

Evolutionary Computation Techniques for Constructing SAT-based Attacks in Algebraic Cryptanalysis

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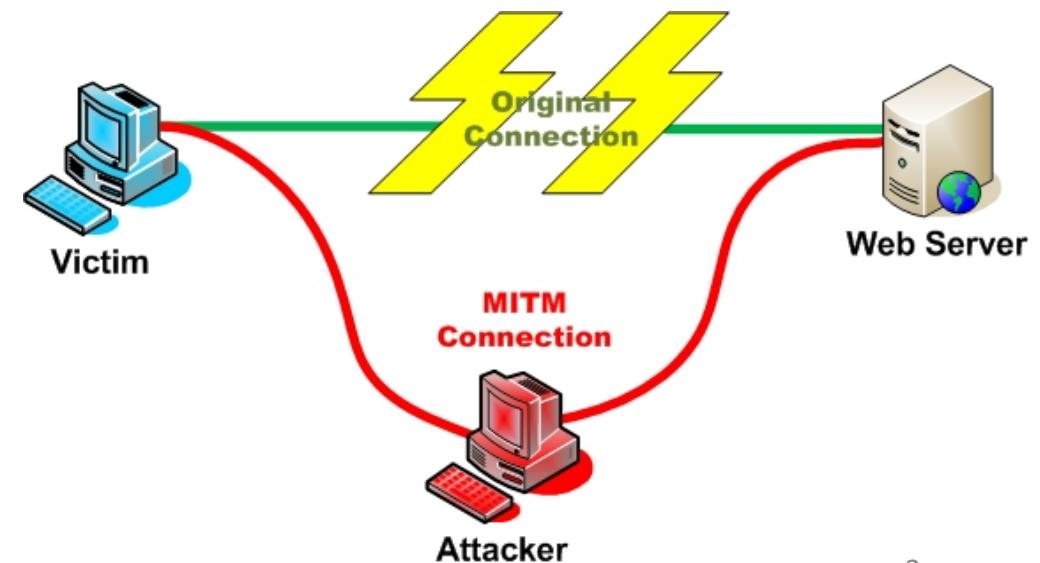
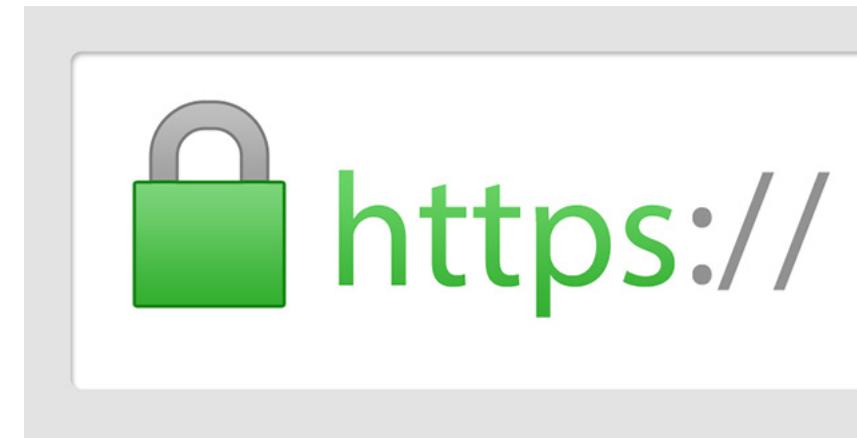


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evo*
2019

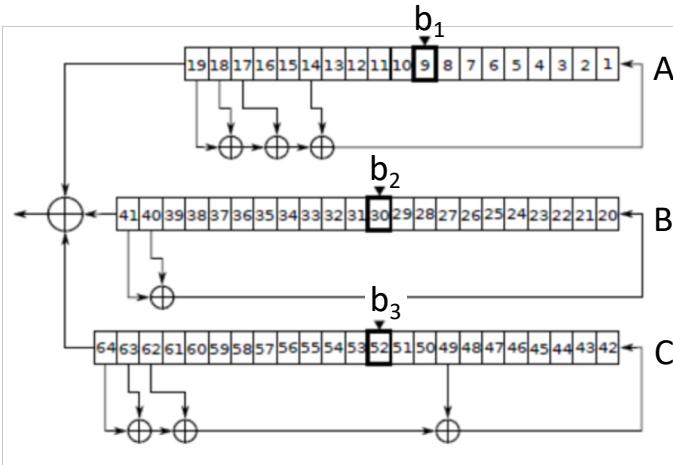
Cryptanalysis

- There are a lot of ways to encode and to decode information
 - HTTPS, mobile traffic ...
 - man in the middle
- **Algebraic cryptanalysis** is a way of analyzing and breaking ciphers
- Type of attacks:
 - Brute-force attack
 - **Guess-and-determine** attack



Stream ciphers and cryptanalysis

Cipher A5/1 – used in 2G protocol



b_1, b_2, b_3 – clocking bits

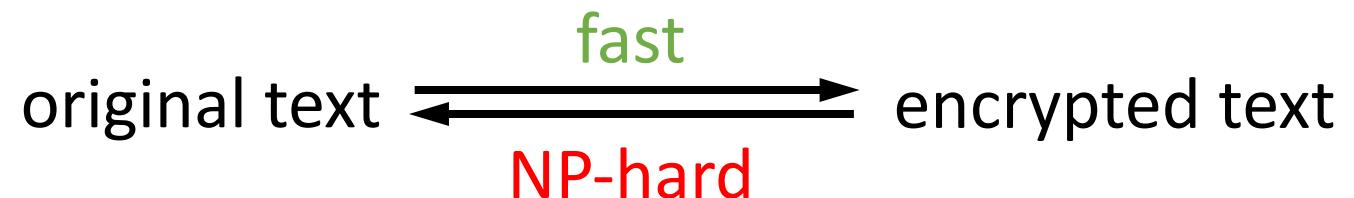
$$X = X_A \cup X_B \cup X_C$$

$$X = \{x_1, x_2, \dots, x_{64}\}$$

$$Y = \{y_1, y_2, \dots, y_{128}\}$$

$$\begin{aligned}f: \{0,1\}^{64} &\rightarrow \{0,1\}^{128} \\ f(x) &= y\end{aligned}$$

Research question: how practically hard it is to decrypt some encrypted text?



SAT and SAT-solvers

$(\neg x_1 \vee \neg x_3 \vee \neg x_4)$
 $(x_2 \vee x_3 \vee \neg x_4)$
 $(x_1 \vee \neg x_2 \vee x_4)$
 $(x_1 \vee x_3 \vee x_4)$
 $(\neg x_1 \vee x_2 \vee \neg x_3)$

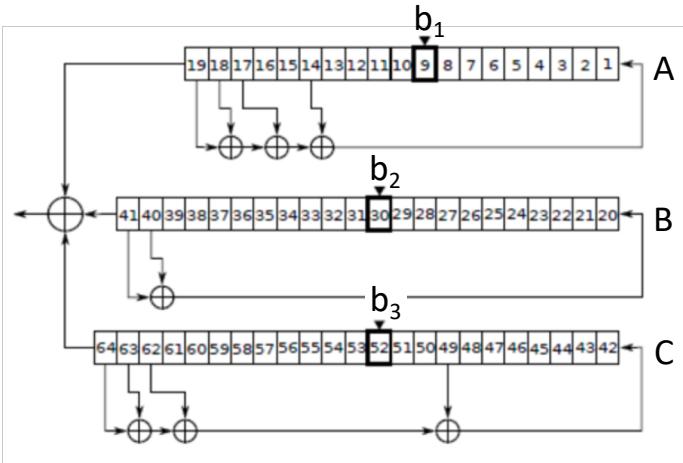
- Boolean SATisfiability – first known NP-complete problem
- A dozen of **applicable** SAT-solvers
 - minisat, lingeling, ROKK ...
 - SAT, **UNSAT**
- Annular competitions in solving SAT!



