

1. Which of them might be the registers of 16-bit processors?
  1. EAX.
  2. AX.
  3. AH.
  4. AL.
  - a) 1, 2, 3, 4.
  - b) 2, 3, 4.
  - c) 2.
  - d) 3, 4.
2. Which of them might be the registers of 32-bit processors?
  1. ECX.
  2. CX.
  3. CH.
  4. CL.
  - a) 1, 2, 3, 4
  - b) 2, 3, 4
  - c) 2
  - d) 3, 4
3. The advantage of Accumulator type of ISA (Instruction Set Architecture):
  - a) Simple model of expression execution.
  - b) Data can be stored for a long time.
  - c) The shortness of instructions.
4. The advantage of Stack type of ISA (Instruction Set Architecture):
  - I. Simple model of expression execution.
  - II. Data can be stored for a long time.
  - III. The shortness of instructions.
  - a) I, III.
  - b) I, II, III.
  - c) III.
5. The advantage of GPR (General Purpose Registers) of ISA (Instruction Set Architecture):

- I. Simple model of expression execution.
  - II. Data can be stored for a long time.
  - III. The shortness of instructions.
  - a) II, III.
  - b) II.
  - c) I, III.
6. Choose the right numbers to the place of three dots (...):  
A total number of Simplified CPU registers is ...:
- a) 32
  - b) 33
  - c) 34
  - d) 35
7. The disadvantage of Accumulator type of ISA (Instruction Set Architecture):
- I. All operators must go through the accumulator.
  - II. Data cannot be stored for a long time.
  - III. Memory traffic for this approach is higher than others.
  - a) I, III.
  - b) I, II, III.
  - c) I, II.
8. The disadvantage of Stack type of ISA (Instruction Set Architecture):
- I. Only data from the top of stack can be accessed.
  - II. Every operation is executed in the stack.
  - III. All operators must be named.
  - a) I, II.
  - b) I, II, III.
  - c) II, III.
9. The disadvantage of GPR (General Purpose Registers) of ISA (Instruction Set Architecture):
- I. Memory traffic for this approach is higher than others.
  - II. Data cannot be stored for a long time.
  - III. All operators must be named.

- a) II, III.
- b) III.
- c) I, III.

10. Choose the right problems during the engineering of ISA:

- 1. Where should operands be stored?
- 2. How many explicit operands should be created?.
- 3. What operations should be provided by the ISA?
- 4. The type of operands and their size.

- a) 1, 2, 3, 4.
- b) 1, 3, 4.
- c) 1, 2, 3.
- d) 2, 3, 4.

Answers:

1. b
2. a
3. c
4. a
5. b
6. d
7. b
8. a
9. b
10. a