# Introduction to Computer Programming with R (FOR 6934)

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#### Class four

- Operators
- Math & other functions
- Use indexing in functions

#### **Operators**

- Arithmetic
- Relational
- Logical

#### Arithmetic operators

| Operator | Description             |
|----------|-------------------------|
| +        | addition                |
| -        | subtraction             |
|          | multiplication          |
| /        | division                |
| ^        | exponent                |
| %/%      | integer division        |
| %%       | remainder from division |
| %*%      | matrix multiplication   |

## Relational operators

| Operator | Description              |
|----------|--------------------------|
| <        | less than                |
| >        | greater than             |
| <=       | less than or equal to    |
| >=       | greater than or equal to |
| ==       | equal to                 |
| !=       | not equal to             |

#### Logical operators

| Operator | Description |
|----------|-------------|
| !        | not         |
| &        | and         |
|          | or          |
| %in $%$  | in          |
| :        | to          |

Arithmetic operators

```
a <- 21
b <- 7
a + b

## [1] 28
a / b

## [1] 3
b ^ 2

## [1] 49
```

## Sample code

Relational operators

```
a <- 21
b <- 7
a > b

## [1] TRUE

a == b

## [1] FALSE

a != b

## [1] TRUE
```

## Sample code

 ${\it Logical\ operators}$ 

## [1] TRUE

```
b <- 7
x <- 1:5
y <- 6:10
b %in% x

## [1] FALSE
b %in% y
```

```
Use "and" and "or" operators
b <- 7
x <- 1:5
y <- 6:10
b %in% x & b %in% y
## [1] FALSE
b %in% x | b %in% y
## [1] TRUE
```

#### Sample code

Combine multiple types of operators

```
a <- 21
b <- 7
x < -1:5
(a / b) > b
## [1] FALSE
(a / b) \%in\% x
## [1] TRUE
```

#### Sample code

Use operators in index to find even numbers

```
g <- 11:20
g
## [1] 11 12 13 14 15 16 17 18 19 20
g %% 2
## [1] 1 0 1 0 1 0 1 0 1 0
g %% 2 == 0
## [1] FALSE TRUE FALSE TRUE FALSE TRUE FALSE TRUE
```

```
g
## [1] 11 12 13 14 15 16 17 18 19 20
which(g \% 2 == 0)
## [1] 2 4 6 8 10
```

```
g[which(g %% 2 == 0)]
## [1] 12 14 16 18 20
```

Arithmetic operators on vectors

```
m <- 1:4
m
## [1] 1 2 3 4
m + 10
## [1] 11 12 13 14
```

## Sample code

Arithmetic operators on vectors, cont'd

```
m <- 1:4
n <- c(10,100,1000,10000)
m

## [1] 1 2 3 4
n

## [1] 10 100 1000 10000
m + n

## [1] 11 102 1003 10004
```

## Sample code

Arithmetic operators on vectors, cont'd

```
m <- 1:8

n <- c(10,100)

m

## [1] 1 2 3 4 5 6 7 8

n

## [1] 10 100

m + n

## [1] 11 102 13 104 15 106 17 108
```

## Sample code

Arithmetic operators on vectors, cont'd

```
m <- 1:8
n <- c(10,100,1000)
m + n

## Warning in m + n: longer object length is not a multiple of shorter object
## length
## [1] 11 102 1003 14 105 1006 17 108</pre>
```

Arithmetic operators on matrices

```
mat <- matrix(1:4, nrow=2, ncol=2)
mat

## [,1] [,2]
## [1,] 1 3
## [2,] 2 4

mat + 10

## [,1] [,2]
## [1,] 11 13
## [2,] 12 14</pre>
```

#### Sample code

Arithmetic operators on matrices, cont'd

 $\mathtt{mat}$ 

```
## [,1] [,2]
## [1,] 1 3
## [2,] 2 4

mat + c(10,100)

## [,1] [,2]
## [1,] 11 13
## [2,] 102 104
```