good idea to **translate** hard problem to SAT

Encode to SAT using Transalg*

Cipher A5/1



b_1, b_2, b_3 – clocking bits

$$X = X_A \cup X_B \cup X_C$$

$$X = \{x_1, x_2, \dots, x_{64}\}$$

$$Y = \{y_1, y_2, \dots, y_{128}\}$$

manually
⇒

Transalg program

```

1 __in bit XA[19];
2 __in bit XB[22];
3 __in bit XC[23];
4 __out bit Y[128];

5
6 bit shift_rslosA() {
7     bit x0 = XA[18]^XA[17]^XA[16]^XA[13];
8     for(int j = 18; j > 0; j=j-1) {
9         XA[j] = XA[j-1];
10    }
11    XA[0] = x0;
12 }
13 ...
14
15 bit majority(bit A, bit B, bit C) {
16     return A&B|A&C|B&C;
17 }
18
19 void main() {
20     int b1 = 8;
21     int b2 = 10;
22     int b3 = 10;
23     bit maj;
24     for(int i = 0; i < 128; i=i+1) {
25         maj = majority(XA[b1], XB[b2], XC[b3]);
26         if(!(maj^XA[b1])) shift_rslosA();
27         if(!(maj^XB[b2])) shift_rslosB();
28         if(!(maj^XC[b3])) shift_rslosC();
29         Y[i] = XA[18]^XB[21]^XC[22];
30     }
31 }
```

automatically
⇒

SAT-formula

```

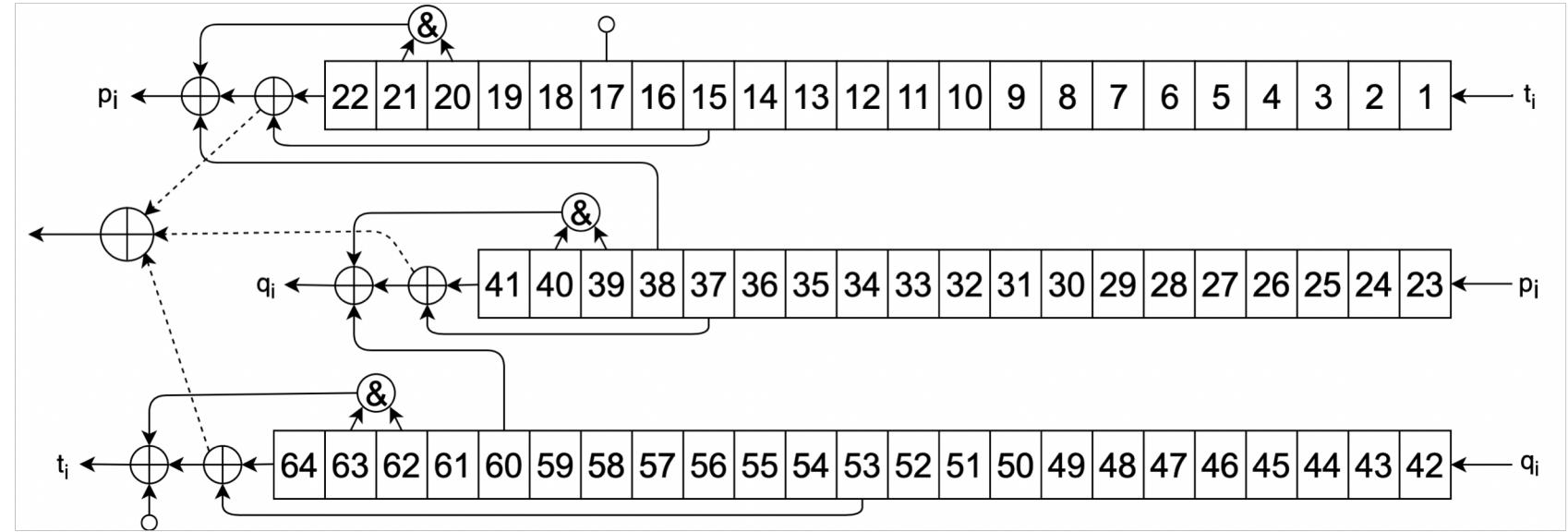
1 p cnf 8425 38262
2 c input variables 64
3 c literals count 128374
4 65 9 30 0
5 65 9 52 0
6 -65 9 -30 -52 0
7 65 -9 -52 0
8 -65 -9 30 52 0
9 65 -9 -30 0
10 66 -19 65 0
11 66 -18 -65 0
12 -66 19 65 0
13 -66 18 -65 0
14 67 -18 65 0
15 67 -17 -65 0
16 -67 18 65 0
17 -67 17 -65 0
18 68 -17 65 0
19 68 -16 -65 0
20 -68 17 65 0
21 -68 16 -65 0
22 69 -16 65 0
23 69 -15 -65 0
24 -69 16 65 0
...
...
38264 -8425 -8293 8295 -8297 0
38265 -8425 -8293 -8295 8295 8297 0
```

*Transalg: [Otpuschennikov, I., Semenov, A., Gribanova, I., Zaikin, O., Kochemazov, S.: Encoding Cryptographic Functions to SAT Using TRANSALG System. In: ECAI 2016. FAIA, vol. 285, pp. 1594–1595 (2016)]

