted values also and below is the Autoregressive forecast graph

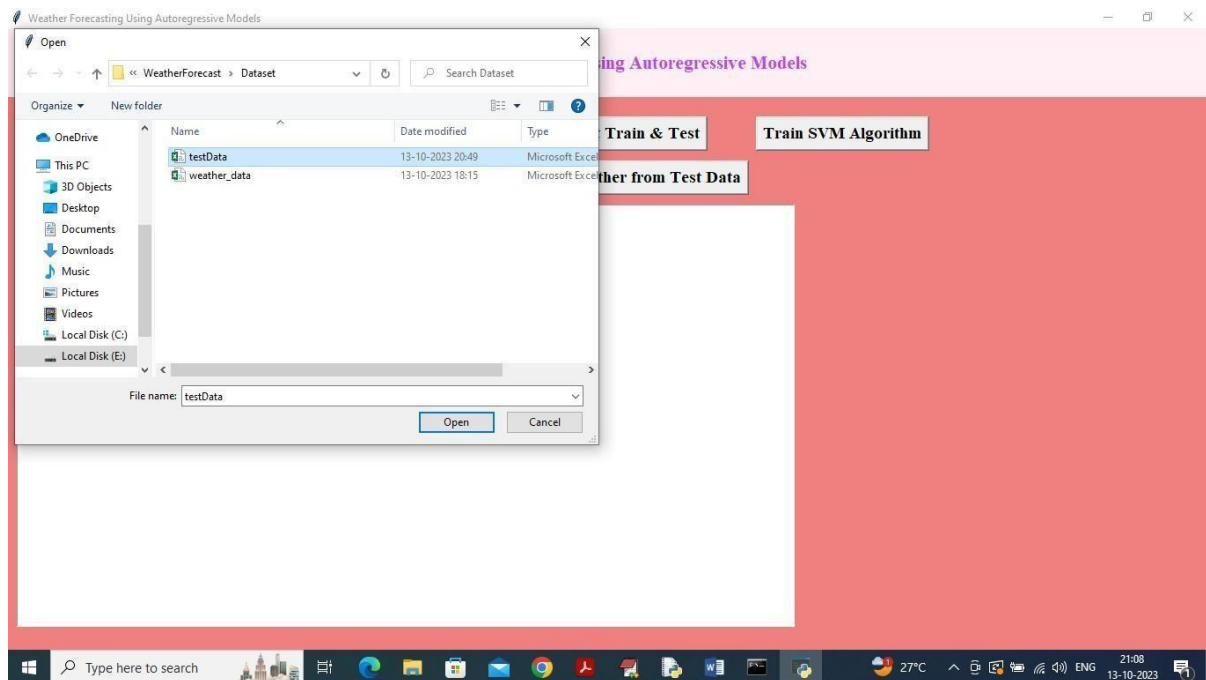


In above graph both original and Autoregressive forecast values are overlapping and we can say Autoregressive is accurate more than 99% as above graph is fully overlapping without gap and now close above graph and then click on 'Comparison Graph' button to get below graph

