



BDA307

# Analyzing Data Streams in Real Time with Amazon Kinesis

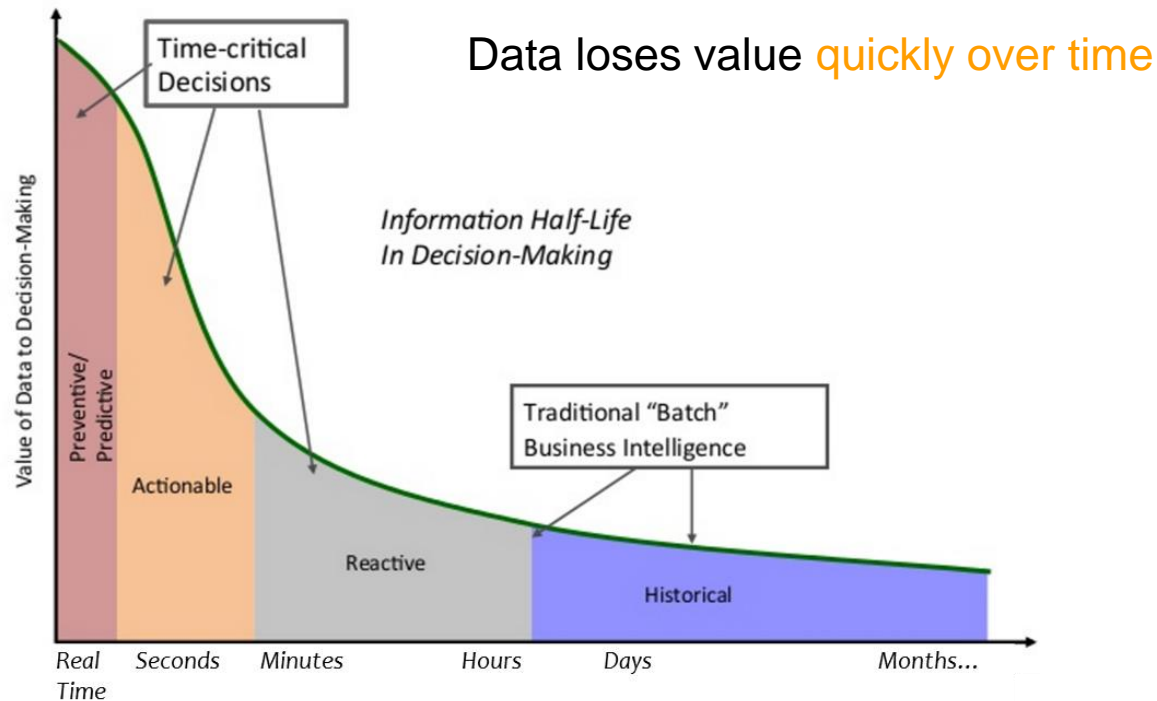
Allan MacInnis

Principal Solutions Architect, Amazon Web Services

Milan Brahmbhatt

Zynga

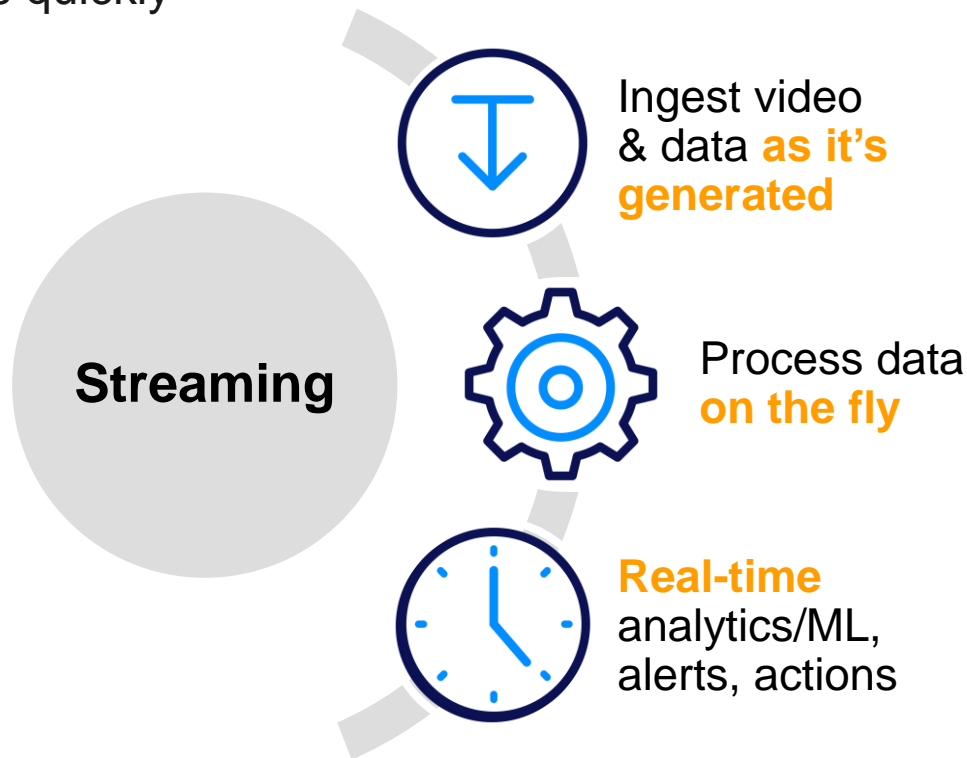
# Timely Decisions Require New Data in Minutes



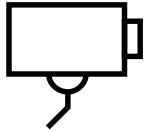
Source: Perishable Insights, Mike Gaultieri, Forrester

