

### Austin ACM SIG KDD – Austin's Big Data Machine Learning Group

# Advanced Machine Learning with Python

**Session 6: Random Forests** 

Ulind Narang 4/20/2016





# Agenda

- Random forests context history and taxonomy of ML algorithms
- Decision Trees
  - Building a Classification Tree
  - Criteria for Splitting: feature space, test function
  - Structure of Decision Tree
- Random Forests
  - Algorithm
  - Building a random forest
  - Parameters: size, depth, weak learner model, objective function, bagging
- scikit-learn Cookbook Python code
  - RandomForestClassifier(...)
  - Code review, Demo
  - Tuning
- Applications ... discussion
  - Text Classification, Face Detection, Object Detection, Kinect
- References





## Sources

- Random forests in the taxonomy of ML algorigthms
- Decision Trees
  - Building a Classification Tree
  - Criteria for Splitting: feature space, test function
  - Structure of Decision Tree
- Random Forests
  - Algorithm
  - Building a random forest
  - Parameters: size, depth, weak learner model,...
- forests... Foundations and Trends in Computer Graphics and Vision, 7(2-3): 81–227, 2011

Criminisi et all. 2011. Decision

 Lectures by Nando de Freitas. Machine Learning - Random forests. University of British Columbia. 2013

- scikit-learn Cookbook Python code
  - RandomForestClassifier(...)
  - Code review, Demo
  - Tuning
- Applications
  - Text Classification, Face Detection, Object Detection, Kinect
- References

scikit-learn.org + Book

- Criminisi et. all 2011
- Nando de Freitas lectures. UBC.
   2013





# Random Forests – brief history

- 90s: ensembles of learners (generic weak classifiers) yields greater accuracy & generalization – particularly true of high dimensional data in real life.
- Combining the ideas of decision trees and ensemble methods gave rise to decision forests, that is, ensembles of randomly trained decision trees.
- Tree training via randomized partitioning of the feature space and use in forests yields superior generalization to both boosting and pruned trained trees, on some tasks.
- Injecting randomness in the forest by randomly sampling the labeled training data (namely "bagging")
- Techniques for predicting forest test error
- (...classification, regression, density estimation, manifold learning, semisupervised learning, and active learning...)





# Random Forests – taxonomy

- ...Paper by Leo Brieman, 2001
- Supervised Learning
  - Decision Trees
  - Ensemble method
    - Averaging Method
      - Forest of Randomized Trees
      - Bagging Methods
    - Boosting Methods
- ...(semi-supervised)
- Unsupervised Learning





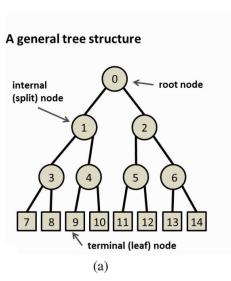
Random Forests

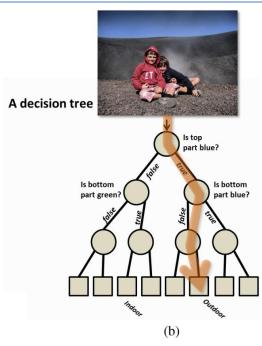
# **DECISION TREES**





## **Decision Trees**





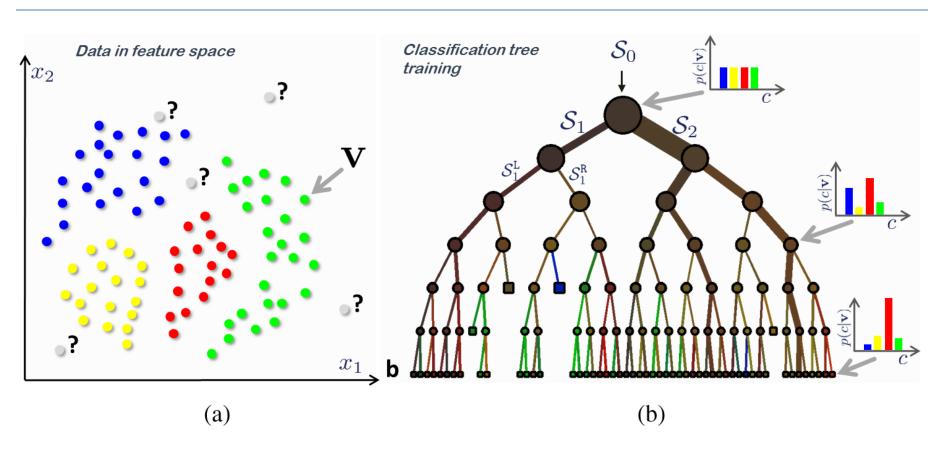
$$\mathcal{S}_{j} = \mathcal{S}_{j}^{\mathtt{L}} \cup \mathcal{S}_{j}^{\mathtt{R}},$$
  
 $\mathcal{S}_{j}^{\mathtt{L}} \cap \mathcal{S}_{j}^{\mathtt{R}} = \emptyset,$ 

- Tree as a special graph, n-ary trees
- Decision Tree set of questions organized in a hierarchical manner and represented graphically as a tree.
- Well functioning tree
  - tests associated with each internal node
  - decision-making predictors associated with each leaf.