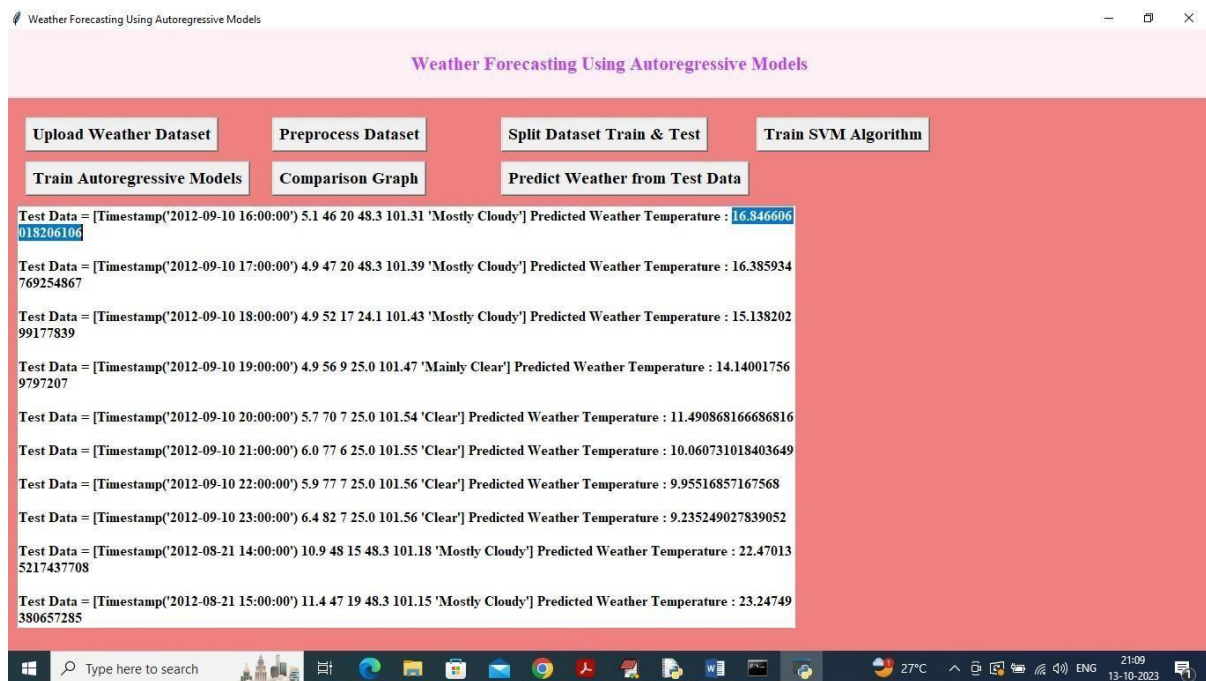


In above graph x-axis represents algorithm names and y-axis represents MSE and MAE values in different colour bars and in both algorithms Autoregressive got less MSE and MAE error values so Autoregressive is best in prediction and now close above graph and then click on 'Predict Weather from Test Data' button to upload test data and predict weather temperature





In above screen selecting and uploading 'test data' and then click on 'Open' button to get below weather prediction



In above screen in square bracket we can see TEST data values and in last after : symbol we can see predicted weather temperature and based on temperature we can say

## **Conclusion:**

The exploration and application of Autoregressive Integrated Moving Average (ARIMA) models for weather forecasting present a promising alternative to traditional Numerical Weather Prediction (NWP) models. This research has demonstrated that ARIMA models, supported by their statistical foundations, can effectively utilize historical weather data to produce accurate short-term forecasts. The computational efficiency of these models is a significant advantage, making them accessible and practical for deployment in various settings, including those with limited resources.

One of the key findings of this study is the ability of ARIMA models to provide reliable forecasts while requiring significantly less computational power and observational data compared to NWP models. This efficiency enables faster processing times and reduces the dependency on extensive data collection infrastructures, which is particularly beneficial in remote or underdeveloped regions. By harnessing historical data and identifying patterns and trends, ARIMA models offer a streamlined approach to weather forecasting that can be easily scaled and adapted to different climatic conditions and geographical locations.

The integration of machine learning techniques with ARIMA models further enhances the forecasting capabilities of the proposed system. Hybrid models that combine the strengths of statistical and machine learning approaches can capture more complex and non-linear interactions in the weather data, improving the accuracy and robustness of the forecasts. This integration also extends the forecasting horizon, allowing for better medium-term predictions and the ability to anticipate severe weather events more effectively.

## **Future Work:**

The future work for weather forecasting using Autoregressive Integrated Moving Average (ARIMA) models and their hybrid extensions with machine learning techniques is vast and multi-faceted. One primary direction involves enhancing the accuracy and reliability of these models by integrating more diverse and highresolution datasets. Incorporating additional variables such as wind speed, atmospheric pressure, and humidity at finer temporal and spatial resolutions can provide a more comprehensive understanding of weather patterns, improving the models' predictive performance. Furthermore, utilizing data from advanced remote sensing technologies, such as satellite imagery and radar, can help capture realtime atmospheric changes, leading to more precise and timely forecasts.

Another critical area for future research is the development and implementation of advanced hybrid models that combine ARIMA with cutting-edge machine learning algorithms. Techniques such as deep learning, particularly convolutional neural networks (CNNs) and recurrent neural networks (RNNs), have shown significant promise in capturing complex, non-linear relationships in large datasets. By integrating these techniques with ARIMA, it is possible to enhance the model's ability to forecast extreme weather events and longer-term climate trends. Additionally, exploring ensemble methods that combine multiple models can help mitigate individual model weaknesses, providing a more robust and reliable forecasting system.



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