

Warrior Abilities

Lucky Weapon:

Lucky Roll:

Languages:

Threat Range: Crit Die/Table:

Action Dice:

2nd 3rd

Deed Die:

Signature Mighty Deed:

Add LUCK to Initative, Mighty Deeds of Arms

Common

Balance (AGI) Jump (AGI) Climb (STR or AGI) Smash (STR)

Character Info

Max

Hit Die

AC

Speed

Listen (LUC) Search (INT)

Sneak/Hide (AGI)

Curr

HP

Skills Life Skills

Unsteady

Base Speed

d10 untrained/d20 trained

Weapons

Weapon To Hit Damage Range Description d10 untrained/d20 trained Equipment

Saving Throws

Extra Bonuses

PER

Extra Bonuses

Extra Bonuses

_UC

Extra Bonuses

Fortitude Reflex Will

Reflex Willpower Fortitude **Bonus** Bonus Bonus

Armor

AC CHK Speed Fumble Bonus Penalty Penalty Die Armor