Introduction to Computer Programming with R (FOR 6934)

Qing Zhao (School of Forest Resources & Conservation, qing.zhao@ufl.edu)
Daijiang Li (Department of Wildlife Ecology & Conservation, dli1@ufl.edu)
Denis Valle (School of Forest Resources & Conservation, drvalle@ufl.edu)

Basic Information

- Self introduction
- Why use R
 - Free
 - Powerful (and fast growing)
 - Programming skills are transferable
- Structure of lectures
- Homework and grading
- Office hour

Learning outcomes

- Data type and index
- Loops
- Customized functions
- Figures & tables
- Enjoy computer programming

Class one

- help() and several other basic functions
- Understand data types and structures
- Convert data types and structures

help() function

- You can learn to use all of the functions in R by using help() function
- You can also use the help() function to learn about data sets and packages
- Use it to explore the infinite potential of R
- Other useful functions
 - str()
 - apropos()

Sample code

Use help() to understand functions

```
help(mean)
help(apply)
help(ifelse)
```

? is the same as help()

```
help(sum)
?sum
```

Sample code

Use help() to understand control-flow constructs

```
help("if")
help("else")
help("for")
```

Sample code

Use help() to understand data sets and packages

```
help(cars)
help(package="boot")
```

Sample code

```
str() and apropos()
str(mean)
## function (x, ...)
apropos("mean")
  [1] ".colMeans"
                        ".rowMeans"
                                         "colMeans"
                                                         "kmeans"
##
## [5] "mean"
                        "mean.Date"
                                         "mean.default"
                                                         "mean.difftime"
   [9] "mean.POSIXct" "mean.POSIXlt"
                                        "rowMeans"
                                                         "weighted.mean"
```

Data types

Data type	Example
Logical	TRUE (T), FALSE (F)
Numeric (double)	4, 3.5, 1e2
Integer	2L, 1e2L
Complex	5+3i
Character	"Tom", "1.2", "FALSE"

Data structures

Data structure	Explanation
Vector	A set of values of a single type
Matrix	A two-dimensional rectangular data set of a single type of data
Array	A multiple dimensional data set of a single type of data
Data frame	A number of vectors of equal length (like a matrix).
	Each vector (column, also called variable) can have a different data type
List	An R object containing different types of data, functions, and even another list

Sample code

Create vectors with logical values

```
c(TRUE, TRUE, FALSE)

## [1] TRUE TRUE FALSE
```

Sample code

Create vectors with numeric & integer values

```
c(5.2, 3.3, 4.9, 6.4, 8.1)

## [1] 5.2 3.3 4.9 6.4 8.1

c(1L, 2L, 3L)

## [1] 1 2 3

1:3
```

Sample code

Create vectors with character values

```
c("red", "blue", "pink")

## [1] "red" "blue" "pink"

c("3.2", "1.5", "7.3")

## [1] "3.2" "1.5" "7.3"

c("TRUE", "FALSE")

## [1] "TRUE" "FALSE"
```

Sample code

Vectors do not allow for mixed types of values

```
c(FALSE, 1.52, -2L, TRUE)

## [1] 0.00 1.52 -2.00 1.00

c(FALSE, 1.52, -2L, TRUE, 'a')

## [1] "FALSE" "1.52" "-2" "TRUE" "a"
```

Name vectors

```
a <- c(3.52, 5.73, 4.83)
a

## [1] 3.52 5.73 4.83
b = c(TRUE, FALSE, TRUE, FALSE)
b

## [1] TRUE FALSE TRUE FALSE
c <- c("a", "b", "c") # '' also works, pick your style
c
## [1] "a" "b" "c"</pre>
```

Sample code

Create and name matrices

```
mat1 <- matrix(c("dog", "cat", "horse", "gator"), ncol=2, nrow=2, byrow=FALSE)
mat1

## [,1] [,2]
## [1,] "dog" "horse"
## [2,] "cat" "gator"

mat2 <- matrix(c("dog", "cat", "horse", "gator"), ncol=2, nrow=2, byrow=TRUE)
mat2

## [,1] [,2]
## [1,] "dog" "cat"
## [2,] "horse" "gator"</pre>
```

Sample code

Create and name arrays

```
arr <- array(1:30, dim=c(3,5,2))
arr

## , , 1
##
## [,1] [,2] [,3] [,4] [,5]
## [1,] 1 4 7 10 13
## [2,] 2 5 8 11 14</pre>
```

```
## [3,] 3 6 9 12 15
##
## , , 2
##
##
     [,1] [,2] [,3] [,4] [,5]
## [1,] 16
           19
                 22
                     25
## [2,]
        17
            20
                 23
                     26
                          29
## [3,]
        18
            21
                     27
                          30
                 24
```

Create and name data frames

```
animal <- c('dog', 'cat', 'horse', 'tortoise')
age <- c(15, 1, 3, 100)
large <- c(FALSE, FALSE, TRUE, TRUE)
dat <- data.frame(animal, age, large)
dat

## animal age large
## 1 dog 15 FALSE
## 2 cat 1 FALSE
## 3 horse 3 TRUE
## 4 tortoise 100 TRUE</pre>
```

