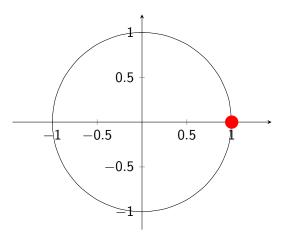
IS1211/IS2111 Computer Networks

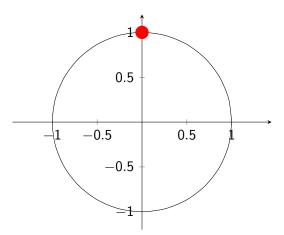
Dr. Chamath Keppitiyagama

University of Colombo School of Computing

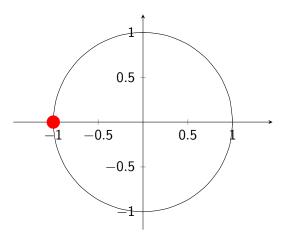
Walking Along a Circle - At t = 0



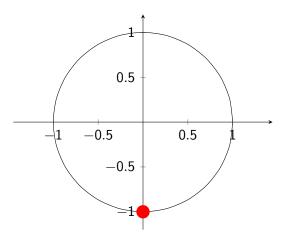
Walking Along a Circle - At t = 0.25



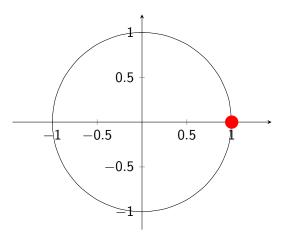
Walking Along a Circle - At t = 0.5



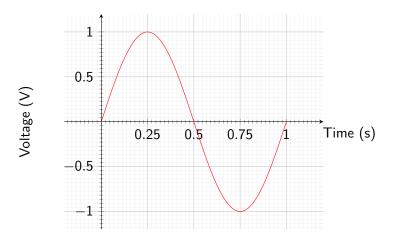
Walking Along a Circle - At t = 0.75



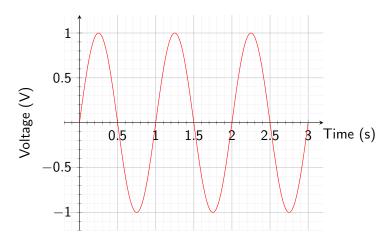
Walking Along a Circle - At t=1



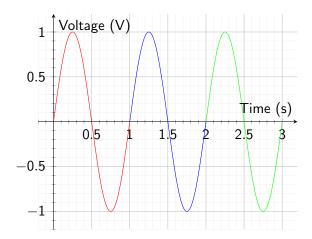
Sine Wave - One Cycle



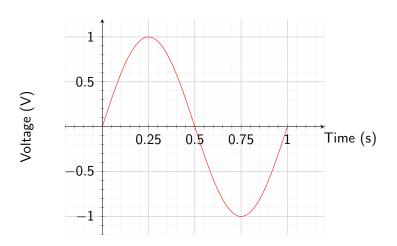
Sine Wave (sinusoid)



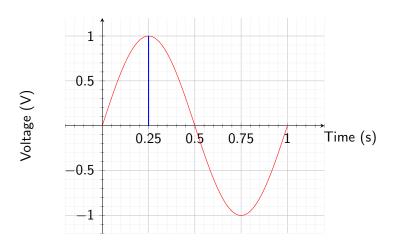
Sine Wave - Three Cycles



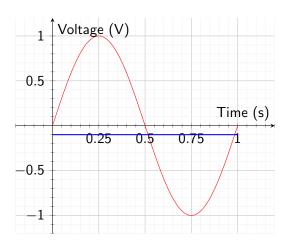
Sine Wave - One Cycle



Amplitude



Periodic Signal - Period



Frequency

Number of cycles per second.

$$Period = 1s$$

$$Frequency = 1Hz$$

Frequency

Number of cycles per second.

$$Period = 1ms$$

$$\textit{Frequency} = 1000\textit{Hz} = 1\textit{KHz}$$

Frequency

Number of cycles per second.

$$\textit{Frequency} = \frac{1}{\textit{Period}}$$

$$\textit{f} = \frac{1}{\textit{T}}$$

Frequency = fPeriod= T

Speed of Light

 $300,000 Kms^{-1}$

Wave Length - Frequency 1Hz

300,000 Km

Wave Length - Frequency 1000Hz

$$\frac{300,000 Km}{1000} = 300 Km$$

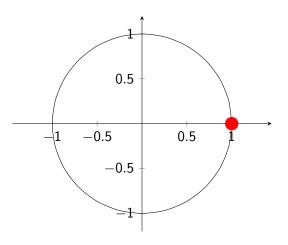
Wave Length - Frequency 1MHz

$$\frac{300,000Km}{1000000} = 0.3Km = 300m$$

Wave Length (λ) , Frequency (f), and Propagation Speed of the Signal (c)