Example of breaking for Trivium 64

CPU:
AMD Opteron 6276
@ 2.3 GHz x32

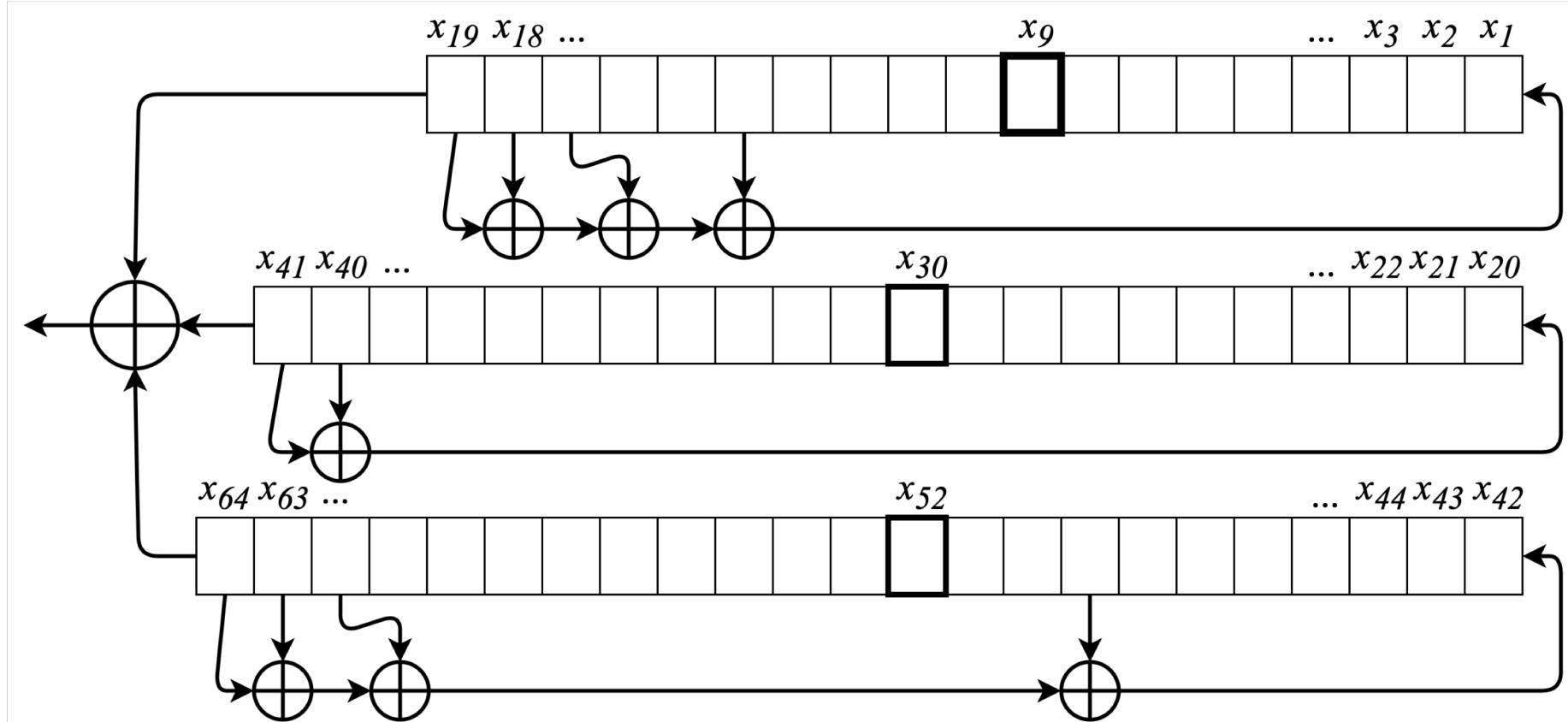
Timelimit:
7 days



	PLingeling	Treengeling	Guess-and-determine attack
task 1	interrupted	interrupted	2d 6h
task 2	interrupted	3d 2h	3d 19h
task 3	interrupted	4d 10h	15h
task 4	interrupted	interrupted	1d 21h
task 5	interrupted	interrupted	4d 3h

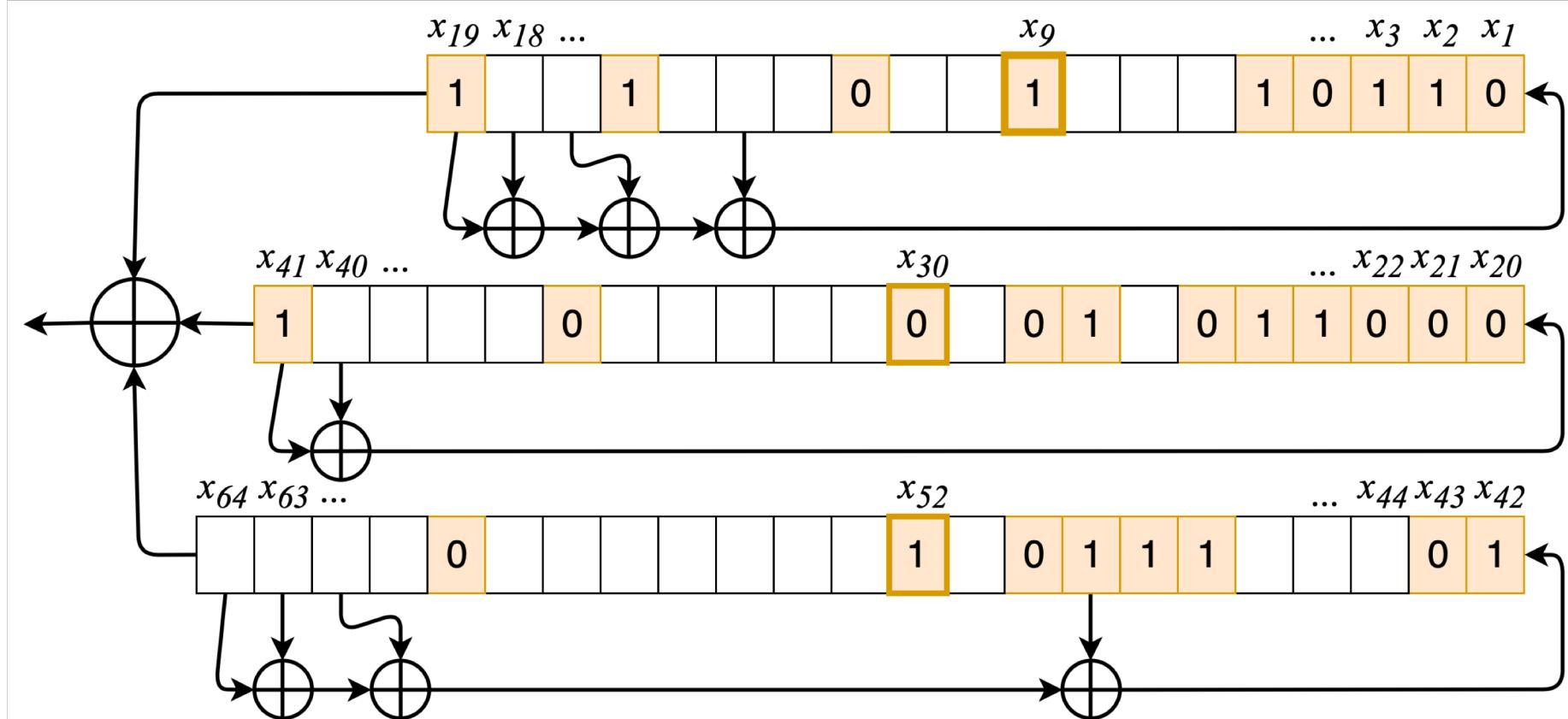
2. Guess-and-determine attacks

Guess-and-Determine. Backdoor



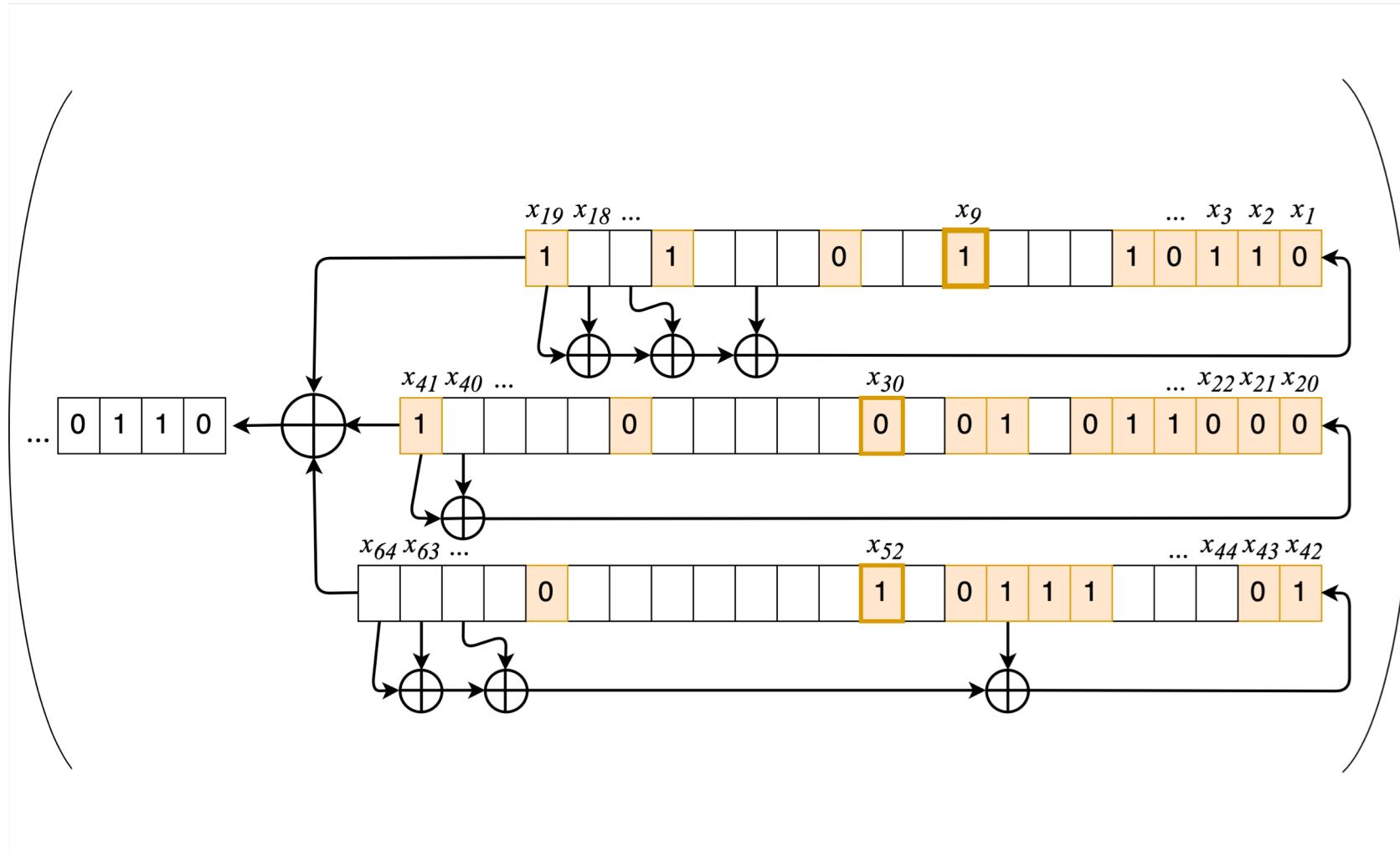
$$B = \{ x_1, x_2, x_3, x_4, x_5, x_9, x_{12}, x_{16}, x_{19}, x_{20}, x_{21}, x_{22}, x_{23}, x_{24}, \\ x_{25}, x_{27}, x_{28}, x_{30}, x_{36}, x_{41}, x_{42}, x_{43}, x_{47}, x_{48}, x_{49}, x_{50}, x_{52}, x_{60} \}$$

