## Lectures 1/2 Tuts

Due Apr 14

## Tutorial Problems

- How can you list all files in a directory, with the most recent one displayed last? (5)
- How can you display the first 25 lines of a file? How can you display just lines 16 through 25? (5)
- Sometimes there are multiple man pages with the same name. How can you display them all? (5)
- Make a new text file with your name, email address, what you're working on for your honours project, plus a few things you'd like to learn in the course. Initialize a git repository and commit this file. (5)
- Put your answers to the other tutorial questions into another text file. Add this to the repository also. (5)
- Make a github account and push the repository onto github. Email me your github name so I can have a look at your file/answers. (10)

## **Tutorial**

- Write a python script to make a vector of n evenly spaced numbers between 0 and pi/2. i.e. x[0]=0, x[-1]=pi/2 (5)
- Use this vector to integrate cos(x) from 0 to pi/2 for a range # of points using the simple method. include 10,30,100,300,1000 points between 0 and pi/2. How does error scale with # of points? (5)
- Python supports array slicing x[5:10:2] will take points 5,7,9 from x. x[5::2] will take points 5,7,9... from x. How can I take all odd points from an array? How can I take all even points from an array, but skipping the first and last points? (5)
- Write a python function to integrate this vector using Simpson's rule. How does error scale with # of points? How many points did we need to use in part 2 to get same accuracy as 11 points with Simpson's rule? (10)
- Plot the errors as a function of # of points using Simpson's rule and standard sum. You will want to use a log scale here - look at logplot.py in the github distribution (5)

## **Bonus Points**

- the scipy module has built in integration functions in scipy.integrate. The quad routine will do numerical integrals. quad will try to put its effort where the function changes quickly.
- Look at scipy\_quad\_example.py, which uses scipy to integrate our Gaussian function over two different ranges. The integrals should be (almost) identical - yet they are not. Can you figure out why? (5)
- Can you write another function that will always give the