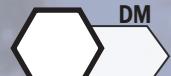


## CORE CHARACTERISTICS



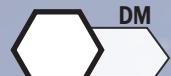
STRENGTH



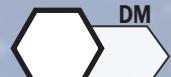
DEXTERITY



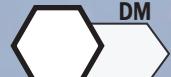
ENDURANCE



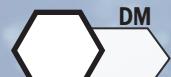
INTELLECT



EDUCATION



SOCIAL



MORALE



LUCK



SANITY



CHARM



PSIONIC



OTHER

## PERSONAL DATA FILE

NAME:

AGE:

SPECIES:

GENDER:

TRAITS:

HOMeworld

RADS:

## CAREERS

CAREER

TERMS

RANK

## SKILLS

Untrained:

TRAINING IN SKILL:

TRAINING PERIODS COMPLETE:

WEEKS:

STUDY PERIOD

Admin	Explosives	Navigation
Advocate	Flyer (Airship)	Persuade
Animals ( )	Flyer ( )	Pilot (Small Craft)
Athletics (Strength)	Flyer ( )	Pilot (Spacecraft)
Athletics (Dexterity)	Gambler	Pilot (Capitol Ship)
Athletics (Endurance)	Gunner (Turret)	Profession ( )
Art	Gunner ( )	Profession ( )
Art	Gun Combat (Slug)	Profession ( )
Art	Gun Combat (Energy)	Recon
Astrogation	Gun Combat (Archaic)	Science ( )
Broker	Hvy Weapons (Vehicle)	Science ( )
Carouse	Hvy Weapons ( )	Science ( )
Deception	Investigate	Seafarer ( )
Diplomat	Jack of all Trades	Seafarer ( )
Drive (Wheeled)	Language ( )	Stealth
Drive ( )	Language ( )	Steward
Electronics (Comms)	Language ( )	Streetwise
Electronics (Comp)	Leadership	Survival
Electronics (RemOps)	Mechanic	Tactics (Military)
Electronics (Sensors)	Medic	Tactics (Navy)
Engineer (M-Drive)	Melee (Blade)	Vacc Suit
Engineer (J-Drive)	Melee (Bludgeon)	
Engineer (Power)	Melee (Unarmed)	
Engineer (Life Support)	Melee (Natural)	

## FINANCES

MONTHLY SHIP PAYMENTS:

Cr.

PENSION: Cr.

CASH ON HAND: Cr.

DEBT: Cr.

LIVING COST: Cr.

## ARMOUR

TYPE	TL	PROTECTION	RADS	KG	OPTIONS

## WEAPONS

WEAPON	TRAITS	TL	RANGE	SHORT	LONG	EXT	DAM	KG	RNDS / MAG

## AUGMENTS

TYPE	TL	IMPROVEMENT

## EQUIPMENT

TYPE	MASS	TYPE	MASS

TOTAL MASS CARRIED:

## BACKGROUND NOTES

### ALLIES

NAME:

(+)

NOTES:

### CONTACTS

(+)

NAME:

NOTES:

### RIVALS

(+/-)

NAME:

NOTES:

### ENEMIES

(-)

NAME:

NOTES:

## PERSONAL DATA FILE

TITLE:

NAME:

RACE:

### BASE CHARACTERISTIC VALUES

STR

END

EDU

DEX

INT

SOC

### WOUNDS

TYPE

LOCATION

RECOVERY PERIOD

NOTES

### PREVIOUS HISTORY