

Umang Dobhal

Flat no 90 DDA Flats Near
Palam Metro Station
New Delhi, Delhi 110045
8130320580
dobhaldeepu2003@gmail.com
umangdobhal.github.io

CAREER OBJECTIVE

Driven and passionate CSE student with a love for coding and a strong interest in video game development. Equipped with a certificate in DevOps from Coursera. As a proactive individual, I have also founded a club and organized a successful event, honing my leadership and organizational skills. With a consistent track record of academic excellence, I am eager to contribute my skills and enthusiasm to a dynamic team in pursuit of innovative solutions.

EDUCATION

Dronacharya College of Engineering, Gurugram — B.tech CSE

2020 - 2024

Currently pursuing the degree.

The Indian Heights School, Dwarka — Intermediate

March 2019 - March 2020

Total marks obtained 421 out of 500 [84.2%]

Shiv Vani Model Sr. Sec. School, Palam — Matriculation

April 2017 - April 2018

Total marks obtained 406 out of 500 [81.2%]

PROJECTS

- **PACMAN REPLICA**

I built a replica of Pac-Man using Unity Engine and C#. The project involved creating the game mechanics, graphics, and enemy AI.

- **KEYLOGGER**

I've included a Python script that utilizes the 'pynput' library to log keystrokes from the user's keyboard. The code captures the keystrokes and saves them to a text file named 'keylogs.txt' in a specified directory.

SKILLS

A fluent hand in Python and C++ programming languages.

Fluent hands in graphical editing software like DaVinci Resolve and Adobe Photoshop

Knows my way around Visual Studio Code

Can use Unity Engine and Unreal Engine

PROGRAMMING SKILLS

Python

C/C++/C#

HTML/CSS

Unity Game Engine

COURSES

DevOps on AWS Specialization
- Coursera

Artificial Intelligence
- Udemy

CyberSecurity
- Teachnook