A Pragmatic Guide to Business Process Modelling

SECOND EDITION





A Pragmatic Guide to Business Process Modelling

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A Pragmatic Guide to Business Process Modelling

Jon Holt



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Contents

	List of figures and tables	xi
	Author	xvii
	Foreword Paul MacNeillis	xix
	Acknowledgements	xxi
	Abbreviations	xxiii
	Glossary	XXV
	Useful websites	xxix
	Preface	xxxi
1	Introduction	1
	The magic of processes	1
	Background	3
	Some basic definitions	4
	Risk	5
	The process	8
	Conclusions	15
2	The UML Diagrams	16
	Introduction	16
	Modelling	16
	The UML	18
	The class diagram	19
	The activity diagram	30
	The sequence diagram	33
	The use case diagram	35
	Consistency between the diagrams	41
	Conclusions	41
3	Requirements for Process Modelling	42
	Introduction	42
	Specific process modelling requirements	42
	Meeting the requirements through modelling	45

Contents

	Tailoring processes	47
	The process meta-model	50
	Conclusions	52
4	The Process Meta-model Expanded	53
	Introduction	53
	Process concept view	53
	Process realization view	57
	The seven views of the meta-model	59
	Consistency between views	77
	Using the meta-model	79
	Extending the process meta-model	86
	Conclusions	90
5	Process Mapping and Metrics	91
	Introduction	91
	A process for process mapping	93
	Process mapping metrics	100
	Application of metrics	104
	Interpreting the results	113
	Conclusions	114
6	Case Study	115
	Introduction	115
	Background	115
	The approach	117
	Interpreting the process model	118
	The case study process model	119
	Process mapping	143
	Conclusions	146
	Exercises	146
7	The Bigger Picture – Enterprise Architecture	148
	Introduction	148
	Enterprise architecture	149
	Enterprise architecture structure	150
	Requirements for enterprise architecture	151
	Existing sources	153
	Modelling an enterprise architecture	154
	Conclusions	159
8	Presentation	160
	Introduction	160
	Presentation issues	160
	Example mappings to different notations	161
	Conclusions	172

		Contents
9	Teaching Guide	173
	Introduction	173
	Professional training	175
	Teaching as part of an undergraduate or postgraduate course	176
	Conclusions	183
10	Tools and Automation	184
	Introduction	184
	General capabilities of a tool	184
	Specific capabilities of a tool	185
	Business considerations	188
	Automation tools	189
	Conclusions	190
11	Answers to Exercises	191
	Appendix A: Summary of the Process Modelling Meta-model	201
	Appendix B: Summary of UML Notation	203
	References	205
	Further reading	207
	Index	209

List of figures and tables

Figure 2.1	Graphical notation for class diagrams	20
Figure 2.2	Graphical notation of a class	20
Figure 2.3	Graphical notation of an association	
8	relationship	21
Figure 2.4	Naming an association	21
Figure 2.5	Showing direction on an association	21
Figure 2.6	Showing numbers on classes	22
Figure 2.7	Examples of attributes for the class 'Cat'	23
Figure 2.8	Example of operations for the class 'Cat'	24
Figure 2.9	Example of the aggregation relationship	25
Figure 2.10	Overlapping aggregations to tidy up a diagram	26
Figure 2.11	Example of the specialization relationship	26
Figure 2.12	Example of inheritance	27
Figure 2.13	Example of dependencies	29
Figure 2.14	Graphical notation for activity diagrams	30
Figure 2.15	Example of an activity diagram	32
Figure 2.16	Graphical notation for sequence diagrams	34
Figure 2.17	Example of a sequence diagram	35
Figure 2.18	Graphical notation for use case diagrams	36
Figure 2.19	Example of a use case diagram showing	
	a context	38
Figure 2.20	Example of a use case diagram showing a	
	decomposition of a higher-level requirement	39
Figure 2.21	The < <constrain>> relationship</constrain>	40
Figure 3.1	The complexity of relationships	44
Figure 3.2	Simple definition of a process	46
Figure 3.3	Compact definition of a process	47
Figure 3.4	Example process: 'System design'	49
Figure 3.5	Tailored processes	50
Figure 3.6	Process meta-model: Process concept view	51
Figure 3.7	Process realization view	52
Figure 4.1	Process meta-model: Process concept view	54
Figure 4.2	Process concept view with groupings	57
Figure 4.3	Process realization view	58
Figure 4.4	Example requirements view for an	
	invoicing process	61

Figure 4.5	Simple process structure view	63
Figure 4.6	More detailed process structure view,	
	highlighting types of 'Process group'	63
Figure 4.7	More detailed process structure view,	
	highlighting life cycle concepts	64
Figure 4.8	Process structure view for the Welsh	
	National Curriculum	65
Figure 4.9	Example of a potentially dangerous	
	process structure view	66
Figure 4.10	Example of a dangerous process structure view	67
Figure 4.11	Process content view: Example process	68
Figure 4.12	Process content view: Warning signs	69
Figure 4.13	Process behaviour view for the	
	'Meeting logistics' process	72
Figure 4.14	Example information view showing	
	relationships between artefacts	74
Figure 4.15	Generic stakeholder view	75
Figure 4.16	Process instance view	77
Figure 4.17	Example scenario: Analysing existing processes	81
Figure 4.18	Process instance view for creating a process	
	model from scratch	82
Figure 4.19	Process instance for abstracting tacit process	
	knowledge for a new system	84
Figure 4.20	Process instance for abstracting tacit process	
	knowledge for an existing system	84
Figure 4.21	Process instance for process improvement	85
Figure 4.22	Typical generic Gantt chart	87
Figure 4.23	Extension to meta-model conceptual view	88
Figure 4.24	Extension to meta-model realization view	89
Figure 5.1	Simple requirements view	94
Figure 5.2	Stakeholder view	95
Figure 5.3	Process content view	96
Figure 5.4	Extended process content view	97
Figure 5.5	Process instance view for the mapping exercise	97
Figure 5.6	Process behaviour view for the 'Process	
	identification' process	98
Figure 5.7	Process behaviour view for the 'PM set-up'	
	process	98
Figure 5.8	Process behaviour view for the 'Process	
	analysis' process	99
Figure 5.9	Information view for process mapping	100
Figure 5.10	New process for the process content view	101

Figure 5.11	Extended information view	102
Figure 5.12	Process behaviour view for the 'Metric	
	application' process.	103
Figure 5.13	Process quagmire	105
Figure 5.14	Process structure views for ISO 15288	
	and 15504	106
Figure 5.15	Process structure views, with an emphasis	
	on the grouping level, for the standards	107
Figure 5.16	Process content views for the standards	108
Figure 6.1	Process structure view	120
Figure 6.2	Further breakdown of the 'Project'	
	process group	121
Figure 6.3	Process content view for the 'Enterprise'	
	process group	122
Figure 6.4	Process content view for 'Enterprise' with	
	an emphasis on 'Personnel'	123
Figure 6.5	Process content view for the 'Technical'	
	process group, with an emphasis on the	
	'Training' processes	124
Figure 6.6	Process content view for the 'Technical'	
	process group, with an emphasis on	
	'Product development'	125
Figure 6.7	Process content view for the 'Technical'	
	process group, with an emphasis on	100
F! 0.0	'Maintenance' processes	126
Figure 6.8	Process content view for the 'Project'	
	process group, with an emphasis on	105
Figure C 0	'Management'	127
Figure 6.9	Process content view for the 'Project' process	128
Eiguro 6 10	group, with an emphasis on 'Support'	120
Figure 6.10	Process group	130
Figure 6.11	process group Stakeholder view with an emphasis on 'Customer'	131
_	Stakeholder view with an emphasis on 'External'	
Figure 6.12		132
Figure 6.13	Stakeholder view with an emphasis on 'Supplier'	132
Figure 6.14	Enhancing stakeholders with additional relationships	133
Figure 6.15	Defining skills and responsibilities for	
	stakeholders	134
Figure 6.16	Simple context for training-related processes	135
Figure 6.17	Breakdown of the 'organize course' requirement	136
Figure 6.18	Requirements view for invoice-related processes	137

Figure 6.19	Information view for the 'Course set-up'	
	process artefacts	138
Figure 6.20	Information view for the 'Customer invoice'	
	process artefacts	138
Figure 6.21	Information view relating artefacts	139
Figure 6.22	Process instance view for the 'Ensure payment'	
	requirement for a normal project scenario	140
Figure 6.23	Process instance view for the 'Ensure payment'	
	requirement for the scenario of running a course	140
Figure 6.24	Process instance view including stakeholder	
	instance	141
Figure 6.25	Process behaviour view for the 'Customer	1.46
71 000	invoice' process	142
Figure 6.26	Process behaviour view for the 'Course set-up'	1 40
E' 0.07	process	142
Figure 6.27	Process behaviour view for the 'Meeting	143
Figure C 20	logistics' process	
Figure 6.28	Process structure view for Prince II Process structure view for ISO 15288	144
Figure 6.29	Process structure view for Prince II, with an	145
Figure 6.30	,	146
Figure 6.31	emphasis on 'Component' Process structure view for ISO 15288, with an	140
riguie 0.51	emphasis on 'Process group'	146
Figure 7.1	Enterprise architecture meta-model	149
Figure 7.2	Generic requirements view for enterprise	170
riguic 7.2	architecture	152
Figure 7.3	Example ontology	156
Figure 7.4	Ontology with area of interest for a	100
118010 111	competency view shown	157
Figure 7.5	Simple requirements view for a	
8	competency view	158
Figure 7.6	Example viewpoint definition showing an	
O	expansion of the 'Competency scope' element	
	from the ontology	158
Figure 8.1	Process structure view for the BPMN language	162
Figure 8.2	Graphical representation of core modelling	
	elements in BPMN	163
Figure 8.3	BPMN notation showing a process	
	behaviour view	165
Figure 8.4	BPMN notation showing a process instance view	166
Figure 8.5	Process meta-model realization view with	
	BPMN notation shown as stereotypes	167
Figure 8.6	Process structure view for the flowchart notation	168

