

DM AAA : Automata, Algebra, Applications

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1 Weighted automata

We are placing ourselves in the max-min semiring $S = (\mathbb{N} \cup \{\infty\}, \max, \min, 0, \infty)$.

1.1 Exercise

Give a detailed proof that S forms a semiring.

Solution

Trivial.

1.2 Exercise

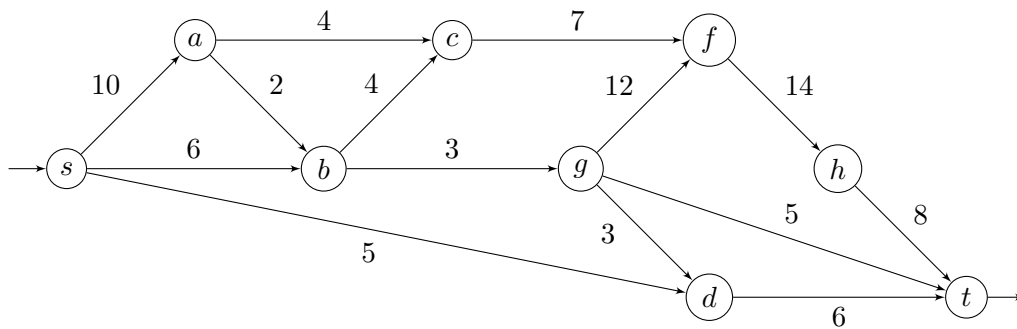
Describe automata weighted over S : What is the value of a path? What is the value of an automaton?

Solution

The value of a path is the minimum of its weights/capacities. The value of an automaton is the size of the thickest pipe.

1.3 Exercise

Let A be the following S -automaton:



What is $|A|$?

Solution

5, along the path $s \rightarrow d \rightarrow t$

1.4 Exercise

S -weighted automata are almost the same as maximum-flow problems, but not quite.

1. Seeing the automaton A from above as a maximum-flow problem, what is the maximum flow?
2. What precisely is the difference between maximum-flow problems and S -weighted automata? Is there a semiring S' such that maximum-flow problems can be posed as S' -weighted automata?

Solution

1. Use Ford-Fulkerson.
2. $S' = (\mathbb{N} \cup \{\infty\}, +, \min, 0, \infty)$, which is not a semiring because \min does not distribute over $+$: for example, $\min(1, 1 + 1) \neq \min(1, 1) + \min(1, 1)$

1.5 Exercise

Prove that S is star-continuous and compute a^* for all $a \in S$.

Solution

$$\begin{aligned} a^* &= 1 + a + aa + aaa + \dots \\ &= \max(\infty, a, \min(a, a), \min(a, a, a), \dots) \\ &= \infty \end{aligned}$$

for all $a \in S$, and infinite distributivity holds because ∞ is annihilating.

1.6 Exercise

Develop the matrix-star formula for a 2-by-2 matrix $\begin{bmatrix} a & b \\ c & d \end{bmatrix} \in S^2$.

What is the $(2, 3)$ -component of the star of the matrix

$$\begin{bmatrix} a & b & c & d \\ e & f & g & h \\ i & j & k & l \\ m & n & o & p \end{bmatrix}?$$

Solution

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^* = \begin{bmatrix} (a + bd^*c)^* & (a + bd^*c)^*bd^* \\ (d + ca^*b)^*ca^* & (d + ca^*b)^* \end{bmatrix} = \begin{bmatrix} \infty & b \\ c & \infty \end{bmatrix}$$

Self-loops have infinite capacity.

In $S^{3 \times 3}$ we have

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}^* = \begin{bmatrix} \infty & b + ch & bf + c \\ d + fg & \infty & f + dc \\ hd + g & h + gb & \infty \end{bmatrix}.$$

That is, looking for example at the $(1, 3)$ -component, to get from state 1 to state 3 you go either directly (c) or over state 2 (bf).

