

Functional testing

Hypothetical situation: One plus has now released a feature that allows users to play and choose songs by drawing a V on a blank screen without turning on the device.

NB: I choose One plus because that's the phone I use (lolls) and that's the best feature on the phone.

SCENARIO 1	SCENARIO 2	SCENARIO 3
Oneplus launched a quick gesture feature which could be used to launch the music app when the phone screen is off.	Phone is not password protected.	Phone is passworded.
TASK 1	TASK 2	TASK 3
<p>You travelled to a rural area for a picnic. You intend to play music from the home screen when the phone is locked.</p> <p>Your phone screen is off, how do you normally launch your music app?</p>	<p>You have a Bluetooth connected to your phone. You intend to listen to a podcast.</p> <p>When your phone is not passworded, how do you go about playing current music?</p>	<p>Can you launch your music app?</p> <p>Now play a song with the following:</p> <ul style="list-style-type: none">A. When connected to a BluetoothB. Pause the songC. Skip forwardD. Skip backward
SUCCESS METRICS - TASK 1	SUCCESS METRICS - TASK 2	SUCCESS METRICS - TASK 3
<p>If at least 40% of users launch the music app from the music icon on the home screen</p> <p>(We chose below average because there was not a lot of consumer education about the use of the icon)</p>	<p>If at least 30% users launch the music app from the music icon on the home screen.</p> <p>(We considered 30% a good success metrics because the hassles of unlocking phone just to play music is eliminated as such it is okay if more users (60%) go to the home screen to launch the music app from it)</p>	<ol style="list-style-type: none">1. If it does not take more than 12 seconds to complete each task2. User does not experience any frustration. or hassle trying to find associated signs and carry out task3. User is not confused about what which sign to use