Extracted Text Prompts from JSON Files

June 7, 2025

Overview

This document consolidates extracted text prompts from JSON files provided in three separate documents, organized by file name and node ID. Each file's prompts are grouped under a section, with nodes and their corresponding prompt texts listed as subsections. Only string-based `widgets_values` are included, excluding numerical, boolean, or null values. Links to external resources are clickable for easy access. The document merges content from all sources, removing duplicates while preserving unique information.

1 BG_REMOVER_asus.json

1.1 Node: LoadImage (id: 1)

- ComfyUI_00083_.png

1.2 Node: SaveImage (id: 13, 14)

- ComfyUI

2 expand_asus.json

2.1 Node: MarkdownNote (id: 34)

- Outpaint - ComfyUI_examples Overview
- Outpainting - docs.comfy.org Explanation of concepts and step-by-step tutorial

2.2 Node: CLIPTextEncode (id: 6)

- dark blue atmosphere spaceship interior background consists of blurred creating a dreamy and harmonious depth. sharp foreground, soft background, cinematic depth of field, balanced focus

2.3 Node: CLIPTextEncode (id: 7)

- blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

2.4 Node: LoadImage (id: 20)

- ComfyUI_00098_.png

2.5 Node: SaveImage (id: 9)

- ComfyUI

2.6 Node: CheckpointLoaderSimple (id: 29)

- 512-inpainting-ema.safetensors

3 OPENAI_FM_TTS_asus.json

3.1 Node: OpenAIFMNode (id: 1)

- DDTÚ Vakf Kolejleri öyle okullar ki, Ankarann havas gibibir gün bilim, bir gün sanat, ertesi gün robotik kodlamayla karna çkablir.
- Ash
- Playful
- <empty string>

4 lip_sync_asus.json

4.1 Node: LoadAudio (id: 19)

- ff1.mp3

4.2 Node: LoadImage (id: 18)

- ComfyUI_00052_.png

4.3 Node: SaveVideo (id: 20)

- video/ComfyUI
- mp4
- h264

4.4 Node: SONICTLoader (id: 14)

- unet.pth

5 lion_men.json_asus.json

5.1 Node: CLIPTextEncode (id: 6)

- water color base, closeup caged with, scifi 'Residend Evil' evening scenery sky nature, dof, 8k background empty city atomic bomb explosions, chaos acid rain fall

procreate brush style

5.2 Node: **CLIPTextEncode (id: 7)**

- text, watermark, eyes-glow

5.3 Node: **CLIPTextEncode (id: 19)**

- Cinematic atmosphere an anthropomorphic humanoid with an elegant black-feathered lion head, featuring a large, glowing red eye. The creature wears aristocratic, high-fashion clothing with fine textures and golden embroidery. Soft depth of field (DOF), Atmospheric cinematic background with dramatic lighting, subtle fog, and a moody, mysterious ambiance. Slight lens flare and bokeh from distant lights. The scene feels regal, enigmatic, and slightly futuristic.

5.4 Node: **CLIPTextEncode (id: 20)**

- <empty string>

5.5 Node: **LoadImage (id: 77)**

- ComfyUI_00055_.png

5.6 Node: **LoadImage (id: 84)**

- ComfyUI_00054_.png

5.7 Node: **LoadImage (id: 86)**

- ComfyUI_00056_.png

5.8 Node: **SaveImage (id: 9, 18, 76, 87)**

- ComfyUI

5.9 Node: **CheckpointLoaderSimple (id: 4)**

- juggernautXL.safetensors

5.10 Node: **CheckpointLoaderSimple (id: 23)**

- sd_xl_base_1.0.safetensors

5.11 Node: **easy imageRemBg (id: 78)**

- RMBG-1.4
- Preview
- ComfyUI

6 SPACE_gorilla_asus.json

6.1 Node: CLIPTextEncode (id: 6)

- cinematic Portrait photography of a astronaut gorilla head full body, connected by cables, wires, and leds. Wearing VR glasses, it has an attractive transparent iridescent plexiglass body resembling punk plc robots, the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1

6.2 Node: CLIPTextEncode (id: 7)

- blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

6.3 Node: Note (id: 10)

- Prompt: Portrait photography of a astronaut woman head full body, connected by cables, wires, and leds. Wearing VR glasses, she has an attractive transparent iridescent plexiglass body resembling punk plc robots, white bob hair, green beautiful eyes, freckless, the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1
- Negative Prompt: blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