Sample code

Create and name lists

```
animal <- c('dog', 'cat')
age <- c(15, 1)
dat <- data.frame(animal, age)
lst <- list(animal=animal, age=age, dat=dat)
lst

## $animal
## [1] "dog" "cat"
##
## $age
## [1] 15 1
##
## $dat
## animal age
## 1 dog 15
## 2 cat 1</pre>
```

Functions for identifying data types and structures

- class()
- typeof()
- str()

Functions for specific data types

- is.logical()
- is.numeric()
- is.integer()
- is.character()

Functions for specific data structures

- is.vector()
- is.matrix()
- is.array()
- is.data.frame()
- is.list()

Sample code

Identify data types and structure in vectors

```
a <- c(3.25, 6.73, 5.5)
class(a)

## [1] "numeric"

typeof(a)

## [1] "double"

str(a)

## num [1:3] 3.25 6.73 5.5</pre>
```

Sample code

Identify specific data types in vectors

```
is.numeric(a)
## [1] TRUE
is.character(a)
## [1] FALSE
```

Sample code

Identify specific data structures in vectors

```
is.vector(a)
## [1] TRUE
is.matrix(a)
## [1] FALSE
```

```
Identify data types and structures in matrices
```

```
b <- matrix(c('dog', 'cat', 'horse', 'gator'), nrow=2, ncol=2)
class(b)

## [1] "matrix"

typeof(b)

## [1] "character"

str(b)

## chr [1:2, 1:2] "dog" "cat" "horse" "gator"</pre>
```

Sample code

Identify specific data types in matrices

```
is.character(b)
## [1] TRUE
is.logical(b)
## [1] FALSE
```

Sample code

Identify specific data structures in matrices

```
is.data.frame(b)

## [1] FALSE
is.matrix(b)
## [1] TRUE
```

Sample code

[1] "list"

Identify data structures in data frames and lists

```
dat <- data.frame(animal=c('dog', 'cat'), age=c(15,1))
lst <- list(dat, fruit=c('apple', 'peach'))

class(dat)

## [1] "data.frame"

class(lst)</pre>
```

Some comments for data types and structures

- Always use class() to identify data structures first. It will give you the data type if it is a vector, or the data structure otherwise
- If it is a matrix or array, use typeof() to identify the data type in it
- typeof() does not make much sense for data frames and lists, since they allow multiple types of data
- Use class() and typeof() on the columns in a data frame or components in a list

Functions for converting data types

- as.logical()
- as.numeric()
- as.integer()
- as.character()

Functions for converting data structures

- as.vector()
- as.matrix()
- as.data.frame()

Sample code

Convert data to logical values

```
as.logical(c(1.5, -2.2, 1000, 0))
## [1] TRUE TRUE TRUE FALSE
as.logical(c(1L, OL, 5e2L, -3L))
## [1] TRUE FALSE TRUE TRUE
as.logical(c('a', 'b', 'c'))
## [1] NA NA NA
```

Sample code

Convert data to numeric values

```
as.numeric(c(TRUE, TRUE, FALSE, TRUE))
## [1] 1 1 0 1
as.numeric(c('dog', 'cat', 'horse'))
## Warning: NAs introduced by coercion
## [1] NA NA NA
as.numeric(c('7.1', '-3.5', '1.2'))
## [1] 7.1 -3.5 1.2
```

```
Convert data to integer values
```

```
as.integer(c(31.2, 43.9, -22.76))
## [1] 31 43 -22
as.integer(c(FALSE, TRUE))
## [1] 0 1
```

Sample code

Nested converting

```
as.logical(c('1.5','0.0','-3.2'))

## [1] NA NA NA

as.logical(as.numeric(c('1.5','0.0','-3.2')))

## [1] TRUE FALSE TRUE
```

Sample code

Convert data to character values

```
as.character(c(TRUE,FALSE,TRUE))
## [1] "TRUE" "FALSE" "TRUE"
as.character(c(1.5, 2.2, 7.6))
## [1] "1.5" "2.2" "7.6"
as.character(c(5L, 22L))
## [1] "5" "22"
```

Sample code

Convert matrices to vectors

```
## [1] 1 2 3 4 5 6 7 8 9
```

Convert vectors to a matrices

```
vec <- c(1, 3, 5, 7, 9, 11)
vec
## [1] 1 3 5 7 9 11
as.matrix(vec)</pre>
```

```
## [,1]
## [1,] 1
## [2,] 3
## [3,] 5
## [4,] 7
## [5,] 9
## [6,] 11
```

Sample code

Convert vectors to a matrices, cont'd

```
vec <- c(1, 3, 5, 7, 9, 11)
vec

## [1] 1 3 5 7 9 11

matrix(vec, nrow=2, ncol=3)

## [1,] [,2] [,3]
## [1,] 1 5 9
## [2,] 3 7 11</pre>
```

Sample code

Convert matrices to data frames

```
mat <- matrix(1:12, ncol=6, nrow=2)</pre>
\mathtt{mat}
       [,1] [,2] [,3] [,4] [,5] [,6]
## [1,]
        1
               3
                   5 7
                           9
                                11
## [2,]
          2
               4
                    6
                        8
                           10
                                 12
as.data.frame(mat)
    V1 V2 V3 V4 V5 V6
## 1 1 3 5 7 9 11
## 2 2 4 6 8 10 12
```

Summary

- Use help() and several other functions to learn about functions and data sets
- Understand data types and structures
- Convert data types and structures
- Learn by practicing

Thank you and see you next class