Figure 8.7	Symbol legend for the flowchart notation	168
Figure 8.8	Flowchart notation showing a process	
	behaviour view	170
Figure 8.9	Process meta-model realization view with	
	flowchart notation stereotypes	171
Figure 9.1	Generic teaching or training context	174
Figure 9.2	Generic course structure for a university-type	
	course	178
Figure 9.3	Example project description	182
Figure 11.1	Extended process structure view	191
Figure 11.2	A more populated requirements view	193
Figure 11.3	Possible stakeholder view	194
Figure 11.4	Another possible stakeholder view	194
Figure 11.5	Increased number of artefacts in an	
	information view	195
Figure 11.6	A detailed breakdown of a single artefact	195
Figure 11.7	A populated process shown as a class	195
Figure 11.8	Increased number of processes on a process	
	content view	196
Figure 11.9	A more populated process instance view	196
Figure 11.10	A new scenario shown as a process instance	
	view for a single requirement	197
Figure 11.11	Expansion to the process meta-model	
	realization view	197
Figure 11.12	Possible process behaviour view for a single	
	process	198
Figure 11.13	Increased quagmire showing additional	
	process models	199
Figure A.1	Process concept view	201
Figure A.2	Process realization view	202
Figure B.1	Graphical notation for class diagrams	203
Figure B.2	Graphical notation for activity diagrams	203
Figure B.3	Graphical notation for sequence diagrams	204
Figure B.4	Graphical notation for use case diagrams	204
Table 4.1	Structural consistency checks	78
Table 4.2	Mechanical consistency checks	79
Table 5.1	Basic terminology mapping	109
Table 5.2	Process grouping terminology mapping	109
Table 5.3	Process terminology mapping	110
Table 5.4	Process feature mapping	110

List of figures and tables

Table 6.1	Initial mapping between ISO 15288 and	
	Prince II	144
Table 7.1	Comparison of terms between process	
	modelling and enterprise architecture	155
Table 11.1	Consistency-checking table	193

Author

Jon Holt obtained his PhD from the University of Wales Swansea in 1991 in the field of real-time systems modelling. Since then, Jon has worked extensively in a wide variety of industries applying modelling techniques to many types of systems, including: requirements, process modelling, enterprise architecture, competencies and education systems.

Jon is the founder-Director of Brass Bullet Ltd, a consultancy and training company based in Swansea in South Wales. Jon is a popular public speaker and has won several awards, at both national and international levels, for his public speaking and writing. He also holds posts at several universities.

Jon currently lives in Swansea with his wife, three children and two cats. When not working, his interests include writing, martial arts and performing magic.

Foreword

Organizational design is one of the biggest challenges facing business in the 21st century. In the knowledge economy, the ability of the human intellect to solve problems and add value is the key source of competitive advantage. But most of the organizational structures in existence today were designed to add value through the processing of physical assets by labour. So how do you organize for success when your primary resources are intangible? How do you unleash the potential of knowledge workers to transform ideas into value? With so many mutations of organizational forms into networks, communities and collaborative ventures what will the organizational forms of the future look like? No one can be sure of the answers to these questions. But one thing is certain. Whatever the structures and forms of the organizations of the future, people will come together as stakeholders to apply their minds and efforts to the transformation of assets. In other words, they will take part in business processes.

The organizations of the future will face increasing complexity in the external environment. The speed of change will continue to increase as global markets open up all value propositions to ever faster cycles of innovation and imitation, fuelling fast, effective and aggressive competition. Demands on organization from stakeholders will also build. Sometimes it will be expressed through regulators; sometimes through more direct channels. Faced with this growing external complexity, organizations will require highly evolved internal and inter-organizational processes to cope with managing and balancing these multiple demands in transparent, effective and systemic ways. Achieving this will require a language that is up to the task and a discipline that has proven value.

Until recently the languages available for modelling processes were rather inadequate for this task. Neither was there a systematic discipline or approach that promised much. As a result, business process modelling has, to date, greatly underachieved its potential. The ground was ripe for an innovation. In Jon Holt's first book, *UML for Systems Engineering*, he delivered that innovation by taking a language forged in the rigours of software development and opening our eyes to the potential of this language in a creative yet robust modelling approach. A lot of good work followed this innovation and the modelling approach has since been applied to processes as diverse as fishing, taxation, and the management of biodiversity.

In this new volume, Jon builds on this experienced success and takes us further into a modelling approach that should have broad appeal to those with a stake in business processes. The book is a lesson in good practice on business process modelling with relevance to important areas such as risk management, dealing with complexity and the modelling and application of key business standards. Jon's clear and engaging style makes a potentially difficult subject highly accessible and the reader's progress is helped along by the mixture of good examples, humour and flair for explanation that we have come to expect from this author. A book that demonstrates what can be achieved with business process modelling would have been welcome in itself, but a book like this that teaches, inspires and gives real insight into the field will be a valuable catalyst for modelling businesses in all sectors and geographies.

Paul McNeillis MBA, PhD, MCIM Head of Professional Services, BSI

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No book of mine would be complete without thanking Mike and Sue, who are always there for me. Mike and Sue celebrate 40 years of glorious marriage this year, so a big 'congratulations' and may you both share many more!

Finally, all my love goes to my wife Rebecca and my three children: Jude, Eliza and Roo. Unfortunately, my evil cat has died since the last edition, so a brief mention for Olive and Betty who have big cat-shoes to fill.

Abbreviations

BPMI Business Process Modelling Initiative
BPML Business Process Modelling Language
BPMN Business Process Modelling Notation

BSI British Standards Institution
CMM capability maturity model

CMMI capability maturity model integrated

CORBA Common Object Request Broker Architecture

eGIF Electronic Government Interoperability Framework

EMC electro-magnetic compatibility

EN European Normative

ESA European Space Agency

HMRI Her Majesty's Railway Inspectorate

HSE Health and Safety Executive

IEC International Electrotechnical Commission
ISO International Standardization Organization

PAPS pen and paper system
PBV process behaviour view
PCV process content view
PGI process group index

PGR process group ratio

PI process index

PMI process model index

PR process ratio

RACI responsible, accountable, consulted and informed

UML Unified Modelling LanguageXMI XML modelling interchangeXML extensible markup language

Glossary

Activity The behavioural steps involved in a process that produce and consume artefacts and that are owned by stakeholders.

Artefact Anything that is produced or consumed by a process or activity.

Assessment A review of a process that is based on a standard. Assessments may be formal or informal and carried out either internally or externally to the organization.

Audit A formal review of a process based on a standard. Audits are carried out by independent, third-party auditors.

Business process management The coordination and management of a business process which will, invariably, involve some sort of business process modelling.

Business process modelling Any process modelling exercise that is performed in order to enhance the overall operation of a business.

Business process re-engineering Used specifically when business process modelling is applied to existing processes as part of a process improvement exercise.

Class Used as template for something and usually a noun. For example, the class 'Person' would represent all people generally, rather than a specific person. Classes are represented graphically by rectangles and can be further described by identifying attributes and operations. Classes form the basic nodes in the class diagram.

Hazard Anything that occurs that can lead to a risk. The terms 'hazard' and 'risk' are often confused, but there are subtle differences between them. It is possible for many hazards to lead to the same risk. For example, there is a risk in a hospital that a power failure will lead to many problems, perhaps even endangering the lives of some patients. There are, however, many hazards that may lead to this risk manifesting itself, such as: a lightening strike, terrorist action, not paying the utility bill, lack of maintenance, and so on.

Instance A specific item within a class. A specific person, for example, Fred Smith, would be an instance within the class 'Person'.

Iteration A self-contained set of process executions within a process. For example, different teams working on the same project will have their own iterations within the same process.

