RAJALAKSHMI ENGINEERING COLLEGE RAJALAKSHMI NAGAR, THANDALAM – 602 105



CS23A34 USER INTERFACE AND DESIGN LAB

Laboratory Observation NoteBook

Name: AL UMA

Year/Branch/Section: II/CSE/D Register

No.: 230701368

Semester: IV

Academic Year: 2024-25

Ex. No. : 5b Date : 29.03.2025

Register No.: 230701368 Name: AL UMA

Simulate the life cycle stages for UI design using the RAD model and develop a small interactive interface using OpenProj AIM:

The aim is to recreate the lifecycle stages of UI design using the RAD model and design a small interactive interface with OpenProj

PROCEDURE:

Tool Link: https://sourceforge.net/projects/openproj/

Step 1: Requirements Planning

- 1. Gather Requirements: O Identify key features and functionalities needed for your interface.
 - Example: A simple "Login" and "Register" interface with debug logs.

2. Define Use Cases:

• Specify use cases for user login and registration.

• Example: User logs in with valid credentials, user registers with a new account.

Output in OpenProj:

- Create a new project.
- Add tasks: "Gather Requirements" and "Define Use Cases."
- Set durations and dependencies for each task.

Step 2: User Design

- 1. Sketch Initial Designs: Draw rough sketches of the "Login" and "Register" screens on paper.
- 2. Create Digital Wireframes: O Use a tool like Figma or Sketch to create digital wireframes.

Example Wireframes:

- 1. Login Screen: Username field, Password field, Login button, Register link.
- 2. Register Screen: Username field, Email field, Password field, Confirm Password field, Register button.

Output in OpenProj:

- Add tasks: "Sketch Initial Designs" and "Create Digital Wireframes."
- Allocate time and resources to complete these tasks.

Step 3: Rapid Prototyping

- 1. Develop Prototypes: Use a tool like Axure RP to convert wireframes into interactive prototypes.
- 2. Test Prototypes:
 - Share prototypes with stakeholders for feedback.
 - Collect feedback and iterate on the design.

Output:

- Interactive prototypes for "Login" and "Register" screens.

 Output in OpenProj:
- Add tasks: "Develop Prototypes" and "Test Prototypes."
- Set dependencies and milestones.

Step 4: User Acceptance/Testing

- 1. Review Prototype:
 - o Conduct user and stakeholder reviews.
- 2. Conduct Usability Testing:
 - Perform usability testing and document feedback.

Output:

• Documented feedback and test results.

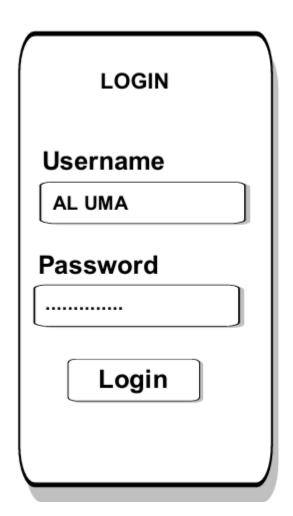
Output in OpenProj:

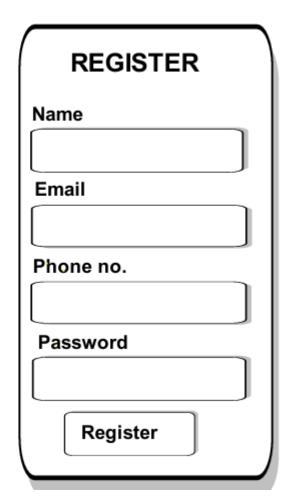
- Add tasks: "Review Prototype" and "Usability Testing."
- Track progress and resources.

Step 5: Implementation

- 1. Develop Functional Interface: O Implement final designs and functionalities based on feedback.
- 2. Integrate Backend (if required):
 - Connect the UI with backend services for tasks like user authentication.

OUTPUT:





RESULT:

Hence the lifecycle stages of UI design using the RAD model and design of a small interactive interface with OpenProj has been successfully executed.