# Stream New Data in Seconds

Get actionable insights quickly



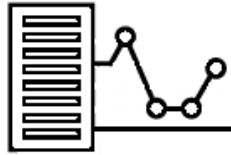
# Most Common Uses of Streaming



Security  
monitoring



Industrial  
automation



Log  
analytics



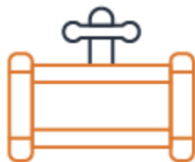
Data  
lakes



IoT device  
monitoring

# Streaming with Amazon Kinesis

Easily collect, process, and analyze data and video streams in real time



## Kinesis Data Streams

*Capture, process, and store data streams*



## Kinesis Data Firehose

*Load data streams into AWS data stores*



## Kinesis Data Analytics

*Analyze data streams with SQL*

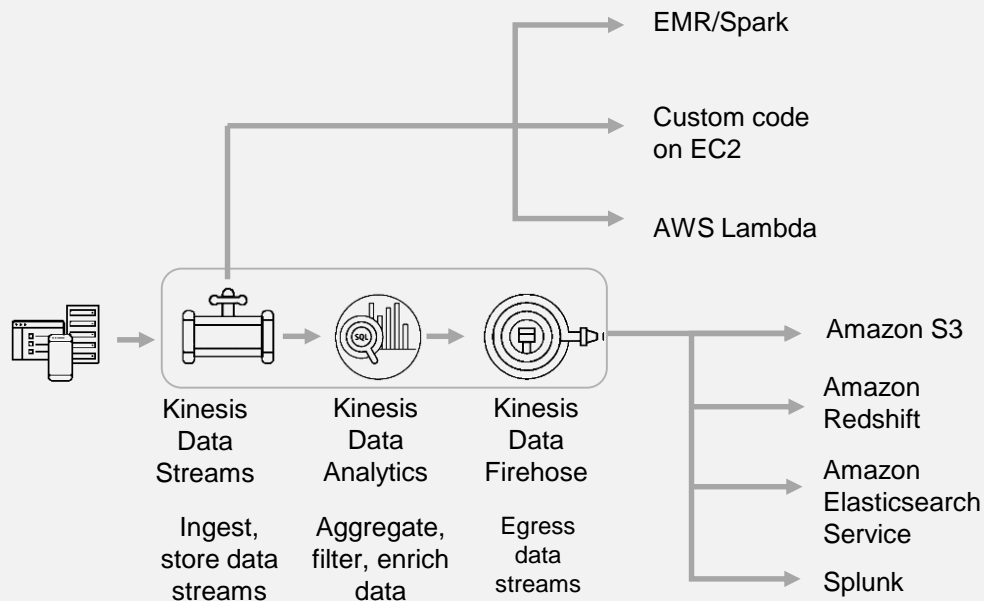


## Kinesis Video Streams

*Capture, process, and store video streams*

# Amazon Kinesis Data Streaming

Collect, process, and analyze data streams in real time



Real time

Fully managed

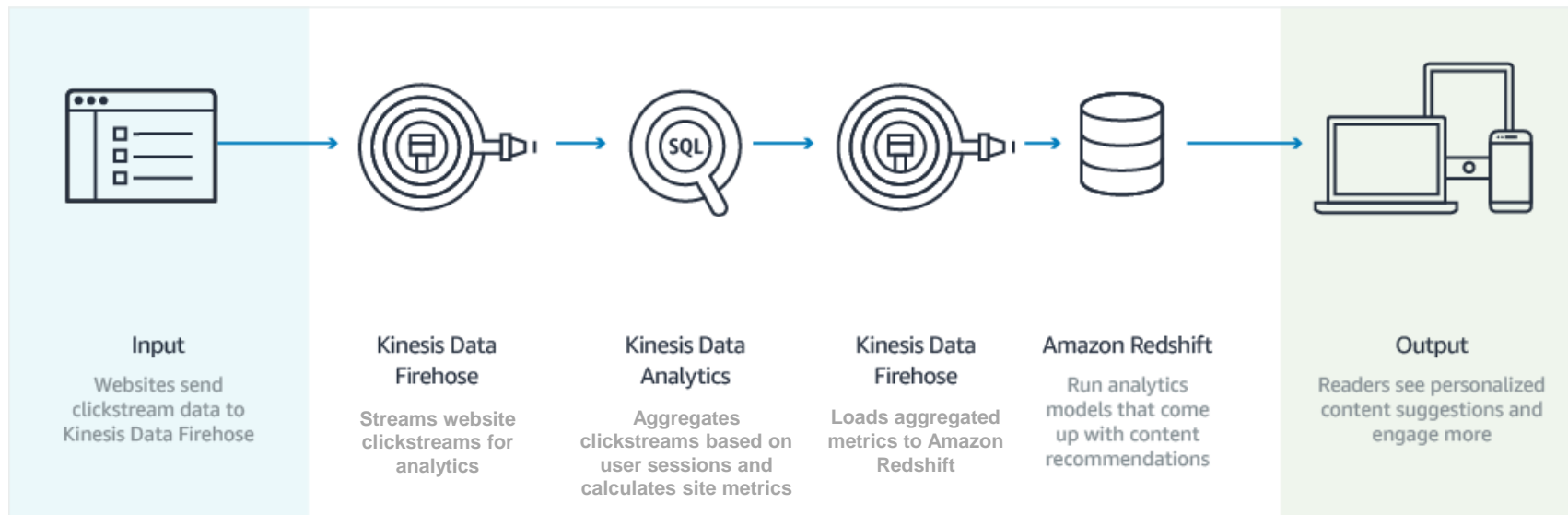
Scalable

Secure

Cost-effective

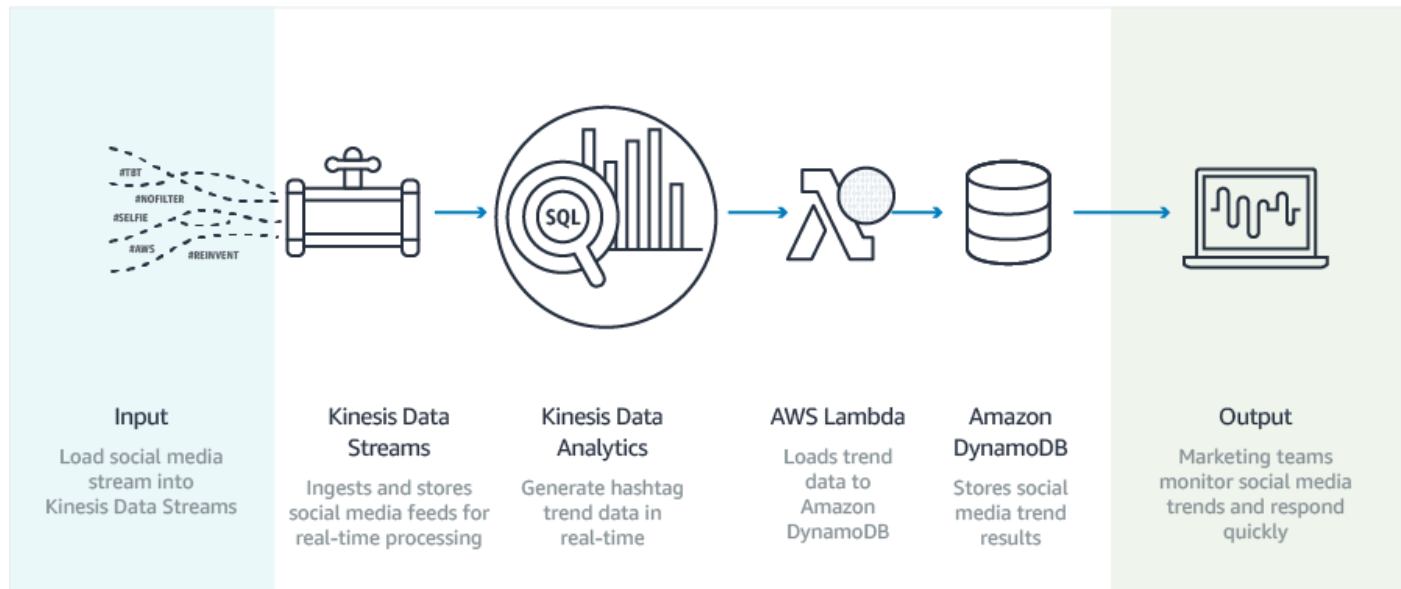
# Use Case 1: Clickstream Analytics

Example: Website content recommendations



# Use Case 2: Real-Time Analytics

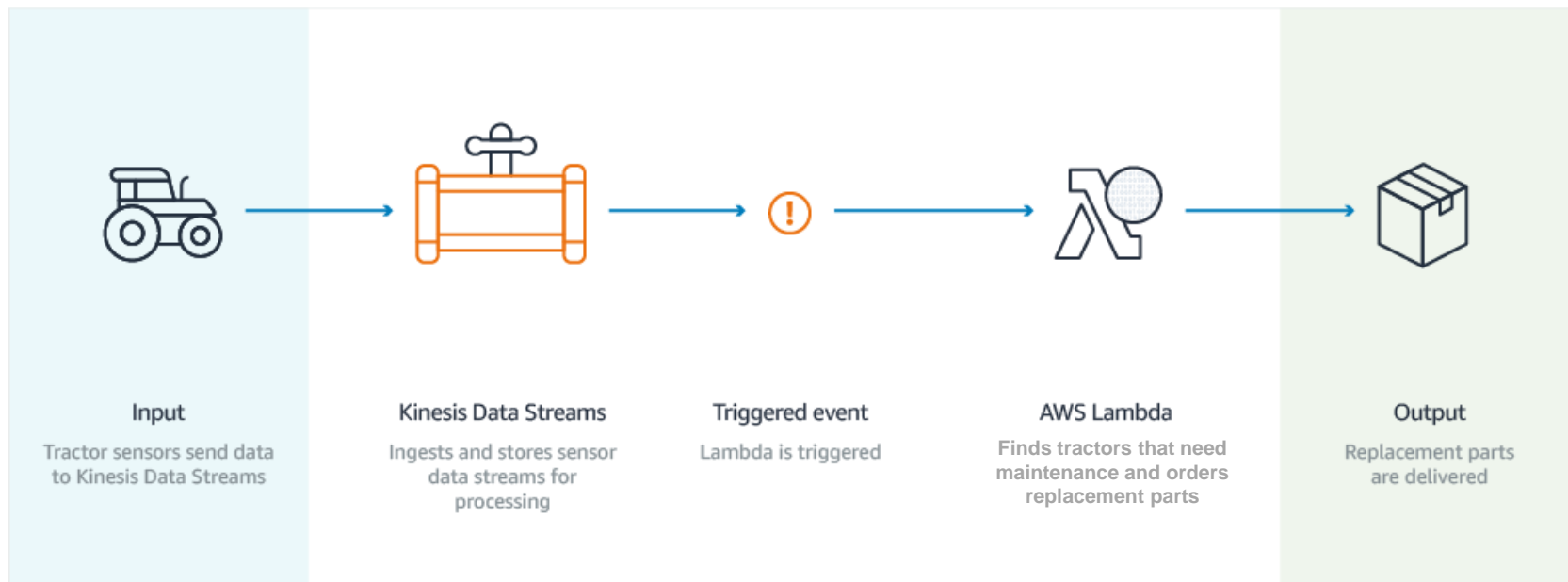
Example: Analyze streaming social media data





# Use Case 3: IoT Stream Processing

Example: Sensors in tractor detect need for a spare part and automatically place order