- **Model** This book uses the classic UML definition of a model, which is 'a simplification of reality'. In this way, a model may be an equation, a diagram, a physical model, a piece of text or any verbal description.
- **Operation** Usually represented by a verb that signifies something that a class does.
- **Operations management** Often used in the context of business and management courses and, although it has a wider scope than just process modelling, contains, and relies very heavily upon, process modelling.
- **Process** An approach to doing something that consists of a number of activities, each of which will produce and/or consume some sort of artefact. Each of these activities is the responsibility of a single stakeholder role.
- **Process group** A container for processes that is defined based on functionality of processes, rather than phases in a life cycle. Process groups are often abstract.
- **Process mapping** Refers to relating different processes to one another and forms an integral part of any audit or assessment exercise. Of course, in order to map effectively, all processes must be modelled in some way.
- **Process meta-model** A meta-model is a model of a model, and the process meta-model is a model of a model that is used for process modelling.
- **Process re-alignment** Often applied to existing processes that have, over a period of time, gone out of date for some reason usually because the requirements for the process have changed and the process is no longer fit for its original purpose.
- **Relationship** Represents the identification of a conceptual relationship between one or more classes. A relationship is represented graphically by variations on a line, depending on the type of relationship. There are four types of relationship used for process modelling: the association, the aggregation, the generalization/specialization and the dependency. Relationships form the basic paths in the class diagram.
- **Risk** A product of the likelihood, or probability, of the risk occurring and the effect of the hazard. In many scenarios, risk is defined by a simple mathematical formula, where *risk* = *probability* × *severity*, or it is defined in terms of a simple matrix that has one axis defining the likelihood in words and the other axis defining the severity of the outcome.
- **Role** Part played by a person, place or thing that has an interest in the system or project. The term is often used interchangeably with the term 'stakeholder role'.

Stakeholder Refers to the *role* played by a person, place or thing that has some sort of interest in the system or project. Stakeholders should not be confused with people, as it is possible for a single person to have more than one stakeholder role and, conversely, it is possible for a single stakeholder role to have a number of individuals' names against it. Stakeholders are often not actually people, but the roles of organizations, the environment, places, things, and so on.

Stereotype A way of tailoring the UML language for a particular application.

System Any entity or collection of entities that collaborate in some way to meet a set of requirements. In this way, a system can be a person, a group of people, a family, a computer, a network of computers, mechanics, electronics or just about anything else.

Swim lane An area on an activity with a defined border, the contents of which are assocated with a stakeholder. The stakeholder is then responsible for all activities within the swim lane.

UML meta-model A UML model of the UML. This term is fully defined in the UML standard (see www.omg.org).

Validation Refers to something that meets its original requirements or, to put it another way, that does what it's supposed to do. In order to understand validation, the question 'am I building the correct system?' may be asked. It is possible and, indeed, not uncommon for a system to be built that works but that does not meet the original requirements, which makes the system useless.

Verification Refers to something that works correctly and without error. For example, this could be a system that has been tested and runs in an error-free fashion. In order to understand verification, the question, 'am I building the system correctly?' may be asked.

Useful Websites

www.bcs.org

The website of the British Computer Society, which provides useful information and from which you can purchase books on subjects related to process modelling.

www.bpmi.org

The website of the Business Process Management Initiative.

www.bsi-global.org

The website for the British Standards Institution, where standards may be purchased and from which there are links to other standards sites.

www.govtalk.gov.uk

The website of the UK Cabinet Office, which provides information on policies and standards for e-government.

www.iso.org/iso/en/ISOOnline.frontpage

The website of the International Organization for Standardization, from which you can order copies of the ISO standards referenced in this book. www.omg.org

The Object Management Group website, from which you can download the original UML standard.

www.sei.cmu.edu/cmmi

Information about CMMI provided by the Software Engineering Institute.

http://tarpit.rmc.ca/cficse/2000/resources/stsc-framework.pdf

The Systems and Software Consortium software quagmire.

Preface

Processes form the heart of any organization, regardless of its size, type or age. Any organization that actually does anything will, whether it realizes or not, follow processes. These processes may be formal, documented processes or may be informal processes that exist only inside people's heads. Regardless of the nature of the processes, they will all exhibit three features: they will be complex, require a deep level of understanding and will need to be communicated. This is where the modelling fits in.

The process modelling approach adopted in this book is based on the most popular and widely used modelling language in the world – the UML (Unified Modelling Language), which was created as an open standard and is now an ISO standard.

The approach detailed in this book is the result of ten years of definition, refinement and application of such modelling techniques to all aspects of process modelling and to all types of process. This approach has been implemented in many fields, including: defence, government departments, transport, manufacturing, finance, food, IT, communications, education, aerospace and many more.

Process modelling is by no means a simple task and, therefore, to approach such a project requires the use of appropriate and powerful tools. The approach in this book provides a set of 'sharp tools' that may be employed in any process initiative.

Introduction

'Process and procedure are the last hiding place for people who don't have the wit or wisdom to do their jobs properly.'

David Brent, The Office, BBC

THE MAGIC OF PROCESSES

Processes are an integral part of everyday life. Every time we, as human beings, perform any kind of action, we are actually carrying out a process. This may vary from the way that we get dressed each morning, the way we cross the street on the way to work, to the way that we cook our food in the evenings. The key word used here is 'way' as, in essence, a process simply describes the way to do something or, to put it another way, an 'approach'. It is possible to identify and relate processes for every single action that we take in life. However, this would clearly be a very large number, if not infinity!

Using processes effectively, however, is often not quite so straightforward. There is a big difference between observing a process and performing a process effectively. Consider the example of a magic trick being performed by a magician who is, quite clearly, following some sort of predefined process. It is easy to watch and follow a magic trick, such as a card trick. The magician shuffles the cards and asks a member of the audience to choose one. The audience member selects the card, memorizes it, shows it to the rest of the audience and then places back into the pack. The deck is then shuffled. After a few clever words and a bit of showmanship, the card reappears underneath a vase, or in a pocket or on the other side of the room. The crowd are impressed and give their applause, much to the pleasure of the magician.

A trick such as this is one that everyone can follow and appreciate, but one that most people cannot actually perform themselves. In fact, it is possible for someone to follow the *exact* steps that were carried out by the magician, but to fail utterly in producing the chosen card. There are a number of possible reasons for this:

• The layman, when trying to perform the trick, simply does not understand what has actually gone on. There is a big difference between what is perceived by an observer and what actually occurs. Invariably, this is deliberate on behalf of the magician but something that can be quite clear to a fellow magician who has the relevant domain knowledge. Such trickery may involve a deck that is

- arranged into a particular order, the use of false cards or the pre-placing of copies of cards around a room.
- The trick itself is far more complex than it first appears. There are subtleties and nuances of the activities carried out by the magician false cuts, double lifts, palmed cards and the like. The deception is not just limited to the cards themselves, but may also include sneaking looks at various cards, distracting the attention of the audience by waving the hands or orally catching people's attention. All of these activities are designed to look like natural actions to a casual observer.
- The information conveyed by the magician is not the true reality
 of what has actually happened. Deliberate distractions and
 misdirection techniques can be employed to send the wrong
 information to the audience.

The effective manipulation of processes is very much like the manipulation of playing cards, albeit without the deliberate intention to mislead. To capture a process is very often not as simple as just watching somebody perform a task and then copying the perceived actions. Without a good knowledge of what is actually going on, this task can be very difficult. If the process is not captured effectively and accurately, then it will be impossible to reproduce the results of the process. There are a number of ways to ensure that the process is captured correctly:

- The trick must be looked at from several points of view, rather than
 purely from the point of view of a casual observer. In fact, with a
 rigorous and structured approach to observing what is going on
 from a number of different perspectives, almost any trick can be
 worked out to some degree.
- The end result must be related back to the initial conditions of the trick and full traceability established. How is it possible to go from one set of conditions to another if it does not seem possible then there is some key information missing.
- The role of all the participants must be examined, including the audience members and the magician. But it is not good enough to stop there, as there may be several other roles that exist that are not obvious what about the possibility of the magician having an accomplice either in the audience or on the other end of a phone line or radio link? These are techniques that are regularly employed by magicians.
- Finally, and perhaps most importantly, it is essential to understand
 what the overall intention of the trick is and what effect it will have
 on the audience.

The intention of this book is to help you to master the magic of processes. It will increase your understanding of processes, enable you to

control complexity and to communicate your ideas effectively. This is achieved by identifying a number of 'views' that are required in order to model a process completely and fully. Seven views are identified and each one is described in detail. This approach has become known as the 'seven views' approach process modelling.

BACKGROUND

It is not just people that follow processes, as every organization in existence, whether it is a single-person company or a multinational organization, will rely on a number of processes to function effectively. Depending on the size of the organization and the complexity of its set up, the number of processes that a company uses can be huge – almost infinite, again.

Process modelling is arguably one of the most important aspects of any organization in terms of the management and control of all of the organizational activities. These activities will range from the high-level business activities, including mission statements, business processes and requirements, right down to very detailed technical processes that may be executed on a daily basis within the organization.

Business process modelling goes under many different names and labels so, in order to keep things simple, the term *process modelling* in this book may be replaced by any of the following terms:

- Business process modelling: any process modelling exercise that
 is performed in order to enhance the overall operation of a
 business.
- Business process management: the coordination and management of a business process which will, invariably, involve some sort of business process modelling.
- Business process re-engineering: used specifically when business process modelling is applied to existing processes as part of a process improvement exercise.
- Operations management: often used in the context of business and management courses and, although it has a wider scope than just process modelling, it contains and relies very heavily upon process modelling.
- Process mapping: refers to relating different processes to one another and forms an integral part of any audit or assessment exercise. Of course, in order to map effectively, all processes must be modelled in some way.
- Process re-alignment: often applied to existing processes that have, over a period of time, gone out of date for some reason – usually because the requirements for the process have changed and the process is no longer fit for its original purpose.

