# Week 1 Notes

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#### Abstract

Week 1 Notes in the Coursera Course on Cryptography

# 1 What is Cryptography About?

## 1.1 Course Overview

- Secure communication: HTTPS, WPA2, GSM, Bluetooth, SSL/TLS
- SSL/TLS has two main parts:
  - Handshake Protocol
  - Record Layer
- Encrypting files on disk: EFS, TrueCrypt
- Symmetric Encryption



- Where:
  - \* E, D: cipher
  - \* k : secret key (ex: 128 bits)
  - \* m: plaintext
  - \* c: ciphertext
- Encryption Algorithm is **publicly known**
- Use Cases
  - Single use key (one time key)

- \* key is used to encrypt a single message
- \* new key generated for each email
- Multi use key (many time key)
  - \* key encrypts multiple messages
  - \* same key used to encrypt many files

### 1.2 What is Cryptography

- Confidentiality and integrity
- Digital signatures, anonymous communication, digital cash
- If something can be done with a trusted authority, it can also be done without one
- Three steps in cryptography
  - Precisely specify threat model
  - Propose a construction
  - Prove that breaking construction under threat mode will solve an underlying hard problem

# 1.3 History

- Substitution cipher
  - Find most common letter ("E") via frequencies
  - Use frequency of pairs of letters
- Caesar Cipher
  - Shift letters by three
  - Size of key space:  $|\kappa| = 26!$
- Vigenere Cipher
  - Encrypt message m with some cipher k
  - For each letter in m, add it to corresponding letter in k
  - k will "wrap around" until end of message
  - Take added result and mod 26 to obtain result between 0 and 25
- Rotor Machines
- Data Encryption Standard (DES)
  - keys:  $2^{56}$ , block size: 64 bits
  - today AES is in use

# 2 Discrete Probability

#### 2.1 Crash Course Part I

- Let U be some finite set, eg:  $U = \{0, 1\}^n$
- Probability distribution P over U is a function  $P:U\to [0,1],$  such that  $\sum_{X\in U}P(x)=1$
- EX:
  - Uniform Distribution: for all  $x \in U : P(x) = \frac{1}{|U|}$
  - Point Distribution at  $x_0: P(x_0) = 1, \forall x \neq x_0: P(x) = 0$
- Distribution vector:  $(P(000), P(001), P(010), \dots, P(111))$
- Events
  - For a set  $A \subseteq U : Pr[A] = \sum_{x \in U} P(x) \in [0, 1]$
  - Set A is an **event**
  - $EX: U = \{0, 1\}^8$
  - A = { all x in U such that  $lsb_2(x)=11$  }  $\subseteq U$  for the uniform distribution on  $0,1^8: Pr[A]=\frac{1}{4}$
- The Union Bound
  - For events  $A_1$  and  $A_2$ :  $Pr[A_1 \cup A_2] \leq Pr[A_1] + Pr[A_2]$
  - $-A_1 \cap A_2 = \emptyset \to Pr[A_1 \cup A_2] = Pr[A_1] + Pr[A_2]$ 
    - \*  $A_1 = \{ \text{all x in } 0, 1^n \text{ s.t } lsb_2(x) = 11 \}$
    - \*  $Pr[lsb_2(x) = 11 \text{ or } msb_2(x) = 11] = Pr[A1 \cup A_2] \le \frac{1}{4} + \frac{1}{4} = \frac{1}{2}$
- Random Variables
  - Definition: a random variable X is a function:  $X: U \to V$
  - EX:  $X : \{0,1\}^n \to \{0,1\}; X(y) = lsb(y) \in \{0,1\}$
  - For the uniform distribution on U:  $Pr[X=0] = \frac{1}{2}, Pr[X=1] = \frac{1}{2}$
  - more generally: random variable X induces a distribution on V:  $Pr[X=v] := Pr[X^{-1}(v)]$
- Uniform random variable
  - Let U be some set, eg  $U = \{0,1\}^n$
  - We write  $r \leftarrow U$  to denote a **uniform random variable** over U for all  $a \in U: Pr[r=a] = \frac{1}{|U|}$
  - formally r is the identity function: r(x) = x for all  $x \in U$
  - Let r be a uniform random variable on  $\{0,1\}^2$