#### Sample code

Arithmetic operators on matrices, cont'd

```
mat
```

```
## [,1] [,2]
## [1,] 1 3
## [2,] 2 4
mat * mat

## [,1] [,2]
## [1,] 1 9
## [2,] 4 16
```

Arithmetic operators on matrices, cont'd

 $\mathtt{mat}$ 

```
## [,1] [,2]
## [1,] 1 3
## [2,] 2 4
mat %*% mat
```

```
## [,1] [,2]
## [1,] 7 15
## [2,] 10 22
```

#### Some comments

- It is recommended to use arithmetic operators on two vectors with equal length or one vector and one scalar
- It is recommended to use arithmetic operators on two matrices with equal size or one matrix and one scalar
- Try to keep the structure of operations simple

### This concludes Class 4, Section 1

Please continue on to the next video

#### Basic math functions

| Function | Description    |
|----------|----------------|
| abs()    | absolute value |
| round()  | round          |
| sqrt()   | square root    |
| $\log()$ | logarithm      |
| $\exp()$ | exponential    |

#### More basic math functions

| Function | Description          |
|----------|----------------------|
| mean()   | mean                 |
| sum()    | $\operatorname{sum}$ |
| $\min()$ | minimum              |
| $\max()$ | $\max$ imum          |
| range()  | range                |

#### Sample code

Absolute values

```
a <- c(1, -2, 3, -4, 5)

abs(a)

## [1] 1 2 3 4 5

abs(a - 3)

## [1] 2 5 0 7 2
```

Round

```
a <- c(3.597, 2.283, 5.184)
round(a)

## [1] 4 2 5
round(a, digits=2)

## [1] 3.60 2.28 5.18
```

#### Sample code

Square root, logarithm, and exponential

```
a <- c(1:6) ^ 2
sqrt(a)

## [1] 1 2 3 4 5 6

log(a)

## [1] 0.000000 1.386294 2.197225 2.772589 3.218876 3.583519

exp(a)

## [1] 2.718282e+00 5.459815e+01 8.103084e+03 8.886111e+06 7.200490e+10

## [6] 4.311232e+15
```

#### Sample code

Use math functions on matrices

```
mat <- matrix(c(-1.1, 2.2, -3.3, 4.4), nrow=2, ncol=2)
mat

## [,1] [,2]
## [1,] -1.1 -3.3
## [2,] 2.2 4.4

abs(mat)

## [,1] [,2]
## [1,] 1.1 3.3
## [2,] 2.2 4.4</pre>
```

```
Mean & sum

a <- seq(from=2, to=10, by=2)

mean(a)

## [1] 6

sum(a)

## [1] 30
```

## Sample code

Mean and sum of matrices

```
mat <- matrix(1:6, nrow=2, ncol=3)
mean(mat)
## [1] 3.5
sum(mat)
## [1] 21</pre>
```

## Sample code

Deal with missing values

```
a <- c(1, 2, NA, 4, 5)
mean(a)

## [1] NA
mean(a, na.rm=TRUE)

## [1] 3
```

## Sample code

Minimum, maximum and range

```
a <- 1:6
min(a)

## [1] 1
max(a)

## [1] 6
range(a)

## [1] 1 6</pre>
```

#### Some other useful functions

| Function | Description                  |
|----------|------------------------------|
| seq()    | create a sequence of numbers |
| rep()    | repeat the same values       |

Create a sequence of numbers

```
seq(from=1, to=5, by=1)
## [1] 1 2 3 4 5
1:5
## [1] 1 2 3 4 5
```