Guess-and-Determine. Guess



$$B = \{x_1, x_2, x_3, x_4, x_5, x_9, x_{12}, x_{16}, x_{19}, x_{20}, x_{21}, x_{22}, x_{23}, x_{24}, x_{25}, x_{27}, x_{28}, x_{30}, x_{36}, x_{41}, x_{42}, x_{43}, x_{47}, x_{48}, x_{49}, x_{50}, x_{52}, x_{60}\}$$

Guess-and-Determine. Determine



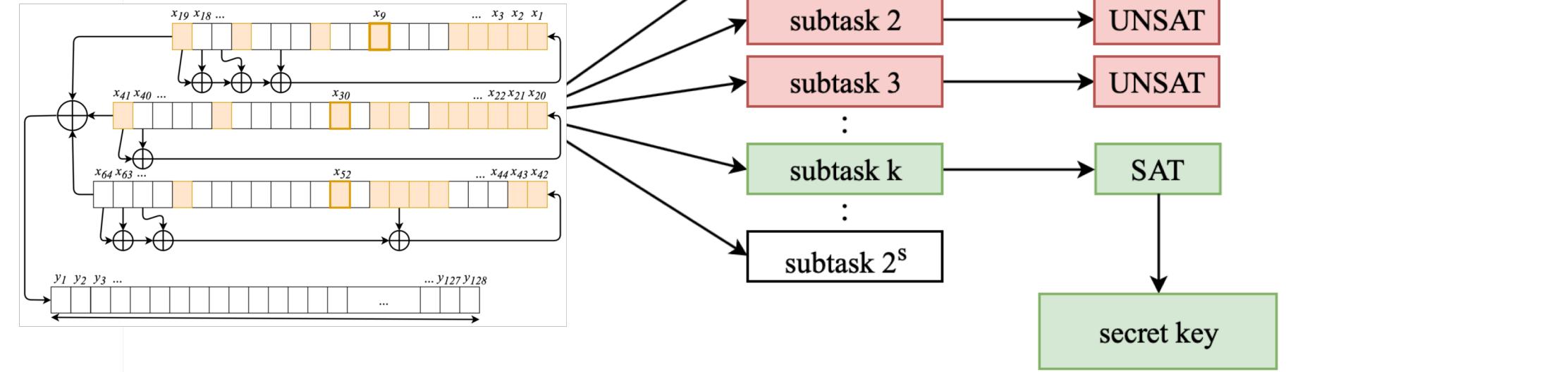
→ Result: UNSAT
Time: 1.243 c

Guess-and-Determine. Definition

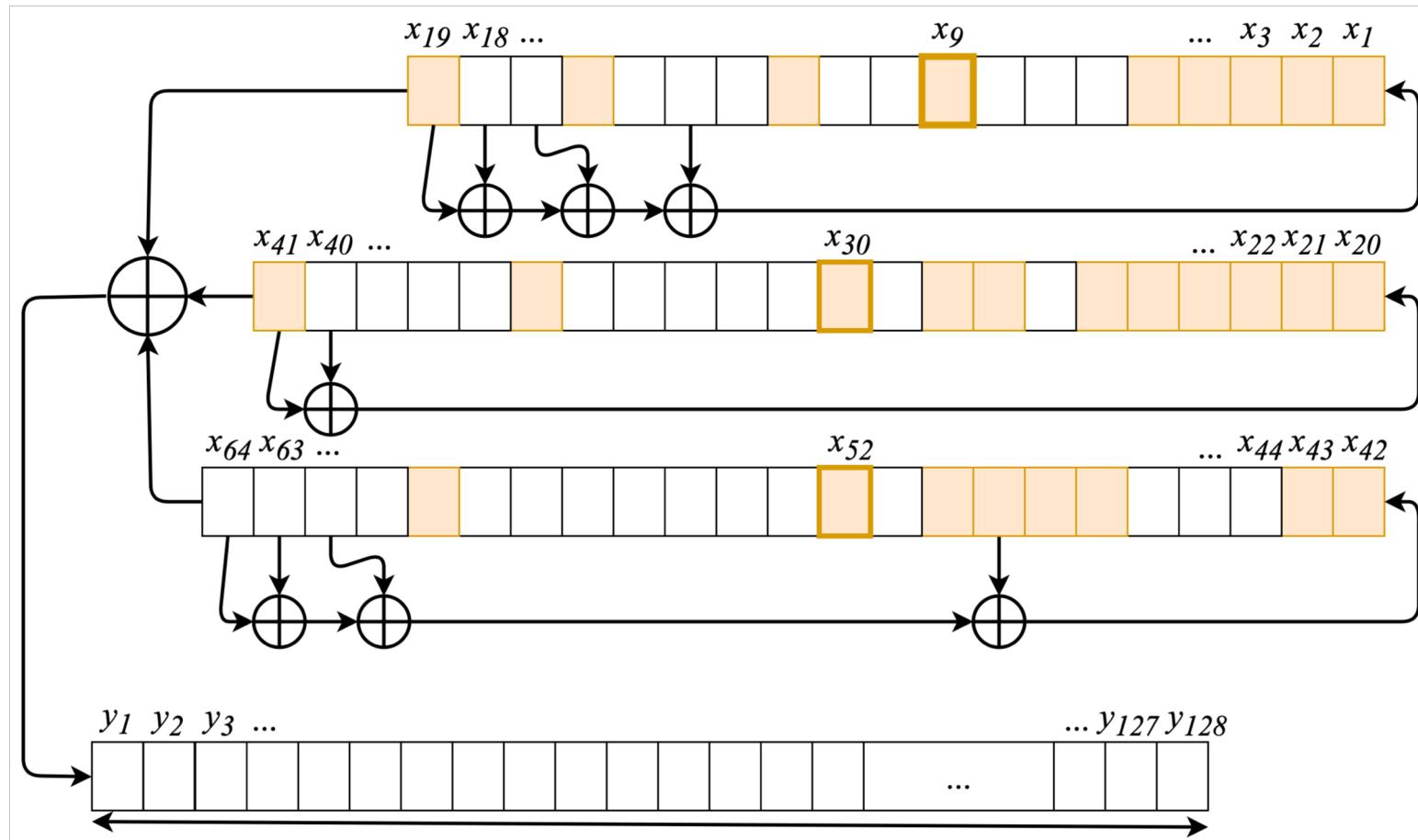
$$\sum_{i=1}^{2^s} \tau_i \ll T_{BruteForce},$$