# Kinesis Data Analytics Overview

# It's All about the Pace

## Batch processing

---

Hourly server logs

Weekly or monthly bills

Daily website clickstream

Daily fraud reports

## Stream processing

---

Real-time metrics

Real-time spending alerts & caps

Real-time clickstream analysis

Real-time detection

# Amazon Kinesis Data Analytics



# Simple Pattern for Streaming Data

## Data producer

Continuously creates data

Continuously writes data to a stream

Can be almost anything



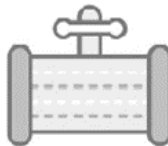
**Mobile client**

## Streaming service

Durably stores data

Provides temporary buffer that preps data

Supports very high-throughput



**Kinesis**

## Data consumer

Continuously processes data

Cleans, prepares, & aggregates

Transforms data to information



**Amazon Kinesis app**

# Kinesis Data Analytics Applications

100111  
010000  
101001  
010100



Connect to streaming source



Easily write SQL code to process streaming data



Continuously deliver SQL results

# How do I write streaming SQL? Easy!

## Streams (in memory tables)

```
CREATE STREAM calls_per_ip_stream(  
    eventTimeStamp TIMESTAMP,  
    computationType VARCHAR(256),  
    category VARCHAR(1024),  
    subCategory VARCHAR(1024),  
    unit VARCHAR(256),  
    unitValue BIGINT  
);
```

# How do I write streaming SQL? Easy!

## Pumps (continuous query)

```
CREATE OR REPLACE PUMP calls_per_ip_pump AS
INSERT INTO calls_per_ip_stream
SELECT STREAM "eventTimestamp",
    COUNT(*),
    "sourceIPAddress"
FROM source_sql_stream_001 ctrail
GROUP BY "sourceIPAddress",
    STEP(ctrail.ROWTIME BY INTERVAL '1' MINUTE),
    STEP(ctrail."eventTimestamp" BY INTERVAL '1' MINUTE);
```



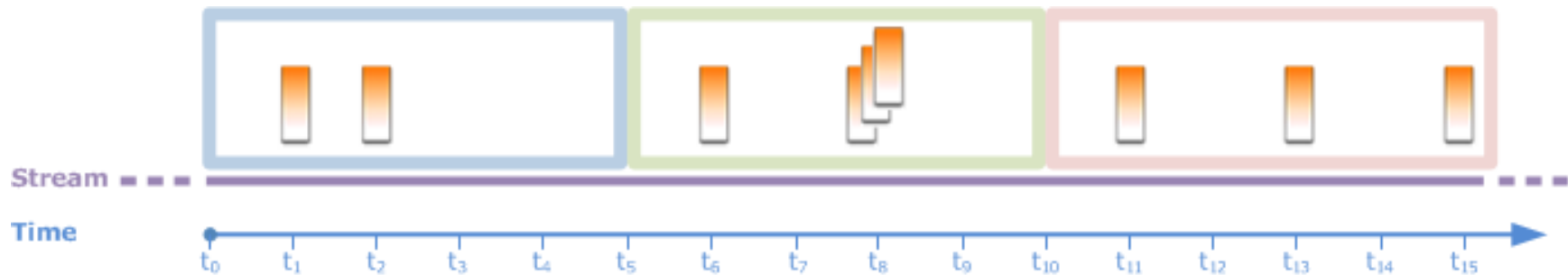
# How do we aggregate streaming data?

- Aggregations (count, sum, min, etc.) take granular, real-time data and turn it into insights
- Data is continuously processed so you need to tell the application when you want results

# Windows!

# Window Types

- Sliding, tumbling, and custom windows
- Tumbling windows are fixed size and grouped keys do not overlap



# Event, Ingest, and Processing Time

- Event time is the time stamp assigned when the event occurred, also called client-side time.
- Processing time is when your application reads and analyzes the data (ROWTIME).

```
...
GROUP BY "sourceIPAddress",
  /* Trigger for results */
  STEP(ctrail.ROWTIME BY INTERVAL '1' MINUTE),
  /* A time stamp grouping key */
  STEP(ctrail."eventTimestamp" BY INTERVAL '1' MINUTE);
```

# Late Results

- An event is late if it arrives after the computation to which it logically belongs has been completed
- Your Kinesis Analytics application will produce an amendment

```
...  
GROUP BY "sourceIPAddress",  
    /* Trigger for results */  
STEP(ctrail.ROWTIME BY INTERVAL '1' MINUTE),  
    /* A time stamp grouping key */  
STEP(ctrail."eventTimestamp" BY INTERVAL '1' MINUTE);
```

# Amazon Kinesis Data Analytics – Pricing



- Pay only for what you use.
- Charged an hourly rate, based on the average number of Kinesis Processing Units (KPU) used to run your application.
- A single KPU provides one vCPU, and 4 GB of memory.
- \$0.11 per KPU-hour (US East).

# Customer Examples



Analyze game events in near real time

**NETFLIX**

Analyze billions of network flows in real time

**SONOS**

1 billion events per week from connected devices



Near-real-time home valuation (Zestimates)



Live clickstream dashboards refreshed under 10 sec.



IoT predictive analytics

**HEARST** *corporation*

100 GB/day clickstreams from 250+ sites

**AdRoll**

50 billion daily ad impressions, sub-50-ms responses

**NORDSTROM**

Online stylist processing 10 million events/day

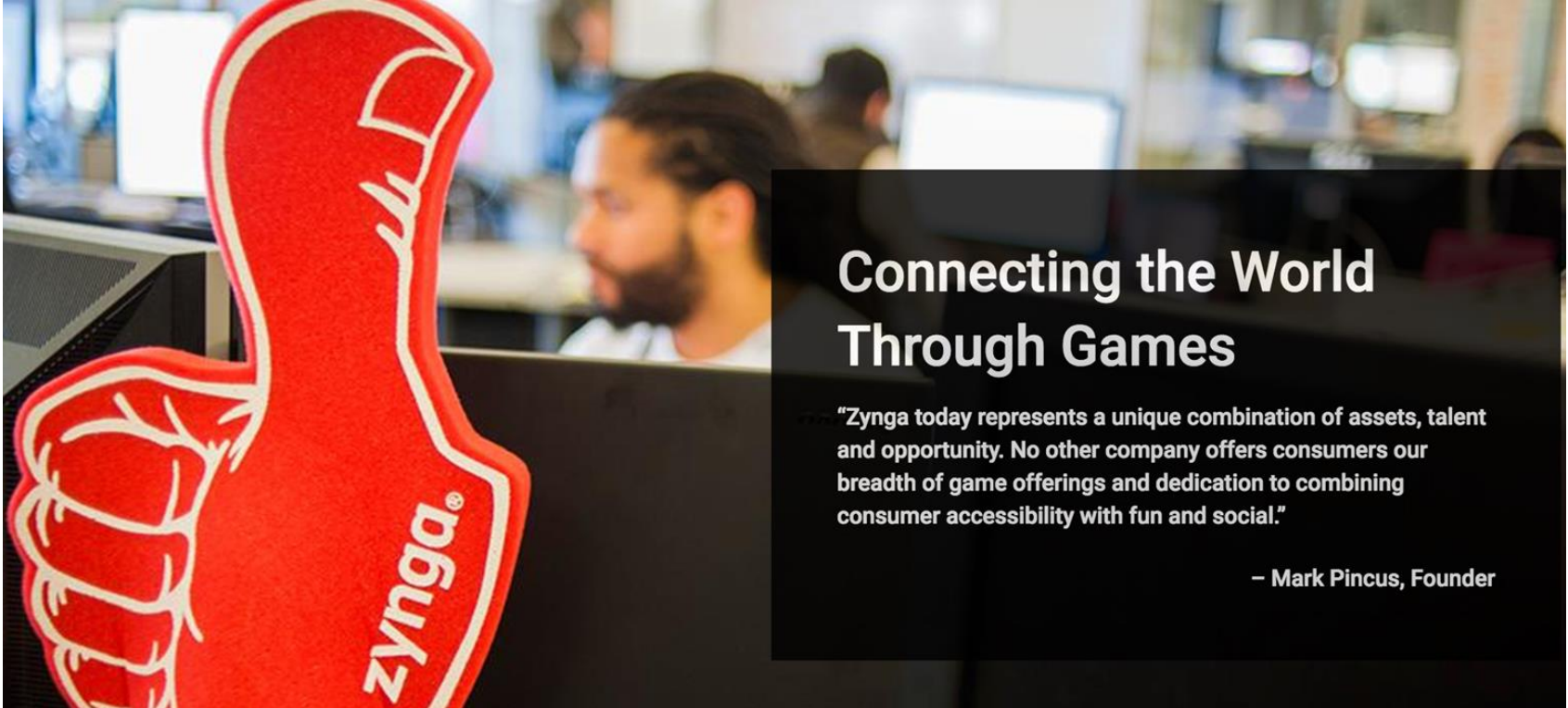


Facilitate communications between 100+ microservices

# Zynga Example

Milan Brahmbhatt, Zynga

# Motivation



## Connecting the World Through Games

"Zynga today represents a unique combination of assets, talent and opportunity. No other company offers consumers our breadth of game offerings and dedication to combining consumer accessibility with fun and social."