This book covers all of the above definitions at various points but, as should be clear from this list, all of these different concepts rely heavily on the fact that processes can be modelled in some way. As the book focuses on business process modelling, the modelling techniques can be applied to any or all of the above areas.

SOME BASIC DEFINITIONS

This section presents some definitions for the basic terminology that is used in this book.

- Process: although a term that is very widely used, the term 'process' is also one that, depending on the source, has many different interpretations. The following list contains just a few definitions:
- a series of actions, changes, or functions bringing about a result (Oxford English Dictionary, 2002);
- a series of operations performed in the making or treatment of a product (*Oxford English Dictionary*, 2002);
- a set of interrelated activities, which transforms inputs into outputs (ISO/IEC 15504, 2004).

For the purposes of this book, a process is simply an approach to doing something that consists of a number of activities, each of which will produce and/or consume some sort of artefact. Each of these activities is the responsibility of a single stakeholder role.

There are many types of process that are defined, such as operational processes, business processes, technical processes, natural processes, biological processes, political processes, financial processes, and so on. For the purposes of this book, the term 'process' may be applied equally to any or all of these types of process.

- **System:** any entity or collection of entities that collaborate in some way to meet a set of requirements. In this way, a system can be a person, a group of people, a family, a computer, a network of computers, mechanics, electronics and just about anything else.
- **Artefact:** defined as anything that is produced or consumed by a process or activity.
- **Stakeholder:** refers to the *role* played by a person, place or thing that has some sort of interest in the system or project. Stakeholders should not be confused with people, as it is possible for a single person to have more than one stakeholder role and, conversely, it is possible for a single stakeholder role to have a number of individuals' names against it. Indeed, stakeholders are often not actually people, but the roles of organizations, the environment, places, things, and so on.

- Model: in this book, the definition of 'model' is taken from the classic UML (Unified Modelling Language) definition, which is 'a simplification of reality'. In this way, a model may be an equation, a diagram, a physical model, a piece of text or any verbal description.
- Verification: refers to something that works correctly and without error. For example, this could be a system that has been tested and runs in an error-free fashion. In order to understand verification, the question 'am I building the system correctly?' may be asked.
- Validation: refers to something that meets its original requirements or, to put it another way, that does what it is supposed to do. In order to understand validation, the question 'am I building the correct system?' may be asked. It is possible and, indeed, not uncommon for a system to be built that works but that does not meet the original requirements, which makes it useless!

Some of these terms will be redefined at other points in this book, as they are so fundamental and important to understanding process modelling, that they can never be defined too often.

RISK

Risk is something that affects every person, every day of their lives. Most activities carried out in life have some sort of inherent risk associated with them, for example, crossing the street, eating or travelling.

Businesses can be threatened in many ways, whether it is through physical means, such as acts of nature, sabotage or terrorism, or by more subtle means, such as financial mismanagement, lack of competence or basically getting everyday project activities 'wrong'. In order to address these threats, there are several possible courses of action:

- Elimination: in some cases it is possible to eliminate the risk altogether. For example, if there is a risk involved with dealing with new companies for contracts with a value of over £10,000, then the simple way to eliminate this is, of course, simply not to deal with such organizations. Caution must be exercised, however, as very often one risk may be replaced by another. In the example above, there may then be a risk that it would be difficult to keep up-to-date with key technologies, as only new, dedicated companies, are exploiting them.
- Replacement: it is often the case that a risk may be addressed by replacing it in some way. This may be through the use of a different technology; for example, if there is a risk involved with using a specific design notation, due to possible obsolescence or limited expertise available, then replace the technique used with one that is more readily acceptable and accessible (such as the UML) which will address this problem.

- Control: in many cases, the risks may not be able to be eliminated
 nor reduced by replacement, in which case it is necessary to
 minimize the risk by introducing controls. These controls will vary
 enormously, depending on the type of risk, for example, wearing
 appropriate safety clothing, taking regular breaks, using only
 established technologies, only dealing with preferred suppliers,
 and so on.
- Transfer: transferring the risk onto a third party is considered by many as the easiest way to address risk. Although this seems like a good idea, extreme caution must be exercised, as the risk still exists and, regardless of who takes the rap, the project may fail anyway. For example, when using a financial software package for doing company accounts, there is a risk that the software will not perform the calculations correctly, in which case who takes the blame the users or the software producers? Even in the scenario where the software producers are guaranteeing that the software will be fit for purpose, does it really help the company stay in business if the accounts system fails?

There are several key terms that must be defined so that risk management can be fully understood, managed and implemented, and these are:

- Hazard: anything that occurs that can lead to a risk. The terms 'hazard' and 'risk' are often confused but there are subtle differences between them; it is possible for many hazards to lead to the same risk. For example, there is a risk in a hospital that a power failure will lead to many problems, perhaps even costing the lives of some patients. There are, however, many hazards that may lead to this risk manifesting itself, such as: lightening strike, terrorist action, not paying the utility bill, lack of maintenance, and so on.
- **Risk:** defined as a product of the likelihood, or probability of the risk occurring and the effect of the hazard. In many scenarios, risk is defined either as a simple mathematical formula, *risk = probability × severity*, or in terms of a simple matrix that has one axis defining the likelihood in words and the other defining the severity of the outcome.

An important aspect of risk is the responsibility associated with it. For example, if you started smoking in the 1920s and later, as a result, developed cancer, the responsibility for the risk, it may be argued, lies with the tobacco companies. This may be argued whether or not the tobacco companies were actually aware of the risks, as everyone has a duty of care to provide safe products. The argument is that when cigarettes were sold to the general public in the 1920s, the health risks were not known and potential smokers did not think it would cause any harm. Today, however, if someone starts to smoke and develops a smoking-related illness, the responsibility is firmly on the shoulders of

the smoker, as all cigarette and tobacco products now carry a government health warning that describes the risks involved in smoking.

In the UK, the Health and Safety Executive (HSE) identify five steps that are essential for any sort of risk assessment:

- Identification of hazards: this can never be a complete and exhaustive list of hazards, as there are simply too many in most situations – even the most unlikely and improbable events may lead to problems. Take the smoking example: hazards will include smoking, being with smokers and being in smoky environments.
- 2. Identification of who and how: it is important to identify who or what is at risk and then to ascertain how they will be at risk. For instance, in the smoking example, the smokers will be affected directly, but what about other people who may suffer the effects of indirect passive smoking? Also, what about expectant mothers smoking and affecting their unborn children?
- 3. **Risk evaluation and control setting:** risk evaluation and control involves asking the question, 'how serious is the risk and is there anything that can be done to minimize it?' Consider the difference between someone walking through a smoky room, where the risk may be relatively small, compared to, say, spending three hours in a train carriage full of smokers with the windows closed. In terms of controls, consider air conditioning, opening windows, not inhaling (not recommended), and so on.
- 4. **Record findings:** it is important to be able to look at risks and learn from them in some way. In terms of smoking, many public places have now outlawed smoking from the premises (notice that they have not outlawed smokers, just the actual smoking activity), which is often due to customer responses, research suggesting health implications, and so on.
- 5. **Review:** it is important that all activities are reviewed periodically, as the hazards associated with risk often change along with the nature of the risk itself. As a final consideration of the smoking example, the hazards of smoking have shifted dramatically in the UK since the introduction of the country-wide smoking ban in public places. This means that whereas before the ban it was relatively safe to sit outside a pub in the fresh air leaving the smokers to their fume-filled interiors, the situation is now reversed. Pub gardens are now the places where the smokers are forced to lurk, whereas people with families are now often forced to go inside the pub itself to avoid them, hence, acclimatising their children to going into pubs from an early age and increasing the chance of them drinking heavily. It never rains, yet it pours.

One way to reduce risk is to improve the way that things are done – or the approach. There are many approaches to solving a single problem, some of which will be higher in risk than others. If these different approaches

can be captured in some way, then it is possible that they can be compared and reviewed. In fact, the way to minimize or control a risk is very often to define processes on how to avoid the risk in the first place or, when necessary, define processes concerning what to do when the risk manifests itself. Therefore, process modelling is an essential part of any risk management exercise as the solutions are often the processes that are necessary to keep everyone safe and well.

THE PROCESS

Standards, processes, procedures and guidelines

In real life, processes can manifest themselves in many different shapes or forms. When a process is written down in some way, it will often take the form of, for example, a standard, a procedure, a set of guidelines or work instructions. Although there are no absolute, globally accepted definitions for any of these terms, it is important to consider the underlying concepts and to understand them. In fact, the difference in terminology often relates to the level of detail in the process itself. Consider the following:

- Very high-level processes, such as international standards: there are many international standards bodies, such as the International Standards Organization (ISO), International Electrotechnical Commission (IEC) and European Normative (EN). Some national bodies have also obtained recognition globally and sit at the same sort of level, such as the British Standards Institution (BSI).
- High-level processes, such as industry standards: an industry standard is one that is driven by the actual industry and does not have the formal recognition of international and national standards. An industry standard may have international recognition, such as the UML or Common Object Request Broker Architecture (CORBA), or may simply be two organizations agreeing to work in the same way.
- Medium-level processes, such as in-house company standards and processes: many companies, particularly large ones, have very welldefined process models and standards and, in some cases, these may even be published, as in the case of the European Space Agency (ESA) (Mazza *et al.*, 1994).
- Low-level processes, such as in-house procedures: a typical procedure will describe how a process may be implemented. Indeed, it is possible for a single process to be implemented in different ways using different procedures.
- Very low-level processes, such as guidelines and work instructions: these will typically show a preferred or best-practice approach to carrying out a procedure. These may include specific methods and methodologies that may be applied, whether they are in-house, bespoke or commercial approaches.