where $s = |B|$

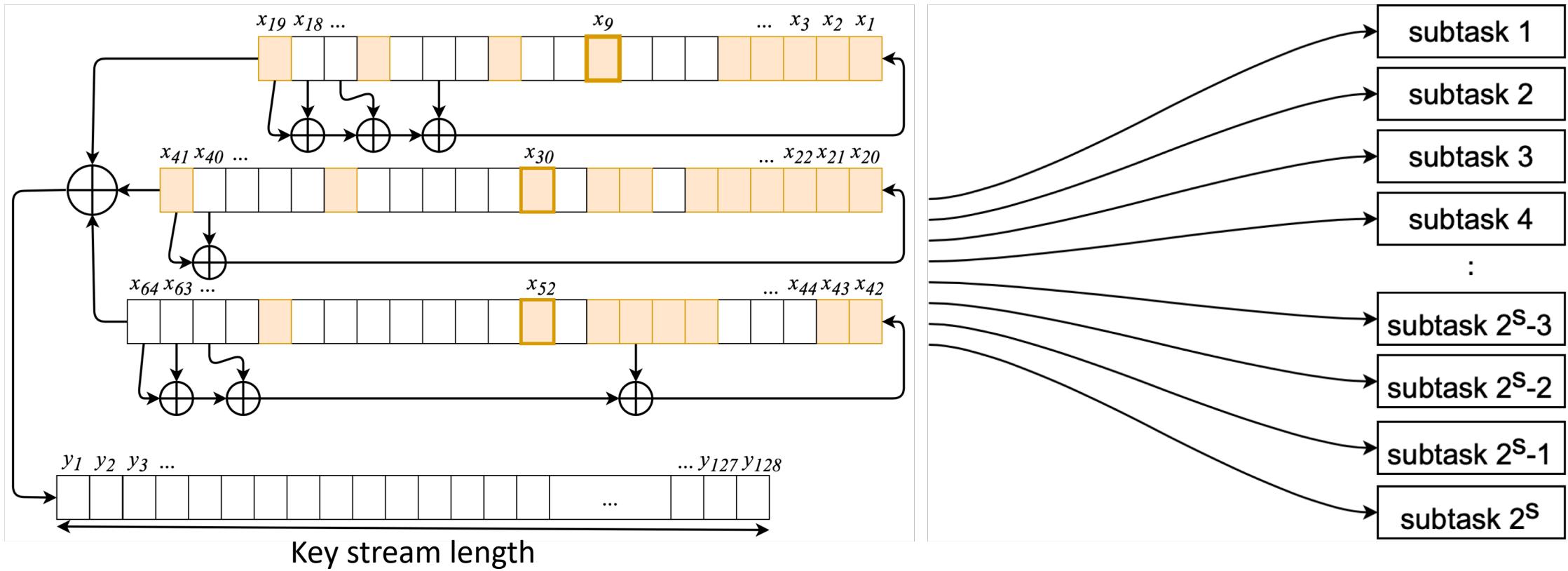
$$\tau_1 = 1.243 \text{ c}$$



How to construct a efficient backdoor?