– Mark Pincus, Founder



# Agenda

1. What are Game Events @ Zynga ?
2. When does Zynga need a Stream Processing System?
3. When does Zynga NOT need a Stream Processing System?
4. Amazon Kinesis Data Analytics Implementation @ Zynga
5. Implementation Scorecard
6. Best Practices

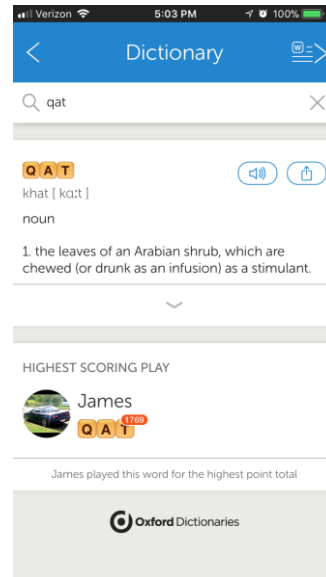
# What are Game Events?



Visit (daily active users)  
Installs  
Session



Social  
Goods  
Messages

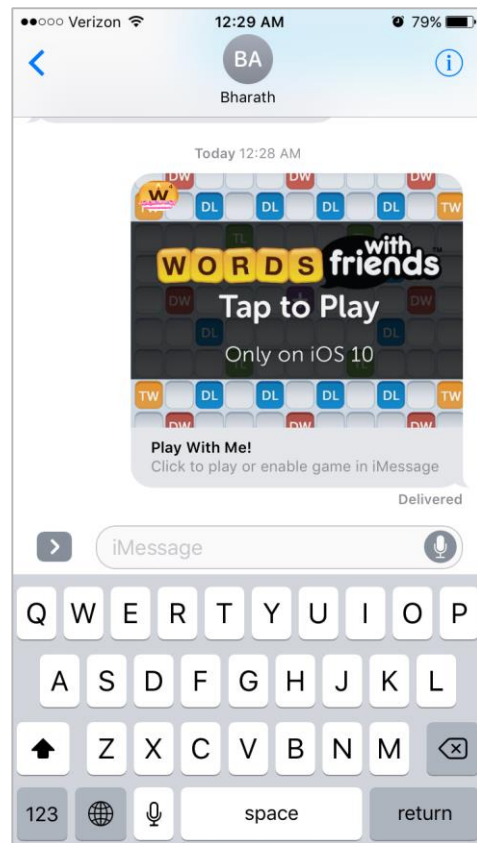


Message Clicks

When does



need a  
stream processing service?

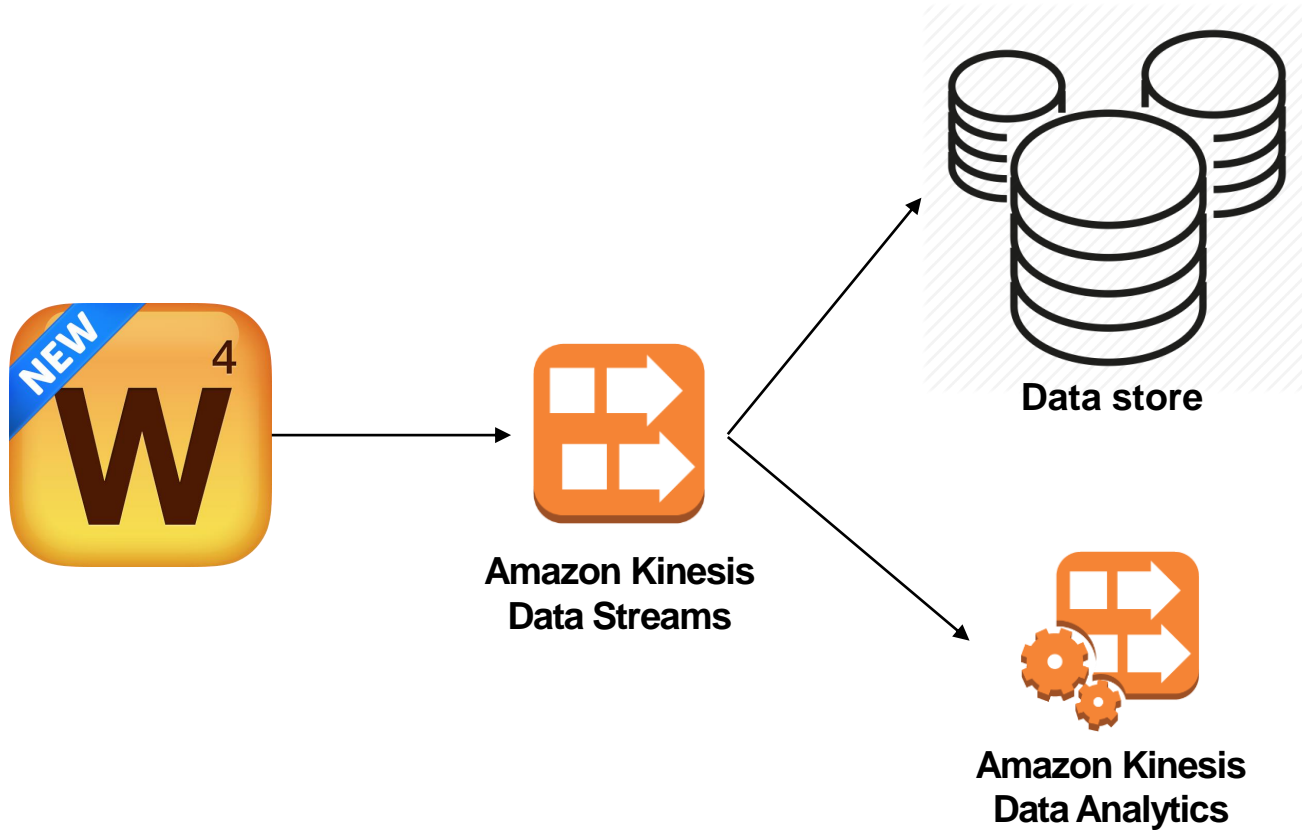


How many  
***installs***

does  have on  
the iMessage platform  
***in the last 10 minutes?***




# Tracking Installs



When does



NOT need a  
stream processing service?

What is 's  
*day7 install date  
retention?*





# Design Principles

# Design Principles

Managed  
service

Stateless  
design

Loose  
coupling

Extensible  
system

Empower  
customers

Scalable  
system

Fault  
tolerant

Performant  
system

# Amazon Kinesis @



# Example Aggregation Metric Configuration

```
{  
  "data": {  
    "counter": "GameX_Counter",  
    "game_id": "game_x_id"  
  },  
  "metric": "GameX-Output-Metric|cnt"  
}
```

# Example Incoming Records



```
"game_x_id,2018-04-04,05:39:02,GameX_Counter"  
"game_x_id,2018-04-04,05:39:03,GameX_Counter"  
"game_x_id,2018-04-04,05:39:04,GameX_Message_Click"  
"game_x_id,2018-04-04,05:40:02,GameX_Counter",  
"game_x_id,2018-04-04,05:55:02,GameX_Counter",
```

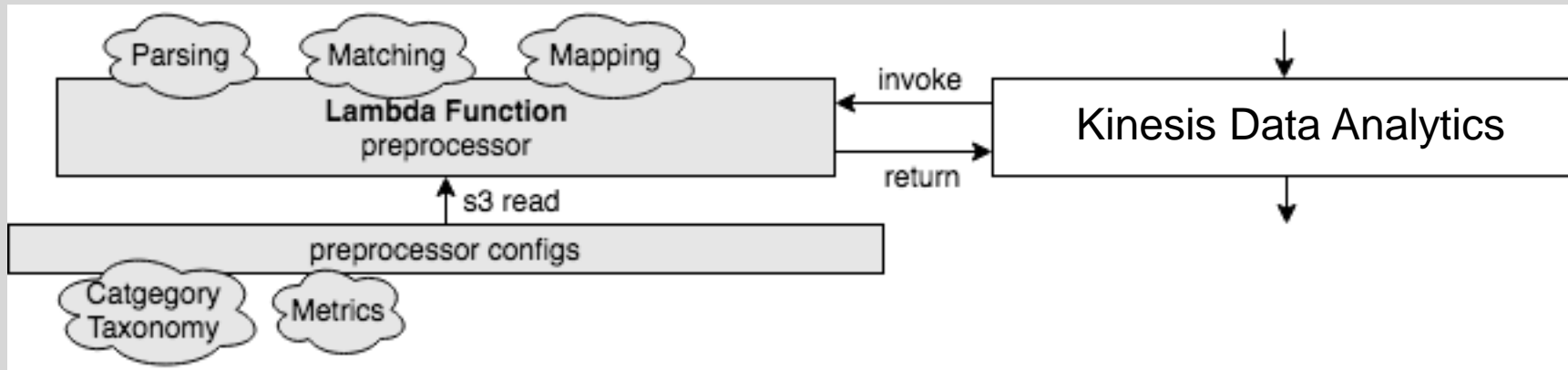


Want to aggregate and get this result:

```
At 2018-04-04, 05:39:00 - the count is 3  
At 2018-04-04, 05:55:00 - the count is 1
```