# Decision Trees – building a classification tree



Constructing the tree node-by-node ...

$$h(\mathbf{v}, \boldsymbol{\theta}_j) : \mathcal{F} \times \mathcal{T} \to \{0, 1\},$$





# Feature Space

v: a data point denoted by  $\mathbf{v} = (x_1, x_2, \dots, x_d) \in \mathcal{F}$ 

 $x_i$ : represent some attributes of the data point - features

**F**: Feature space, d: dimensionality of feature space

...not all features are 'of interest'. So, extract only a small portion as needed -

$$\phi(\mathbf{v}) = (x_{\phi_1}, x_{\phi_2}, \dots, x_{\phi_{A'}}) \in \mathcal{F}^{d'} \subset \mathcal{F}$$





## **Test Function**

$$h(\mathbf{v}, \boldsymbol{\theta}_j) : \mathcal{F} \times \mathcal{T} \to \{0, 1\}$$

0,1: False and True

 $\theta_j \in \mathcal{T}$ : parameters of test function at the jth split node.

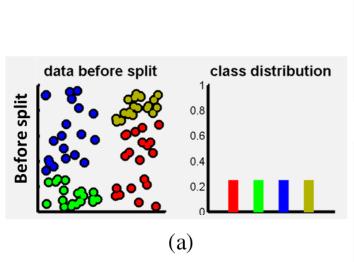
Data point v arriving at the split node is sent to its left or right child according to Test Function

