

# Yuriy Korotovskikh

FULLSTACK DEVELOPER · WEB3 ENGINEER · FINTECH SPECIALIST

Yerevan, Republic of Armenia

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## Summary

Frontend Engineer at Nil Foundation, Ethereum L2 chain. I specialize in building scalable applications, designing APIs, web interfaces, developing blockchain tools and SDKs.

Five years building end-to-end web applications with expertise in both client-side interfaces and server-side architecture.

Proficient in modern frontend frameworks (React, Next.js, Vue), backend development with Node.js, SQL and noSQL databases, and DevOps practices mostly in Web3 and fintech domains.

## Skills

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|------------------|--|
| <b>Languages</b> | <b>Proficiency</b> - JavaScript, TypeScript, Nodejs, Solidity, HTML, CSS, <b>Working Knowledge</b> - PHP, Go, Elixir             |
| <b>Frontend</b>  | Reactjs and its ecosystem, Nextjs, Astrojs, Vuejs, Redux, Effectorjs, Zustand, WebWorkers, Storybook, Vite, Rollup, Tailwind CSS |
| <b>Web3</b>      | Viem, Wagmi, Ethers, Metamask snaps  |
| <b>DevOps</b>    | Docker, Ansible, TeamCity, Nix, Github CI  |
| <b>Backend</b>   | Nodejs, SQL, REST, JSON-RPC, WebSockets  |

## Work Experience

### Nil foundation

Limassol, Cyprus (remote)

FRONTEND DEVELOPER

May. 2022 - Current

*Nil Foundation is an Ethereum L2 startup working on Ethereum horizontal scalability.*

- Built from scratch and released proof market DEX-like interface (React, Redux, Redux-saga), which is a decentralized exchange of computation powers for proofs generation.
- Built a block explorer for the NIL Layer 2 chain with detailed views for blocks, transactions, and accounts. Designed and optimized the frontend architecture for performance and scalability. Also contributed to the Node.js backend powering the explorer.
- Developed an interactive, sharding-specific smart contract playground for the NIL chain. The tool enables users to write and compile Solidity code, save snippets, deploy contracts, and interact with them — all within a unified interface.
- Built a custom JavaScript SDK (web and Nodejs) for interacting with the Nil blockchain, tailored to support SSZ serialization and Poseidon hashing. This library became the foundation for multiple critical tools, including a CLI, Hardhat plugin, and browser wallet extension.
- Developed and maintained the corporate website using Next.js with a Strapi CMS backend, along with additional marketing pages to support product outreach.
- Created and maintained a reusable React UI component library, adopted across nearly all NIL interfaces to ensure design consistency and development efficiency.
- Built and maintained CI/CD pipelines using Github actions CI, Ansible and Jinja for frontend and backend projects

### InfoTeCS JSC

Saint Petersburg, Russia (on-site)

FRONTEND DEVELOPER

Jun. 2021 - May. 2022

*InfoTeCS is a cybersecurity company providing a range of secure communication solutions for corporate clients.*

- Built Remote Work Management System, a big internal React app, where employees could request remote work, track approval pipelines, and submit daily reports. I created interfaces, pages and forms, worked on performance optimizations and managed API workflows with Redux Saga. I also contributed to backend C# controllers and validations to support frontend logic.
- Contributed to Employee performance evaluation system - a large-scale web application built with ASP.NET and a legacy frontend stack using jQuery and Backbone.js. Worked on API, controllers and database integrations.
- Led frontend development for a Next.js documentation portal targeting foreign branches, combining static site generation with dynamic internal routing. This portal was a key touchpoint between the company and its foreign customers. One part of the app was public-facing, the other integrated into an internal doc system.
- Maintained React components library and closely collaborated with Design department to ensure consistent implementation of the design system.

### InfoTeCS JSC

Saint Petersburg, Russia (on-site)

FRONTEND ENGINEER INTERN

Mar. 2021 - Jun. 2021

- Developed React-based Artifact Management App. This internal tool allowed teams to upload, download, and manage build artifacts across multiple systems. All existing artifacts were aggregated in a dynamic responsive table with server-side sorting and filtering, making it easy for engineers to quickly locate, and interact with the files.

## Oday Technologies

FRONTEND DEVELOPER

Moscow, Russia (remote)

Sept. 2020 - Mar. 2021

*Oday Technologies is a company specializing in the development of automation tools and information security.*

- Designed and developed a Vue2 and Vuetify-based monitoring service, integrating interactive Leaflet maps for real-time data visualization and location tracking.
- Worked on big monolith Reactjs application with Python backend, where I created new pages and components, optimized performance, and collaborated with backend team to implement new search feature.

## Education

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### KSU(Kurgan State University)

BACHELOR DEGREE

Kurgan, Russia

Sep. 2014 - Aug. 2018

### UNECON(Saint Petersburg State University of Economics)

MASTERS DEGREE

Saint-Petersburg, Russia

Sep. 2018 - Jul. 2020