

Lukasz Huculak

Contact data

Address

Cracow, Poland

E-mail

lukasz.huculak@gmail.com

Phone

+48 512089247

My Places

https://www.linkedin.com/in/łukasz-huculak-

7b48941

https://bitbucket.org/ukasz123/

https://github.com/ukasz123

Skills

Android: 8/10
 Flutter: 9/10
 Dart: 8/10
 Java: 7/10
 Kotlin: 7/10

6. RxJava: 5/10 7. Gradle: 4/10

8. **Git: 4/10**

9. SQLite: 3/10 10. Linux: 4/10

11. Xamarin: 1/10

12. Ruby: 3/10

Timeline

| Mobile Advertisements Mediation SDK | 2018-06 - now |
|---|------------------------------|
| Maintenance and development of an mediation library | Codete |
| for displaying advertisements on smartphones. | |
| Learning Flutter | 2018-04 - 2018-05 |
| During this period I had the opportunity to create several | Codete |
| internal applications in order to verify whether Flutter is a | |
| good way to create mobile applications on multiple platforms. | |
| As part of my training, I developed applications: | |
| *Codete Survey App - application for collecting personal | |
| data at conferences, *Water Tracker - a custom user interface, | |
| *Tetris - a common game logic code shared between | |
| the web and Flutter applications. | |
| Healthcare App | 2018-03 - 2018-03 |
| An application that allows you to manage your medical | Codete |
| records from your phone. | |
| Codete Gamification | 2018-02 - 2018-02 |
| Internal training project. My goal was to create a mobile | Codete |
| application for this project using Xamarin. I used | |
| Xamarin.Forms and MvvmCross. | |
| Social app | 2017-10 - 2018-01 |
| Social-network application with anonymous publishing | Codete |
| of content and photos that would be available for users from the same city. | |
| | 2017 02 2017 00 |
| Activate Point-Of-Sale | 2017-02 - 2017-09 Appdate |
| A point-of-sale application. | Appaate |

*management of a menu of different sales outlets within a single vendor,

barcode scanners or payment terminals,

*cooperation with various peripheral devices such as

Key features:

*offline payment processing.

During the project, among other things, I created a library to share data between devices in the same network using Bonjour protocol and the Couchbase database.

Activate Mobile Ordering SDK

2017-01 - 2016-04

Appdate

Development of a library for remote ordering for entertainment venues.

Remote ordering on student campuses feature.

Automate process of releasing new versions.

Motorola Push-To-Talk

2015-06 - 2016-03

Motorola Solutions

Push-to-talk voice communicator for public services based on communication over LTE network.

My task was to prepare the application's architecture and to implement individual components.

Comarch Smart Finance

2014-04 - 2015-05

ComArch

Banking client for the Android platform. The application was integrated with a new version of retail banking developed by ComArch.

As a leader of the Android development team, I was involved in creating a modular mobile application.

Google Play:

https://play.google.com/store/apps/details?id=com.comarch.mobile.b anking.splitska

Alior BLIK 2014-02 - 2014-04

Implementation and integration of the BLIK module in Alior Bank's mobile banking application.

Banque Populaire des Alpes

2013-10 - 2014-02

ComArch

ComArch

Working as a full-stack developer in a team creating a loyalty system for the French bank Banque Populaire des Alpes.

Comarch Smart Finance (R&D)

2013-05 - 2013-09

ComArch

Design and implementation of mobile banking application extensions in order to prepare a product

version.

At that time, I prepared, among other things:

BNP Paribas Mobile Pl@anet

2012-12 - 2013-04

Mobile banking for BNP Bank.

ComArch

The application was based on the code of Alior Bank's version divided into exchangeable modules.

Alior Mobile Banking

2012-08 - 2012-12

ComArch

Mobile banking for Alior Bank. The first commercial project related to the Android platform in my career.

^{*}a UI version for tablets,

^{*}money transfer by scanning the QR code or using NFC,

^{*}a personalisable home screen inspired by the Windows Phone home screen.

Other projects

HTML CV template







The main reason to make own CV website was to avoid troublesome updates to PDF CV's version. Thanks to having it as a template I can easily add new infomation whenever I want. Also I have found it a good opportunity to check if Kotlin may be right choice for building web applications. Additionally, I've added PDF generator as a side project and embedded it as a downloadable file on the page.

https://bitbucket.org/ukasz123/cv-app-base/src/master/

Dalton Timer



The timer inspired by the tool for the Dalton method. Helps children understand time passing.

https://bitbucket.org/ukasz123/dalton_timer/src/master/

Soundpool plugin









Plugin for Flutter inspired by Sound Pool API for Android. The goal of this plugin is to provide a way for caching sounds in memory before playing.

https://github.com/ukasz123/soundpool

FairBid SDK for Flutter plugin







Plugin for Flutter that provides FairBid SDK - the advertisement mediation platform. https://github.com/ukasz123/fairbid_flutter

Matrix Code Clock



Project-submission for "Flutter Clock Challenge" - clock face inspired with "falling code" from the "Matrix" movie series.

https://github.com/ukasz123/matrix_clock

Planning Poker







A prototype of a website that enhances playing Scrum poker in teams working remotely. https://bitbucket.org/ukasz123/planning-poker/src/master/

Android CV App





Curricullum vitae as an Android application.

https://github.com/ukasz123/android_cv

Education

1.Management at the Faculty of Management AGH

2.Computer Science at the Faculty of Electrical Engineering, Automation, Computer Science and Electronics AGH

Foreign languages

2006-2011

English

Average level in speech and writing. In my everyday work I use almost exclusively materials in this language. I also correspond with colleagues and create documentation in English.

2001-2006

Hobbies

- Skiing
- Fantasy
- Science-fiction
- Detective stories
- Board games
- Computer games