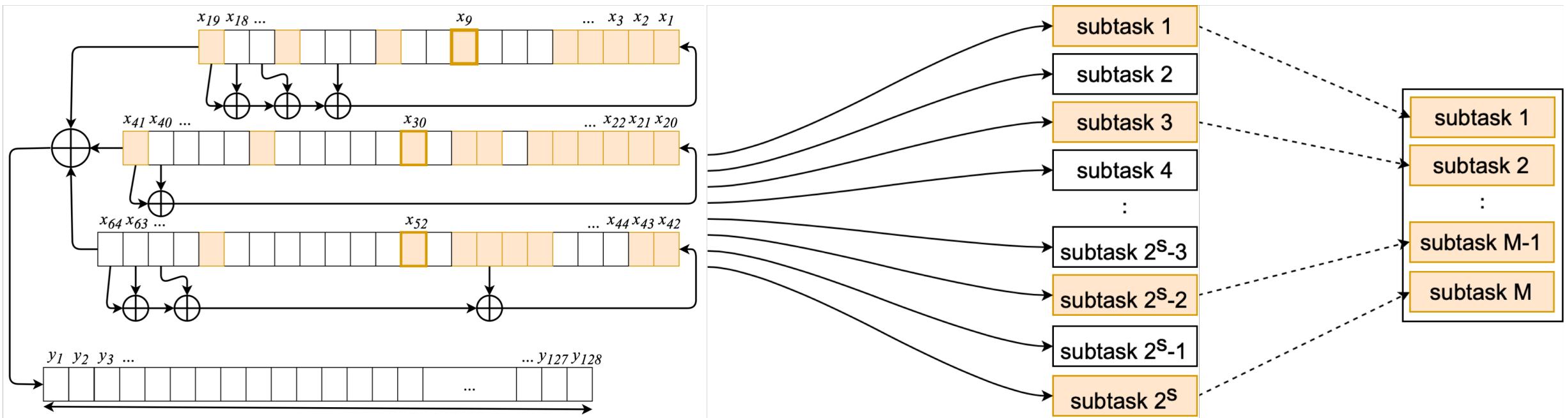


Backdoor-based Decomposition



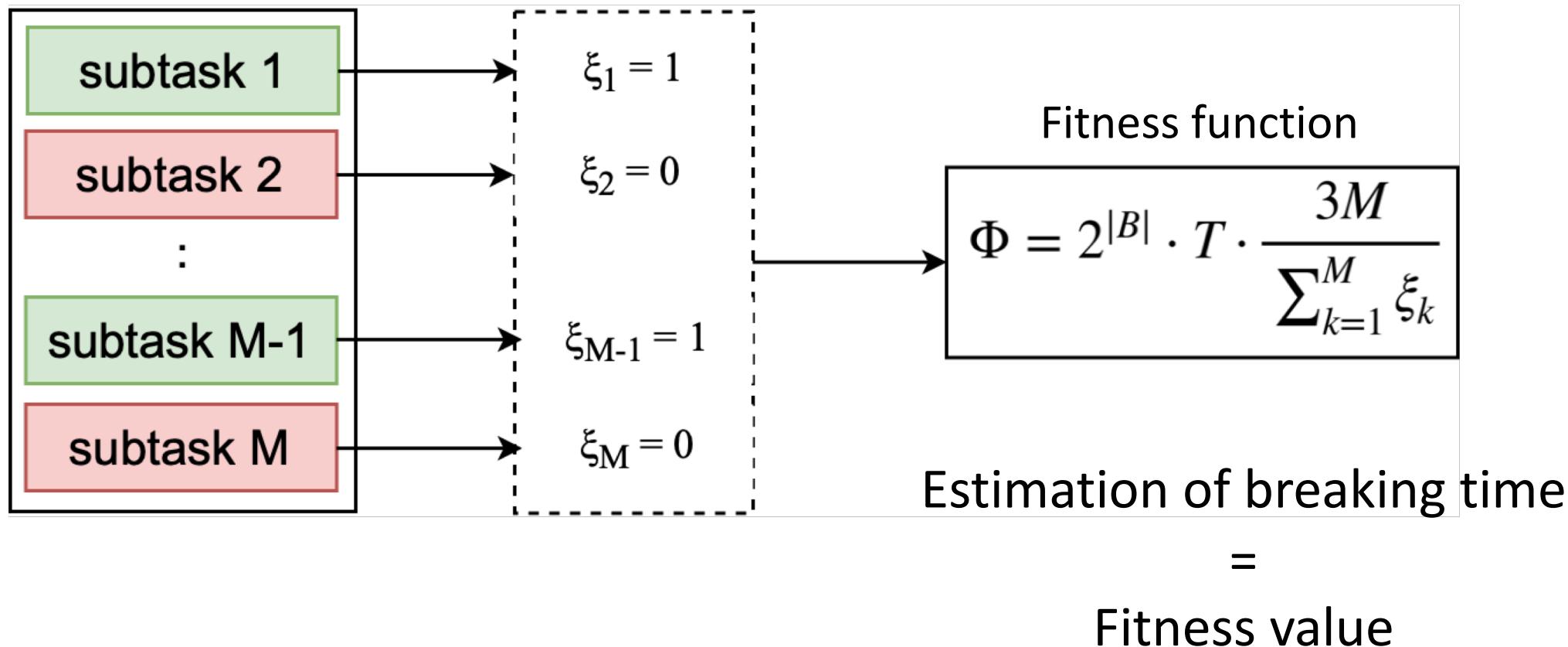
$$s = |B| - \text{power of backdoor set}$$

Monte-Carlo Sampling



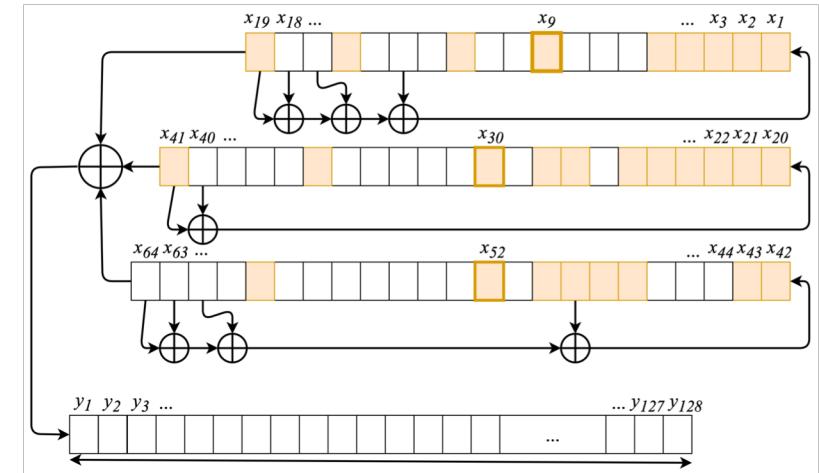
Evaluating

If the task is solved in time T ,
then $\xi = 1$, else $\xi = 0$



Intermediate sum-up

- Analyzing **stream cyphers** is a hard problem
- We can **translate** the attack to **SAT**
- We can **speedup** the SAT-based attack using **backdoor**
- Selecting the **efficient** backdoor is a hard problem
- But there is a way to **estimate** the attack time for a given backdoor
- **Where are evolutionary algorithms?!**



Estimation of
breaking time

3. Applying EA to construct an efficient backdoor

Metaheuristic Algorithms

Applied to us

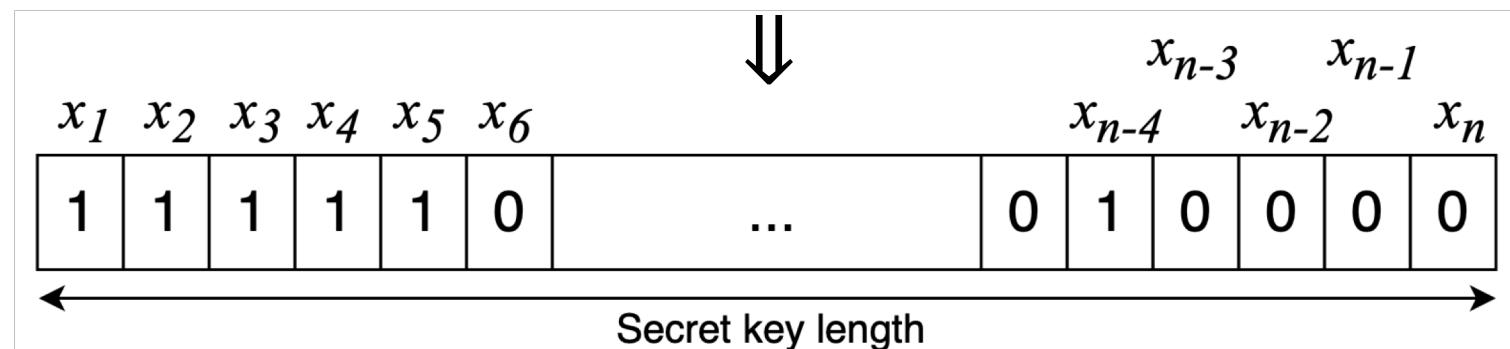
Tabu Search*
Simulated Annealing

We apply

Evolutionary Computation

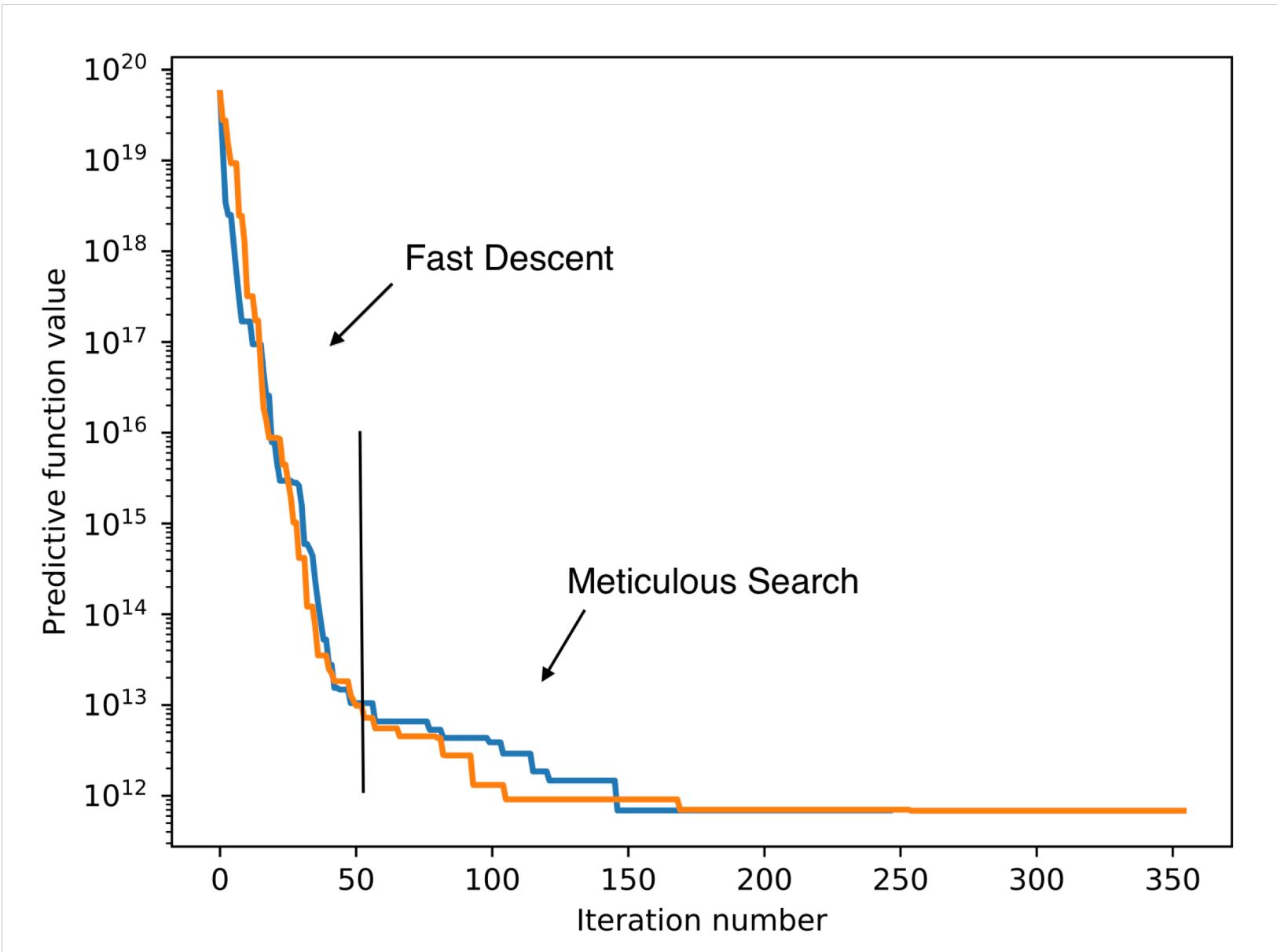
Individual: bit vector, which presents a set of guessed bits