- Define random variable  $X = r_1 + r_2$
- Then  $Pr[X = 2] = \frac{1}{4}$
- Hint: Pr[X = 2] = Pr[r = 11]
- Randomized Algorithms
  - Deterministic algorithm:  $y \leftarrow A(m)$
  - Randomized algorithm:  $y \leftarrow A(m;r)$  where  $r \leftarrow \{0,1\}^n$
  - EX:  $A(m; k) = E(k, m), y \leftarrow^n A(m)$

#### 2.2 Crash Course Part II

- Independence
  - Events A and B are **independent** if  $Pr[A \text{ and } B] = Pr[A] \times Pr[B]$
  - EX:  $U = \{0, 1\}^2 = \{00, 01, 10, 11\}$  and  $t \leftarrow U$
  - define r.v X and Y as: X = lsb(r), Y = msb(r)
  - $-Pr[X=0 \text{ and } Y=0] = Pr[r=00] = \frac{1}{4} = Pr[X=0] \times Pr[Y=0]$
- XOR
  - XOR of two strings in  $\{0,1\}^n$  is their bit-wise addition mod 2
  - XOR Chart

$$\begin{array}{c|cccc} x & y & x \oplus y \\ 0 & 0 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{array}$$

- \* (Yeah I made that)
- EX:  $0110111 \oplus 1011010 = 1101101$
- Important property of XOR
  - Theorem: Y a random variable over  $\{0,1\}^n$ , X is an independent uniform variable on  $\{0,1\}^n$
  - Then  $Z := Y \oplus X$  is a uniform variable on  $\{0,1\}^n$
  - Proof for n = 1
    - \* Pr[Z = 0] = Pr[(x, y) = (0, 0) or (x, y) = (1, 1)]
    - \*  $Pr[(x,y) = (0,0)] + Pr[(x,y) = (1,1)] = \frac{P_0}{2} + \frac{P_1}{2} = \frac{1}{2}$

- The Birthday Paradox
  - Let  $r_1, \ldots, r_n \in U$  be independent indentically distributed random variabes
  - When  $n = 1.2 \times |U|^{1/2}$  then  $Pr[\exists i \neq j : r_i = r_i] \ge 1/2$
  - notation: —U— is the size of U
  - EX: Let  $U = \{0, 1\}^{128}$ 
    - \* After sampling about  $2^{64}$  random messages from U, some two sampled messages will likely be the same

# 3 Stream Ciphers

### 3.1 One Time Pad

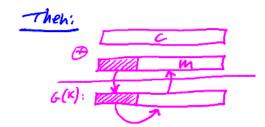
- Symmetric Ciphers
  - Def: a cipher defined over (K, M, C) is a pair of "efficient" algorithms (E, D), where:
    - $*\ E = K \times M \to C$
    - $* D = K \times C \rightarrow M$
    - $* \forall m \in M, k \in K : D(k, E(k, m)) = M$
  - -E is often randomized, D is always deterministic
- One Time Pad
  - First example of a "secure" cipher
  - $-M = C = \{0,1\}^n, K = \{0,1\}^n$
  - key = (random bit string as long as the message)
  - $-C := E(k,m) = k \oplus m$
  - $-D(k,c)=k\oplus c$
  - $-D(k, E(k, m)) = D(k, k \oplus m) = k \oplus (k+m) = (k \oplus k) \oplus m = o \oplus m = m$
  - You are given a message and its OTP encryption (c). Can you compute the OTP key from m and c?
    - \* Yes, the key is:  $k = m \oplus c$
    - \* Very fast encryption/decryption...but long keys (as long as plaintext)
- What is a secure cipher
  - Attacker's abilities: CT only attack (for now)
  - Possible security attempts
    - \* 1. Attacker cannot recover secret key. E(k,m)=m would be secure

