## **Plugins Used:**

## Ray Sensor:

Used default plugin "libgazebo\_ros\_laser" (https://github.com/ros-simulation/gazebo ros pkgs/blob/kinetic-devel/gazebo plugins/src/gazebo ros laser.cpp)

This plugin reads Gazebo Ray sensor info, convert the gazebo ray scan message to ROS sensor msg: sensor\_msgs::LaserScan and publishes to the ROS topic name specified in the SDF/URDF file. Below is the code that accomplishes this:

```
void GazeboRosLaser::OnScan(ConstLaserScanStampedPtr & msg)
sensor msgs::LaserScan laser msg;
laser msg.header.stamp = ros::Time( msg->time().sec(), msg->time().nsec());
laser msg.header.frame id = this->frame name ;
laser msg.angle min = msg->scan().angle min();
laser msg.angle max = msg->scan().angle max();
laser msg.angle increment = msg->scan().angle step();
laser msg.time increment = 0; // instantaneous simulator scan
laser_msg.scan_time = 0; // not sure whether this is correct
laser_msg.range_min = _msg->scan().range_min();
laser msg.range max = msg->scan().range max();
laser msg.ranges.resize( msg->scan().ranges size());
std::copy( msg->scan().ranges().begin(),
      msg->scan().ranges().end(),
      laser_msg.ranges.begin());
laser msg.intensities.resize( msg->scan().intensities size());
std::copy( msg->scan().intensities().begin(),
      msg->scan().intensities().end(),
      laser msg.intensities.begin());
this->pub_queue_->push(laser_msg, this->pub_);
```

Following code creates a subscriber to ray node, for each ray element:

And finally following is the code that creates the publisher node, using ROS transport layer (Need to understand this more):

```
void GazeboRosLaser::LoadThread()
{
    this->gazebo_node_ = gazebo::transport::NodePtr(new gazebo::transport::Node());
```

```
this->gazebo_node_->Init(this->world_name_);
this->pmq.startServiceThread();
this->rosnode_ = new ros::NodeHandle(this->robot_namespace_);
this->tf_prefix_ = tf::getPrefixParam(*this->rosnode_);
if(this->tf_prefix_.empty()) {
  this->tf_prefix_ = this->robot_namespace_;
  boost::trim_right_if(this->tf_prefix_,boost::is_any_of("/"));
ROS INFO NAMED("laser", "Laser Plugin (ns = %s) <tf prefix >, set to \"%s\"",
      this->robot_namespace_.c_str(), this->tf_prefix_.c_str());
// resolve tf prefix
this->frame_name_ = tf::resolve(this->tf_prefix_, this->frame_name_);
if (this->topic name != "")
 ros::AdvertiseOptions ao =
  ros::AdvertiseOptions::create<sensor_msgs::LaserScan>(
  this->topic_name_, 1,
  boost::bind(&GazeboRosLaser::LaserConnect, this),
  boost::bind(&GazeboRosLaser::LaserDisconnect, this),
  ros::VoidPtr(), NULL);
 this->pub_ = this->rosnode_->advertise(ao);
 this->pub_queue_ = this->pmq.addPub<sensor_msgs::LaserScan>();
// Initialize the controller
// sensor generation off by default
this->parent_ray_sensor_->SetActive(false);
```

## Diff-Drive wheel controller (Slightly Complex):

Used default plugin "libgazebo\_ros\_diff\_drive" (https://github.com/ros-simulation/gazebo\_ros\_pkgs/blob/kinetic-devel/gazebo\_plugins/src/gazebo\_ros\_diff\_drive.cpp)

This plugin reads Twist messages (Linear + Angular velocities) and convert to wheel velocities based on Ackerman steering.