The preceding list is not intended to be exhaustive, but provides a general idea of the scope of this book. The process modelling approach advocated in this book may be applied to any or all of these different types of processes.

Problems with processes

There are many problems associated with processes, which, unfortunately, often turn people off to the whole world of process modelling. In fact, mentioning processes or standards is often greeted with groans and sighs from people whose only experience has been one (or many) of disappointment. This really just goes to reinforce the fact that the whole world of process modelling is very badly affected by the three 'evils of life', described in detail in Chapter 4: complexity, lack of understanding and poor communications. So why are processes and standards so badly thought of by many people, and is this feeling justified? These two questions will be answered separately. Some of the reasons why people feel this way are discussed below:

- **Too long:** Some process descriptions are very long which, on first appearance, can be very off-putting to any potential users of the process. In fact, the length of the process description can often be misleading, as the number of pages is often not an indicator of the complexity of a process description, and it is the complexity of the process description, rather than the length of it that causes problems. However, this aside, being faced with a process description of several hundred pages is soul-destroying, regardless of how well written it may be. For example, two standards associated with process improvement are ISO 15504 (process assessment) (ISO/IEC, 2004) and CMMI (capability maturity model integrated) (Carnegie Mellon Software Engineering Institute, 2002), both of which stand at several hundred pages in length. The standard for the UML is also several hundred pages long. Although all of these standards are well written, bear in mind that, when printed out as hard copies, they each fill several volumes of folders. It is important, therefore, to be able to have a simplified representation of such a description that can be understood, at a high level, in a single glance. This will be supported by a number of other simple views, each of which can also be easily understood.
- Too short: Some process descriptions are very short and stand at only a few pages. Although, at first glance, such process descriptions can appear to be simple, this is often not the case. Take as an example ISO 9001 (ISO, 2000), which applies to quality systems for just about any type of organization that exists. When the standard is reduced to its actual contents (excluding front sheets, and so on) it stands at only 17 pages in length. The very fact that the standard

- applies to many applications means that it needs to be generic, which leads to ambiguity, an indicator of the three 'evils of life'.
- Written by committee: according to the old adage, you can't keep all of the people happy all of the time, which is the *raison d'être* of committees. One of the basic requirements of a committee is that it represents the viewpoints of different stakeholders. Unfortunately, this has the potential to cause as many problems as it solves and too many different viewpoints, when expressed in an unstructured way, can lead to a fragmented, ambiguous and often inconsistent process description.
- **Too many:** it is very rare indeed to find a single process model that does not relate to, or rely on some other process model. In fact, it is also rare to find a process model that relates to one or two other process models as, in real life, the number of related process models tends to be very high. Consider the situation where a process model is being created for a particular industry. For the sake of the example, let's consider a process model relating to the rail industry, but it should be borne in mind that these same principles apply to any another process model, for example, the healthcare industry. In the case of rail, the process model may have to be compatible with generic international standards, such as ISO 9001 (ISO, 2000). Also, the process model will also have to be compatible with various national and international industryspecific standards. Alongside this, consider any government or country-specific standards, safety or security standards, best practice standards and legal requirements that may have to be met. Also, we have not yet even considered any standards or procedures within the organization itself, such as Her Majesty's Railway Inspectorate (HMRI) in the UK.
- Unrealistic: many process descriptions have little connection to reality, which often results in a process description 'gathering dust' on a shelf through lack of use. This may be because the process is asking for too much work to be done on top of the existing working practices, such as excessive documentation, replication of existing information or requiring too much input from too many different people. If the new process differs significantly from the existing process (even if it is an informal, undocumented one), there will be a natural level of resistance to the changes. It is essential that any new process definitions are connected to existing practice wherever possible.
- Language: the language used by the process definition must be the one that is already used by the organization. Many companies offer 'off-the-shelf' process descriptions which, in almost all cases may be destructive unless tailored appropriately for the organization. Terminology, technical nomenclature and even marketing

words and phrases must be embedded into the core process model wherever appropriate to ensure that the maximum number of people can understand the process in an unambiguous way.

- Awareness: for people to use a process, they must be aware of the process in the first place. This sounds like basic common sense, but the simple fact is that if a process description is printed out and left on a shelf then, in many cases, that is exactly where it will stay. With today's technology and the ubiquitous nature of the internet and web browsers, it is a relatively simple matter to make process descriptions available to people via their desktops. Of courses, this will only work in places where people sit at computers but, even if people do not have computer access, the fact remains that the process descriptions must be readily available to the people who are supposed to using them. The process descriptions should also make people's lives easier, rather than being an overhead (in terms of time). It is not until people can see the benefit of having this information to hand that they will truly start to adopt the whole process ethos effectively.
- **Fear of failure:** a common complaint when it comes to any sort of process modelling and process description is that the whole exercise is a waste of time because 'we tried it three years ago and it didn't work'. Just because something has been attempted once and failed, does not mean that it will never work. The actual underlying cause of these failures needs to be investigated. In almost every case where this has happened, it is relatively simple to see that all the information required for the process description was not present or that the problems discussed in this section have occurred. One of the main aims of this book is to introduce and define a process meta-model that can be used as a checklist for ensuring a complete and effective process description. By using this meta-model as a basis for an investigation, it is very common to see exactly why the previous process exercise has failed - one or more of the views required by the process meta-model is missing or incomplete.
- **Perception:** the perception of the process is key. People must be aware of the value of effective processes. A lack of understanding here may be due to poor education in the application, use and consequent benefits of the process.

These are just some of the common reasons why the process modelling exercise fails. This book intends to minimize the potential time and effort that is wasted by many organizations in pursuit of their process modelling requirements. Remember, process modelling is not magic, but nor is it a mundane task. There is a deep level of understanding required in order to produce an effective process model and description.

Modelling techniques

There are many modelling techniques that have been used extensively, and with varying degrees of success, for many years. Many of these techniques are based on visual techniques or, to put it another way, drawing diagrams to represent processes. The list of these techniques includes, but is not limited to:

- Flowcharts: the classic graphical modelling language that most people have come across at some point in their lives, even if it has nothing to do with software. Although widely used, flowcharts are frequently misused and are poorly understood. The biggest problem with flowcharts, however, is that they only realize a single view of the process model and, as discussed later in this book, there are seven views required for effective and complete process modelling. See Chapter 8 for a more in-depth description of the application of flowcharts for process modelling.
- RACI matrix tables: RACI stands for 'responsible', 'accountable', 'consulted' and 'informed' and RACI matrix tables are used to relate process activity to stakeholder roles. According to the RACI approach, any activity within a process will have a number of stakeholder roles associated with it, and these roles may be responsible (they do the work for the activity), accountable (they are responsible for the success or failure of the activity), consulted (they are asked to participate in the activity) or informed (they have information concerning the activity distributed to them). Basic RACI matrix tables are just that a simple table for cross-referencing between the roles and the activity. However, these tables are often used in conjunction with flowcharts but are often contorted to include some sort of behaviour which makes the tables more complex and adds little value.
- **BPMN:** the business process modelling notation. The BPMN is the result of the business process modelling initiative (BPMI), whose aim is to provide a notation that can be readily understood by all business users and that ensures that various business execution languages can be visualized (BPMI, 2002). The three main aims are to define the notation and its association semantics and to amalgamate all best practice modelling notations (interestingly enough, including the UML). Although this is an excellent initiative that has yielded very good results, the BPMN is far too narrow to meet the stringent requirements for process modelling identified in this book. The notation itself focuses entirely on the behavioural aspect of the process model which, although adequate for the scope identified in the BPMI, is not considered wide enough for the purposes of this book. Indeed, the introduction of the process meta-model will show that there are seven views that need to be

considered – four of which are realized by structural diagrams, for which the BPMN has no facility. Also, the BPMN does not consider the requirements for a process that are essential for any sort of process validation. This means that, in total, the BPMN could only be used to realize two of the seven views required for effective and complete process modelling. See Chapter 8 for a more in-depth description of the application of the BPMN for process modelling.

This is just a small sample of some of the techniques that are available for use. Although the technique adopted in this book is the UML, the main focus of the book is a series of concepts that can be realized using 'any single notation or, indeed, combination of modelling notations' that is capable of meeting the modelling requirements of the process.

The UML

This book uses diagrams to help to visualize and understand processes at many different levels. These diagrams are not random and are actually part of a larger 'language'. The language chosen is the UML, which is a visual modelling language:

- **visual:** the results can be seen graphically or, to put it another way, it is a language of diagrams containing symbols;
- modelling: reality is simplified in some way so that it can be more easily understood;
- language: it is a means of communication.