$$B = \{ x_1, x_2, x_3, x_4, x_5, x_9, x_{12}, x_{16}, x_{19}, x_{20}, x_{21}, x_{22}, x_{23}, x_{24}, \\ x_{25}, x_{27}, x_{28}, x_{30}, x_{36}, x_{41}, x_{42}, x_{43}, x_{47}, x_{48}, x_{49}, x_{50}, x_{52}, x_{60} \}$$

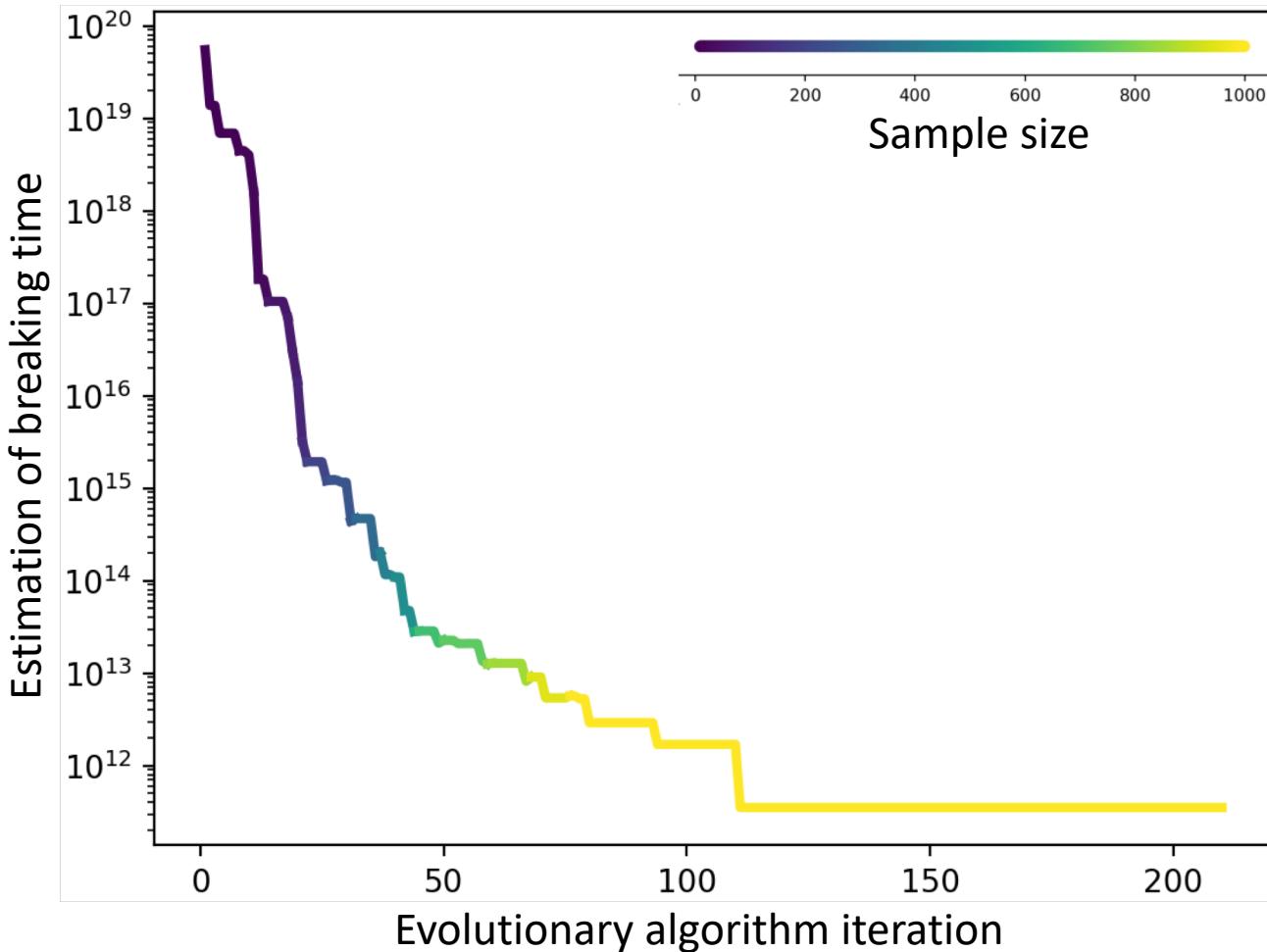


*Tabu Search Appling: [Semenov, A., Zaikin, O.: Algorithm for Finding Partitionings of Hard Variants of Boolean Satisfiability Problem with Application to Inversion of Some Cryptographic Functions. SpringerPlus 5(1), 554 (2016)]

