

Information Security

CS3002

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Secure Socket Layer (SSL)



SSL what is it?



- Security at layer 4 (Transport layer)
- Secure Sockets Layer (SSL) \Leftarrow
- Secure transport channel (session level):
 - peer authentication (server, server + client)
 - message confidentiality
 - message authentication and integrity
 - protection against replay attacks
- Easily applicable to all protocols based on TCP:
 - HTTP, SMTP, FTP, TELNET, ...
 - e.g. the famous secure HTTP ([https://....](https://...)) = 443/TCP

SSL/TLS




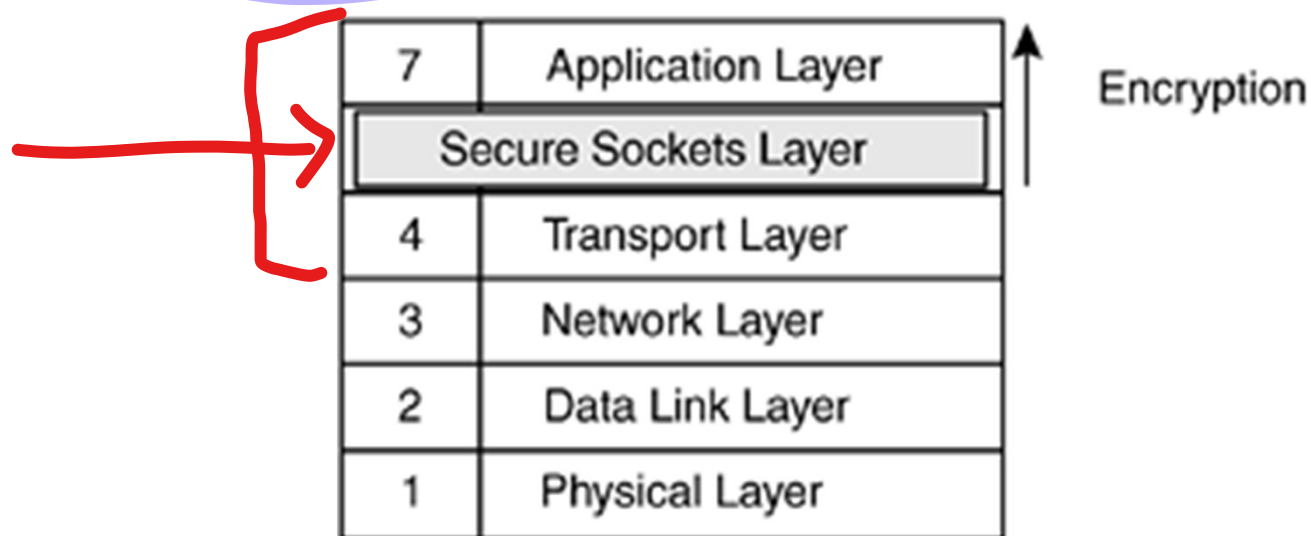
HTTP VS HTTPS



SSL/TLS



- Philosophy of SSL: Easier to deploy something if no changes in OS required
- Application's API (Socket) is interface to SSL: Hence secure socket layer
- API to SSL is the superset of API to TCP 
- SSL/TLS operate above TCP. OS doesn't change applications do!



SSL Certificate



An SSL certificate is a data file hosted in a website's origin server.

SSL certificates include:

