## **Certification Page**

This page must be the first page of your uploaded document.

Your assignment will <u>not be graded</u> without this page (completed with your full name in the area provided) as the first page of your uploaded document.

, Ulvi Bajarani	, certify that the work I am uploading repre	sents my own
	lse or any other resource (such as Internet).	•
certify that I have not let anyone copy fro	om my work.	

## The code of python file for Android app (Unlike the tutorial, the Hostinger domain was used, because 000webhost had troubles with the requests, closing the application in the next request):

```
import kivv
from kivy.app import App
from kivy.uix.switch import Switch
from kivy.uix.gridlayout import GridLayout
from kivv.uix.label import Label
from kivy.clock import Clock
from functools import partial
import time
import requests
class SwitchContainer(GridLayout): #create a class that uses the GridLayout module
  def __init__(self, **kwargs):
    super(SwitchContainer, self).__init__(**kwargs)
    self.cols = 2
    self.add_widget(Label(text="SW 1: ")) #create a label for SW1
    self.sw1 = Switch(active=False) #create a SwitchCompat for SW1 (default to OFF)
    self.add widget(self.sw1) #add the created SwitchCompat to the screen
    self.sw1.disabled = True #make SW1 unclickable on the app
    self.add_widget(Label(text="LED 1: ")) #create a label for LED1
    self.led1 = Switch(active=False) #create a SwitchCompat for LED1 (default to OFF)
    self.add_widget(self.led1) #add the created SwitchCompat to the screen
    self.led1.disabled = False #by default a created SwitchCompat is clickable; so, there is no need
    #for this statement
    #schedule the JSONrequest function to trigger every 5 seconds to read/write database
    Clock.schedule_interval(self.JSONrequest, 5)
  def JSONrequest(self, *largs):
    if (self.sw1.active == True): #Get the sw1 active status and convert it to an integer
       SW1 = 1
    else:
       SW1 = 0
    if (self.led1.active == True): #Get the led1 active status and convert it to an integer
       LED1 = 1
    else:
       LED1 = 0
    #below are json request payload, the request itself, and the response
    data = {'username': 'Test', 'password': 'Tester3', 'SW1': SW1, 'LED1': LED1} #json request payload
    res = requests.post("https://team2project3342.online/scripts/sync_app_data.php", json=data)
```

```
r = res.json() #json response
    if SW1 != r['SW1']: #check the received value of SW1 & change it on the App if there is a
mismatch
      if self.sw1.active == True:
         self.sw1.active = False
      else:
         self.sw1.active = True
    else:
      return
class SwitchExample(App):
  def build(self): #build
    return SwitchContainer()
if name == ' main ':
  SwitchExample().run() #run
The code of p2_t8.py file (Unlike the tutorial, the Hostinger domain was used, because
000webhost had troubles with the requests, closing the application in the next request. As a result,
the username and password are different.):
#!/usr/bin/python
import requests #import JSONRequests library
import time #import time library for sleep function
import datetime #import datetime library for timestamp
import RPi.GPIO as GPIO #import GPIO library
GPIO.setmode(GPIO.BCM) #set the pins according to BCM scheme
GPIO.setup(4,GPIO.OUT) #configure BCM Pin #4 as OUTPUT
GPIO.setup(17,GPIO.IN) #configure BCM Pin #17 as INPUT
i=0; n=15; delay=5 #limit number of tries to 5 (initially set it to 1 for debugging)
while i<n:
      LED1=GPIO.input(4) #read what BCM Pin #4 is set to (LED1)
       SW1=GPIO.input(17) #read the status of BCM Pin #17 (SW1)
       data = {'username': 'Test', 'password': 'Tester3', 'SW1': SW1, 'LED1': LED1}
      res = requests.post("https://team2project3342.online/scripts/sync_rpi_data.php", json=data)
      #in case of errors (especially, syntax), you may want to print res.text and comment out the
statements below
      r = res.json()
       ts = datetime.datetime.now() #get the time stamp
       if r['success']==1:
             print "+++++Server request successful: "
      if LED1!=r['LED1']:
             print "Changing LED status as requested by the server"
             if r['LED1']==1:
                    GPIO.output(4,GPIO.HIGH)
             else: GPIO.output(4,GPIO.LOW)
```

print "The status of LED1 is " + str(r['LED1'])

```
print "The status of SW1 is " + str(r['SW1'])
else: print ">>>> Server request failed - Error #" + str(r['error'])
time.sleep(delay) #wait for delay seconds before sending another request
i+=1
GPIO.cleanup()
```