## Sample code

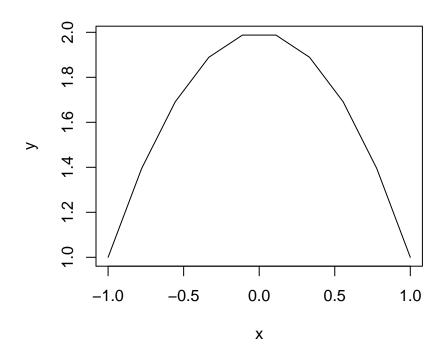
seq() function is more flexible

```
seq(from=1.2, to=2.8, by=0.4)
## [1] 1.2 1.6 2.0 2.4 2.8
seq(from=1, to=5, length.out=8)
## [1] 1.000000 1.571429 2.142857 2.714286 3.285714 3.857143 4.428571 5.000000
```

## Sample code

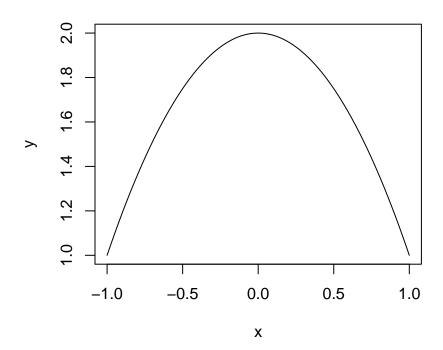
Use seq() in graphing

```
x <- seq(-1, 1, length.out=10)
y <- 2 - x^2
par(mar=c(9,5,1,3))
plot(y ~ x, type='l')</pre>
```



Make the curve smoother

```
x <- seq(-1, 1, length.out=100)
y <- 2 - x^2
par(mar=c(9,5,1,3))
plot(y ~ x, type='l')</pre>
```



Create repeated values

```
rep('a', times=5)
## [1] "a" "a" "a" "a" "a"
```

## Sample code

Repeat a vector

```
rep(c('a','b','c'), times=3)
## [1] "a" "b" "c" "a" "b" "c" "a" "b" "c"
rep(c('a','b','c'), each=3)
## [1] "a" "a" "a" "b" "b" "b" "c" "c" "c"
```

## This concludes Class 4, Section 2

Please continue on to the next video

#### Indexing can be used in math functions

- Use indices to select a subset of data
- Use math functions on selected data
- Indexing and math can be done together

#### Sample code

```
Read in NBA data
```

```
dat <- read.csv("c:/data/nba.csv")</pre>
head(dat, n=3)
                    Team Win Lose Rank Conference
##
## 1
         Boston Celtics 53
                               29
                                     1
                                          Eastern
                                     2
## 2 Cleveland Cavaliers 51
                               31
                                          Eastern
                               31
                                     3
        Toronto Raptors 51
                                          Eastern
tail(dat, n=3)
##
                         Team Win Lose Rank Conference
## 28 Minnesota Timberwolves
                               31
                                    51
                                         13
                                               Western
## 29
          Los Angeles Lakers 26
                                    56 14
                                               Western
## 30
                Phoenix Suns 24 58 15
                                               Western
```

#### Sample code

Calculate mean without indexing

```
mean(dat$Win)
## [1] 41
```

#### Sample code

Select data first, then calculate mean

```
dat_east <- dat[which(dat$Conference == 'Eastern'),]
dat_west <- dat[which(dat$Conference == 'Western'),]
mean(dat_east$Win)

## [1] 39.6
mean(dat_west$Win)

## [1] 42.4</pre>
```

#### Sample code

Select data and calculate mean together

```
mean(dat$Win[which(dat$Conference=='Eastern')])
## [1] 39.6
```

```
mean(dat$Win[which(dat$Conference=='Western')])
## [1] 42.4

Sample code

Select data and calculate variance together
var(dat$Win[which(dat$Conference=='Eastern')])

## [1] 91.4

var(dat$Win[which(dat$Conference=='Western')])

## [1] 163.6857
```

## Summary

- Arithmetic, relational and logical operators
- Math functions (e.g. abs(), mean()) and other functions (seq(), rep())
- Math and indexing can be done together

## Thank you and see you next class