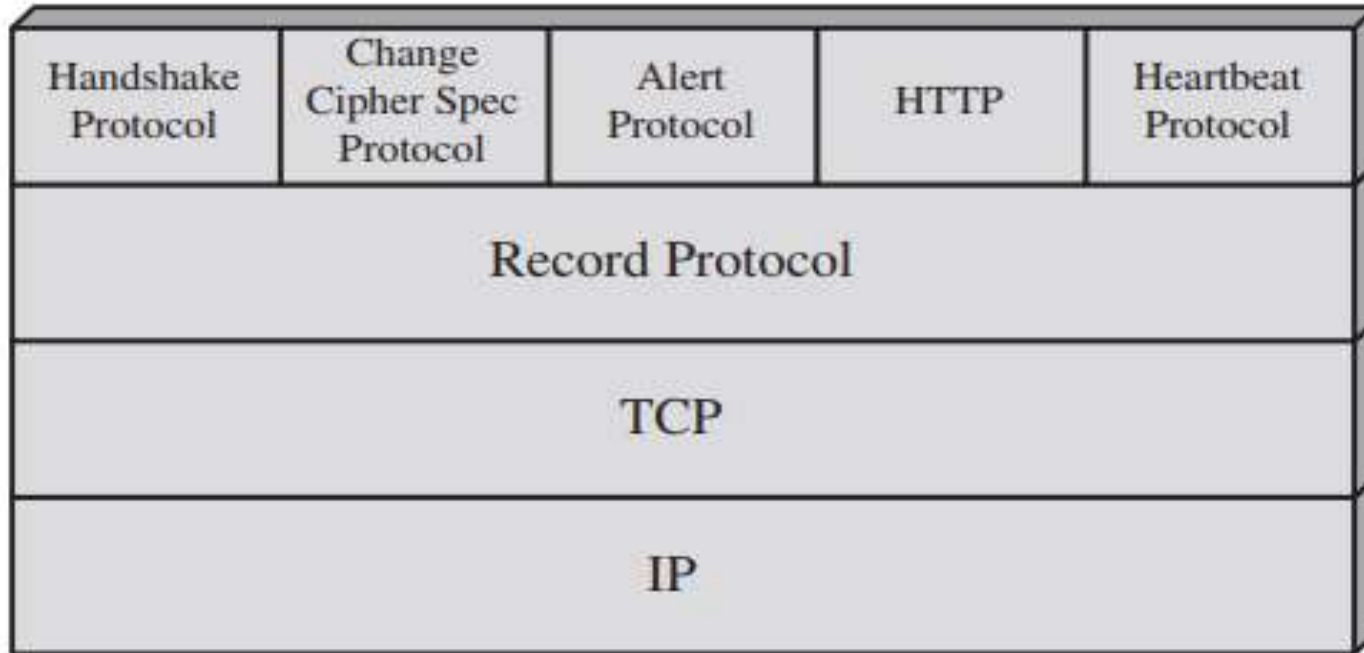
- The domain name that the certificate was issued for
- Which person, organization, or device it was issued to
- Which certificate authority issued it
- The certificate authority's digital signature
- Associated subdomains
- Issue date of the certificate
- Expiration date of the certificate
- The public key
(the private key is kept secret)