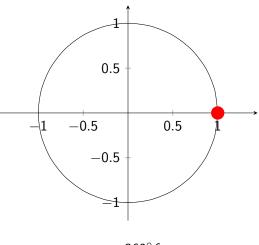
$$\lambda = \frac{c}{f}$$

Walking Along a Circle



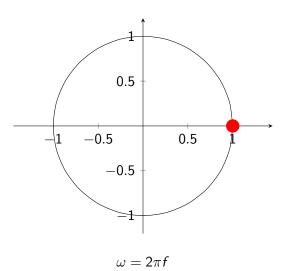
Angular Speed =
$$\frac{360^{\circ}}{T}$$

Walking Along a Circle

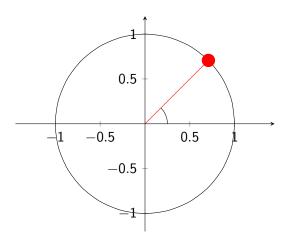


$$\omega = 360^{\circ} f$$

Walking Along a Circle

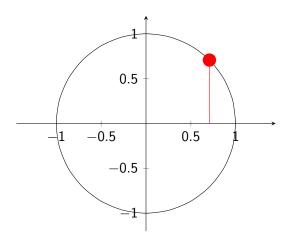


Walking Along a Circle - Angle at time t



 $Angle = \omega t$

Walking Along a Circle - Height time t

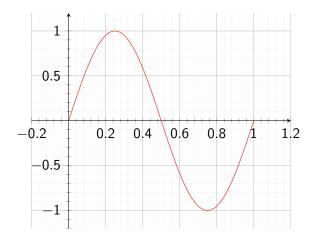


 $Height = Amplitude = sin(\omega t)$

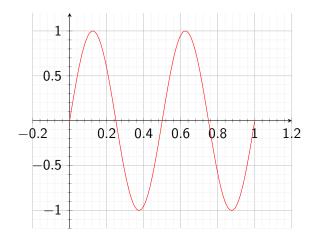
 $y = A \sin(\omega t)$

 $y = A \sin(x)$

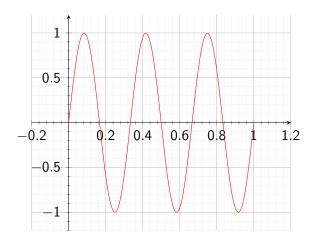
$y = sin(\omega t)$



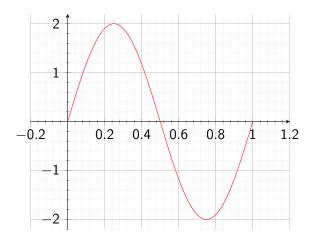
$y = \sin(2\omega t)$



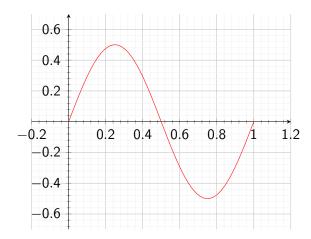
$y = \sin(3\omega t)$



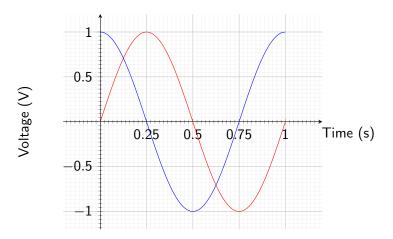
$y = 2\sin(\omega t)$



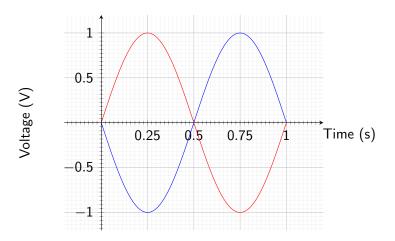
$y = 0.5 sin(\omega t)$



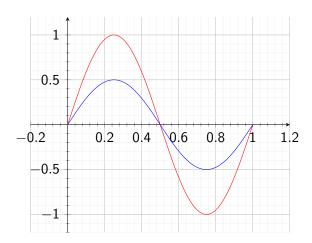
Phase



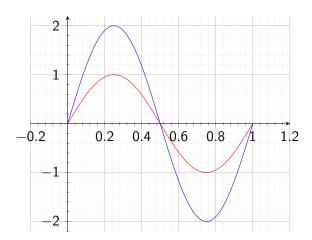
Phase



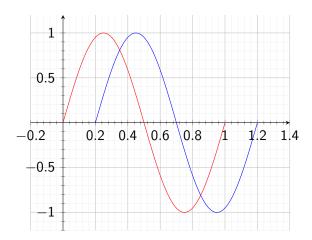
Attenuation



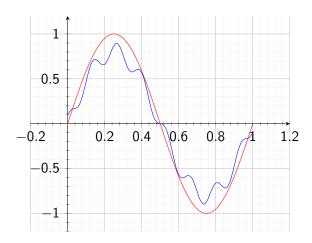
Amplification



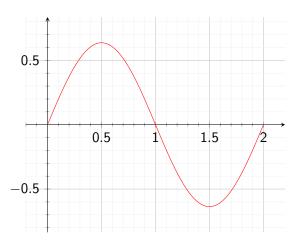
Delay



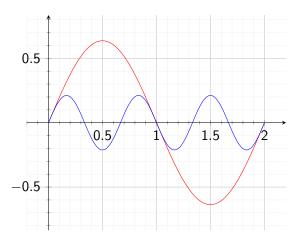
Noise



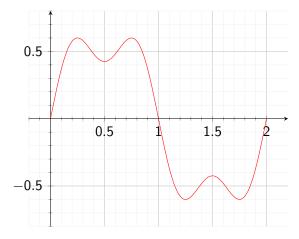
$\frac{2}{\pi}sin(x)$



