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<!DOCTYPE html>
<html>
<head>
<title> CSCI 6314 Lab 1 by Ulvi Bajarani</title>
<script>
function RollCalculator()
{
let money = prompt("Enter amount of dollars to change (whole number only)"); // The Prompt Window for the inputs.

MoneyAmount = parseInt(money); // Parsing the money from the prompt
let quarters = parseInt(MoneyAmount/5); // Computing the number of quarter rolls. Reminder that we use parseInt to avoid floating, which is by default in
the JavaScript
dimesAmount = MoneyAmount % 10; // Remaining money after quarter rolls prepared
let dimes = parseInt(dimesAmount/5); // Computing the number of dime rolls.
nickelsAmount = dimesAmount % 5; // Remaining money after dimes rolls prepared
let nickels = parseInt(nickelsAmount/2); // Computing the number of nickel rolls.
penniesAmount = nickelsAmount % 2; // Remaining money after nickels rolls prepared
let pennies = parseInt(penniesAmount/0.5); // Computing the number of penny rolls.
alert("The Amount Entered: $" + MoneyAmount + "\nQuarter Rolls: " + quarters + "\nDime Rolls: " + dimes + "\nNickel Rolls: " + nickels + "\nPenny
Rolls: " + pennies); // The pop-up window
}

</script>
</head>
<body onload="RollCalculator()">
</body>
</html>
```