SSL/TLS



SSL V3 Architecture



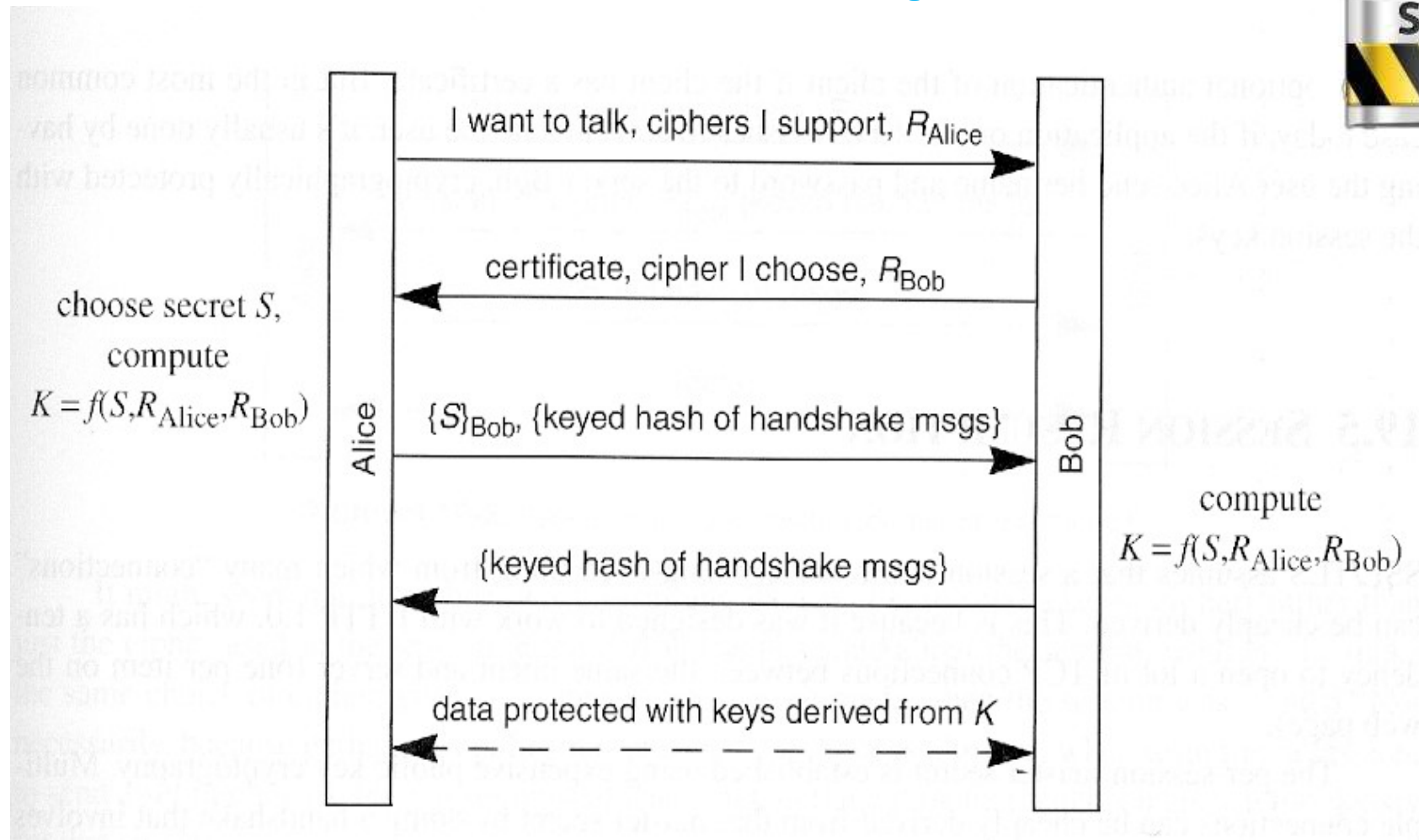
- **Handshake:** enables the SSL or TLS client and server to establish the secret keys with which they communicate
- **Change cipher spec:** indicates the usage of secret key for data communication
- **Alert:** signal problems with SSL connection, give current status
- **Record protocol:** permits the encapsulation of higher level protocols
- **Heartbeat protocol:** it assures the sender that the recipient is alive