# AWS Lambda Preprocessor

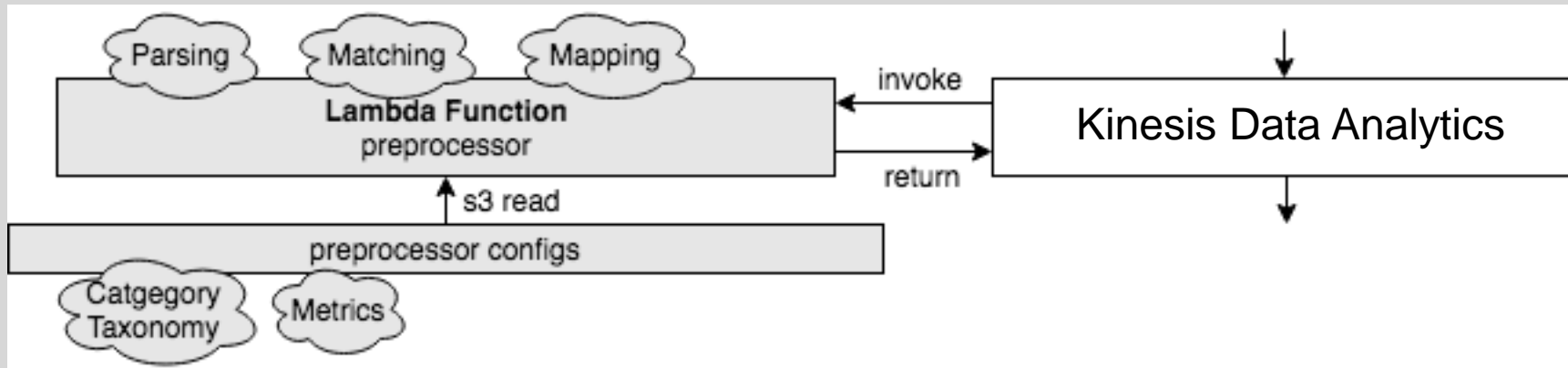
# Our Preprocessor Lambda



To transform the input, we have into aggregation friendly input. We use the preprocessor Lambda to perform the following functions:

1. **Parse** the Kinesis Producer Library-formatted batches
2. **Match** data records to relevant (subscribed and user-defined) metrics
3. **Map** the input taxonomy to (sometimes multiple) output taxonomies

# Our Preprocessor Lambda - Mapping



- We want to avoid restarts on updates (a disruptive operation)
- Use Kinesis Data Analytics to aggregate on meaningful numeric values
- Preprocessor Lambda Exactly-Once invocation



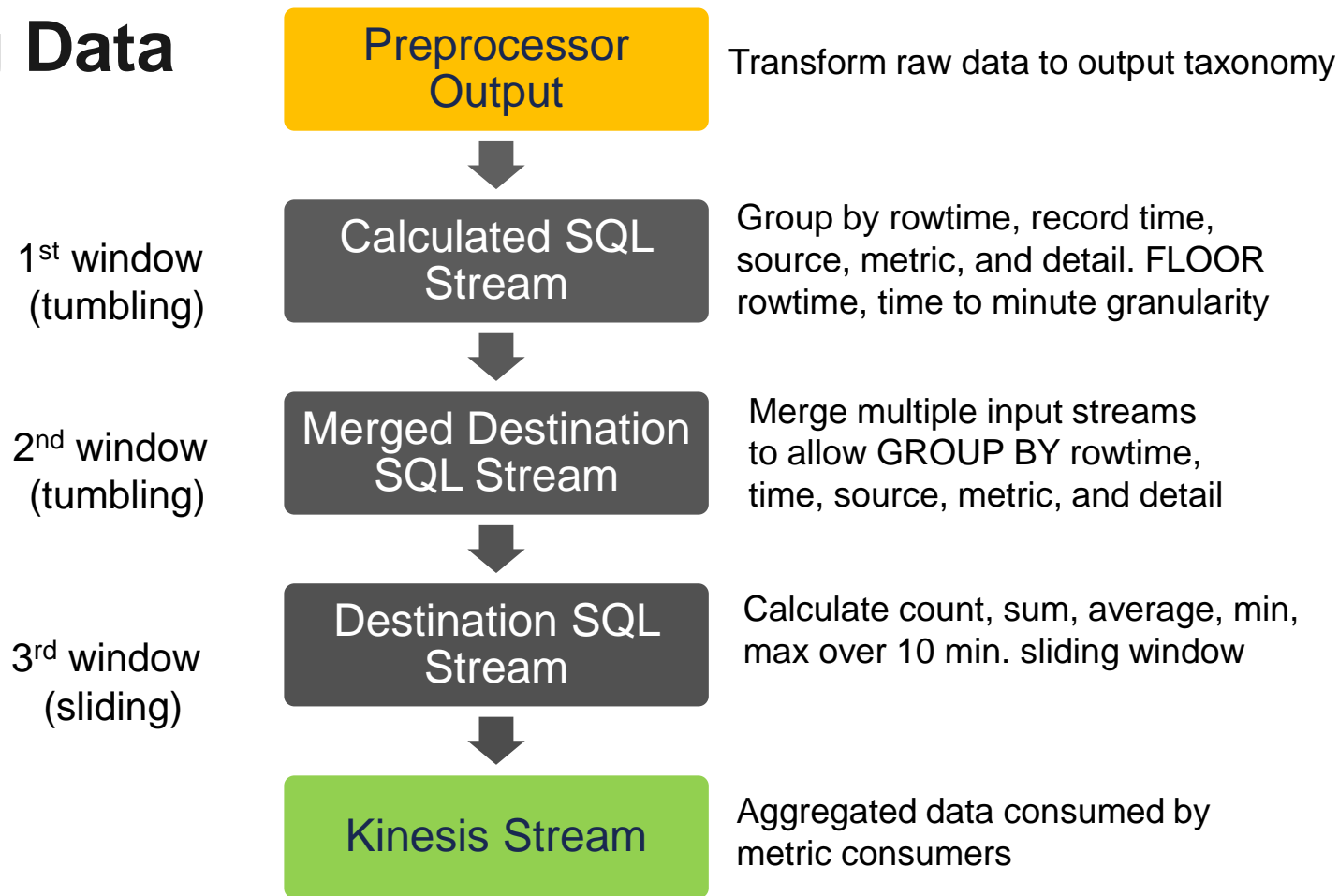
# Preprocessor Output to Kinesis Data Analytics

```
{  
  "time": "2018-04-04 05:39:02.0",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "value": 1  
}  
{  
  "time": "2018-04-04 05:39:03.0",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "value": 1  
}
```

```
{  
  "time": "2018-04-04 05:40:02.0",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "value": 1  
}  
{  
  "time": "2018-04-04 05:55:02.0",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "value": 1  
}
```

