

EUFW Character Map

"Basic"

WPC

Daniel, the Pyromancer

- 1975-1990 story arch
- Human spiritually-aligned follower, brought into the main pyromancer coven to aid in the "Ultimate" War.

Gwilyn, the Master Pyromancer*

- 1975-1990 story arch
- Master pyromancer, often overshadowed by his father, Morhus, and lamed by following the guidance of his brother, Niall.
- Interested in the faerie, Hayleigh, due to her lack of knowledge of her own power.

Hayleigh, the Necromancer

- 1975-1990 story arch
- Faerie, injured in the past as a child by the flames of the pyromancer coven, "corrupting" her powers.
- Daughter of a pixie and a human.

Izzy, the Dragon

- 1980-1990 story arch
- Twin daughter of + Grandmaster Dragon.
- Selected for the "Emblem" and flees to explore herself.

Jubilee, the Assassin of Yards in Temple

- 1990s story arch
- Fleeing from being a member of the royal court
- Mysterious notes, never completely understood or revealed

Niall, the Alomancer/Diviner*

- 1975-1990 story arch
- The "weaker" twin between himself and his sister, Hannah.
- Viewed as a broken, lonely character, until Hayleigh sees the value in his ever correct predictions of the future.

Cross paths

Cross paths

Cross paths

Cross paths

Jubilee

~~Cross paths~~

Daniel

~~Cross paths~~

Céilich, the
Forgotten

- 1990's story arch
- Friend of Yehonatan
- Vengeful hexer with a part of abuse, entering the Great "Ultimate" war to find self-value and gain selfish rewards.

~~Cross paths~~

~~Cross paths~~

Ephra, the Engineer
and Sorcerer

- 1985-1990 story arch
- Sorcerer, fascinated by machines, under the apprenticeship of the Master Sorcerer in the main coven.
- Defector at the end of the story, going with Daniel and his Experimental magic, "Mysticism".

Daphne, the Vajra

- 1980-1990's story arch
- Daughter of the Great Warrior, Johannes, and the chieftan behind the demi-gods in the "Ultimate" War

Justus, the
faithful Squire

- 1990's story arch
- Friend of Yehonatan
- Trained in both time magic and guerrilla combat (soft-tight)
- Engineer
- often forgotten, seen only as an academy and viewed as people.

Gardener, the
Knight of Temple

- 1990's story arch
- Friend of Yehonatan
- Brother of Justus
- Tight formal combat by the General, then by Justus (secretly).

Yehonatan, the Court
Magician / Healer

- 1990's story arch
- Simple, quiet, yet inspiring
- Hidden secrets and traumas
- Dies at the end of the story