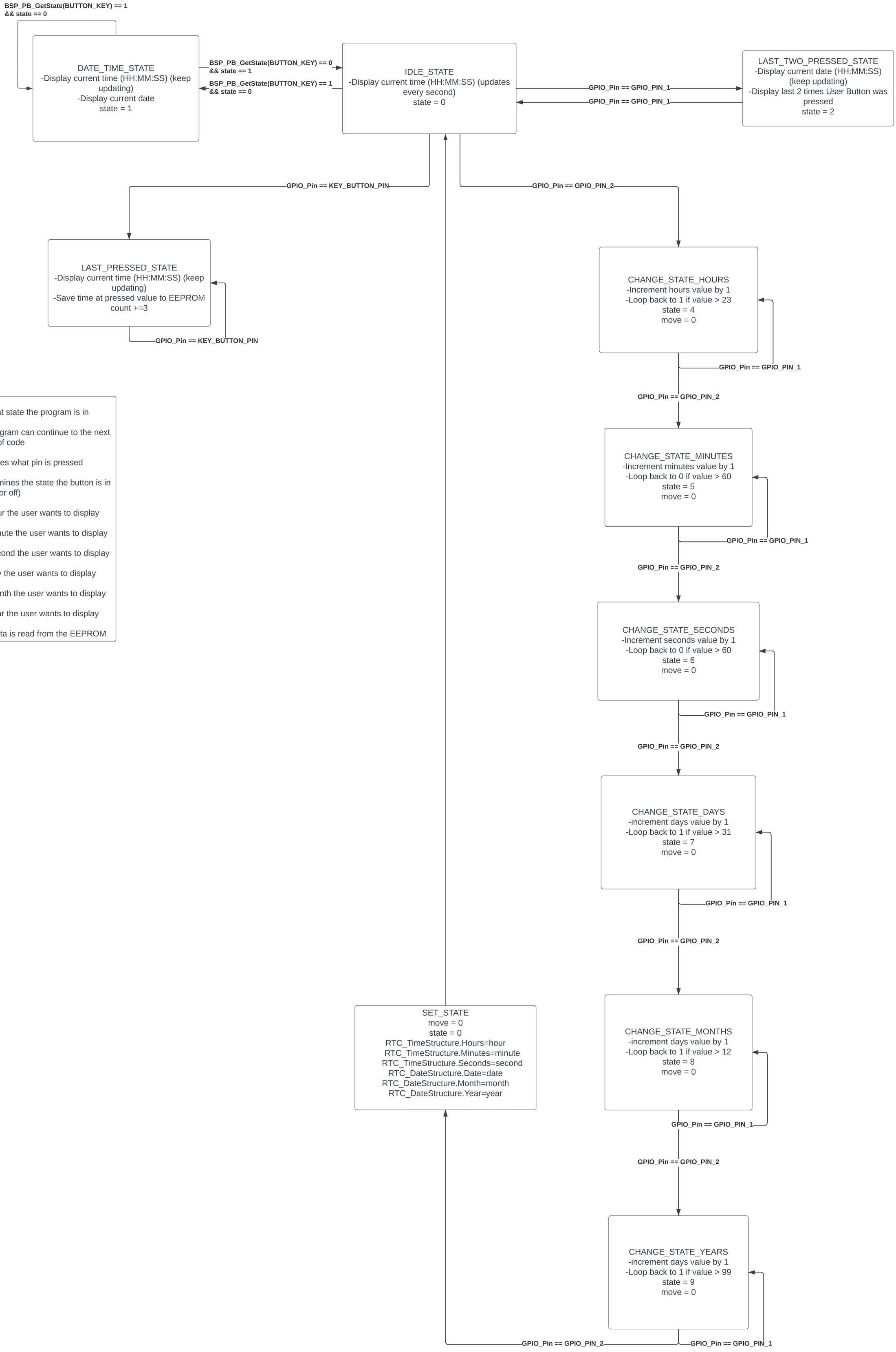

Variables

state - determines what state the program is in

move - determines if the program can continue to the next part of code

GPIO_Pin - determines what pin is pressed

BSP_PB_GetState() - determines the state the button is in (on or off)

hour - determines the hour the user wants to display

minute - determines the minute the user wants to display

second - determines the second the user wants to display

day - determines the day the user wants to display

month - determines the month the user wants to display

year - determines the year the user wants to display

count - determines what data is read from the EEPROM