m(10^e)

- "Arbitrary precision"
 - Mantissa and Exponent have ranges of 0..∞
- "Decimal"
 - It's based on powers of 10
- "Floating point"
 - Exponent moves the point left and right



200x - 400x slower than native JS numbers in my tests

- = bad user experience
- = energy wasting
- = expensive
- = polluting