



ULISES SANTANA SUÁREZ

CITY: Las Palmas, 35012 Las Palmas (SPAIN)

AGE: 28

EMAIL: ulisesantana@gmail.com

SKYPE: [ulisesantana](#)

ABOUT ME

I have been an internet boy since I was a kid. My geekness grew up with me across the years and finally made me fall in love with the code. Now I am learning all the basics to become a full stack javascript developer.

Also, I am a proactive person who loves optimization. When I was entrepreneur I learned a lot about productivity, project management and agile methodologies.

I feel fine with OS X, but I really enjoy coding in Linux.

WORK EXPERIENCE

JUNIOR BACKEND DEVELOPER

06/2017 - PRESENT

KENTECH, LAS PALMAS (SPAIN)

In practice work as a full stack developer, since I am involved in frontend and backend features. Also I help on another kind of tasks as deploying releases and environments maintenance.

SKILLS: NodeJS, AngularJS, Bootstrap 3, Socket.io, PHP7, MySQL, MongoDB, Docker, Gitlab, Nginx, WordPress, Office365, Trello, Toggl, Jira, Confluence, Visual Studio Code.

WEB APPLICATION DEVELOPMENT INTERNSHIP

03/2017 - 05/2017

KENTECH, LAS PALMAS (SPAIN)

Kentech is a gambling software development company. In a 9-weeks-long internship I passed through 3 different departments: Quality Assurance, Frontend and Backend. This fact gave me the opportunity to see the software development from three different perspectives.

SKILLS: NodeJS, Symfony, Twig, Bootstrap 3, PHP7, Redis, Gitlab, Docker, WordPress, Trello, Toggl, Jira, Confluence, Visual Studio Code.

WEB DEVELOPER

04/2016 - 10/2016

CMAS DIGITAL, MASPALOMAS (SPAIN)

I was the web developer in a small studio of web development and digital marketing. Also, I took care of everything related to new technologies and information management in the company, attending customers, project management and making wireframes for the different web projects.

SKILLS: HTML5, CSS3, Bootstrap 3, JS, PHP5, LAMP Stack, WordPress, G Suite, Scrum, Trello, Toggl, Kanban, UI/UX, Gitkraken, Atom, Pingendo, Customer Management, Project Management.

SOCIAL MEDIA MANAGER & COPYWRITER / CO-FOUNDER

02/2013 - 06/2015

MOKAPS, LAS PALMAS DE GRAN CANARIA (SPAIN)

For two and a half years I worked creating content and executing plans in different channels based on costumers objectives, interacting with communities, keeping active listening and resolving reputation crisis with a community manager under my charge. As a copywriter I wrote all the content for the different blogs that we managed. I also made the content insertion in web projects using HTML and CSS.

SKILLS: Community Management, Social Media Strategy, Content Generation, Business Management, Digital Marketing, HTML5, CSS3, WordPress, G Suite, Scrum, Kanban, Trello, Toggl, Slack, Hootsuite, Sprout Social, Google Sites, Customer Management, Project Management.



EDUCATION AND TRAINING

HIGHER TECHNICIAN IN DEVELOPMENT OF WEB APPLICATIONS

09/2015 - 06/2017

C.I.F.P. VILLA DE AGÜIMES, CRUCE DE ARINAGA (SPAIN)

2-years course of Website Applications Development. Equivalent to The Higher Certificate.

SKILLS: HTML5, CSS3, SQL, Java, PHP5, JS, jQuery, MVC, Bootstrap 3.

EQF LEVEL: 5



LANGUAGES

SPANISH

NATIVE

ENGLISH

B1



AWARDS

HACK FOR GOOD

03/2017

LAS PALMAS DE GRAN CANARIA (SPAIN)

Second place at Hackathon *Hack For Good* from Las Palmas. A 36-hours-long hackathon to create a tech solution for a social good.

PROJECT: Aprende con Amidi, a question quiz for learn Canarian culture build as progressive web app. Canarian culture is losing spreadness, so we try to increment the spreadness making a multiplatform app for being used for everybody who want to learn and for teaching on schools.

We also was choosen for Hack For Good: Big Day. A selection of the 5 most evolutioned projects from all the second and third prices over the country (Hack for Good 2017 was an event celebrated at the same time on 14 cities).

STARTUP WEEKEND GRAN CANARIA

03/2016

LAS PALMAS DE GRAN CANARIA (SPAIN)

First place at Hackathon *Startup Weekend Gran Canaria 2016*. A 54-hours-long hackathon to create a startup. I worked in an English-speaking team.

PROJECT: BasketUp (<http://basketup.tech>), a big data basketball analytics web app using just 3 smartphones for ball tracking.