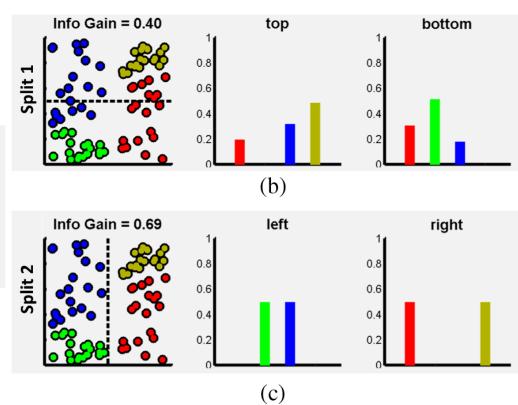




# Criteria for Splitting: Information Gain

Information Gain for discrete non-parametric distributions



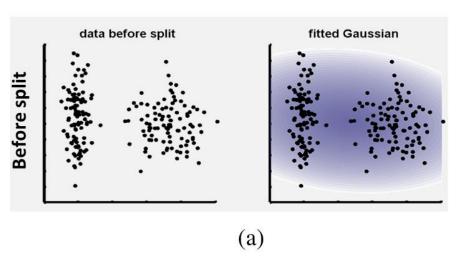


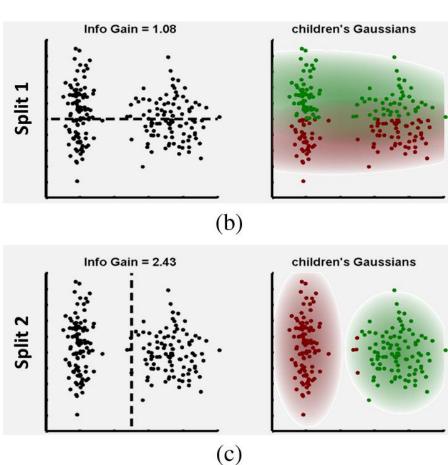




# Criteria for Splitting: Information Gain

## Information Gain for continuous parametric densities

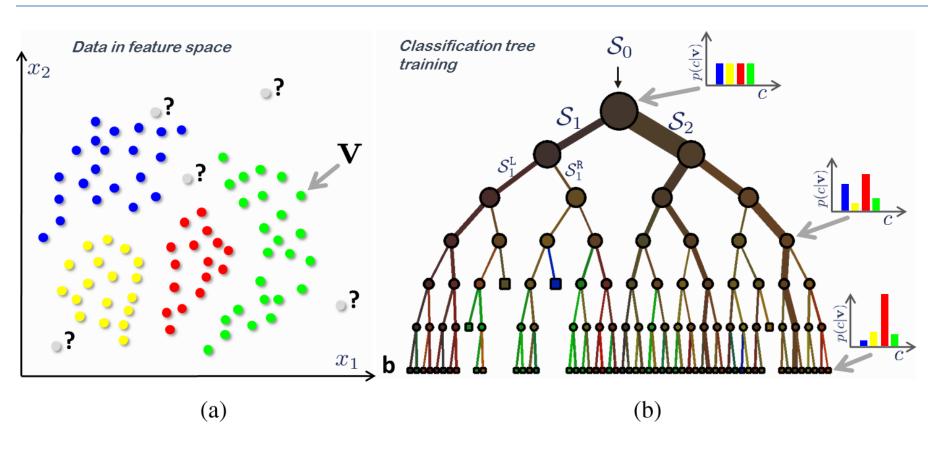








# Decision Trees -> Classification Tree



 Leaf nodes contain a predictor/estimator associating an output (a.k.a. Class) with input v





## Structure of Decision Tree

- Node Split: weak learner model, testing function
  - Gini impurity: purity of node
  - Entropy: Information gain reduction in entropy
  - ...leads to automatic creation of decision trees.
- How many branches does a node have?
  - Binary, n-ary
- What is the depth of the tree?
  - When to stop growing branches
    - When maximum depth has been reached
    - Node contains too few training points





Random Forests

# **RANDOM FORESTS**





# Algorithm

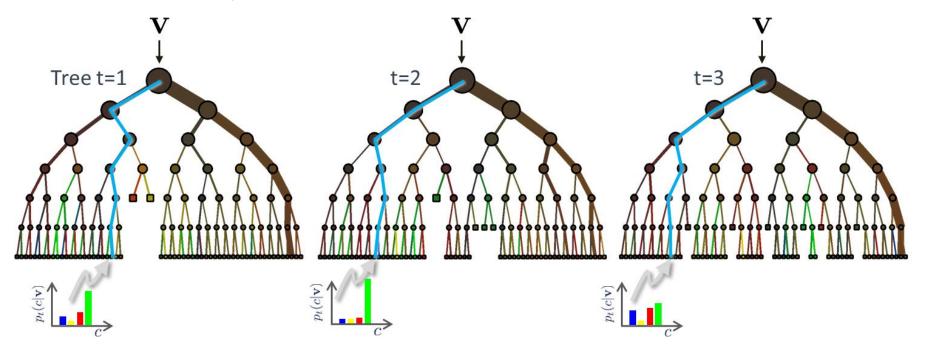
- Draw a bootstrap sample from training data
- Grow a RF tree to the bootstrapped data:
  - Select m variables from p variables
  - Pick the best variable/splitting point among the m
  - Split the node into two child nodes
- Output ensemble of Trees





# Building a Random Forest for Classification

**Problem Statement:** Given a labeled training set learn a general mapping which associates previously unseen test data with their correct classes.

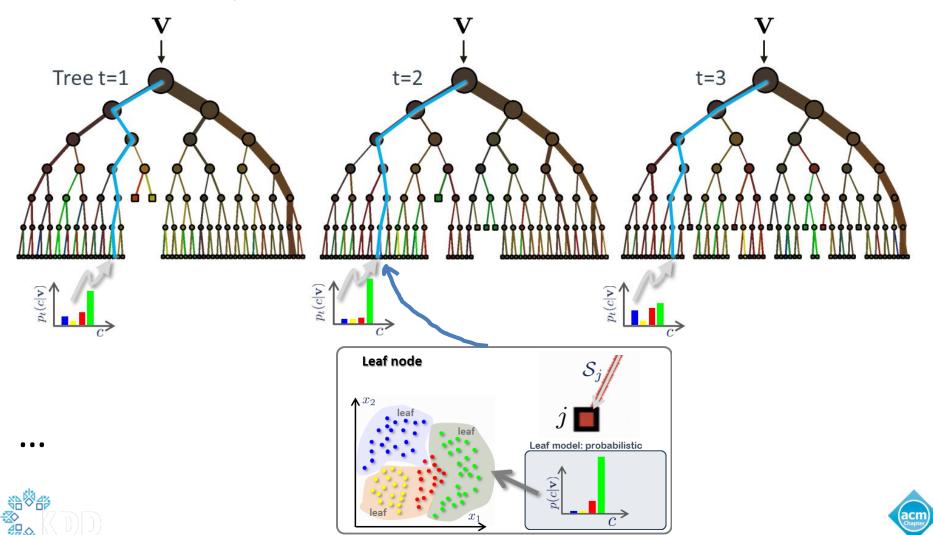






# Building a Random Forest for Classification

**Problem Statement:** Given a labeled training set learn a general mapping which associates previously unseen test data with their correct classes.