# Kinesis Data Analytics SQL

# Streaming Data



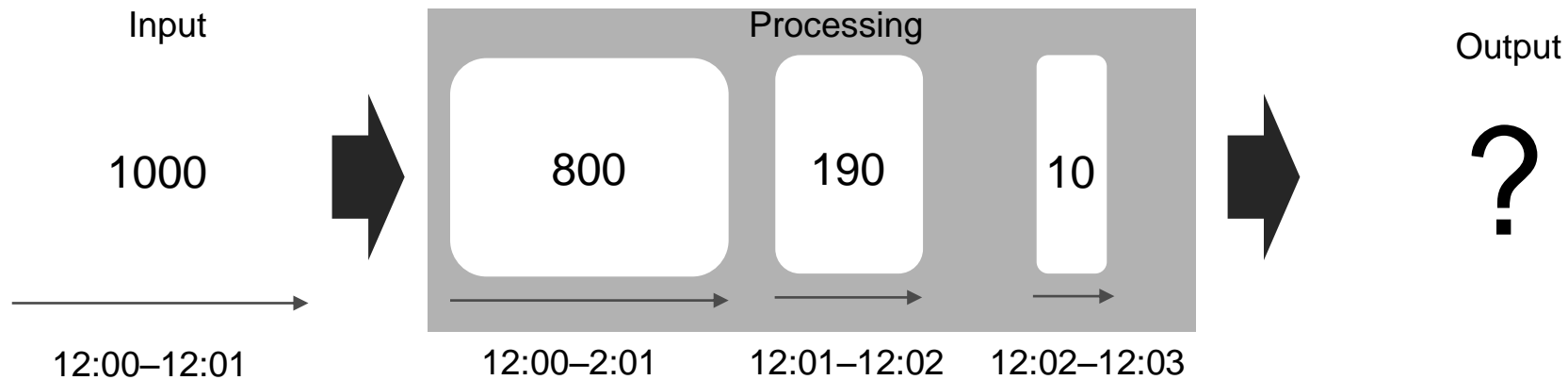
# Kinesis Data Analytics Processing

```
{  
  "time": "2018-04-04 05:39:00",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "cnt": 2,  
  "sum": 2,  
  "min": 1,  
  "max": 1  
}
```

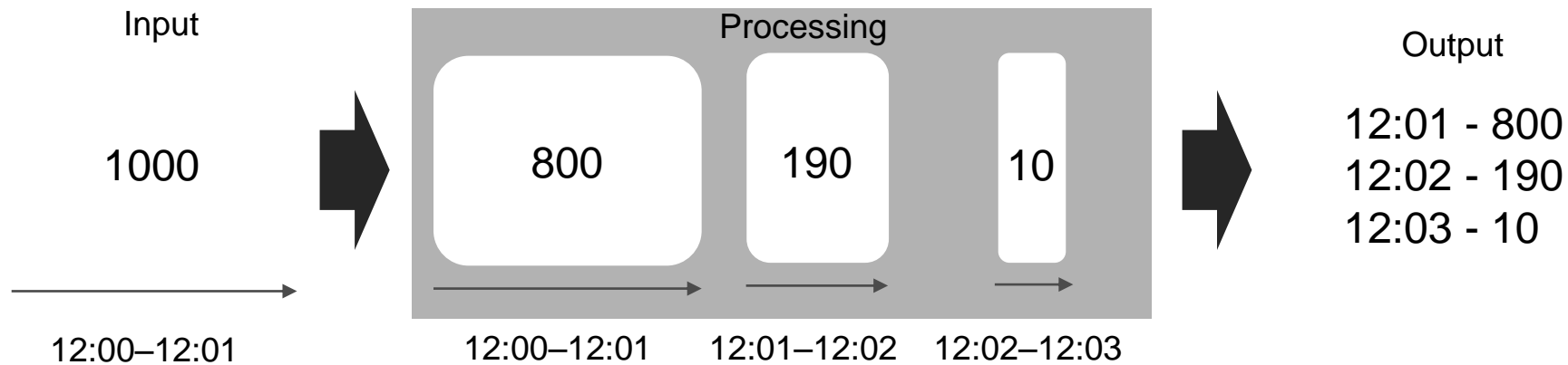
```
{  
  "time": "2018-04-04 05:40:00",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "cnt": 1,  
  "sum": 1,  
  "min": 1,  
  "max": 1  
}
```

```
{  
  "time": "2018-04-04 05:55:00",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "cnt": 1,  
  "sum": 1,  
  "min": 1,  
  "max": 1  
}
```

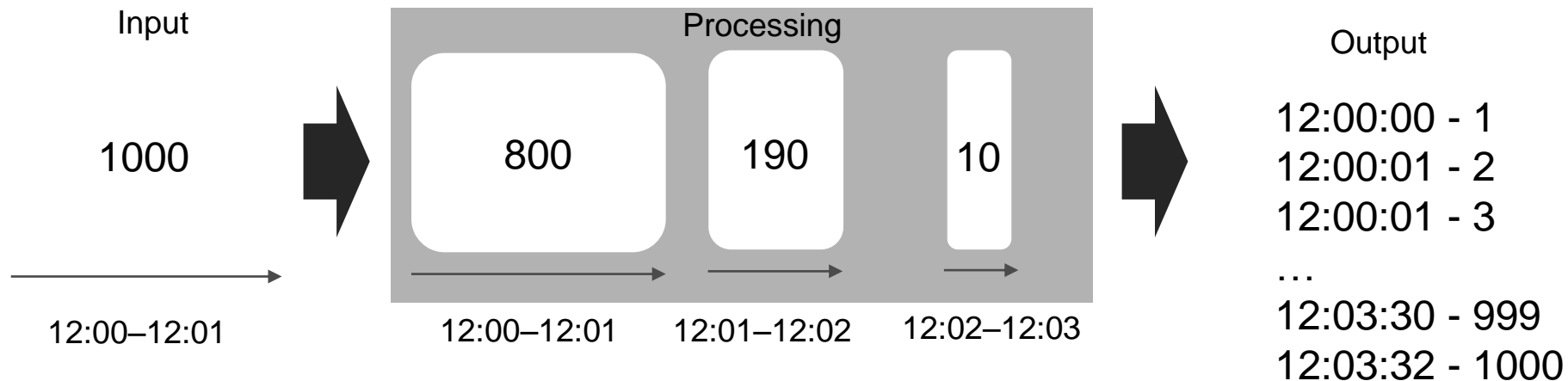
# Scenario



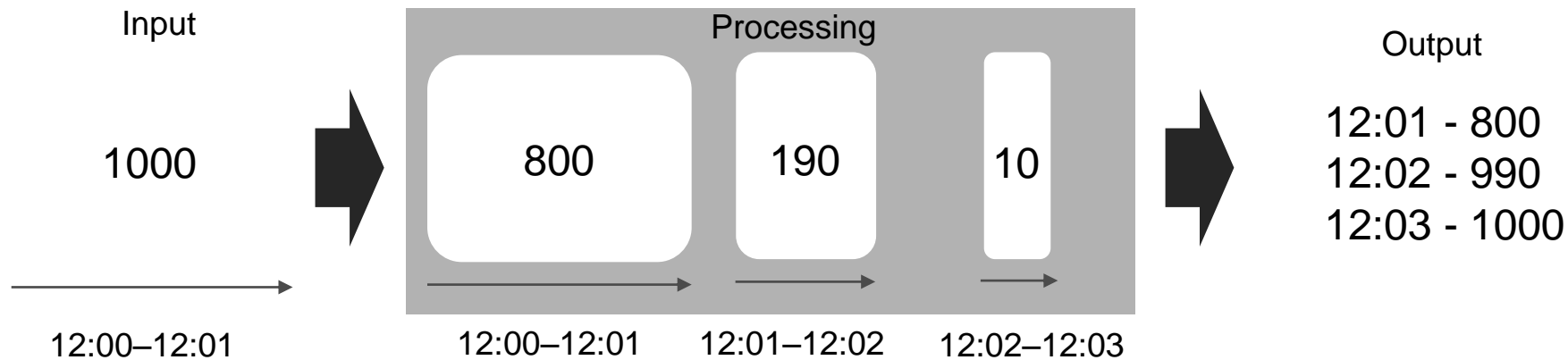
# Tumbling Window Output



# Sliding Window Output



# Multi-Window Chain





# Multi-Window Chain SQL

- 1-minute tumbling window outputs are fed into a 10-min sliding window.
- Data records can take up to ~10 mins to propagate through our data pipeline (but on average they take ~ 3 mins).

GROUP BY

```
FLOOR(("SOME_DESTINATION_SQL_STREAM"."ROWTIME" - TIMESTAMP '1970-01-01 00:00:00') MINUTE / 1 TO MINUTE),  
"time", "source", "metric", "detail";
```

...