6.4 Node: SaveImage (id: 9)

- ComfyUI

6.5 Node: CheckpointLoaderSimple (id: 4)

- sd_xl_base_1.0.safetensors

7 SPACE_women_asus.json

7.1 Node: CLIPTextEncode (id: 6)

- Portrait photography of a astronaut blonde woman head full body, connected by cables, wires, and leds. Wearing VR glasses, she has an attractive transparent iridescent plexiglass body resembling punk plc robots, beautiful eyes, freckless, the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1

7.2 Node: CLIPTextEncode (id: 7)

- blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

7.3 Node: Note (id: 10)

- Prompt: Portrait photography of a astronaut woman head full body, connected by cables, wires, and leds. Wearing VR glasses, she has an attractive transparent iridescent plexiglass body resembling punk plc robots, white bob hair, green beautiful eyes, freckless, the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1

- Negative Prompt: blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

7.4 Node: SaveImage (id: 9)

- ComfyUI

7.5 Node: CheckpointLoaderSimple (id: 4)

- sd_xl_base_1.0.safetensors

8 SPACE_men_asus.json

8.1 Node: CLIPTextEncode (id: 6)

- Portrait photography of a astronaut men head full body, connected by cables, wires, and leds. Wearing VR glasses, he has an attractive transparent iridescent plexiglass body resembling punk plc robots, beautiful eyes, freckless, the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1

8.2 Node: CLIPTextEncode (id: 7)

- blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

8.3 Node: Note (id: 10)

- Prompt: Portrait photography of a astronaut woman head full body, connected by cables, wires, and leds. Wearing VR glasses, she has an attractive transparent iridescent plexiglass body resembling punk plc robots, white bob hair, green beautiful eyes, freckless, the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1

- Negative Prompt: blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

8.4 Node: SaveImage (id: 9)

- ComfyUI

8.5 Node: CheckpointLoaderSimple (id: 4)

- sd_xl_base_1.0.safetensors

9 toon_asus.json

9.1 Node: CLIPTextEncode (id: 6)

- The image shows a cartoon-style character with blue hair, green skin, and large orange eyes. The character has a wide smile, displaying a happy expression, and is wearing an orange jacket with a blue shirt. The background is in dark blue tones. The character's design gives off a fun and lively impression.

9.2 Node: CLIPTextEncode (id: 7)

- text, watermark

9.3 Node: SaveImage (id: 9)

- ComfyUI

9.4 Node: CheckpointLoaderSimple (id: 4)

- v1-5-pruned-emaonly-fp16.safetensors

10 video_wan_vace_14B_v2v (2).json

10.1 Node: CLIPTextEncode (id: 6)

- The girl is dcreepy face expreesion

10.2 Node: CLIPTextEncode (id: 7)

- JPEG

10.3 Node: MarkdownNote (id: 77)

- Tutorial I
  Causvid Lora extracted by Kijai Thanks to CausVid MIT
  14B Support 480P 720P
  Diffusion Model: wan2.1, ac1 4B fp16.safetensors
  LORA: Wan21 Caus Vid 1 4B T2V lora rank32.safetensors
  It takes about 40 minutes to complete at 81 frames 720P resolution with the RTX 4090. After using Wan21 Caus Vid 1 4B T2V lora rank32.safetensors, it only takes about 4 minutes.
  1.3B Support 480P only
  Diffusion Model: wan2.1, ace 1.3B fp16.safetensors
  LORA: Wan21 Caus Vid 1 idirect 2 T2V 13B lora rank32.safetensors
  Other Models: VAE: wan 2.1 vae.safetensors
  Text encoders: umt5 xxl fp16.safetensors or umt5 xxl fp8 e4m3fn scaled.safetensors

File save location: ComfyUI/models/diffusion_models/, ComfyUI/models/text_encoders/, ComfyUI

10.4   Node: MarkdownNote (id: 115)

- You may need to test different LoRA strength to get the best results. Test within the range of 0.3 to 1. When we were testing the workflow, we found that sometimes there are relatively obvious artifacts when the intensity is around 0.5. The effect is sometimes quite good when it's above 0.7. When the value is too high, it will be overly saturated. – LoRA 0.3 0.5 0.7

10.5   Node: Note (id: 103)

- Since umt5 is a variant based on T5, the input of prompt supports multiple languages. – umt5 T5

