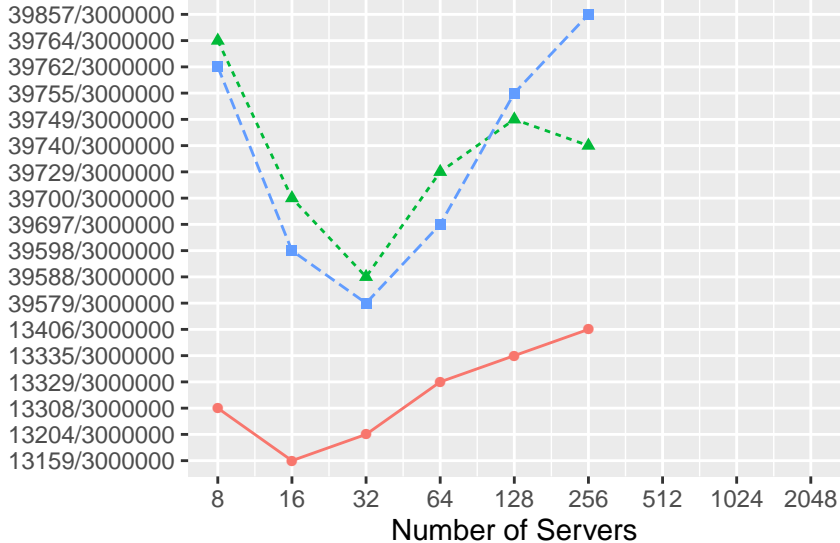


Hit Rate



Policy