## **Model Parameters**

- Forest size (number of trees)
- Depth of Trees
- Amount of randomness and its type
  - Number of samples per node, criteria for selecting samples
- Choice of weak learner model
  - straight line, adaptive line, conical
- Training objective function
  - entropy, gini impurity
- Choice of features in practical applications
- Multiple Classes and Training Noise
- → Affect forest predictive accuracy and computational efficiency and...



**Random Forests** 

# SCIKIT-LEARN COOKBOOK PYTHON CODE - DEMO





# RandomForestClassifier(...)

- class sklearn.ensemble.RandomForestClassifier( n\_estimators=10, criterion='gini', max\_depth=None, min\_samples\_split=2, min\_samples\_leaf=1, min\_weight\_fraction\_leaf=0.0, max\_features='auto', max\_leaf\_nodes=None, bootstrap=True, oob\_score=False, n\_jobs=1, random\_state=None, verbose=0, warm\_start=False, class\_weight=None)
- A random forest is a meta estimator that fits a number of decision tree classifiers on various sub-samples of the dataset and use averaging to improve the predictive accuracy and control over-fitting. The sub-sample size is always the same as the original input sample size but the samples are drawn with replacement if bootstrap=True (default).





# RandomForestClassifier(...)

PARAMETERS	ATTRIBUTES	METHODS
n_estimators criterion max_features max_depth min_samples_split min_samples_leaf min_weight_fraction_leaf max_leaf_nodes bootstrap oob_score n_jobs random_state verbose warm_start class_weight compute_importances	estimators_ classes_ n_classes_ n_features_ n_outputs_ feature_importances_ oob_score_ oob_decision_function_	apply(X) fit(X, y) fit_transform(X[,y]) get_params([deep]) predict(X) predict_log_proba(X) predict_proba(X) score(X, y[, sample_weisght]) set_params(**params)





# Code Review...DEMO

# **DEMO**

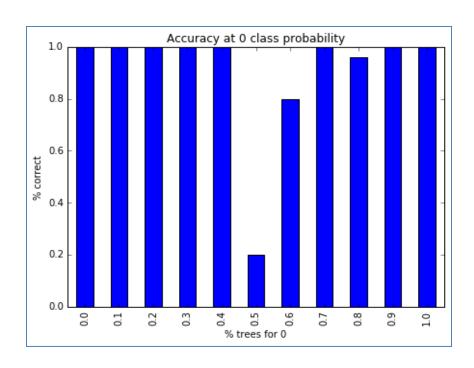


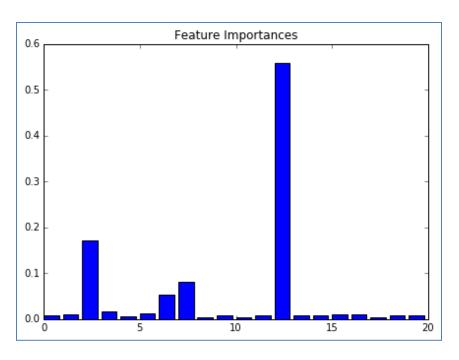


## Results of Text's code run: Random Forests

• Accuracy: 0.994

Total Correct: 994









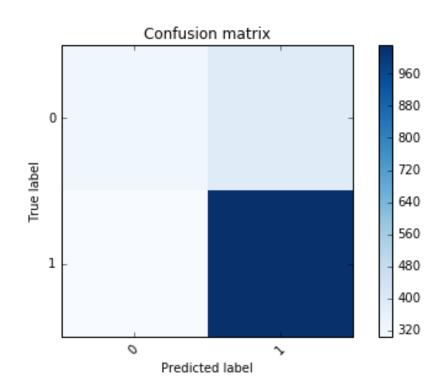
# Model Evaluation: Accuracy, Confusion Matrix

- Accuracy: 0.661321671526
- Confusion Matrix for parameter value = auto number of features = 4

### Values -

[[ 330 392] [ 304 1032]]

Plot -





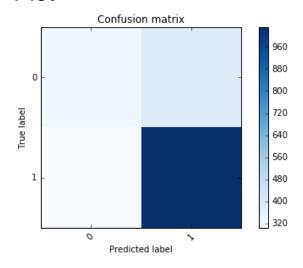


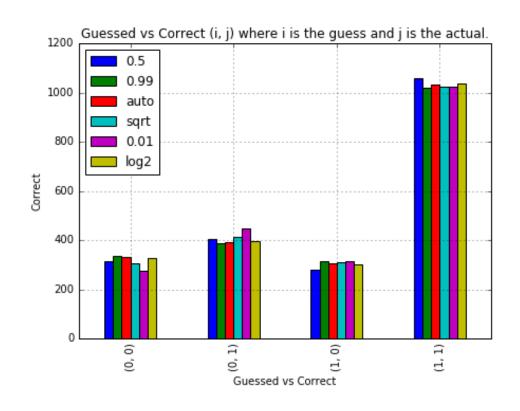
### Model Evaluation: Confusion Matrix

- Confusion Matrix
  - For parameter value = 'auto', Number of features = 4
  - Values -