WINDOW w1 AS (

```
PARTITION BY "time", "source", "metric", "detail"  
RANGE INTERVAL '10' MINUTE PRECEDING);
```

# Kinesis Data Analytics Output

```
{  
  "time": "2018-04-04 05:39:00",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "cnt": 3,  
  "sum": 3,  
  "avg": 1,  
  "min": 1,  
  "max": 1  
}
```

```
{  
  "time": "2018-04-04 05:55:00",  
  "source": "consumer_x",  
  "metric": "GameX-Output-Metric|cnt",  
  "detail": "",  
  "cnt": 1,  
  "sum": 1,  
  "avg": 1,  
  "min": 1,  
  "max": 1  
}
```

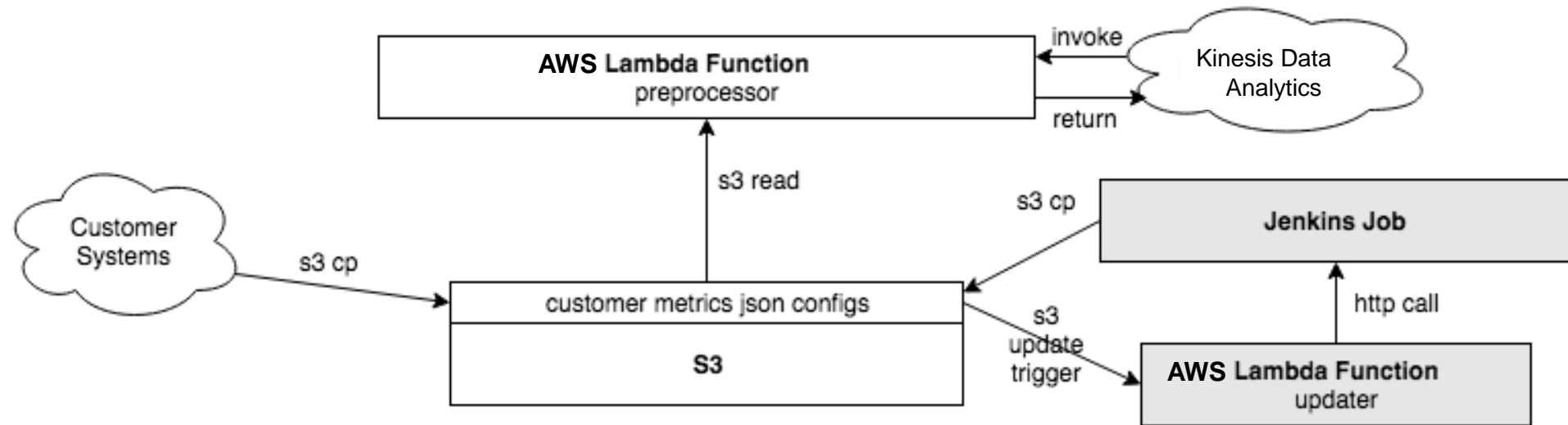
# Non-Disruptive Updates

# Another Aggregation Metric

Configured by GameX for consumer\_x

```
{  
  "data": {  
    "client_id": "iMessage",  
    "game_id": "game_x_id"  
  },  
  "metric": "GameX-Install-Output-Metric|cnt"  
}
```

# Non-Disruptive Updates



When game teams upload new metrics in Amazon S3, this triggers the self-service AWS Lambda updater to generate preprocessor metric configurations.

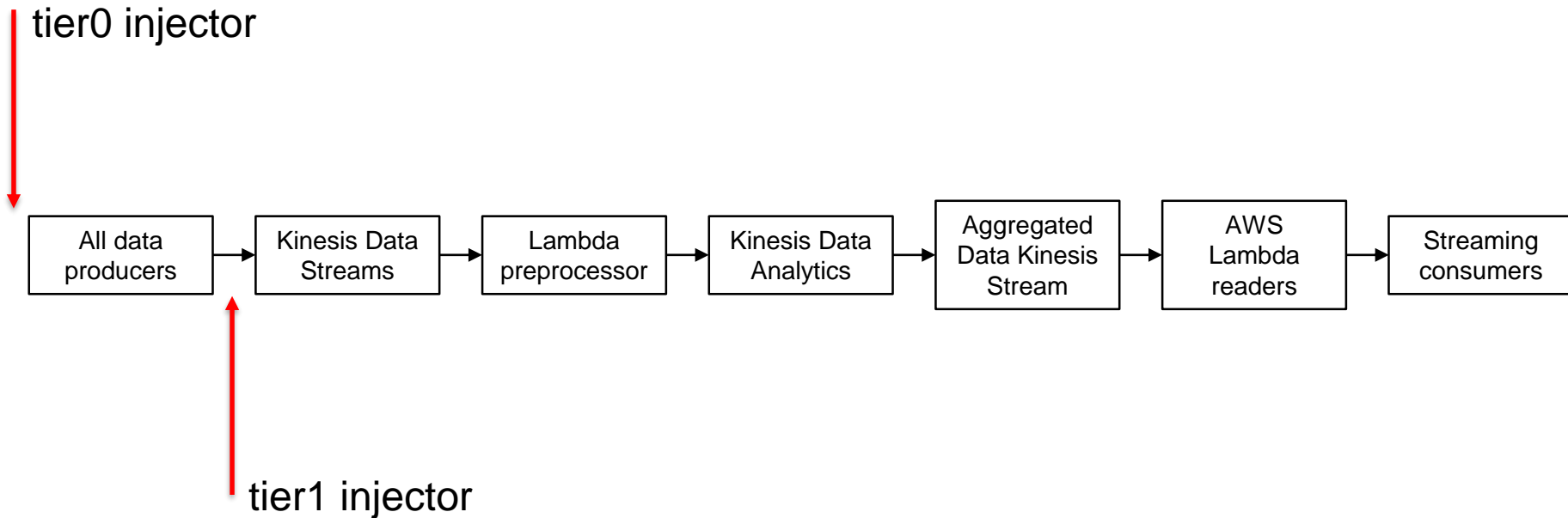
# Monitoring

# MillisBehindLatest

# Heartbeat Monitoring



# Amazon Kinesis Data Analytics @



# Heartbeat Injector

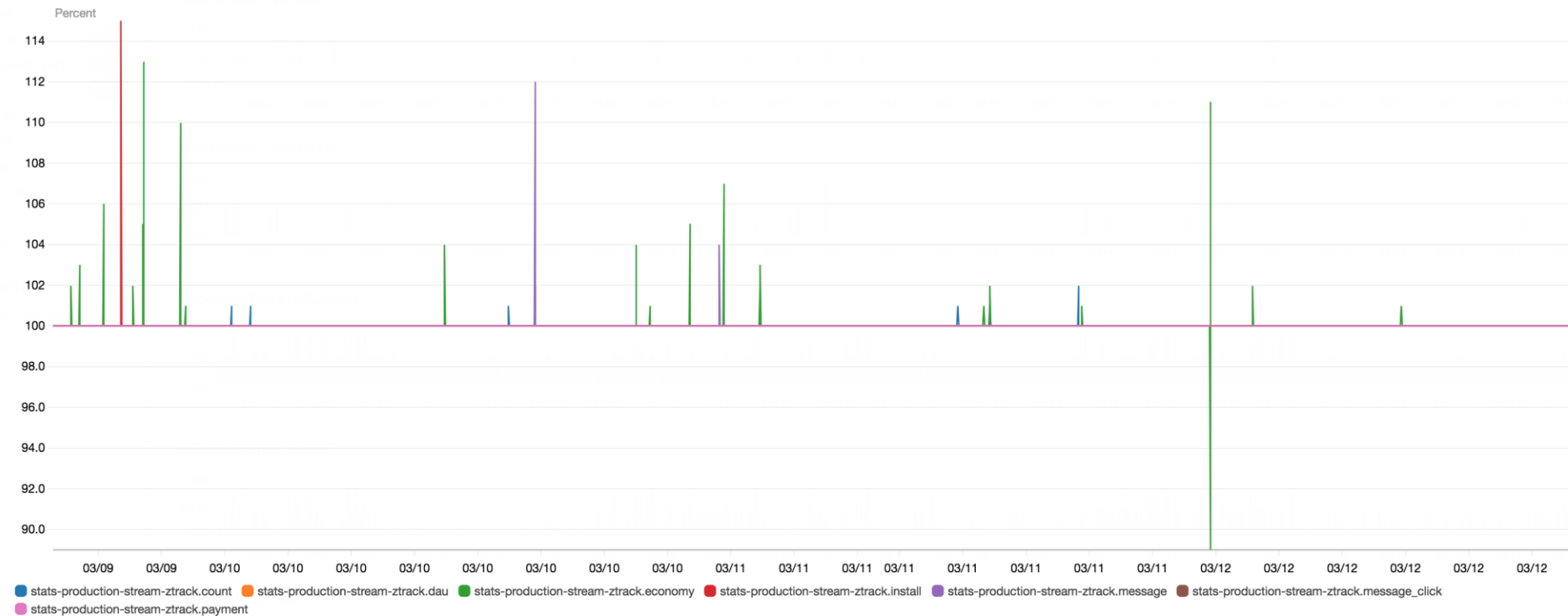
Both injectors send 100 artificial game events per minute using a configurable taxonomy that lives in Amazon S3. The taxonomy between the two injectors slightly differ to compare results between the two later.

```
"tier0": {  
  "appld": "123456",  
  "clientId": "1",  
  "data": {  
    "counter": "StreamHeartbeatV0.1",  
    "kingdom": "Tier0API",  
    "phylum": "<injector_hash>",  
    "event": "some_game_event"  
  },  
},
```

```
"tier1": {  
  "appId": "123456",  
  "clientId": "1",  
  "data": {  
    "counter": "StreamHeartbeatV0.1",  
    "kingdom": "Tier1SDK",  
    "phylum": "<injector_hash>",  
    "event": "some_game_event"  
  },  
},
```