10.6   Node: MarkdownNote (id: 116)

- | Model | 480P | 720P | VACE-1.3B: | VACE-14B: |

10.7   Node: MarkdownNote (id: 112)

- Default: steps: 20, cfg: 4.0
  For CausVid LoRA: steps: 2-4, cfg: 1.0

10.8   Node: MarkdownNote (id: 113)

- The generation quality of the 14B model is better, but it takes longer to generate. If you have already downloaded the model, you can choose to directly use the nodes above, or just modify the model loaded by the loader node. The corresponding LoRA should match the Diffusion Model. For example, the LoRA corresponding to the 14B diffusion model is the 14B LoRA. – 14B loader LoRA Diffusion Model 14B diffusion model 14B LoRA

10.9   Node: MarkdownNote (id: 148)

- You can replace this part with another image preprocessor. Related custom node: comfyui controlnet aux

10.10   Node: LoadImage (id: 134)

- ComfyUI_00646_.png

- image

10.11   Node: LoadVideo (id: 145)

- GG0001-0250.mp4

- image

10.12 Node: SaveVideo (id: 114)

- video/ComfyUI
- auto
- auto

10.13 Node: SaveAnimatedWEBP (id: 70)

- ComfyUI
- default

10.14 Node: UNETLoader (id: 106)

- Wan2.1\wan2.1_t2v_14B_fp8_e4m3fn.safetensors
- default

10.15 Node: UNETLoader (id: 108)

- wan2.1_vace_1.3B_fp16.safetensors
- default

10.16 Node: LoraLoader (id: 107)

- lora.TA_trained.safetensors

10.17 Node: LoraLoader (id: 109)

- Wan21_CausVid_bidirect2_T2V_1_3B_lora_rank32.safetensors

10.18 Node: CLIPLoader (id: 110)

- umt5_xxl_fp8_e4m3fn_scaled.safetensors
- wan
- default

10.19 Node: CLIPLoader (id: 111)

- umt5_xxl_fp8_e4m3fn_scaled.safetensors
- wan
- default

10.20 Node: VAELoader (id: 105)

- wan_2.1_vae.safetensors

11 zombie_cyborg_bust_avatar_asus.json

11.1 Node: CLIPTextEncode (id: 6)

- Portrait photography of a full-body cinematic closeup cinematic ugly zombies flesh human face-scorpion head robot the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1

11.2 Node: CLIPTextEncode (id: 7)

- blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

11.3 Node: Note (id: 10)

- Prompt: Portrait photography of a astronaut woman head full body, connected by cables, wires, and leds. Wearing VR glasses, she has an attractive transparent iridescent plexiglass body resembling punk plc robots, white bob hair, green beautiful eyes, freckless, the photo is extremely detailed and realistic, captured in 8k resolution chaos 10 ar 1:1 style raw weird 300 v 6.1

- Negative Prompt: blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

11.4 Node: SaveImage (id: 9)

- ComfyUI

11.5 Node: CheckpointLoaderSimple (id: 4)

- sd_xl_base_1.0.safetensors

12 3d_cartoon_asus.json

12.1 Node: CLIPTextEncode (id: 6)

- This is a vibrant, 3D digital illustration of a cheerful and slightly mischievous cartoon creature. The character is the central focus, presented from the chest up.
  Character Details:
  Face and Skin: The creature has bright lime-green skin with smooth texturing. Its face is dominated by a huge, gleeful, toothy grin.
  Eyes: It has large, round, wide-open eyes with orange irises and black pupils, conveying a sense of excitement or surprise.
  Ears: Two very large, prominent ears stick out from the sides of its head, with a green exterior and a bright orange interior.
  Hair: On top of its head is a small tuft of spiky, magenta or purple hair, styled like a mohawk.
  Nose: A small, simple, orange nose sits between its eyes.

Clothing:
The creature is wearing a modern, casual outfit. It has on a teal or turquoise zippered hoodie. The inside lining of the hood is a contrasting bright orange, which complements the orange in its ears and nose.
Style and Background:
Art Style: The image is created in a polished, 3D CGI style, reminiscent of characters from modern animated films. There's soft lighting that creates highlights and shadows, giving the character a sense of depth and volume.
Background: The background is a simple, out-of-focus gradient of warm colors, shifting from a muted purple and mauve at the top to a soft orange at the bottom, suggesting a sunset or warm ambient light.
Overall, the image portrays a fun, energetic, and friendly alien or goblin-like character with a contemporary, stylish look.