[[ 330 392] [ 304 1032]]

• Plot -



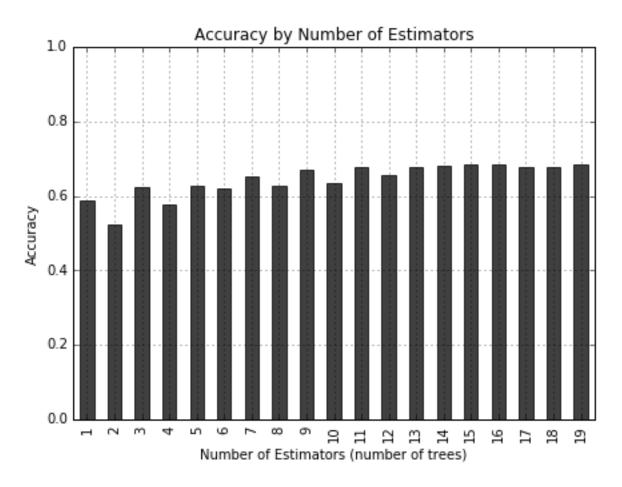






# Accuracy - by Number of Trees

## Number of Trees = 20







**Random Forests** 

# SCIKIT-LEARN COOKBOOK PYTHON CODE - TUNING





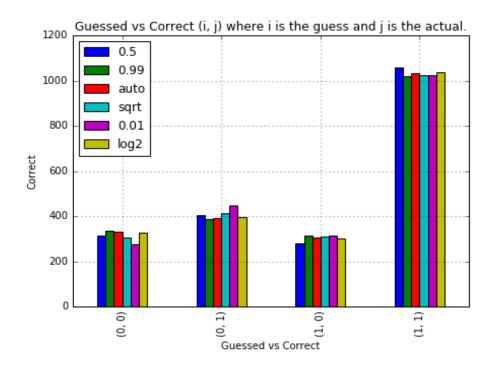
# Tuning – Number of Features

### Confusion Matrix for various number of features:

	0.5	0.99	auto	sqrt	0.01	log2
0	281	294	268	300	269	297
1	422	409	435	403	434	406
2	292	275	269	280	275	266
3	981	998	1004	993	998	1007

### This is Random Forest Classifier with:

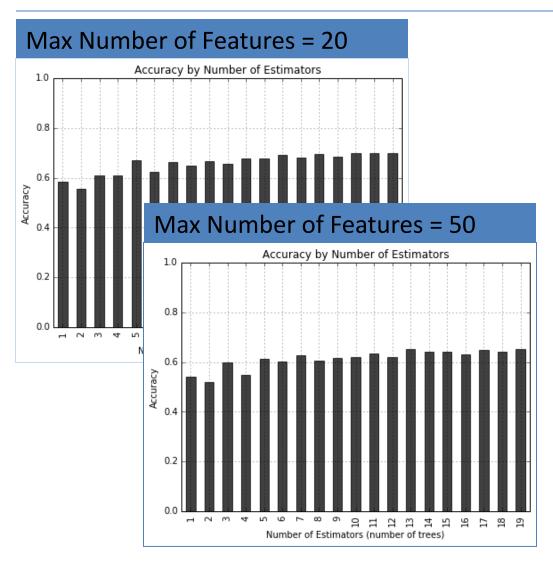
- Number of Samples = 10000
- Number of Features = Varies
- Number of Trees = 20
- Depth of Trees = 2
- Node Splitting Criterion = 'gini'
- Number of cores = 1