The choice of the language itself has a certain rationale. The UML is the most widely used modelling language in the world today. Although the UML has its roots firmly in the software world, it is increasingly being used for wider, more systems-based applications.

There are also several pragmatic reasons for choosing the UML:

- Widespread use: the UML is the most widely used modelling language in the world. Up until relatively recently, there were more than 100 visual modelling techniques and notations available to software engineers. However, the UML has now superseded all of them with the full assent of every methodologist in the world. Although the UML originated in the software world, the notation itself can be applied to almost any form of modelling.
- Accepted internationally: the UML is not just limited to a particular country or continent, but is a truly world-wide standard that is accepted just about everywhere. This means that when working with colleagues in different countries, there is a common medium on which to base discussions.

- ISO standard: the UML is now an ISO standard ISO 19501 (2005), which gives it more credibility than it just being an industry standard. Many of the criticisms that were aimed at the UML were concerns about its lack of international credibility, which are now resolved.
- **UK government mandate, via eGIF:** as the UML becomes more widely accepted, it also becomes more formally accepted by world organizations, such as governments. One example of this is in the UK, where there is an initiative named *eGIF: The electronic government interoperability framework* (Cabinet Office, 2004). The main aim behind the eGIF is to define the technical policies and specifications governing information flows across government and the public sector. It covers interconnectivity, data integration, e-services access and content management. This initiative will apply not only to organizations who deal directly with government bodies, but also many of their subcontractors.
- **Intuitive:** the notation used by the UML is, when used properly, simple and intuitive. Some aspects of the UML are more intuitive than others, which is due in part to some elements of the UML looking like previous techniques, such as flowcharts and data flow diagrams. This familiarity increases the perception that something is easier to understand.
- Extensive use in other aspects of the organization: this final advantage of using the UML is often overlooked but can have a massive impact on issues such as training. Consider an organization where there are managers, engineers, technicians, quality assurers, marketers, directors and sales teams. If each of these has a very basic idea of the core elements of the language and is familiar with one or two of the diagrams, then there is a massive increase in communication effectiveness. Of course, different people in different jobs will naturally use different techniques and tools to perform their work, but if the core knowledge behind the work is defined in a common language, then this knowledge can be turned into effective value in the business. For example, using a single core notation in training will decrease the number of different techniques being used, hence enabling a single, common view to be communicated by and to all members of staff by an effective training unit or partner. Also, in the case of process modelling, if the core company knowledge is captured in a process model, then there is a readymade training course for anyone who understand the basics of the UML language. After all, what better source for training material than the actual knowledge itself! The concept of modelling all parts of the organisation into a single entity is known as Enterprise Architecture and is discussed in more detail in Chapter 7 where it

will be seen that the same modelling techniques can be employed for both process and enterprise modelling.

Therefore, the notation used in this book is the UML. You do not have to be an expert in UML to appreciate how it is used, nor to start using it – the expertise will come with time. Also, the use of UML in this book is limited to a very small subset of the actual language, which minimizes the learning curve. Providing that the core concepts of the rationale for modelling is understood, the use of the notation is relatively straightforward.

CONCLUSIONS

This chapter introduced and explained the background of process modelling. It briefly explored the concept of risk and introduced the application of process modelling to control risk. Central to this, the chapter discussed the idea of processes and why they are so important, together with some problems that are often associated with processes. In fact, processes are far more complex than meets the eye; hence, the need for process modelling. If processes are going to be modelled, an appropriate language is required and, from the various languages and notations available, the Unified Modelling Language, or UML, was identified as the one used for the modelling in this book.

The remainder of this book builds on these foundations to create an entire approach to pragmatic business process modelling that is based on best modelling practice and uses an internationally recognized standard notation for its realization.

Index

BPMN see business process modelling

notation

Notation: Italics denotes figures and bold denotes tables abstraction factors 17 business analysis, process model class diagrams activities interpretation 119 association relationships 21-22, BPMN 163-164 business considerations, tools 21-22 process content view 67-71 188-189 class representation 20-29, 20 process structure view 119, 120 business process management, concepts 19-20 graphical notation 19-20, 20, 203 activity diagrams definition 3 process content view 68 activity invocation 30-31, 71 business process modelling. concepts 30-33 definition 3 process metal model 29 control flows 31 business process modelling initiative process modelling 29 control forks and joins 31 (BPMI) 12-13 process structure view 62 business process modelling notation example 32, 32 relationships 24-29, 25-27, 29 graphical notation 30-33, 30, 203 (BPMN) 12-13, 161-167, stakeholder view 74 object flows 31 162-163, 165-167 UML 19-29 object nodes 31 background 162 Common Object Request Broker process behaviour view 71-73, 72 language 162-166 Architecture (CORBA) 8 process modelling 33 populating 166-167, 167 communication 55, 56 start and end states 32 process meta-model 162-167 competency view 157-159, 157-158 swim lanes 32, 32, 71, 72, 73 business process re-engineering, complexity UML diagrams 30-33 definition 3 process concept view 55 process model interpretation activity invocation 30-31, 71 activity ratio 102, 102-103, 104, 112 capabilities, tools 184-188 118-119 capability determination 90 process structure view 65-66, 66 actors in use case diagrams 36 aggregation case study 115-147 relationships 43-44, 44 overlapping 25, 26 approach used 117-118 requirements for process relationship 25-26, 25-26 background 115-116 modelling 43-45, 44 agreement process group 120, 120, information view 117, 136-139, compliance, process mapping 91-92 129-130, 130 138-139 consistency factors 41, 73, 77-79, introduction 115 animating processes 184, 189-190 89-90, 147, 192 ANSI/IEEE 1471-2000, 154 ISO 15288 144-146, 144, 145-146 <<constrain>> relationship 39-40, 40 appendices 201-204 Prince II 144-146, 144, 144, 146 control artefacts process behaviour view 117, case study 128 artefact ratio 102, 102-103, 104, 141-143, 142-143 flows 31 process content view 117, 120-130, forks and joins 31 111-112 BPMN 164-166 121-128, 130 risk 6, 7 definitions 4 process groups 120-130 CORBA (Common Object Request information view 147, 194-195, 195 process instance view 118, 139-141, Broker Architecture) 8 case study 136-139, 138-139 140-141 coupling 44 relationship 73-74, 74 course structures 177-179, 178 process mapping 143-146, 144-146, process content view 67-71 144 coursework and projects 181-182, 182 process structure view 119, 120 process meta-model 117-142, 147 assessments process model interpretation Department of Defence Architectural process mapping 91, 92 118-119 Framework (DoDAF) 154 risk 7, 128 process modelling 116-147 dependency, example/uses/ association process structure view 117, relationships 28-29, 29 **BPMN 164** 119-120, 120 diagrams 161 direction 21-22, 21 requirements view 117-118, activity 30-33, 71-73, 203 graphical notation 21-22, 21-22 class 19-29, 68, 203 134-136, 135-137 relationship 21-22, 21-22, stakeholder view 117, 130-134, consistency between 41 24-25, 24 131-134 sequence 33-35, 77 attributes, class 23-24 training 124-125, 134-139, 138-139, UML 16-41 141–142, 142 audits 80, 91-92 use case 35-40 automation choice of tools 188-189 see also graphical notation information view 73-74 class direction in association 21-22, 21 documentation factors 80, 81-82, 81, and tools 184, 189-190 attributes 23-24 awareness factors 11 definition 19-20 185, 186-188 graphical notation 19-20, 20 DoDAF (Department of Defence balance ratio 71 operations 24 Architectural Framework) 154 BPMI see business process modelling process concept view 54-55 initiative relationships 24-29, 25-27, 29 element categories 163-166

