Leonora Tindall — Web and Systems Software Developer

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Education

Beloit College, Beloit, WI – *BA in Computer Science* (August 2016 – May 2020)

Graduated *summa cum laude*. Focus on computational models, algorithm analysis, and engineering practices. Other coursework included creative writing, rhetoric, philosophy, and sociology.

Experience

Freifunk, Berlin, Germany – *Systems Software Engineer, Contract*

May 2019 - June 2020

- Developed a greenfield telecommunications project in collaboration with a global remote team.
- Designed and built a testing framework for eventually consistent systems.
- Collaborated on the design of an extensible and secure service API.
- Created ergonomic and easy-to-use APIs using Rust's powerful static type system.

CancerIQ, Inc., Chicago, IL – *Software Engineering Intern*

May 2018 - August 2018

- Developed clinical software in a DevOps-heavy environment with a small group of engineers.
- Designed and implemented graph algorithms to search and analyze health data using the Rust language.
- Worked within an agile framework with 2-week sprints to rapidly deploy new features and fixes.
- Created a monitoring and alerting system to ensure uptime of a large Kubernetes deployment.
- Reduced search latency in form autocompletion to sub-10ms with a Rust trie implementation.

Beloit College, Beloit, WI – *Volunteer Full Stack Developer*

September 2017 – May 2019

- Developed front-end, back-end, and database components of the Open Energy Dashboard.
- Built and tested a high-capacity API for data transfer between measurement devices and PostgreSQL.
- Performed user experience testing with A/B tests and in-person interviews to improve usability.
- Refactored a large React.js codebase to significantly improve developer productivity and performance.

güdTech, Inc., San Diego, CA – Software Engineering Intern

May 2017 – August 2017

- Built developer productivity tooling for a team of engineers working in a service oriented architecture.
- Implemented command line tools using Go, working with the internals of Docker and Docker Compose.
- Worked with senior engineers to orchestrate onboarding and automated testing of microservices.

Skills

- Programming languages: Rust, Python 3, JavaScript, TypeScript, Go, Lua 5.2, Ruby, Elixir
- Technologies: PostgreSQL, Express.js, Rocket.rs, Nginx, React.js, Flask, Ruby on Rails, Phoenix
- DevOps: microservice thinking and design, Docker (and internals), Kubernetes, Prometheus, Grafana
- Engineering: test-driven development, advanced version control workflows, code review techniques
- General skills: rapid learning, time management, binary reverse engineering, advanced Linux knowledge

Projects and Recognition (these and many more at nora.codes/projects)

Open Energy Dashboard – Energy data analysis application built with Node.js, React.js, and PostgreSQL. **RFortune** – Proof of concept ultra-fast, ultra-light quotes website and API built with Rust and Rocket.rs. **Silvr** – Single-user blogging/CMS software built with Python 3, Flask, and SQLite.

Featured on Hackaday for my x86_64 binary reverse engineering tutorials and Geiger counter project. **Best Overall Award** at CodeDay Spring 2015 for building an experimental roguelike game in 24 hours. **Special Award in Multimedia** at CodeDay Spring 2016 for building a software music synthesizer in 24 hours.