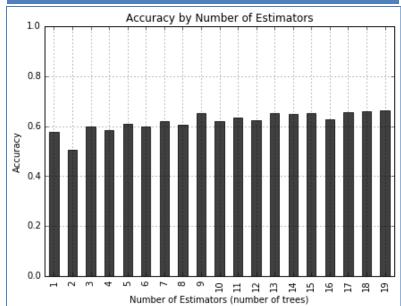
# Tuning – Number of Features



### This is Random Forest Classifier with:

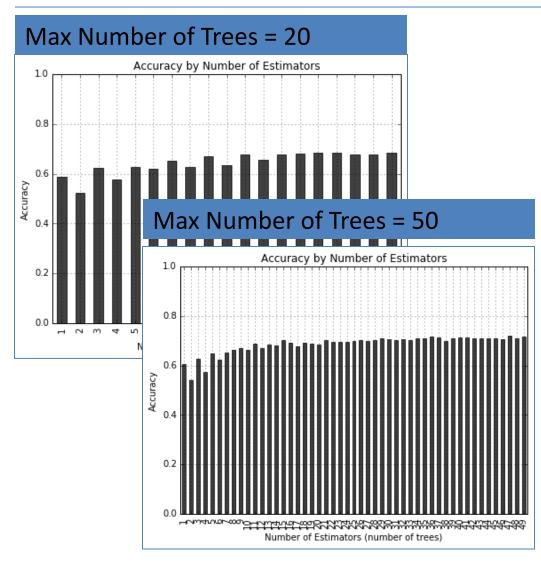
- Number of Samples = 10000
- Number of Features = Varies
- Number of Trees = 1 to 20
- Depth of Trees = 2
- Node Splitting Criterion = 'gini'
- Number of cores = -1

### Max Number of Features = 100





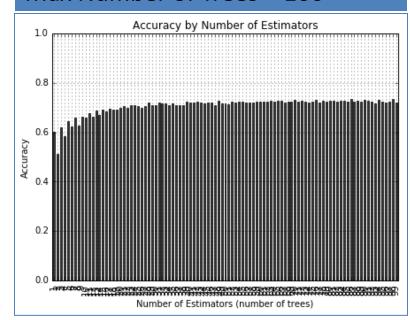
# Tuning – Number of Trees



### This is Random Forest Classifier with:

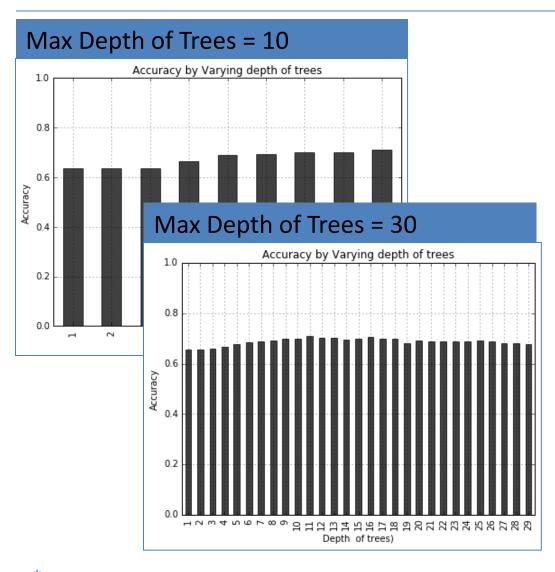
- Number of Samples = 10000
- Number of Features = 20
- Number of Trees = Varies
- Depth of Trees = 2
- Node Splitting Criterion = 'gini'
- Number of cores = 1

### Max Number of Trees = 100





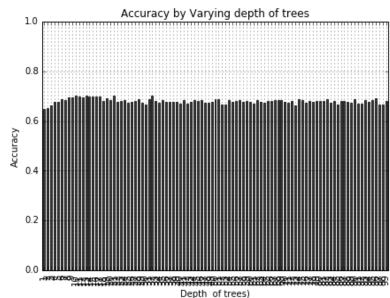
# Tuning – Depth of Trees



#### This is Random Forest Classifier with:

- Number of Samples = 10000
- Number of Features = 20
- Number of Trees = 20
- Depth of Trees = Varies (...crazy)
- Node Splitting Criterion = 'gini'
- Number of cores = 1

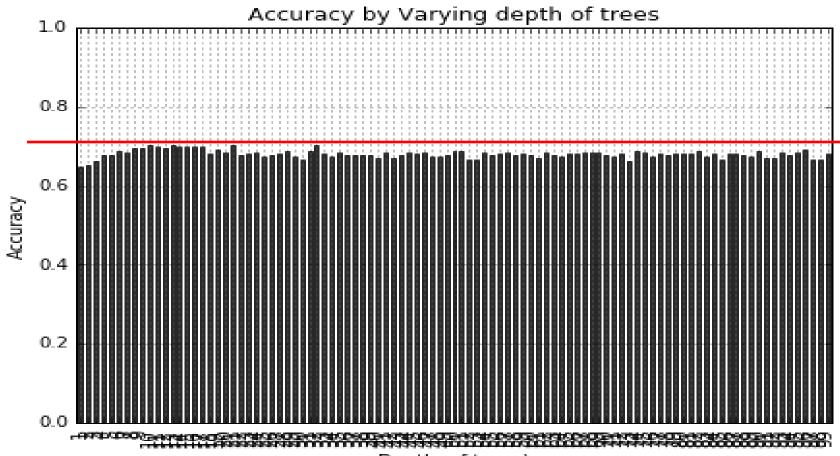
### Max Depth of Trees = 100





# Tuning – Max Depth of Trees = 100 (crazy...)

### Max Depth of Trees = 100







# Tuning – Number of cores

This is Random Forest Classifier with:

- Number of Samples = 10000
- Number of Features = 20
- Number of Trees = 20
- Depth of Trees = 2
- Node Splitting Criterion = 'gini'
- Number of cores = Varies

My laptop is i5 (2 cores, 4 logical processors), Win 7

### **Number of Cores**

Number of processors: -1 Time in seconds: 0:00:00.249615

Number of processors: 1 Time in seconds: 0:00:00.156009

Number of processors: 2 Time in seconds: 0:00:00.249615

Number of processors: 3 Time in seconds: 0:00:00.249614

Number of processors: 4 Time in seconds: 0:00:00.234014

Number of processors: 10 Time in seconds: 0:00:00.234008





Random Forests

# **APPLICATIONS**





# Applications of random decision forests

- Scene recognition in photos
- Object recognition in images
- Automatic diagnosis from radiological scans
- Semantic text parsing
- Text classification
- Face Detection
- Object Detection
- Kinect





# References

- scikit-learn.org. Random Forests. <a href="http://scikit-learn.org/stable/modules/ensemble.html#forests-of-randomized-trees">http://scikit-learn.org/stable/modules/ensemble.html#forests-of-randomized-trees</a>
- Criminisi et all. Decision forests: A unified framework for classification, regression, density estimation, manifold learning and semi-supervised learning. Foundations and Trends in Computer Graphics and Vision, 7(2-3): 81–227, 2011
- Denil et all: Narrowing the Gap Random Forests In Theory and In Practice.
- <u>Nando de Freitas</u>. Machine learning Random forests <a href="https://www.youtube.com/watch?v=3kYujfDgmNk">https://www.youtube.com/watch?v=3kYujfDgmNk</a>
- Decision Tree Learning
   https://en.wikipedia.org/wiki/Decision\_tree\_learning





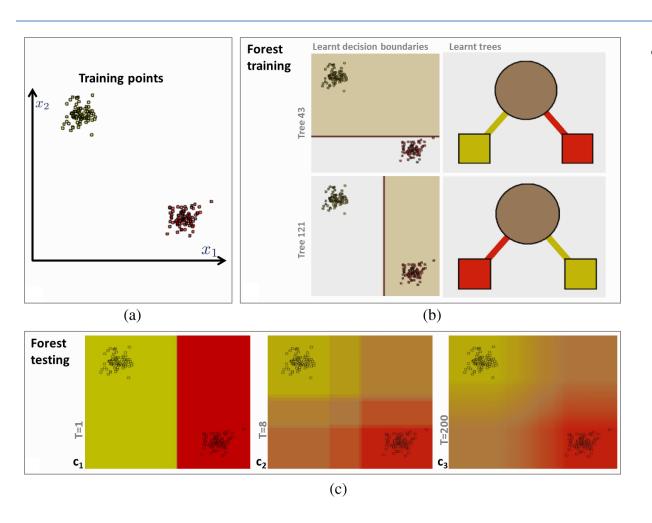
Random Forests

# **BACKUP**





## Model Parameter – Forest Size

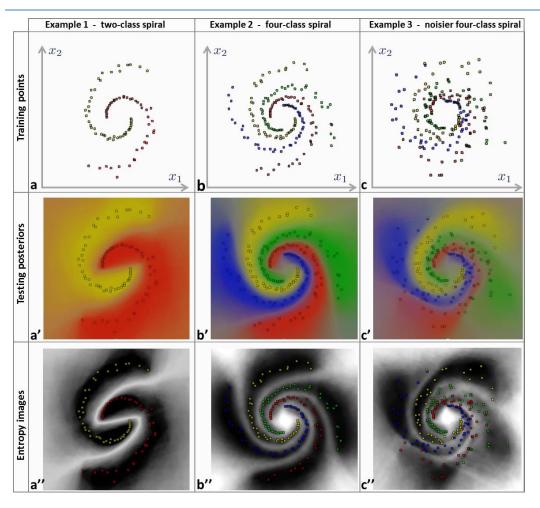


 Increasing the forest size shows better results





## Model Parameter – Multiple Classes and Training Noise

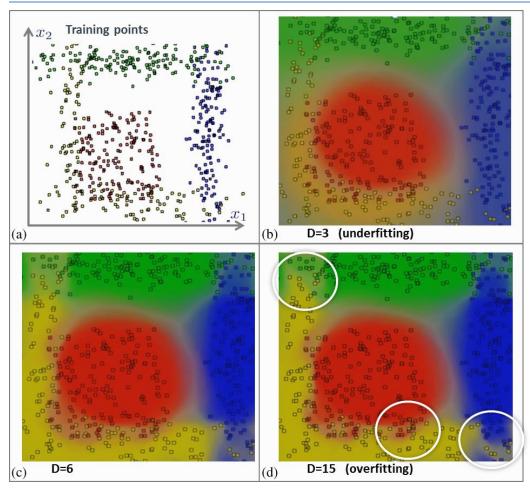


- a, b, c: 2-class spiral, 4-class spiral and another 4-class spiral with noisier point positions, respectively
- a',b',c': Corresponding testing posteriors.
- a", b", c": Corresponding entropy images (brighter for larger entropy).
- The classification forest can handle both binary as well as multi-class problems. With larger training noise the classification uncertainty increases (less saturated colors in c and less sharp entropy in c).