SSL Handshake



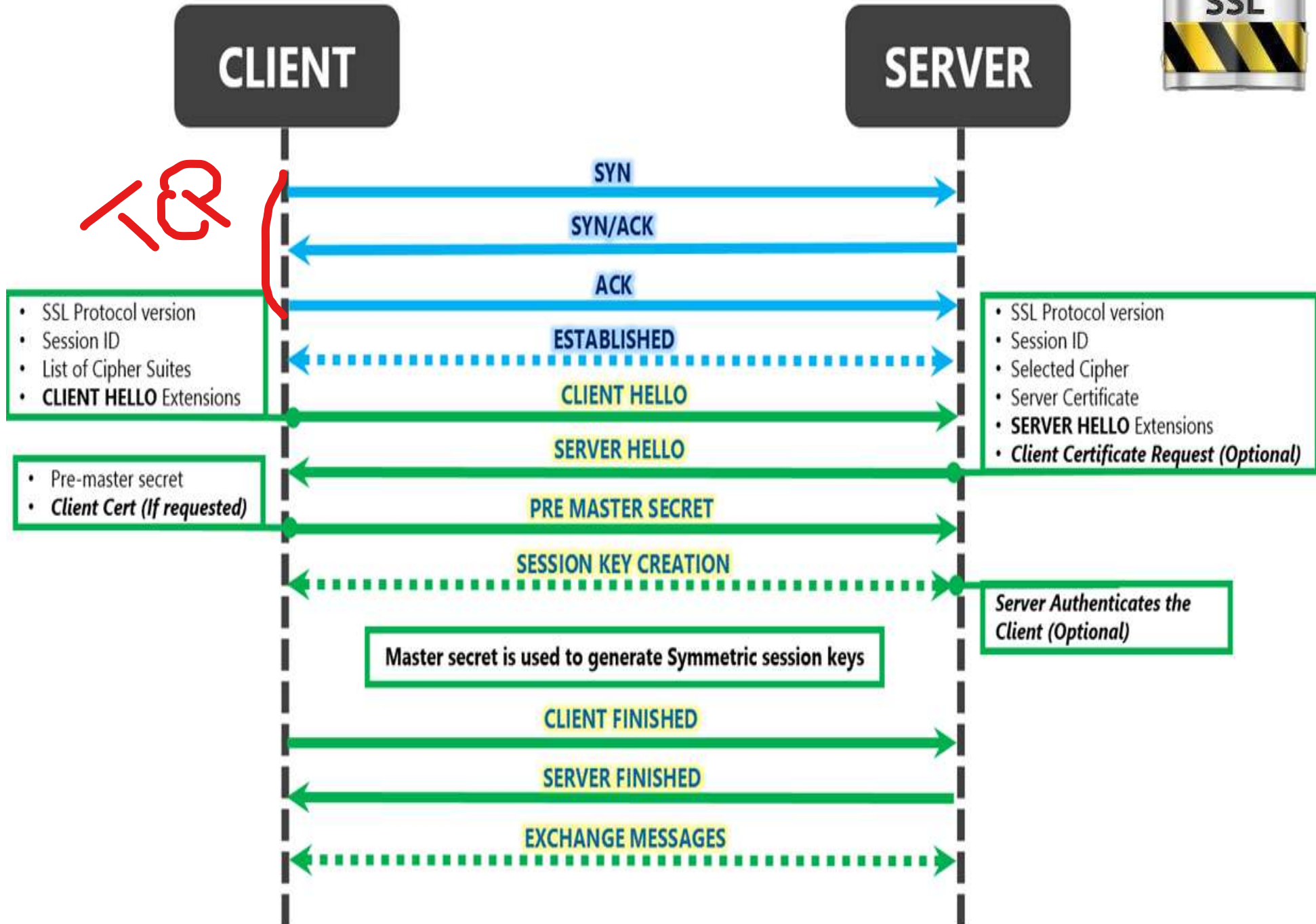
- 1 • Agree on a set of algorithms for confidentiality, integrity and authentication
- 2 • Exchange random numbers between the client and the server to be used for the subsequent generation of the keys
- 3 • Establish a symmetric key by means of public key operations, e.g. RSA
- 4 • Negotiate the session-id
- 5 • Exchange the necessary certificates

SSL Handshake Simplified



- Secrets are: Pre-master key S , Master Key K
- Server authentication
- Client authentication by password (optional)