12.2 Node: CLIPTextEncode (id: 7)

- text, watermark

13 3d_cartoon2_asus.json

13.1 Node: CLIPTextEncode (id: 6)

- This is a vibrant, 3D digital illustration of a cheerful and slightly mischievous cartoon creature. The character is the central focus, presented from the chest up.
  Character Details:
  Face and Skin: The creature has bright lime-green skin with smooth texturing. Its face is dominated by a huge, gleeful, toothy grin.
  Eyes: It has large, round, wide-open eyes with orange irises and black pupils, conveying a sense of excitement or surprise.
  Ears: Two very large, prominent ears stick out from the sides of its head, with a green exterior and a bright orange interior.
  Hair: On top of its head is a small tuft of spiky, magenta or purple hair, styled like a mohawk.
  Nose: A small, simple, orange nose sits between its eyes.
  Clothing:
  The creature is wearing a modern, casual outfit. It has on a teal or turquoise zippered hoodie. The inside lining of the hood is a contrasting bright orange, which complements the orange in its ears and nose.
  Style and Background:
  Art Style: The image is created in a polished, 3D CGI style, reminiscent of characters from modern animated films. There's soft lighting that creates highlights and shadows, giving the character a sense of depth and volume.
  Background: The background is a simple, out-of-focus gradient of warm colors, shifting from a muted purple and mauve at the top to a soft orange at the bottom, suggesting a sunset or warm ambient light.
  Overall, the image portrays a fun, energetic, and friendly alien or goblin-like character with a contemporary, stylish look.

13.2 Node: CLIPTextEncode (id: 7)

- text, watermark

14 3d_cartoon3_asus.json

14.1 Node: CLIPTextEncode (id: 6)

- This is a vibrant, 3D digital illustration of a cheerful and slightly mischievous cartoon creature. The character is the central focus, presented from the chest up.
  Character Details:
  Face and Skin: The creature has bright lime-green skin with smooth texturing. Its face is dominated by a huge, gleeful, toothy grin.
  Eyes: It has large, round, wide-open eyes with orange irises and black pupils, conveying a sense of excitement or surprise.
  Ears: Two very large, prominent ears stick out from the sides of its head, with a green exterior and a bright orange interior.
  Hair: On top of its head is a small tuft of spiky, magenta or purple hair, styled like a mohawk.
  Nose: A small, simple, orange nose sits between its eyes.
  Clothing:
  The creature is wearing a modern, casual outfit. It has on a teal or turquoise zippered hoodie. The inside lining of the hood is a contrasting bright orange, which complements the orange in its ears and nose.
  Style and Background:
  Art Style: The image is created in a polished, 3D CGI style, reminiscent of characters from modern animated films. There's soft lighting that creates highlights and shadows, giving the character a sense of depth and volume.
  Background: The background is a simple, out-of-focus gradient of warm colors, shifting from a muted purple and mauve at the top to a soft orange at the bottom, suggesting a sunset or warm ambient light.
  Overall, the image portrays a fun, energetic, and friendly alien or goblin-like character with a contemporary, stylish look.

14.2 Node: CLIPTextEncode (id: 7)

- (worst quality, low quality:1.4), (bad anatomy), text, error, missing fingers, extra digit, fewer digits, cropped, Jpeg artifacts, signature, watermark, username, blurry, deformed face

15 BEAR_asus.json

15.1 Node: CLIPTextEncode (id: 6)

- Portrait photography of a the photo is a Portrait, close-up, hyper-realistic. A humanoid, gothic reinterpretation of the mythical Black Color ed eyes angry BEAR from Turkish mythology, designed in the creepy and elegant puppet style of Jim Henson's The Dark Crystal. The figure is tall, thin, and emaciated, standing upright with a haunting presence. It has a gaunt, elongated, bear-like face with cracked,

leathery skin in patchy tones of white and black. Matted fur clings to its frame. Blood-red eyes glare with fury beneath a tangled mane of brittle, feather-like strands cascading down its back. It wears a tattered, gothic cloak adorned with bones and ancient feathers. Three skeletal arms end in long, talon-like claws. Massive, tattered wings with jagged feather structures grow from its shoulders. The background is a dark, fog-covered wasteland, scattered with the faint silhouettes of ancient ruins. Angry steam flares from its nostrils as it strides menacingly forward. Suddenly, into the stormy sky. The camera follows in a low-angle cinematic tracking shot as it ascends, exuding a mystical, ominous aura. The entire scene is styled with a 1970s VHS tape aesthetic visual glitches, analog tracking errors, chromatic aberrations, scanlines, and static noise overlay the image. Dark fantasy puppet style, highly detailed, 4K resolution, with a warm yet dusty cinematic color palette, textured surfaces, and a retro horror atmosphere. extremely detailed and realistic, captured in 8k resolution -chaos 10 -ar 1:1 -style raw -weird 300 -v 6.1