- \* 2. Attacker cannot recover all of the plaintext.  $E(k, m_0||m_1) = m_0)||k \oplus m_1$  would be secure
- \* Shannon's idea: CT should reveal no "info" about the PT
- Information Theoretic security
  - Definition: A cipher (E, D) over (K, M, C) has **perfect secrecy** if:
    - \*  $\forall m_0, m_1 \in M, (len(m_0) = len(m_1)), \forall c \in C$
    - \*  $Pr[E(K, m_0) = c] = Pr[E(k, m_1) = c]$
    - \* where k is uniform in K  $(k \leftarrow K)$
    - \* Given ciphertext can't tell if message is  $m_0$  or  $m_1$  (for all m0, m1)
    - \* most powerful adversary learns nothing about plaintext from ciphertext
    - \* no ciphertext only attack (other attacks are possible)
  - Lemma: OTP has perfect secrecy. Proof:
    - \*  $\forall m, c : Pr[E(k, m) = c] = \frac{\text{number of keys } \kappa \in K \text{ s.l. } E(k, m) = c}{|K|}$
    - \* If  $\forall m, c : \text{number} = \{ \kappa \in K : E(k, m) = c \} = \text{const}$
    - \* Therefore, cipher has perfect secrecy
    - \* Let  $m \in M$  and  $c \in C$ . How many OTP keys map m to c? **one**
    - \* However: implies that:  $|\kappa| \ge |M| \to \text{hard to use in practice, (key length} > \text{message length})$

#### 3.2 Pseudorandom Generators

- Stream Ciphers: Making OTP practical
  - idea: replace "random" key by "pseudorandom" key
  - PRG is a function:  $G:\{0,1\}^s \to \{0,1\}^n$
  - -n>>s
  - computable by a deterministic algorithm
  - $-C := E(k,m) = m \oplus G(k)$
  - $-D(k,c) = C \oplus G(k)$
  - Can a stream cipher have perfect secrecy: No since the key is shorter than the message
  - Stream ciphers cannot have perfect secrecy
    - \* Need a different definition of security
    - \* Security will depend on specific PRG
- PRG must be unpredictable
  - Suppose PRG is predictable:

 $-\exists i: G(k)|_{1,\dots,i} \to^{alg} G(k)|_{i+1,\dots,n}$ 



- We say that  $G: K \to \{0,1\}^n$  is **unpredictable** if:
  - \*  $\exists$  "eff" alg A and  $\exists_0 \leq i \leq n-1 \leq t$
  - \*  $Pr[A(G(k))|_{1,...,i} = G(k)|_{i+1}] > \frac{1}{2} + \epsilon$
  - \* For non-negligible  $\epsilon$ , eg  $\frac{1}{2^{30}}$
  - \* Definition: PRG is unpredictable if it is not predictable, no "efficient" adv. can predict bit (i+1) for "non-neg"  $\epsilon$
  - \* Suppose  $G: K \to \{0,1\}^n$  is such that for all k: XOR(G(k)) = 1. Is G predictable?  $\rightarrow$  Yes given the first (n-1) bits I can predict the n'th bit
- Weak PRGs (do not use for crypto!)
  - glibc random():
  - $-r[i] \leftarrow (r[i-3] + r[i-31])\%2^{32}$
  - output r[i] >> 1
  - Never use random() for crypto

#### 3.3 Negligible vs. non-negligible

- Negligible vs. non-negligible
  - In practice:  $\epsilon$  is a scalar and

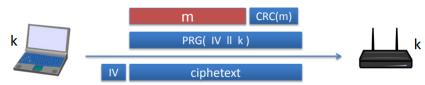
    - \*  $\epsilon$  non-neg  $\epsilon \geq \frac{1}{2^{30}}$  (likely to happen over 1 GB of data) \*  $\epsilon$  negligible  $\epsilon \leq \frac{1}{2^{80}}$  (won't happen over life of key)
  - In theory:  $\epsilon$  is a function:  $\epsilon: \mathbb{Z}^{\geq 0} \to \mathbb{R}^{\geq 0}$ 
    - \*  $\epsilon$  non-neg  $\exists d: \epsilon(\lambda) \geq \frac{1}{\lambda^d} (\epsilon \geq \frac{1}{poly}, \text{ for many } \lambda)$
    - \*  $\epsilon$  negligible  $\forall d, \lambda \geq \lambda_d : \epsilon(\lambda) \leq \frac{1}{\lambda^d} (\epsilon \leq \frac{1}{poly}, \text{ for large } \lambda)$
  - Few Examples
    - \*  $\epsilon(\lambda) = \frac{1}{2\lambda}$ : negligible
    - \*  $\epsilon(\lambda) = \frac{1}{\lambda^{1000}}$ : non-negligible

$$\begin{cases} \frac{1}{2^{\lambda}} & \text{for odd } \lambda \\ \frac{1}{\lambda^{1000}} & \text{for even } \lambda \end{cases}$$