Following is the code that used Ackerman steering principle to extract wheel velocities:

```
void GazeboRosDiffDrive::getWheelVelocities()
{
  boost::mutex::scoped_lock scoped_lock ( lock );

  double vr = x_;
  double va = rot_;

if(legacy_mode_)
{
   wheel_speed_[LEFT] = vr + va * wheel_separation_ / 2.0;
   wheel speed [RIGHT] = vr - va * wheel separation / 2.0;
```

```
}
  else
   wheel speed [LEFT] = vr - va * wheel separation / 2.0;
   wheel_speed_[RIGHT] = vr + va * wheel_separation_ / 2.0;
}
Following code publishes the wheel velocities to the wheel joints:
void GazeboRosDiffDrive::UpdateChild()
  for (int i = 0; i < 2; i++) {
  if (fabs(wheel_torque -joints_[i]->GetParam ("fmax", 0)) > 1e-6) {
   joints_[i]->SetParam ( "fmax", 0, wheel_torque );
   }
 }
  if ( odom_source_ == ENCODER ) UpdateOdometryEncoder();
#if GAZEBO_MAJOR_VERSION >= 8
  common::Time current_time = parent->GetWorld()->SimTime();
#else
  common::Time current time = parent->GetWorld()->GetSimTime();
#endif
  double seconds_since_last_update = ( current_time - last_update_time_ ).Double();
  if ( seconds_since_last_update > update_period_ ) {
    if (this->publish_tf_) publishOdometry ( seconds_since_last_update );
    if ( publishWheelTF ) publishWheelTF();
    if ( publishWheelJointState ) publishWheelJointState();
    // Update robot in case new velocities have been requested
    getWheelVelocities();
    double current speed[2];
    current_speed[LEFT] = joints_[LEFT]->GetVelocity(0) * ( wheel_diameter_ / 2.0 );
    current_speed[RIGHT] = joints_[RIGHT]->GetVelocity ( 0 ) * ( wheel_diameter_ / 2.0 );
    if ( wheel accel == 0 ||
        (fabs (wheel speed [LEFT] - current speed[LEFT]) < 0.01) ||
        (fabs (wheel_speed_[RIGHT] - current_speed[RIGHT]) < 0.01)){
      //if max_accel == 0, or target speed is reached
      joints_[LEFT]->SetParam ( "vel", 0, wheel_speed_[LEFT]/ ( wheel_diameter_ / 2.0 ) );
      joints_[RIGHT]->SetParam ( "vel", 0, wheel_speed_[RIGHT]/ ( wheel_diameter_ / 2.0 ) );
      if ( wheel speed [LEFT]>=current speed[LEFT] )
        wheel_speed_instr_[LEFT]+=fmin ( wheel_speed_[LEFT]-current_speed[LEFT], wheel_accel *
seconds_since_last_update);
      else
        wheel_speed_instr_[LEFT]+=fmax ( wheel_speed_[LEFT]-current_speed[LEFT], -wheel_accel *
seconds_since_last_update);
      if ( wheel speed [RIGHT]>current speed[RIGHT] )
        wheel speed instr [RIGHT]+=fmin ( wheel speed [RIGHT]-current speed[RIGHT], wheel accel *
seconds_since_last_update );
```

else

```
wheel_speed_instr_[RIGHT]+=fmax ( wheel_speed_[RIGHT]-current_speed[RIGHT], -wheel_accel *
seconds_since_last_update );

// ROS_INFO_NAMED("diff_drive", "actual wheel speed = %If, issued wheel speed= %If", current_speed[LEFT],
wheel_speed_[LEFT]);

// ROS_INFO_NAMED("diff_drive", "actual wheel speed = %If, issued wheel speed= %If",
current_speed[RIGHT], wheel_speed_[RIGHT]);

joints_[LEFT]->SetParam ( "vel", 0, wheel_speed_instr_[LEFT] / ( wheel_diameter_ / 2.0 ) );
joints_[RIGHT]->SetParam ( "vel", 0, wheel_speed_instr_[RIGHT] / ( wheel_diameter_ / 2.0 ) );
last_update_time_+= common::Time ( update_period_ );
}
```

Apart from the above node, other nodes are for publishing the Wheel joint states and Odometry messages.