In general, for the (i, j) -component of a matrix in $S^{n \times n}$, we add up all simple paths from i to j without ever visiting a state twice. This means that for the 4×4 matrix above, we have

$$M_{2,3}^* = g + ec + ho + edo + hmc.$$

1.7 Exercise

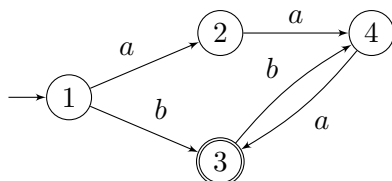
Write a program which implements the recursive matrix-star algorithm to compute M^* for an arbitrary square matrix over S . (Hint: Python, for example, has `math.inf` which should be useful here.) You can test your program on the automaton A from exercise 1.3.

2 ω -Automata

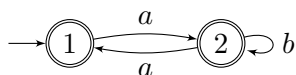
2.1 Exercise

What are the languages of the following Büchi automata?

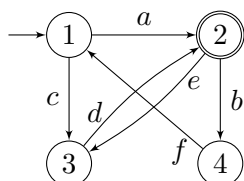
1.



2.



3.



Solution

1. $(aa + bb)(ab)^\omega = (aaa + b)(ba)^\omega$
2. $a(aa + b)^\omega$
3. $((a + cd)(ed)^*bf)^\omega + ((a + cd)(ed)^*bf)^*(a + cd)(ed)^\omega$

2.2 Exercise

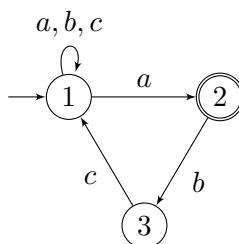
Let

$$\begin{aligned} L_1 &= \{w \in \{a, b, c\}^\omega \mid w \text{ contains infinitely often the sequence } abc\} \\ &= \{w \in \{a, b, c\}^\omega \mid \{i \in \mathbb{N} \mid w_i = a, w_{i+1} = b, w_{i+2} = c\} \text{ is infinite}\} \end{aligned}$$

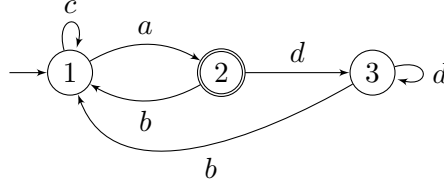
and $L_2 = (c^*ad^*b)^\omega$. Find Büchi automata A_1 and A_2 so that $L_1 = L(A_1)$ and $L_2 = L(A_2)$.

Solution

1.



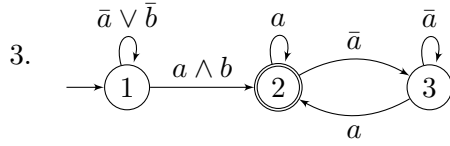
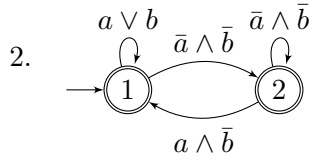
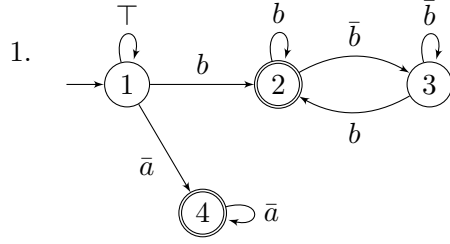
2.



2.3 Exercise

Let $AP = \{a, b\}$, and $\Sigma = 2^{AP}$ (the power set of AP).

For each Büchi automaton \mathcal{A} below, give an LTL formula with $\mathcal{L}(\phi) = \{w \in \Sigma^\omega \mid w \models \phi\} = \mathcal{L}(\mathcal{A})$.