representing 20-29, 20

tailoring 49-50, 49

elimination of risk 5

EN (European Normative) 8

end states 32	ignorance factors 83	missing information 42
enterprise architecture 148–159	< <include>> relationship 39</include>	MoDAF (Ministry of Defence
competency view 157-159, 157-158	information, missing 42	Architectural Framework) 154
existing sources 153–154	information view 29, 73–74, 74	model, definitions 5
modelling 154–159	artefacts 147, 194-195, 195	modelling
ontology 150–151, <i>152</i> , 155–159,	automation 73–74	concepts 180
156–158	case study 117, 136–139, <i>138–139</i>	enterprise architecture 154–159
process meta-model 149, 149,	characteristics 73–74, 74	teaching guides 180–181
155, 155	consistency 73	tool capabilities 184, 185–186
process modelling 154–159, 155 ,	extended 101–104, 101–103	see also process modelling
156–158		see uiso process modelling
	process mapping 100–104, 100–103	notation 12–13
requirements 151–153	stakeholders 147, 196, 196, 197	
requirements view 151–152, 152,	inheritance in specialization 26–28, 27	comparisons 171–172
155, <i>158</i> , 159	inter-relationships 73–74, 74	issues in presentation 160–172
structure 150–151, <i>152</i>	interactions	mapping to different notations
traceability 157	process modelling 43–45, 44	161–172, 162–163, 165–168,
views 150–152, 152, 155, 157–159,	sequence diagrams 33–34	170–171
157–158	International Electrotechnical	teaching guides 180–181
enterprise process group 120–123,	Commission (IEC) 8	see also graphical notation
120–123	International Standardization	
European Normative (EN) 8	Organization (ISO) 8	object flows 31, 71
evaluation of risk 7	ISO 9001 105, 105	Object Management Group (OMG)
events 163	ISO 12207 105, 105	162
execution paths 73	ISO 15288 105-111, 105-108, 110,	object nodes 31,71
existing processes	144-147, 144 , 145-146, 193-194,	off-the-shelf process tailoring 48-49
analysis 79–81, 81	193, 193	OMG (Object Management Group)
process improvement 84–85, 84–85	ISO 15504 105-111, 105-108,	162
existing source factors 153–154	109–110	ontology, enterprise architecture
<extend>> relationship 39, 147, 199</extend>	ISO 19501 14	150–151, <i>152</i> , 155–159,
extending the process meta-model	invoicing 136-141, 137-139, 142	156–158
86–90, 87–89	ISO see International Standardization	The Open Group Architectural
extensible markup language (XML) 189	Organization	Framework (TOGAF) 154
emensione markap language (12:12) 100	organization.	operations, class 24
failure factors 11, 80	knowledge abstraction 82-84, 84	operations management, definition 3
flowcharts 12, 161–162, 167–172, <i>168</i> ,	knowledge abstraction of oi, of	out of balance ratio 71
170–171	lane elements 164	overlapping aggregations 25, 26
background 167	language	overlapping aggregations 23, 20
-	BPMN 162–166	percentian factors 11
language modelling 167–169, 168, 170		perception factors 11
notation 161–162, 167–172, <i>168</i> ,	flowcharts 167–169, 168, 170	Pert charts 88
170–171	processes 10–11	PGI see process group index
process meta-model 169–171,	UML 13, 19	PGR see process group ratio
170–171	leaf processes 66–67	PI see process index
stereotypes 169–170, 171	life cycles	PM set-up 96, 96, 98, 99, 107–108,
	concepts 64, 64	108
Gantt charts 87–88, 87, 161	management 86–90, 87–89	PMI see process model index
gateways 164	life lines 34, 35, 35	pool elements 164
graphical notation		populating models/processes
activity diagrams 30–33, 30, 203	maintenance, case study 125–127	BPMN meta-model 166–167, 167
association relationships 21–22,	management processes 127-128	process content view 147, 195–196,
21–22	mapping	195
BPMN 163-167, 163, 165-167	to different notations 161–172,	postgraduate courses 176–183,
class diagrams 19-20, 20, 203	162–163, 165–168, 170–171	178, 182
classes 19–20, 20	see also process mapping	PR see process ratio
sequence diagrams 33–35, 34–35,	marketing-related processes 147,	presentation 160-172
204	196, 196	BPMN 161-167, 162-163, 165-167,
text representation 161	marking schedules 182-183	171–172
use case diagrams 36-40, 36,	message flow 164	flowcharts 161-162, 167-172, 168,
38–40, 204	messages, sequence diagrams 34,	170–171
guidelines, form of process 8–9	35, 35	introduction 160
	meta-model see process meta-model	notation issues 160-172
hazards	metrics	process modelling 160–172
definition 6	application 104–113	Prince II 144–147, 144, 144, 146,
identification 7	interpreting the results 113–114	193–194, <i>1</i> 93, 193 , 198–199, <i>1</i> 99
Health and Safety Executive (HSE) 7	and process mapping 91–93,	procedures, form of process 8–9
Treath and outer, Executive (110E)	100–114	process 8–15
IEC (International Electrotechnical	Ministry of Defence Architectural	compact definition 47, 47
Commission) 8	Framework (MoDAF) 154	evolution 47–48
IEEE 1471 154	misdirection factors 83	simple definition 46–47, 46
ILLE ITII IUT	11110411441011 14441013 03	omple deminion 40-47, 40

process analysis	information view 100, 100, 101-104,	process realization view 51-53, 52,
process behaviour view 99-100, 99	101–102, 103	57–59, <i>58</i> , 202, <i>202</i>
process content view 96, 96	and metrics 91-93, 100-114	extension 88–89, 89
process mapping 96, 96, 108-111,	Prince II 144–146, 144, 144, 146	stakeholders 147, 197-198, 197
109–110	problems 92–93	process structure view 62-67, 63-67
process behaviour view	process behaviour view 97-100,	case study 117, 119–120, 120
BPMN 165, 166	97–98, 99, 102–103, <i>103</i>	extension 147, 191, 191
case study 117, 141-143, 142-143	process content view 95-96, 96-97,	process mapping 93, 101,
characteristics 71-73, 72	101, <i>101</i> , 107–108, <i>108</i>	106–107, 106–107, 147, 193–194,
consistency 147, 192	process for 93-100	193, 193
execution paths 73	process instance view 96–97, 97	requirements for process modelling
flowcharts 167-168, 168, 169, 170	process structure view 93, 101,	50–52, 51–52
Meeting Logistics process 72-73, 72	106–107, 106–107, 147, 193–194,	requirements view 59-62, 61
process content view 147, 198, 198	193, 193	case study 117–118, 134–136,
process mapping 97–100, 97–99,	requirements view 93-94, 94	135–137
102–103, <i>10</i> 3	stakeholder view 94-95, 95	process instance view 147,
process concept view	process meta-model 79-86, 81-82,	197, 197
characteristics 53-57, 54, 57	84–85	process mapping 93-94, 94
extension 88	audits 80	stakeholder view 29, 74-76, 75
groupings 57	BPMN 162-167, 167	case study 117, 130-134, 131-134
introduction 51–52, 51–52	case study 117-142, 147	process mapping 94–95, 95
summary 201-202, 201-202	class diagrams 29, 51, 51	roles 74, 147, 194, 194
teaching guides 180	consistency 78, 78 , 89–90	summary 201-202, 201-202
process content view 29, 67–71, 68–69	enterprise architecture 149, 149,	tacit process knowledge abstraction
case study 117, 120–130, 121–128,	155, 155	82–84, 84
130	existing process analysis 79-81, 81	teaching guides 179-180, 181-182,
characteristics 67-71, 68-69	existing process improvements	182
consistency 147, 192	84–85, 84, 85	using 79-86, 81-82, 84-85
example 68, 68	extending 86–90, 87–89	process model development 106-107,
existing process population 147,	flowchart inclusion 169-171,	106–107
195–196, <i>1</i> 95	170–171	process model index (PMI) 103,
extension 101, 101	information view 29, 73-74, 74	104, 113
marketing-related processes 147,	case study 117, 136–139, 138–139	process model interpretation 118-119
196, <i>196</i>	process mapping 100-104,	process modelling
populating 147, 195–196, 195	100–103	activity diagrams 33
process behaviour view 147,	introduction 53	BPMN 12-13, 161-167, 162-163,
198, 198	mappings to different notations	165–167
process mapping 95–96, 96–97, 101,	161–172, <i>162–163</i> , <i>165–168</i> ,	case study 116–147
101, 107–108, 108	170–171	class diagrams 29
warning signs 68–69, 69	misdirection factors 83	enterprise architecture 154–159,
process document creation 81–82, 81	process behaviour view 71–73, 72	155 , <i>156–158</i>
process effectiveness 91	case study 117, 141–143, 142–143	flowcharts 12, 161–162, 167–172,
process group index (PGI) 103, 104,	process content view 147,	168, 170–171
112–113	198, 198	life cycle management 86–90,
process group ratio (PGR) 103, 104, 111	process mapping 97–100, 97–99,	87–89
process groups 103, 104, 111–113,	102–103, 103	mapping to different notations
120–130	process concept view 51–57, <i>51–52</i> ,	161–172, <i>162–163</i> , <i>165–168</i> ,
process identification	54, 57, 180	170–171
process behaviour view 97, 98, 99	extension 88	notation 12–13
process content view 96, 96	summary 201–202, 201–202	presentation 160–172
process mapping 105–107, 105–107	process content view 29, 67–71,	RACI matrix tables 12
process implementation 91	68–69, 147, 195–196, 195–196	requirements 42–52
process improvements 84–85, 85 process index (PI) 103, 104, 112,	case study 117, 120–130, <i>121–128</i> , <i>130</i>	sequence diagrams 35 teaching guide 173–183, <i>174</i> ,
113–114	process behaviour view 147,	178, 182
process instance view 77, 77	198, <i>198</i>	techniques 12–13, 161–172,
BPMN 166, <i>166</i>	process mapping 95–96, 96–97,	162–163, 165–168, 170–171
case study 118, 139–141, 140–141	101, 101, 107–108, 108	UML diagrams 16–19
process mapping 96–97, 97	process document creation	use case diagrams 40
requirements view 147, 197, 197	81–82, <i>81</i>	process partitioning 43
stakeholders 141, 141, 147, 196–197,	process improvements 84–85, 85	process quagmires 105–106, 105, 147,
196–197	process instance view 77, 77	198–199, 199
process iteration 43	case study 118, 139–141, 140–141	process ratio (PR) 103, 111
process knowledge abstraction 82–84,	process mapping 96–97, 97	process re-alignment, definition 3
84	requirements view 147, 197, 197	process realization view
process mapping	stakeholders 141, 141, 147,	characteristics 53, 57–59, 58
case study 143–146, <i>144–146</i> , 144	196–198, 196–197	extension 88–89, 89
definition 3	process mapping 93-100	introduction 51-52, 52