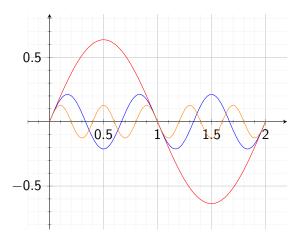
$\frac{2}{\pi}sin(x)$ and $\frac{2}{3\pi}sin(3x)$



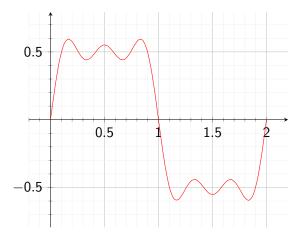
$$\frac{2}{\pi}\sin(x) + \frac{2}{3\pi}\sin(3x)$$



$\frac{2}{\pi}sin(x)$ and $\frac{2}{3\pi}sin(3x)$ and $\frac{2}{5\pi}sin(5x)$



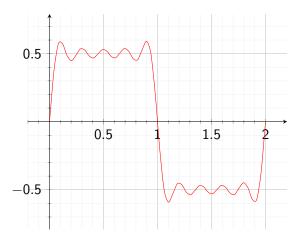
$$\frac{2}{\pi}\sin(x) + \frac{2}{3\pi}\sin(3x) + \frac{2}{5\pi}\sin(5x)$$



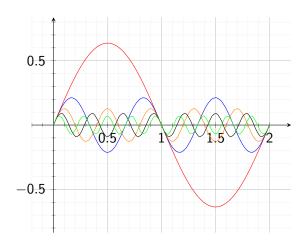
$$\frac{2}{\pi}sin(x) + \frac{2}{3\pi}sin(3x) + \frac{2}{5\pi}sin(5x) + \frac{2}{7\pi}sin(7x)$$



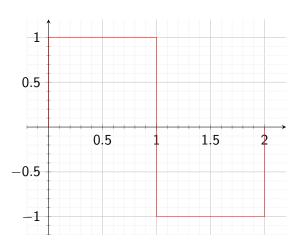
 $\frac{2}{\pi}sin(x) + \frac{2}{3\pi}sin(3x) + \frac{2}{5\pi}sin(5x) + \frac{2}{7\pi}sin(7x) + \frac{2}{9\pi}sin(9x)$



 $\frac{2}{\pi}sin(x)$ and $\frac{2}{3\pi}sin(3x)$ and $\frac{2}{5\pi}sin(5x)$ and $\frac{2}{7\pi}sin(7x)$ and $\frac{2}{9\pi}sin(9x)$



$$\frac{2}{\pi} \sin(x) + \frac{2}{3\pi} \sin(3x) + \frac{2}{5\pi} \sin(5x) + \frac{2}{7\pi} \sin(7x) + \frac{2}{9\pi} \sin(9x) + \frac{2}{11\pi} \sin(11x) + \frac{2}{13\pi} \sin(13x) \dots \to \infty$$

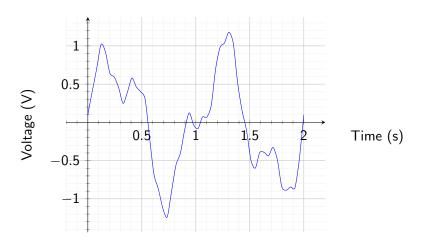


Fourier Transform

"In mathematics, a Fourier transform (FT) is a mathematical transform that decomposes a function (often a function of time, or a signal) into its constituent frequencies ... "

Wikipedia

Analog Signal



Digital Signal

