# TDTS08: Lab Report

Lab 2: Instruction Pipelining

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#### 1 Introduction

The purpose of this lab is to learn how instruction pipelining works and how branch prediction affects the performance of the pipeline.

### 2 Pipeline basics I

II   BII   CO   IO   BII   WB		IF	DA	CO	FO	EX	WB
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Figure 1 – Six stage pipeline.

#### 3 Pipeline basics II

When we have a short pipeline we get less time penalty due to that its only one step that needs redoing and therefore its detected earlier.

	1	2	3	4	5
1	IF	EX			
2		IF	EX		
3			IF	EX	
4				IF	EX

 ${\bf Figure} \ {\bf 2} - {\bf Ideal} \ pipeline \ operation.$ 

	1	2	3	4	5	6
1	IF	EX				
2		IF	EX			
25			IF			
4				IF	EX	
5					IF	EX

 ${\bf Figure} \ {\bf 3} - {\bf Pipeline} \ {\bf operation} \ {\bf during} \ {\bf conditional} \ {\bf jump}.$ 

# 4 Branch prediction

Here we analyze how the different branch prediction algorithms perform.

#### 4.1 Desciption

For each predictor a benchmark was run according to the following command

sim-outorder -bpred  $predictor \sim /\text{TDTS08/bin/go.ss } 3.8$ 

## 4.2 Solution

The performance result can be seen in figure 4 below.



 ${\bf Figure}~{\bf 4}-{\bf Performance}~of~the~different~branch~prediction~algorithms$