15.2   Node: CLIPTextEncode (id: 7)

- blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, Jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality, wings

15.3   Node: Note (id: 10)

- Prompt: Portrait photography of a the photo is extremely detailed and realistic, captured in 8k resolution -chaos 10 -ar 1:1 -style raw -weird 300 -v 6.1

- Negative Prompt: blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

15.4   Node: CheckpointLoaderSimple (id: 4)

- sd_xl_base_1.0.safetensors

16   BEAR2_asus.json

16.1   Node: CLIPTextEncode (id: 6)

- Portrait photography of a the photo is a Portrait, close-up, hyper-realistic. A humanoid, gothic reinterpretation of the mythical Black Color ed eyes angry BEAR from Turkish mythology, designed in the creepy and elegant puppet style of Jim Henson's The Dark Crystal. The figure is tall, thin, and emaciated, standing upright with a haunting presence. It has a gaunt, elongated, bear-like face with cracked, leathery skin in patchy tones of white and black. Matted fur clings to its frame. Blood-red eyes glare with fury beneath a tangled mane of brittle, feather-like strands cascading down its back. It wears a tattered, gothic cloak adorned with bones and ancient feathers. Three skeletal arms end in long, talon-like claws. Massive, tattered wings with jagged feather structures grow from its shoulders. The background is a dark, fog-covered wasteland, scattered with the faint silhouettes of ancient ruins. Angry steam flares from its nostrils as it strides menacingly forward. Suddenly, into

the stormy sky. The camera follows in a low-angle cinematic tracking shot as it ascends, exuding a mystical, ominous aura. The entire scene is styled with a 1970s VHS tape aesthetic visual glitches, analog tracking errors, chromatic aberrations, scanlines, and static noise overlay the image. Dark fantasy puppet style, highly detailed, 4K resolution, with a warm yet dusty cinematic color palette, textured surfaces, and a retro horror atmosphere. extremely detailed and realistic, captured in 8k resolution -chaos 10 -ar 1:1 -style raw -weird 300 -v 6.1

16.2 Node: CLIPTextEncode (id: 7)

- blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, Jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality, wings

16.3 Node: Note (id: 10)

- Prompt: Portrait photography of a the photo is extremely detailed and realistic, captured in 8k resolution -chaos 10 -ar 1:1 -style raw -weird 300 -v 6.1

- Negative Prompt: blurry, deformed, low quality, bad art, ugly, text, watermark, ugly, deformed, blurry, out of focus, extra limbs, long neck, missing fingers, lowres, jpeg artifacts, overexposed, bad anatomy, creepy, bad hands, bad face, worst quality

16.4 Node: CheckpointLoaderSimple (id: 4)

- sd_xl_base_1.0.safetensors

17 Summary

A total of 13 JSON files were analyzed:

- 3 files for 3D cartoon characters (very similar content)

- 2 files for Turkish mythology bear prompts (identical content)

- Other files covering various themes (spaceship interiors, anthropomorphic creatures, astronaut portraits, cartoon characters, and video generation)

Prompt types:

- Positive prompts: Visual descriptions and style details

- Negative prompts: Unwanted elements (e.g., low quality, text, watermark)

Models used:

- juggernautXL.safetensors (cartoon and lion-related files)

- sd_xl_base_1.0.safetensors (astronaut and bear-related files)

- v1-5-pruned-emaonly-fp16.safetensors (toon-related file)

- 512-inpainting-ema.safetensors (expand-related file)

- Various diffusion models and LoRAs for video generation

Notes

This document was generated by extracting string-based `widgets_values` from the provided JSON files. Empty strings and non-text values (e.g., numbers, booleans, null) were included only where relevant. The document is formatted for clarity, with each file's prompts organized by node ID and type. Links to external resources are clickable for easy access.