process concept view 202, 202	introduction 42	process meta-models 74-76, 75
stakeholders 147, 197-198, 197	meeting through modelling 45-47,	robustness 75
process structure view 29, 62–67,	46–47	roles 74, 147, 194, 194
63–67	missing information 42	stakeholders
BPMN 162-163, 162	process iteration 43	definitions 4
case study 117, 119–120, 120	process meta-model 50–52, 51–52	flowcharts 170
complexity 65–66, 66	process partitioning 43	information view 147, 196–197,
dangerous 65–67, 66–67	realism 42–43	196
detailed 63–64, 63	specific requirements 42–45	process instance view 141, 141, 147,
extension 147, 191, 191	tailoring processes 47–50, 49–50	196–198, 196–197
flowchart notation 167, <i>168</i> , 169	traceability 45	process realization view 147,
leaf processes 66–67	UML modelling 45–47, 46–47	197–198, <i>197</i>
life cycle concepts 64, 64	requirements view 59-62, 61	requirements 28–29, 29
potentially dangerous 65-67, 66	case study 117-118, 134-136,	roles 74, 120, 147, 174, 175–176,
process mapping 93, 101, 106–107,	135–137	194, 194
106–107, 147, 193–194, 193, 193	enterprise architecture 151-152,	standards 76, 80–81
simple 62, 63	<i>152</i> , 155, <i>158</i> , 159	compliance 91
sub-processes 66–67	<extend>> relationship 147, 199</extend>	form of process 8–9
Welsh National Curriculum 64–65,	process instance view 147, 197, 197	source standards 91, 105–110
	-	
65	process mapping 93–94, 94	stakeholder view 131–132, 132
process validation 5, 59–62, 139	relationships 147, 193, 194	see also International
process verification 5, 59–62, 184–185	responsibilities	Standardization Organization
processes	process structure view 147, 191, 191	start and end states 32
background 3–4	stakeholder view 134, 134	stereotypes 58, 88, 161, 169–170, 171
characteristics 1-3, 8-9	responsible, accountable, consulted	structure of enterprise architecture
definitions 3-5	and informed tables (RACI	150–151, <i>152</i>
language 10-11	matrix tables) 12	sub-processes 66–67
magic of 1–3	reviews, risk 7	summary of process meta-model
manipulation 2	risk 5–8	201–202, 201–202
problems with 9–11	assessment 7, 128	summary of UML notation 203–204
realism 10	control 6, 7	support processes, case study 128–129
risk 5–8	definition 6	swim lanes 32, 32, 71, 72, 73, 164
tailoring 47–50, 49–50	elimination 5	symbols, flow charts 168–169, 168
product development 124, 125–126	evaluation 7	system, definitions 4
professional training 174, 175–176	hazards 6, 7	system boundary 37
project process group 120–121,	recording findings 7	
120–121, 127–129, 127–128	replacement 5	tacit process knowledge abstraction
projects and coursework 181–182, <i>182</i>	responsibilities 6–7	82–84, <i>84</i>
	reviews 7	tailoring processes 47–50, 49–50
quagmire identities 105–106, 105, 147,	transfer 6	target processes 91–92, 107–108
198–199, 199	roles of stakeholders 74, 120, 147, 174,	teaching guide 173–183, 174,
	175–176, 194, <i>194</i>	178, 182
RACI matrix tables 12		introduction 173-175, 174
realism factors 10, 17, 42-43	sanity checks 119	marking schedules 182-183
recording findings, risk 7	schedule marking 182–183	postgraduate courses 176-183,
relationships	sequence diagrams	178, 182
aggregation 25–26, 25–26	concepts 33–35	process meta-model 179–180,
association 21–22, 21–22, 24–25, 24	graphical notation 33–35, 34–35, 204	181–182, <i>182</i>
	interactions 33–34	
class diagrams 24–29, 25–27, 29		process modelling 173–183, <i>174</i> ,
complexity 43–44, 44	life lines 34, 35, 35	178, 182
< <constrain>> relationship 39–40,</constrain>	messages 34, 35, 35	undergraduate courses 176–183,
40	process instance view 77	178, 182
dependency 28–29, 29	process modelling 35	university courses 176–183, 178, 182
<extend>> relationship 39, 147, 199</extend>	sequence flow 164	technical process group 120, 120,
< <include>> relationship 39</include>	skills 90, 134, 134, 147, 191, 191	123–126, <i>123–126</i>
process concept view 56-57	source process 91–92	tender applications 90
representing 24–29	source standards 91, 105-110	text representation 161
requirements view 147, 193, 194	specialization	see also graphical notation
specialization 26-28, 26-27	relationship 26–28, 26–27, 38–39	TOGAF (The Open Group
within UML 38–41	tailoring processes 47–50, 49–50	Architectural Framework) 154
use case diagrams 37, 38–40, 38–39	use case diagrams 38–39	token flow 31
replacement of risk 5	specific capabilities of tools 185–188	tools
requirements for enterprise	stakeholder view 29, 74–76, 75	and automation 184, 189–190
architecture 151–153	JUNE 1010101 VICW 23, 14-10, 13	
architecture 131-133	cace etudy 117 120 124 121 124	hijeingee conciderations 100 100
requirements for process modelling	case study 117, 130–134, 131–134	business considerations 188–189
requirements for process modelling	extension 133-134, 133-134	capabilities 184-188
42–52	extension 133–134, <i>133–134</i> generic <i>75</i>	capabilities 184–188 choice of 188–189
	extension 133-134, 133-134	capabilities 184-188

training decomposition of higher levels marketing-related processes 147, case study 124-125, 134-139. 38-39, 39 138-139, 141-142, 142 <extend>> relationship 39 populating 147, 195-196, 195 teaching guide 173-183, 174, graphical notation 36-40, 36, process behaviour view 147, 178, 182 38-40, 204 198, 198 transferring risk 6 <<include>> relationship 39 process mapping 95-96, 96-97, process modelling 40 101, 101, 107–108, 108 process realization view 58 process instance view 77, 77 UML (Unified Modelling Language) 8 advantages 14-15 relationships 37, 38-40, 38-39 BPMN 166, 166 class tailoring 49-50, 49 specialization relationship 38-39 case study 118, 139-141, 140-141 consistency 78-79, 79 system boundary 37 process mapping 96-97, 97 diagrams 16-41 requirements view 147, 197, 197 activity diagrams 30-33 validation 5, 59-62, 139 stakeholders 141, 141, 147, 196, class diagrams 19-29 verification 5, 59-62, 184-185 196, 197-198, 197 consistency 41 process realization view 51-53, 52, views 17 introduction 16 competency view 157-159, 57-59, 58 modelling 16-19 157–158 extension 88-89, 89 sequence diagrams 33-35 consistency 77-79, 78, 79 process concept view 202, 202 use case diagrams 35-40 enterprise architecture 150-152, stakeholders 147, 197-198, 197 government mandates 14 152, 155, 157-159, 157-158 process structure view 29, 62-67, introduction 13-15 information view 29, 73-74, 74 63-67, 93 BPMN 162-163, 162 intuition 14 artefacts 147, 194-195, 195 ISO 19501, 14 case study 117, 136-139, 138-139 case study 117, 119-120, 120 language 13, 19 process mapping 100-104, extension 147, 191, 191 notation 100-103 flowchart notation 167, 168, 169 different formats 160-161, stakeholders 147, 196-197, 196 process mapping 93, 101, 171-172 process behaviour view 106-107, 106-107, 147, 193-194, summary 203-204 BPMN 165, 166 193, **193** process meta-model 50-52, 51-52 case study 117, 141-143, 142-143 requirements view 59-62, 61 process realization view 57-58 characteristics 71-73, 72 case study 117-118, 134-136, reasons for choosing 13-15 consistency 147, 192 135-137 relationships in 38-41 flowcharts 167-169, 168, 170 enterprise architecture 151-152, requirements for process process content view 147, 152, 155, 158, 159 modelling 45-47, 46-47, <extend>> relationship 147, 199 198, 198 50-52, 51-52 process mapping 97-100, 97-99, process instance view 147, 197, 197 stereotypes 58 102-103, 103 undergraduate courses 176-183, 178, process concept view 51-57, 51-52, process mapping 93-94, 94 182 54, 57 relationships 147, 193, 194 undocumented processes 80 extension 88 stakeholder view 29, 74-76, 75 summary 201, 201 university courses 176-183, 178, 182 case study 117, 130-134, 131-134 use case, definition 36 teaching guides 180 process mapping 94-95, 95 use case diagrams 35-40 process content view 29, 67-71, roles 74, 147, 194, 194 actors 36 68-69 concepts 36-40 case study 117, 120-130, 121-128, XML (extensible markup language) 189 <<constrain>> relationship 130 39-40, 40 consistency 147, 192 Zachman framework 153-154

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Jon Holt is the founding director of a systems engineering consultancy and training company. He is an international award-winning author and public speaker and is a Fellow of the BCS and the IET. He has held various academic positions in the UK and the USA.

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