## The code of sync\_app\_data.php (Unlike the tutorial, instead of webuser, Users database was used):

```
<?php
require_once __DIR__ . '/../../required/db_connect.php';
$input = file get contents("php://input");
end{serror} = 0:
$out_json = array();
$out_json['success'] = 1; //assume success
SW1 status = 0:
LED1 status = 0;
if ($input)
  $ison = ison decode($input, true); //check if it ison input
  if (json_last_error() == JSON_ERROR_NONE)
    if (isset($json["username"]) && isset($json["password"]) && isset($json["SW1"]) &&
isset($json["LED1"]))
       $in_username = $json["username"];
       $in_password = $json["password"]; //if the expected fields are not null, get them
       \sin SW1 = \sin["SW1"];
       \sin_LED1 = \sin[''LED1''];
       if ($stmt = $mysqli->prepare("SELECT password FROM Users WHERE pname = ? LIMIT
1"))
       {
         $stmt->bind_param('s', $in_username);
         $stmt->execute();
         $stmt->store_result(); //store_result to get num_rows etc.
         $stmt->bind_result($db_password); //get the hashed password
         $stmt->fetch();
         if (\text{stmt->num\_rows} == 1)
         { //if user exists, verify the password
            if (password_verify($in_password, $db_password))
            {
              $stmt->close();
              if ($stmt = $mysqli->prepare("UPDATE device set status=? where devname = 'LED1'"))
              { //update LED1
                $stmt->bind_param('i', $in_LED1);
                 $stmt->execute();
              else
```

```
error = 1;
              $stmt->close();
              if (!$error && ($stmt = $mysqli->prepare("SELECT status FROM device where
devname = 'SW1'")))
              { //read SW1
                 $stmt->execute();
                 $stmt->bind_result($SW1_status);
                 $stmt->fetch();
              }
              else
                 ext{serror} = 2;
              $stmt->close();
              if (!$error && ($stmt = $mysqli->prepare("SELECT status FROM device where
devname = 'LED1'")))
              { //read LED1
                 $stmt->execute();
                $stmt->bind_result($LED1_status);
                 $stmt->fetch();
              else
                 error = 3;
              $stmt->close();
            else
              error = 4;
         }
         else
            error = 5;
       else
         egree = 6;
       }
    else
       egree 7;
  else
```

```
{
    egree = 8;
  }
}
else
  egree 9;
if ($error)
  $out_json['success'] = 0; //flag failure
$out_json['SW1'] = $SW1_status;
$out_json['LED1'] = $LED1_status;
$out_ison['error'] = $error; //provide error (if any) number for debugging
echo json_encode($out_json); //encode the data in json format
?>
The code of sync_rpi_data.php (Unlike the tutorial, instead of webuser, Users database was
used):
<?php
require_once __DIR__ . '/../../required/db_connect.php';
$input = file_get_contents("php://input");
egree = 0;
$out_json = array();
$out_json['success'] = 1; //assume success
SW1 status = 0;
LED1_status = 0;
if ($input)
  $json = json_decode($input, true); //check if it json input
  if (json_last_error() == JSON_ERROR_NONE)
    if (isset($json["username"]) && isset($json["password"]) && isset($json["SW1"]) &&
isset($json["LED1"]))
       $in_username = $json["username"];
       $in_password = $json["password"]; //if the expected fields are not null, get them
       \sin_SW1 = \sin["SW1"];
       $in_LED1 = $json["LED1"];
       if ($stmt = $mysqli->prepare("SELECT password FROM Users WHERE pname = ? LIMIT
1"))
         $stmt->bind param('s', $in username);
         $stmt->execute();
```

\$stmt->store\_result(); //store\_result to get num\_rows etc.

```
$stmt->bind_result($db_password); //get the hashed password
          $stmt->fetch();
          if (\text{stmt->num\_rows} == 1)
          { //if user exists, verify the password
            if (password_verify($in_password, $db_password))
            {
               $stmt->close();
               if ($stmt = $mysqli->prepare("UPDATE device set status=?
where devname = 'SW1'"))
               { //update SW1
                 $stmt->bind_param('i', $in_SW1);
                 $stmt->execute();
               }
               else
                 error = 1;
               $stmt->close();
               if (!$error && ($stmt = $mysqli->prepare("SELECT status FROM device
where devname = 'SW1'")))
               { //read SW1
                 $stmt->execute();
                 $stmt->bind_result($SW1_status);
                 $stmt->fetch();
               }
              else
                 ext{Serror} = 2;
               $stmt->close();
              if (!$error && ($stmt = $mysqli->prepare("SELECT status FROM device
where devname = 'LED1'")))
               { //read LED1
                 $stmt->execute();
                 $stmt->bind_result($LED1_status);
                 $stmt->fetch();
               }
               else
                 error = 3;
               $stmt->close();
            else
               ext{Serror} = 4;
            }
          else
```

```
$error = 5;
       }
       else
          $error = 6;
     else
       $error = 7;
  else
     $error = 8;
}
else
  $error = 9;
if ($error)
  $out_json['success'] = 0; //flag failure
$out_json['SW1'] = $SW1_status;
$out_json['LED1'] = $LED1_status;
$out_json['error'] = $error; //provide error (if any) number for debugging
echo json_encode($out_json); //encode the data in json format
```

?>













