

Application Design



The application will be a simple web application, with only 2 functions, to capture the image of a Pokémon card, and display the meta information of the card. To conserve on screen real-estate, and function primarily for mobile devices. The application will feature 3 buttons at the top each displaying different data/stats of the card. Data can be displayed in two ways, depending on the context. 1 is to animate flipping the card over and the *Card Display* becomes a details panel. The other is to utilize the details display.

The exact organization of this information is still under development and subject to change, but the functionality and design is more than satisfactory to produce an MVP in the next phase.