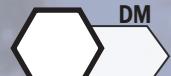


CORE CHARACTERISTICS



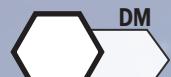
STRENGTH



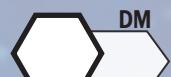
DEXTERITY



ENDURANCE



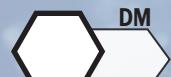
INTELLECT



EDUCATION



SOCIAL



MORALE



LUCK



SANITY



CHARM



PSIONIC

OTHER CHARACTERISTICS

PERSONAL DATA FILE

NAME:

AGE:

SPECIES:

GENDER:

TRAITS:

HOMeworld

RADS:

CAREERS

CAREER

TERMS

RANK

SKILLS

Untrained:

TRAINING IN SKILL:

TRAINING PERIODS COMPLETE:

EXP:

WEEKS:

STUDY PERIOD

Admin	Explosives	Navigation
Advocate	Flyer (Airship)	Persuade
Animals ()	Flyer ()	Pilot (Small Craft)
Athletics (Strength)	Flyer ()	Pilot (Spacecraft)
Athletics (Dexterity)	Gambler	Pilot (Capitol Ship)
Athletics (Endurance)	Gunner (Turret)	Profession ()
Art	Gunner ()	Profession ()
Art	Gun Combat (Slug)	Profession ()
Art	Gun Combat (Energy)	Recon
Astrogation	Gun Combat (Archaic)	Science ()
Broker	Hvy Weapons (Vehicle)	Science ()
Carouse	Hvy Weapons ()	Science ()
Deception	Investigate	Seafarer ()
Diplomat	Jack of all Trades	Seafarer ()
Drive (Wheeled)	Language ()	Stealth
Drive ()	Language ()	Steward
Electronics (Comms)	Language ()	Streetwise
Electronics (Comp)	Leadership	Survival
Electronics (RemOps)	Mechanic	Tactics (Military)
Electronics (Sensors)	Medic	Tactics (Navy)
Engineer (M-Drive)	Melee (Blade)	Vacc Suit
Engineer (J-Drive)	Melee (Bludgeon)	
Engineer (Power)	Melee (Unarmed)	
Engineer (Life Support)	Melee (Natural)	

FINANCES

MONTHLY SHIP PAYMENTS:

Cr.

PENSION: Cr.

CASH ON HAND: Cr.

DEBT: Cr.

LIVING COST: Cr.

ARMOUR

TYPE	TL	PROTECTION	RADS	KG	OPTIONS

WEAPONS

WEAPON	TRAITS	TL	RANGE	SHORT	LONG	EXT	DAM	KG	RNDS / MAG

AUGMENTS

TYPE	TL	IMPROVEMENT

EQUIPMENT

TYPE	MASS	TYPE	MASS

TOTAL MASS CARRIED:

BACKGROUND NOTES

ALLIES

NAME:

(+)

NOTES:

CONTACTS

(+)

NAME:

NOTES:

RIVALS

(+/-)

NAME:

NOTES:

ENEMIES

(-)

NAME:

NOTES:

PERSONAL DATA FILE

TITLE:

NAME:

RACE:

BASE CHARACTERISTIC VALUES

STR

END

EDU

DEX

INT

SOC

WOUNDS

TYPE

LOCATION

RECOVERY PERIOD

NOTES

PREVIOUS HISTORY