Solution

1. $(GFa) \rightarrow (GFb)$
2. $G(Xb \rightarrow (a \vee b))$
3. $(GFa) \wedge (F(a \wedge b))$

2.4 Exercise

A Büchi automaton $\mathcal{A} = (Q, I, T, F)$ over Σ is called *deterministic* if $|I| \leq 1$, and for each state $q \in Q$ and symbol $a \in \Sigma$, we have $|\{(q, a, q') \in T \mid q' \in Q\}| \leq 1$.

Show that the class of languages recognizable by *deterministic* Büchi automata is closed under

1. intersection,
2. union.

Solution

1. The standard construction (not on the slides) works here:

For the deterministic Büchi automata $\mathcal{A}_1 = (Q_1, I_1, T_1, F_1)$ and $\mathcal{A}_2 = (Q_2, I_2, T_2, F_2)$, we construct

$$\mathcal{B} = (Q_1 \times Q_2 \times \{1, 2\}, I_1 \times I_2 \times \{1\}, T_{\mathcal{B}}, Q_1 \times F_2 \times \{2\})$$

with

$$\begin{aligned} T_{\mathcal{B}} = \{ & ((q_1, q_2, i), \sigma, (q'_1, q'_2, j)) \mid \\ & (q_1, \sigma, q'_1) \in T_1, (q_2, \sigma, q'_2) \in T_2, i, j \in \{1, 2\}, \\ & q_i \notin F_i \rightarrow i = j \wedge q_i \in F_i \rightarrow i \neq j \}. \end{aligned}$$

2. Standard union does not work because it has multiple initial states in general. Try some product construction instead:

Let $\mathcal{A}_1 = (Q_1, I_1, T_1, F_1)$ and $\mathcal{A}_2 = (Q_2, I_2, T_2, F_2)$ be two deterministic Büchi automata. Assume that \mathcal{A}_1 and \mathcal{A}_2 are complete (just add a non-accepting dummy state). We construct

$$\mathcal{B} = (Q_1 \times Q_2, I_1 \times I_2, T_{\mathcal{B}}, F_{\mathcal{B}})$$

with

$$\begin{aligned} T_{\mathcal{B}} = \{ & ((q_1, q_2), \sigma, (q'_1, q'_2)) \mid \\ & (q_1, \sigma, q'_1) \in T_1, (q_2, \sigma, q'_2) \in T_2 \}, \\ F_{\mathcal{B}} = & (F_1 \times Q_2) \cup (Q_1 \times F_2). \end{aligned}$$

Note: Interestingly, I believe this does not work in the (weighted) non-idempotent case because some runs that exist in both \mathcal{A}_1 and \mathcal{A}_2 can end up existing only once in \mathcal{B} .

3 Active Learning

3.1 Exercise

Apply the L^* algorithm table to the language $\mathcal{L}(\mathcal{A})$ accepted by the automaton \mathcal{A} of Figure 1. Write the table, the various intermediary models, and the counter-examples to these models you have chosen.

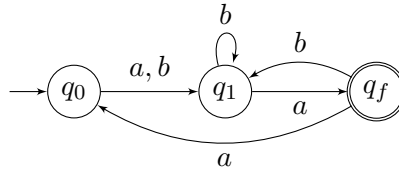
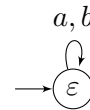


Figure 1: The automaton \mathcal{A} .

Solution

$P \cdot S$	ε
ε	0
$P \cdot \Sigma \cdot S$	ε
$\varepsilon \cdot a$	0
$\varepsilon \cdot b$	0



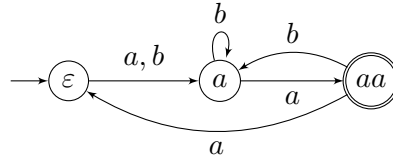
Not equivalent to \mathcal{A} , a counter-example is aa . We add a and aa to P .

$P \cdot S$	ε
ε	0
a	0
aa	1
$P \cdot \Sigma \cdot S$	ε
$\varepsilon \cdot a$	0
$\varepsilon \cdot b$	0
$a \cdot a$	1
$a \cdot b$	0
$aa \cdot a$	0
$aa \cdot b$	0

The table is not consistent: ε and a are equivalent, but $\varepsilon \cdot a$ and $a \cdot a$ are not.

