

Project TODO

Product Specification

Editable AI Notes

2099-09-09 - Rev 1 - Initial Scope

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Introduction

During the initial design phase of 'TODO' way back in the year 2022, we noticed that the feedback the last 77 years has been around the scope of notes not being editable. This was picked up during the 20 year beta test, 30 year usage and 27 years retrospective analysis.

The update we will be providing is a mixture of two requirements, the need to edit notes, instead of just completing and adding a new one if someone makes a mistake and wants to edit the note. In addition to this the use of new quantum neural interfaces used by skynet to update the notes through neural interlinks provided by skynet API.

Overview

CURRENT STATUS: elaboration

STAKEHOLDERS: Jon Conner, Sarah Conner, Bill, Ted

The project aim is to increase the editability of the TODO, through neural interface link via the skynet API to ease and simplify the editing of notes here in the year 2099.

Context

Issue

Users cannot easily edit a todo note once created.

Goal

To have users be able to think of edits to the todo notes and have those notes changed immediately without touching the keyboard.

Scope

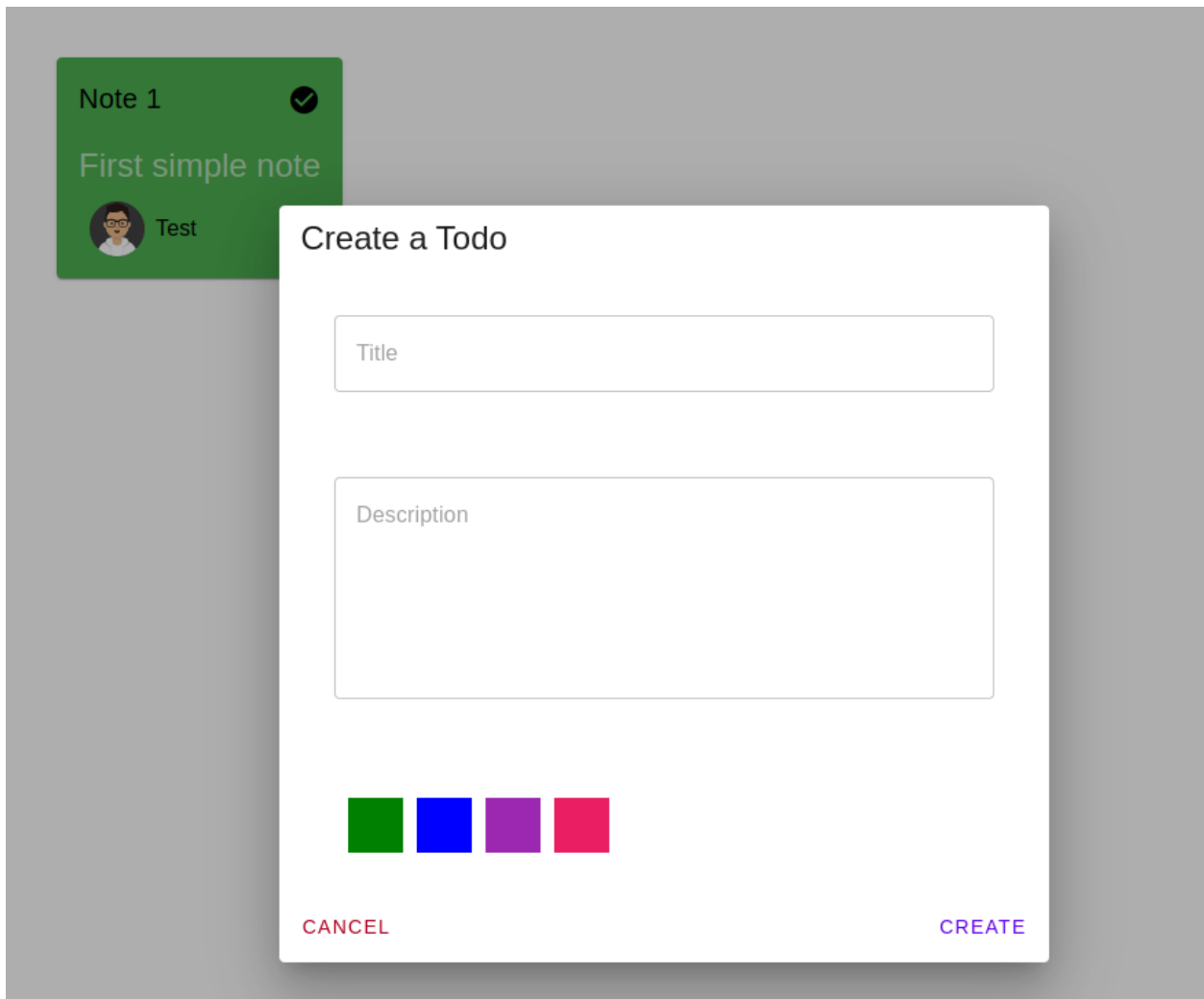
The scope of this feature enhancement is purely restricted to note edits, with the possibility to use the same methods for new notes in a future enhancement, all work should be restricted to note generation, but built to enable future use through modular approaches.

Details

UI Work

There is no real UI work to be completed on this scope of work. All work will be centered around API integration of the skynet interface for mind data transfer.

However we do need to add a few notifications around the current 'Create a Todo' input form as we use it for preloading data from the todo in edit mode.



The image displays a 'Create a Todo' modal form overlaid on a grey background. The modal is white and contains the following elements:

- Title:** A single-line text input field.
- Description:** A multi-line text input field.
- Color Selection:** Four colored squares (green, blue, purple, pink) for selecting a note color.
- Buttons:** 'CANCEL' (red text) and 'CREATE' (purple text) buttons at the bottom.

In the background, a green note card is visible with the text 'Note 1', 'First simple note', and a user profile icon labeled 'Test'.

As shown above, when a user inputs data, they can create a note. The new work will involve re-using this modal to edit data, preloading it with the note data we edit when a user clicks on a note.

The skynet interface will 'sense' when the form is loaded, thinking of new text, will apply the text to the form without using the keyboard through subsequent API changes.

API Work

A new route in the socket API should be generated to handle outbound data captured through skynets API link. An RandD grace time will be provided for testing connections on skynets API and crafting requests and responses.

See skynet API for language detection through neural nets.

<https://skynet.com/neural-interface>

Once the correct method of communication is worked out, we should continue with integrating this into a socket response to the UI, allowing the todo create form to accept new 'thought data'.

COMMENTS

Please provide feedback

This is an initial product scope that will be distributed to all concerned, notes should be tracked on feedback by all concerned below.