# Model Parameter – Tree Depth

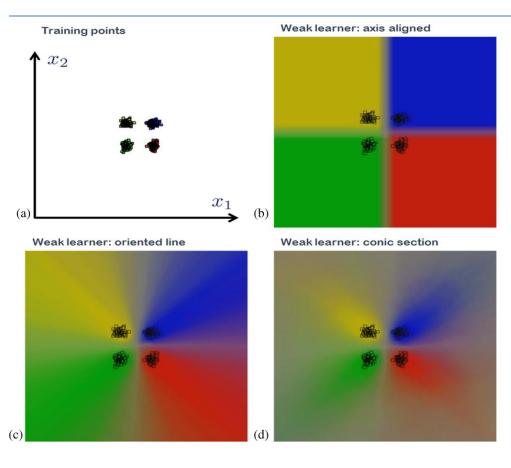


- (a) Training points(b,c,d) Testing posteriors for different tree depths.
- The tree depth is a crucial parameter in avoiding underor over-fitting.





# Model Parameter – Weak Learner



- a) A four-class training set.
- b) The testing posterior for a forest with axis-aligned weak learners. In regions far from the training points the posterior is overconfident.
- c) The testing posterior for a forest with oriented line weak learners.
- d) The testing posterior for a forest with conic section weak learners.
- Increasing *D increases the confidence* of the output (for fixed weak learner)
- Also consider the fact that axis aligned tests are extremely efficient to compute.
- So, the choice of the specific weak learner has to be based on considerations of both accuracy and efficiency and depends on the specific application at hand.





# Impurity Measures

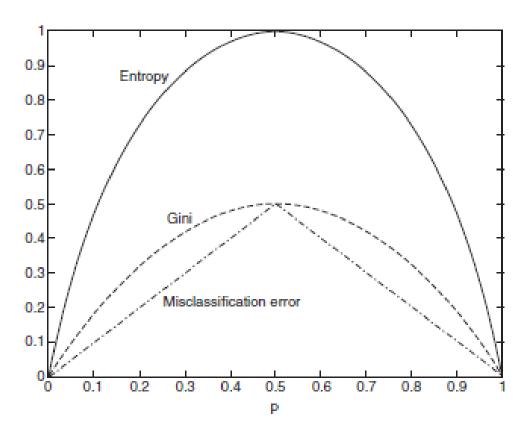


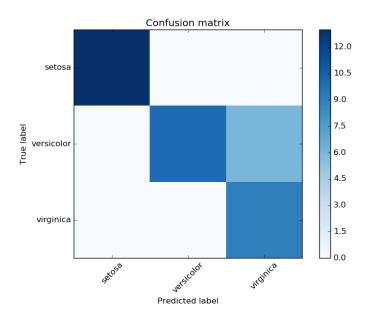
Figure 4.13. Comparison among the impurity measures for binary classification problems.

Reference: https://www-users.cs.umn.edu/~kumar/dmbook/ch4.pdf





### **Confusion Matrix**

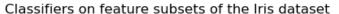


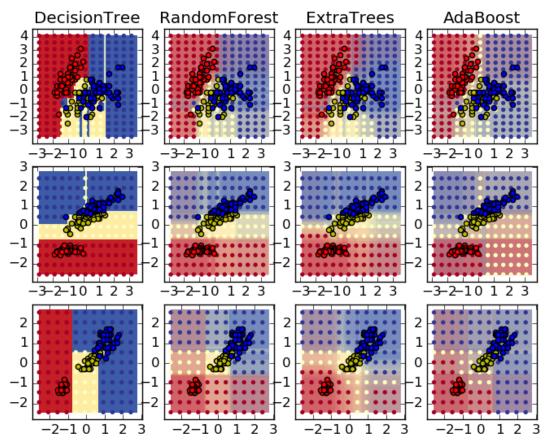
http://scikit-learn.org/stable/auto\_examples/model\_selection/plot\_confusion\_matrix.html





### Decision surfaces of ensembles of trees on the iris dataset





http://scikit-learn.org/stable/auto\_examples/ensemble/plot\_forest\_iris.html#example-ensemble-plot-forest-iris-py