SSL Handshake in Detail

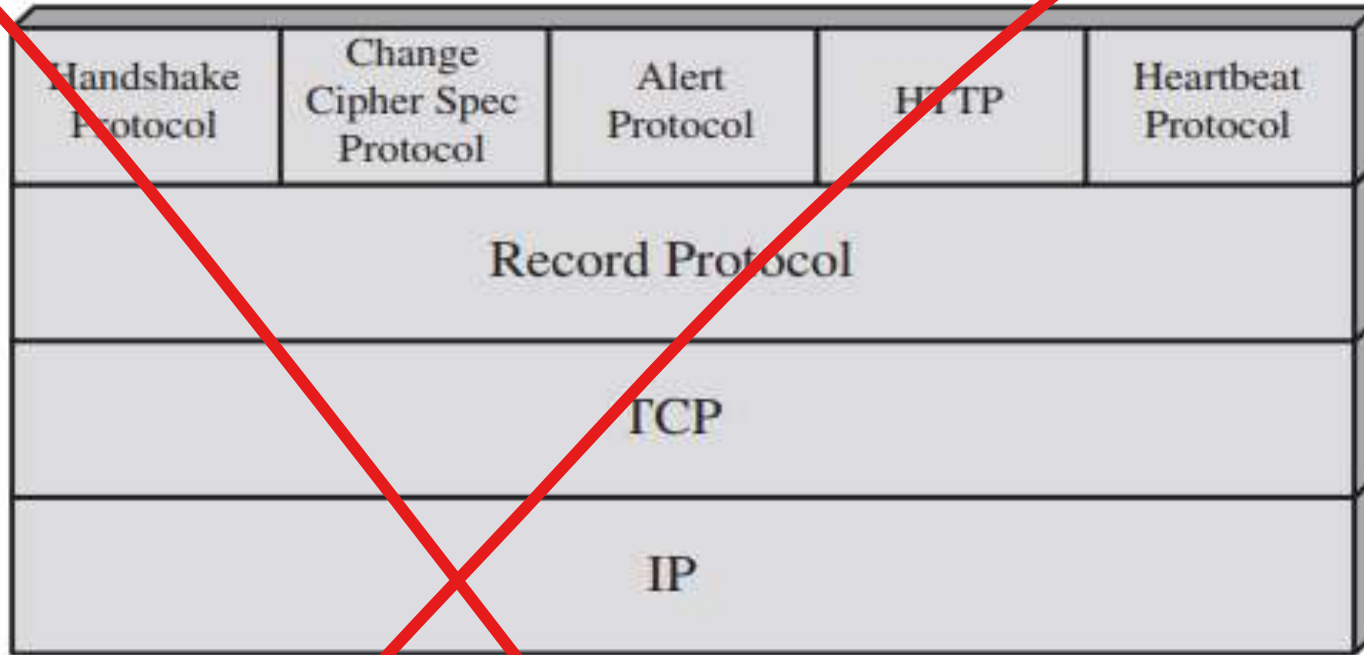


Key Terms



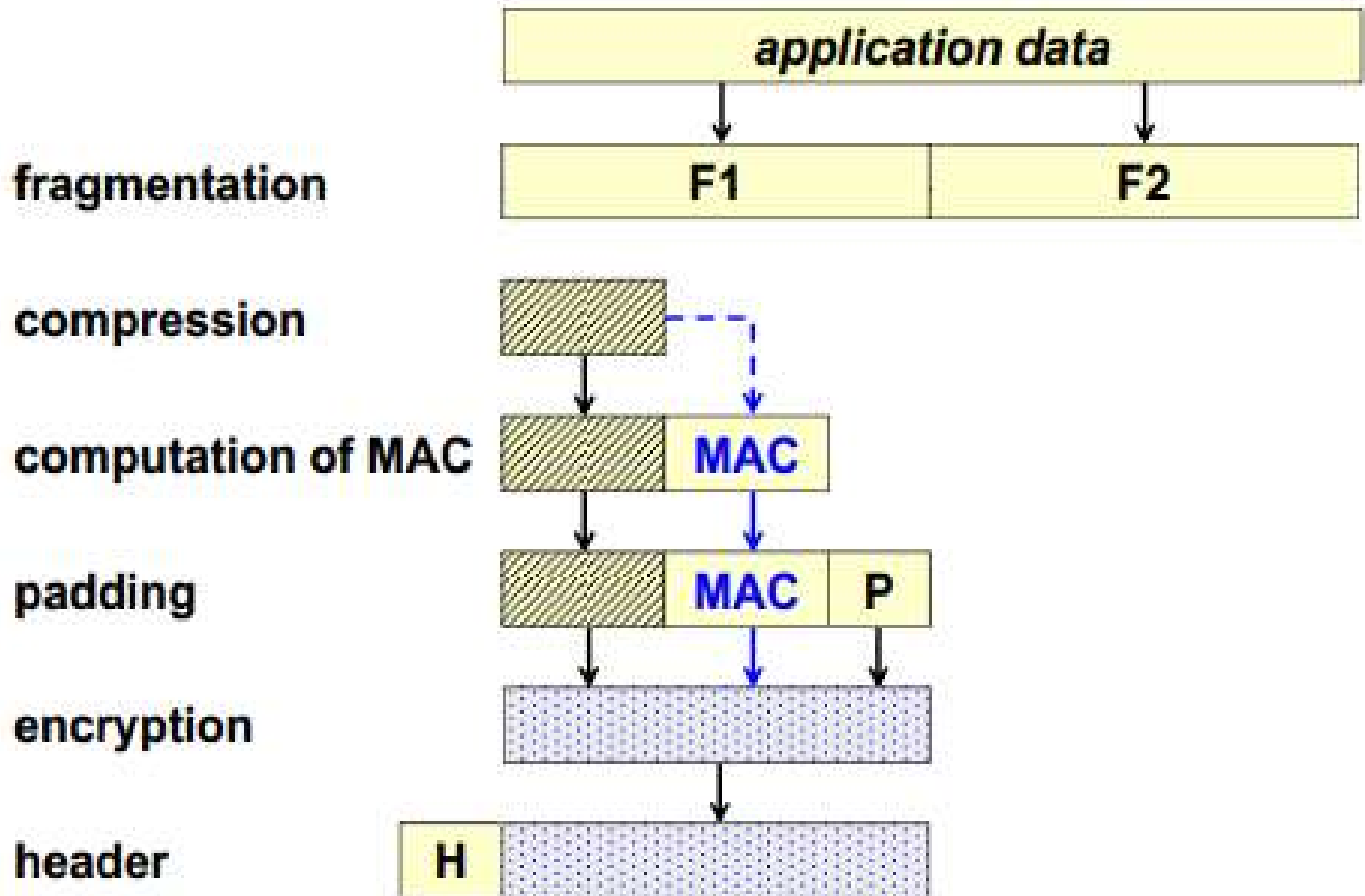
- **HELLO Extensions**: request extended functionality by sending data in the extensions field. Enhance the handshake process by requesting additional functionality.
 - E.g: max_fragment_length, status request
 - The server may not oblige
 - Client may abort the handshake
- **Pre-shared Secret (key)**: generated by client OR directly obtained from the key exchange. E.g: (DH: $g^{ab} \bmod p$)
- **Master keys**: generated from the pre-shared secret + random.client + random.server by applying a PRF
- Master key = PRF (pre-shared secret, random.client, random.server)
- PRF = Pseudo Random Function
 - Combine the following:
 - Pre-shared secret.
 - Random values exchanged between the client and server.
 - Use PRF to make master key

SSL V3 Architecture



- Handshake: enables the SSL or TLS client and server to establish the secret keys with which they communicate
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- Record protocol: permits the encapsulation of higher level protocols