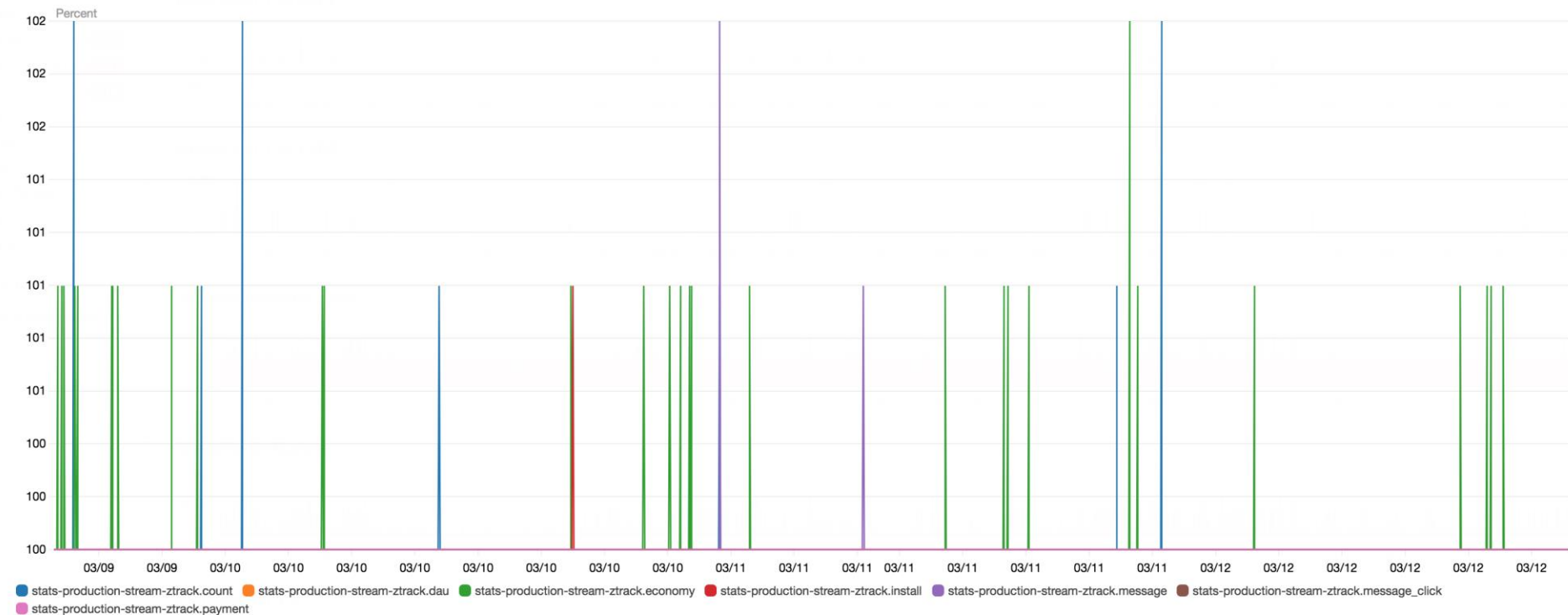
# Heartbeat Metrics

Heartbeat Tier0API



# Heartbeat Metrics

Heartbeat Tier1SDK



# Scorecard

# Design Principles

Managed  
service ❤️

Stateless  
design ❤️

Loose  
coupling ❤️

Extensible  
System ❤️

Empower  
customers ❤️

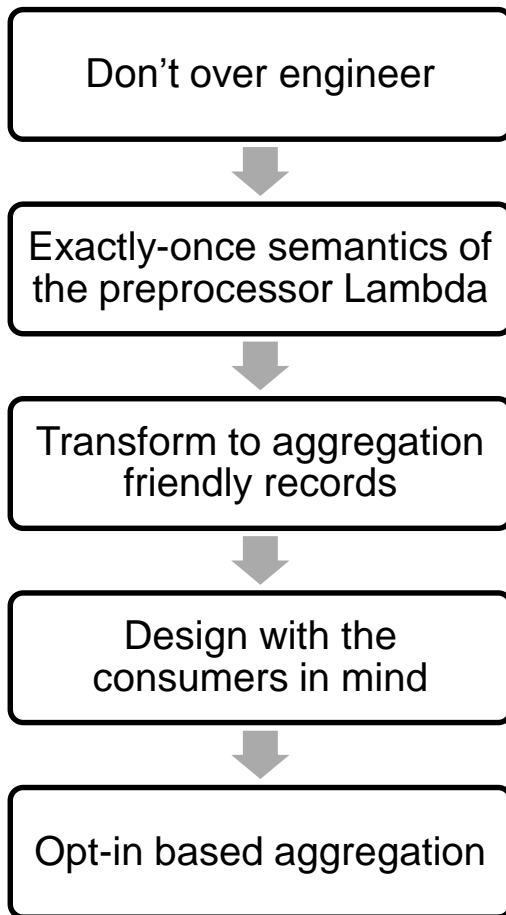
Scalable  
system ❤️

Fault-  
tolerant ❤️

Performant  
system ❤️

# Best Practices

# Best Practices

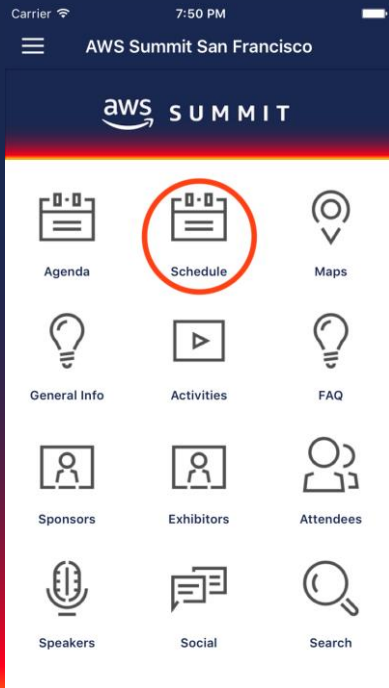




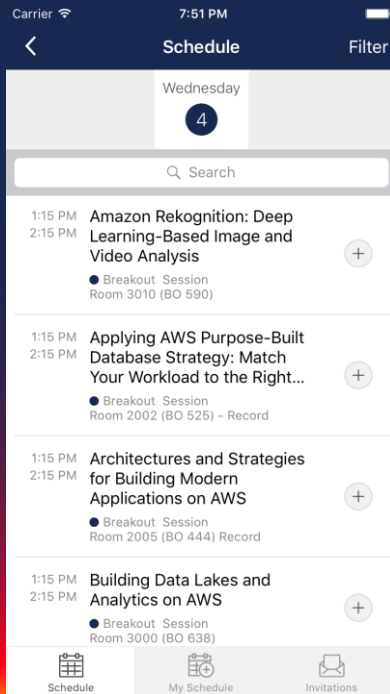
**Please complete the session  
survey in the summit mobile app.**

# Submit Session Feedback

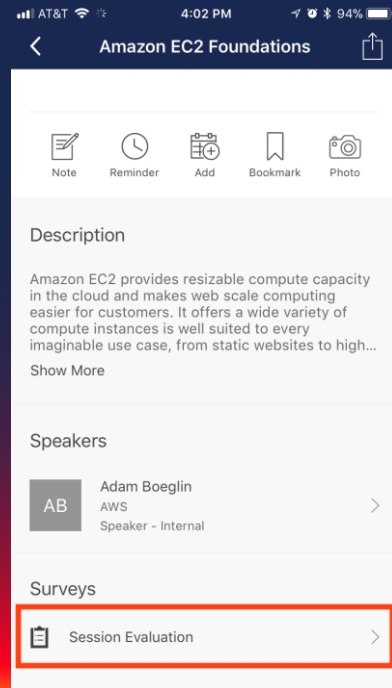
1. Tap the **Schedule** icon.



2. Select the session you attended.



3. Tap **Session Evaluation** to submit your feedback.



# Thank you!