Thus we add a to S .

$P \cdot S$	ε	a
ε	0	0
a	0	1
aa	1	0
$P \cdot \Sigma \cdot S$	ε	a
$\varepsilon \cdot a$	0	1
$\varepsilon \cdot b$	0	1
$a \cdot a$	1	0
$a \cdot b$	0	1
$aa \cdot a$	0	0
$aa \cdot b$	0	1



The last model is indeed equivalent to \mathcal{A} .

3.2 Exercise

Using active learning, find the minimal DFA accepting the language \mathcal{L}_1 of all words on $\Sigma = \{a, b\}$ with an odd number of a and an even number of b . Write the table, the various intermediary models, and the counter-examples to these models you have chosen.

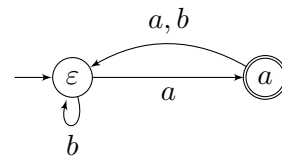
Solution

$P \cdot S$	ε
ε	0
$P \cdot \Sigma \cdot S$	ε
$\varepsilon \cdot a$	1
$\varepsilon \cdot b$	0

The table is not closed.

We add a to P .

$P \cdot S$	ε
ε	0
a	1
$P \cdot \Sigma \cdot S$	ε
$\varepsilon \cdot a$	1
$\varepsilon \cdot b$	0
$a \cdot a$	0
$a \cdot b$	0



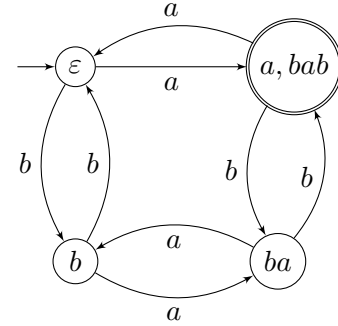
Does not accept \mathcal{L}_1 , a counter-example is bab . We add b , ba and bab to P .

$P \cdot S$	ε
ε	0
a	1
b	0
ba	0
bab	1
$P \cdot \Sigma \cdot S$	ε
$\varepsilon \cdot a$	1
$\varepsilon \cdot b$	0
$a \cdot a$	0
$a \cdot b$	0
$b \cdot a$	0
$b \cdot b$	0
$ba \cdot a$	0
$ba \cdot b$	1
$bab \cdot a$	0
$bab \cdot b$	0

The table is not consistent: ε and ba are equivalent but $\varepsilon \cdot a$ (resp. $\varepsilon \cdot b$) and $ba \cdot a$ (resp. $ba \cdot b$) are not.

Thus we add a and b to S .

$P \cdot S$	ε	a	b
ε	0	1	0
a	1	0	0
b	0	0	0
ba	0	0	1
bab	1	0	0
$P \cdot \Sigma \cdot S$	ε	a	b
$\varepsilon \cdot a$	1	0	0
$\varepsilon \cdot b$	0	0	0
$a \cdot a$	0	1	0
$a \cdot b$	0	0	1
$b \cdot a$	0	0	1
$b \cdot b$	0	1	0
$ba \cdot a$	0	0	0
$ba \cdot b$	1	0	0
$bab \cdot a$	0	1	0
$bab \cdot b$	0	0	1



The last model accepts \mathcal{L}_2 .

3.3 Exercise

Using active learning, try to find the minimal DFA accepting the language \mathcal{L}_2 of all words on $\Sigma = \{a, b\}$ with the same number of a and b . Is it possible? How and why does the algorithm fail?

Solution

The L^* algorithm will never end, as there is an infinite number of distinguishable prefixes of the form $a^i b^j$ in \mathcal{L}_2 . This is not a surprising result: \mathcal{L}_2 is context-free but not rational, and L^* was only designed to learn rational languages in the first place.