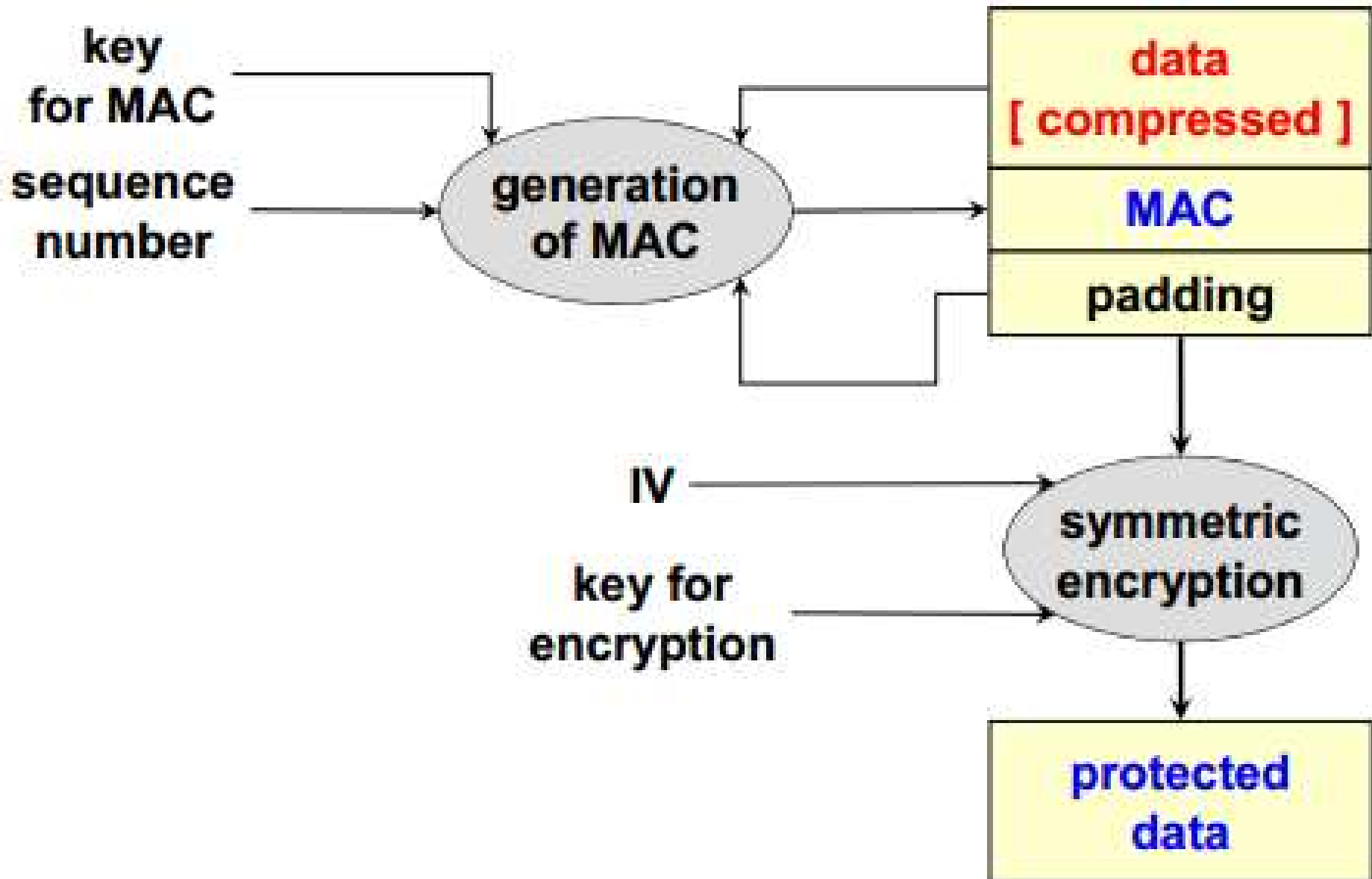
SSL3/TLS Record Protocol



SSL MAC Computation

- $MAC = \text{message_digest} (\text{key}, \text{seq_number} \mid \text{type} \mid \text{version} \mid \text{length} \mid \text{fragment})$
- `message_digest`
 - depends on the chosen algorithm
- `key`
 - sender-write-key or receiver-read-key
- `seq_number`
 - 32-bit integer
- `Type`
 - Type of record
 - change cipher spec (20)
 - alert (21)
 - Handshake (22)
 - Application data (23)
- `length`
 - length of the fragment/plaintext

Data Protection in SSL



SSL-3 New Features with Respect to SSL-2

- data compression:
 - optional
 - Done before encryption
- data encryption is optional: in order to have only authentication and integrity
- possibility to re-negotiate the SSL connection:
 - periodical change of keys
 - change of the algorithms