

Quiz3

BESE15B

Dated: 11 May 2010

Q1: Write the output of the following:

```
void fun1(int &, int *);
int fun2(int &, int);

void main()
{
    int i=1;
    int j=2;
    int k;
    int z[3]={1,2,3};
    fun1(i,z);
    k=fun2(i,j);
    cout<<i<<j<<k<<z[0]<<z[1]<<z[2]<<endl;
    getch();
}

void fun1(int &m, int k[])
{
    k[++m]--;
    k[m]++;
}
int fun2(int &n, int m)
{
    n+=m;
    return n;
}
```

Q2: Write a function **func()** that takes as argument the size of an int array and allocates an array of this size dynamically. The function sets all elements of the array to 0 and returns a pointer to the array. Write down the code to deallocate the array. Where should this array be de-allocated (in main or in the function **func()**) ? If it should be de-allocated in the **func()**, where should the deallocation statement come?

Q3: Consider the following allocations:

```
string *p1 = new string("one"); // Line 1
string *p2 = new string("two"); // 2
p2 = new string("three"); // 3
p2 = p1; // 4
delete p2; // 5
```

Indicate, on which lines, a **memory leak** occurs or a **dangling pointer** is created. Explain briefly why each of these situations arises.