- PRGs: the rigorous theory view
  - PRGs are parametrized by a security parameter:  $\lambda$ 
    - \* PRG becomes "more secure" as  $\lambda$  increases
  - Seed lengths and output lengths grow with  $\lambda$
  - For every  $\lambda = 1, 2, 3, \dots$  there is a different PRG:  $G_{\lambda}$
  - $-G_{\lambda}: K_{\lambda} \to \{0,1\}^{n(\lambda)}$
  - We say that the previous equation is **predictable** at position i if:
    - \* there exists a polynomial time (in  $\lambda$ ) algorithm A s.t.
    - \*  $Pr_{k \leftarrow K_{\lambda}}[A(\lambda, G_{\lambda}(k))|_{1,\dots,i} = G_{\lambda}(k)|_{i+1}] > \frac{1}{2} + \epsilon(\lambda)$
    - \* For some non-negligible function  $\epsilon(\lambda)$

### 3.4 Attacks on OTP and Stream Ciphers

- Attack 1: Two time pad is insecure
  - Never use stream cipher key more than once
  - $-C_1 \leftarrow m_1 \oplus PRG(k)$
  - $-C_2 \leftarrow m_2 \oplus PRG(k)$
  - Eavesdropper does:  $C_1 + C_2 \rightarrow m_1 \oplus m_2$
  - Enough redundancy in English and ASCII encoding that:  $m_1 \oplus m_2 \rightarrow m_1, m_2$
  - Real World Examples
    - \* Project Venona
    - \* MS-PPTP
      - · Have one key for interaction between server and client
      - · Another one between client and server
    - \* 802.11b WEP



- · Length of IV: 24 bits
- · Repeated IV after  $2^{24} \approx 16$  M frames
- $\cdot$  On some 802.11 cards: IV resets to 0 after power cycle
- · Avoid related keys
- \* Disk encryption (one-time pad does not work)

- · As you make changes to a file, the encrypted contents can leak as a hacker can figure out where in memory those changes were made
- Attack 2: OTP provides no integrity, is malleable
  - $(m \oplus k) \oplus p$  (p is the message used by the hacker)
  - Decrypting the previous expression will yield  $m \oplus p$
  - OTP is malleable because it is easy to change ciphertext

# 3.5 Real World Stream Ciphers

- Old Example 1: RC4
  - Input: variable sized seed
  - Expands into 2048 bits, executes very simple loop to generate one byte/round
  - Used in HTTPS and WEP
  - Weaknesses: bias in initial output, probability of (0,0) is  $\frac{1}{256^2} + \frac{1}{256^3}$ , Related key attacks
- Old Example 2: CSS(Content Scrambling System)
  - Badly broken
  - Linear feedback shift register
    - \* a register that contains cells
    - \* certain taps are in certain cells that feed into an XOR
    - \* at every clock cycle register shifts to the left
  - DVD encryption uses this
  - seed = 5 bytes
- Modern Example: eStream
  - PRG:  $\{0,1\}^s * R \to \{0,1\}^n$
  - Nonce: a non-repeating value for a given key
  - First input is a seed, R is the nonce
  - $-E(k,m:r) = m \oplus PRG(k;r)$
  - the pair k, r is never used more than once
  - can reuse the key because (k, r) is unique
  - eStream: Salsa20 (SW + HW)
    - \* 128,256 bit seed
    - \* 64 bit nonce
    - \*  $\{0,1\}^{128 \text{ or } 256} * \{0,1\}^{64} \to \{0,1\}^n$
    - \* Salsa20(k;r) := H(k, (r, 0))||H(k, (r, 1))||...
    - \* Expand the states into 64 bytes long