Two Phases

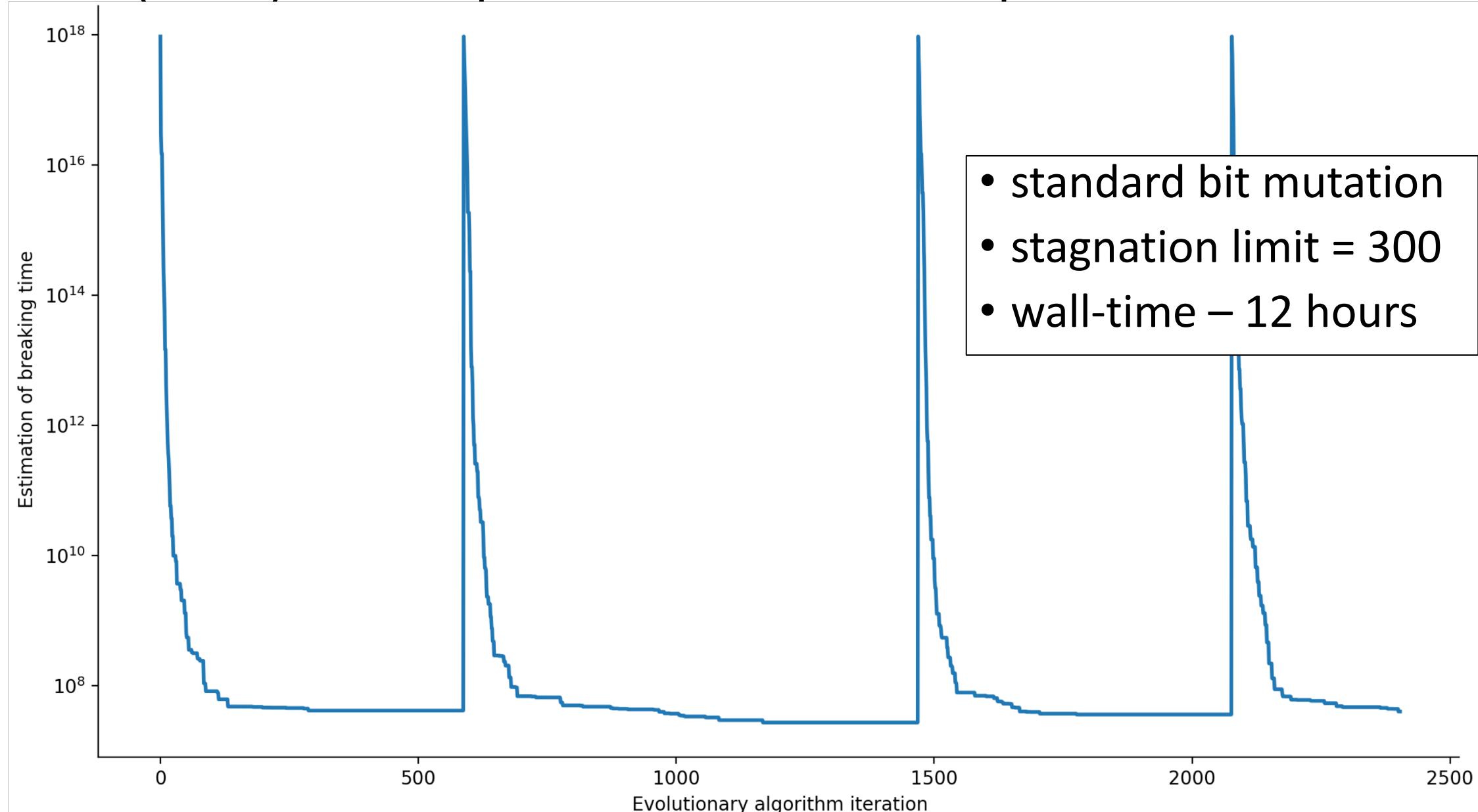


Adaptation Strategy

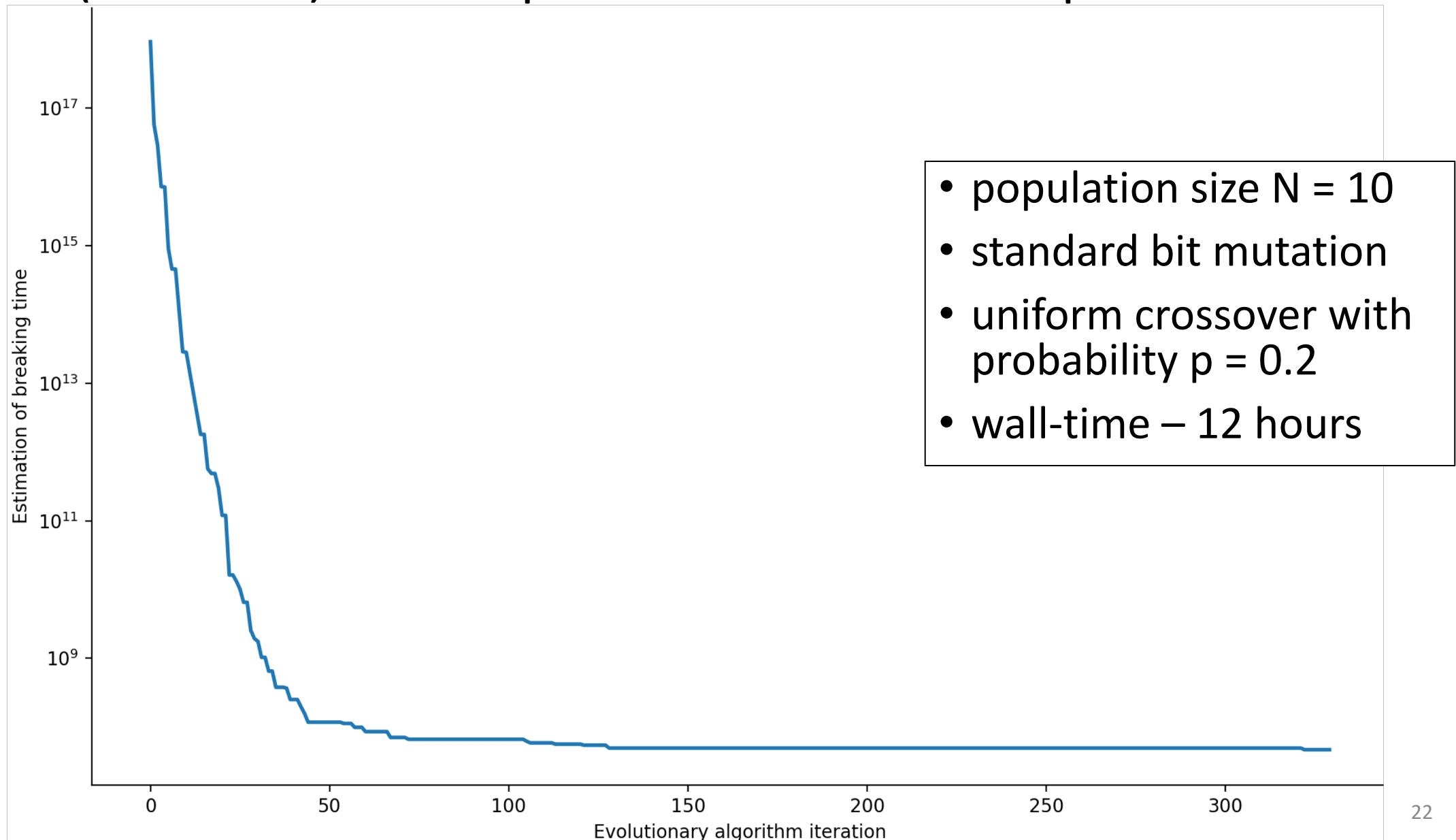


- Algorithm starts with Monte-Carlo sample size $M = 10$
- M is gradually increases to 1000 with the decrease of the fitness value

EA (1+1) example. Trivium 64 cipher



GA (Elitism) example. Trivium 64 cipher



Experimental results

	Tabu Search		(1+1)-EA		GA	
	B	Attack time (s)	B	Attack time (s)	B	Attack time (s)
Trivium-Toy 64/75	17	4.30e+07	21	3.19e+07	22	5.36+07
Trivium-Toy 96/100	34	3.14e+12	33	1.28e+13	40	2.09+12
Bivium 177/200	40	4.29e+12	32	2.60e+12	39	1.49+12
ASG 72/76	8	5601.33	9	5604.8	8	6155.19
ASG 96/112	14	3.95e+06	13	6.76e+06	16	3.72e+06
ASG 192/200	47	1.14e+16	47	2.27e+18	44	2.84e+17

Conclusion

- We used **(1+1)-EA** and **GA** to construct SAT-based guess-and-determine attacks on cryptographic ciphers.
- We proposed a sample size **adaptation strategy** to increase the number of individuals that the algorithm processes during a fixed time budget.
- **Backdoors** have been found, some of them are better than those found earlier, but estimation of breaking time is still very long.
- Another paper accepted to GECCO'19, see you there :)
- Supposed by the Russian Science Foundation (project No 18-71-00150)

