

1

Need for Kubernetes

2

What exactly it is & what its not?

3

How does Kubernetes work?

4

Use-Case: Kubernetes @ Pokemon Go

5

Hands-on: Deployment with Kubernetes

# What are containers?

- Containers are packages of software that contain all of the necessary elements to run in any environment.
- In this way, containers virtualize the operating system and run anywhere, from a private data center to the public cloud or even on a developer's personal laptop.
- From Gmail to YouTube to Search, everything at Google runs in containers. Containerization allows our development teams to move fast, deploy software efficiently, and operate at an unprecedented scale.

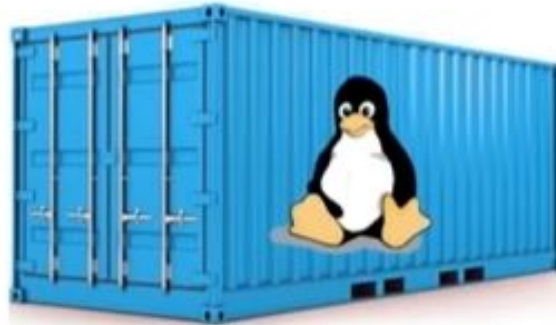
# Containers Are Good...

Both *Linux Containers* & *Docker Containers* isolate the application from the host.



But.....Not easily Scalable...

FASTER, RELIABLE, EFFICIENT, LIGHT-WEIGHT & SCALABLE.



# Problems With Scaling Up The Containers



It was not  
Scalable because...



- 1 Containers could not **communicate** with each other
- 2 Containers had to be **deployed** appropriately
- 3 Containers had to be **managed** carefully
- 4 **Auto scaling** was not possible
- 5 **Distributing** traffic was still challenging



# A Container Management Tool !!!



Kubernetes is an open-source **Container Management** tool which automates *container deployment, container (de)scaling & container load balancing*.

*Benefit: Works brilliantly with all cloud vendors: **Public, Hybrid & On-Premises**.*

## More About Kubernetes

- Written on Golang, it has a huge community because it was first developed by Google & later donated to **CNCF**
- Can group 'n' no of containers into one logical unit for managing & deploying them easily



Reference: <https://kubernetes.io/>

# Features Of Kubernetes

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1

Automatic Binpacking

2

Service Discovery &  
Load Balancing

3

Storage Orchestration

4

Self Healing

6

Batch Execution

5

Secret & Configuration  
Management

7

Horizontal Scaling

8

Automatic Rollbacks  
& Rollouts

# Kubernetes 'IS NOT'



*To be compared  
vs. Docker*

*For containerizing  
apps*

*For applications with  
simple architecture*

