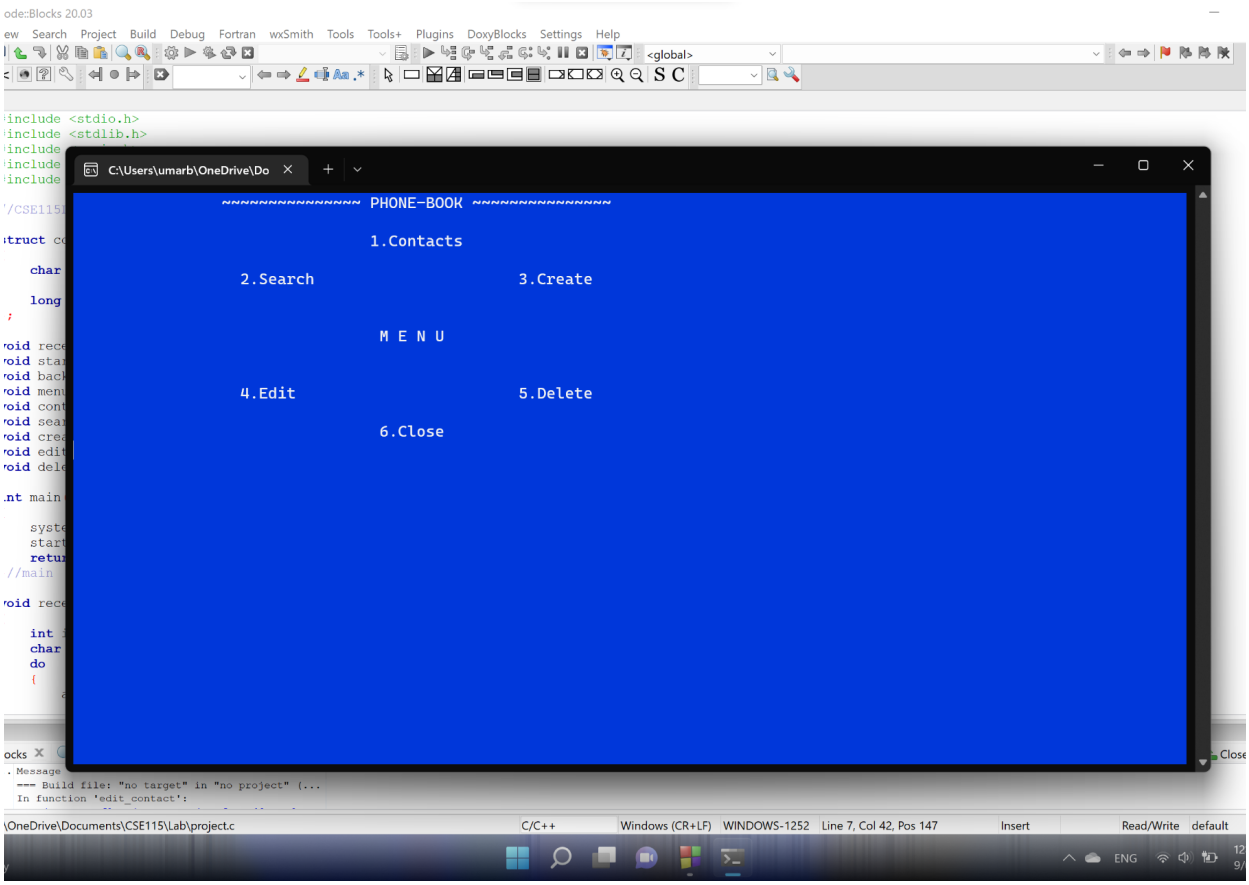
# CSE115L.4: Project

*Phone-book Application*




## Presented to you by the members of the G1 group

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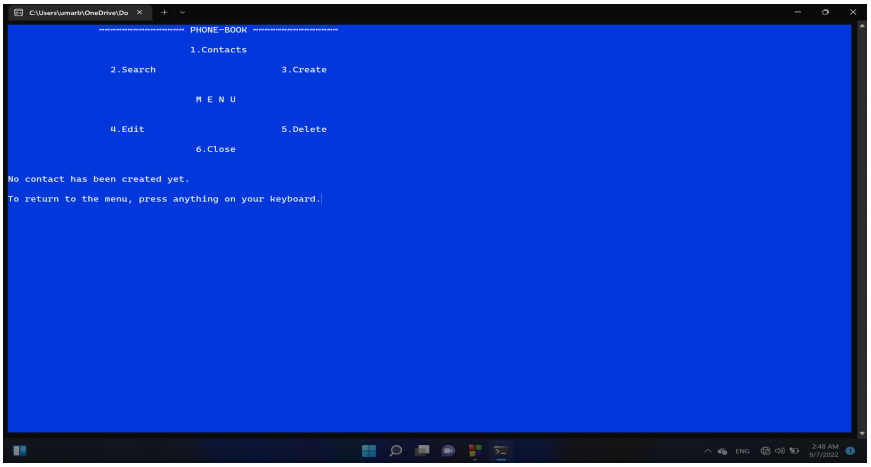
## ABOUT

This project's application is similar to the contact management system. But, the main difference is that you can add some additional information like, gender, email, and address. The source code of the application has been written in C.

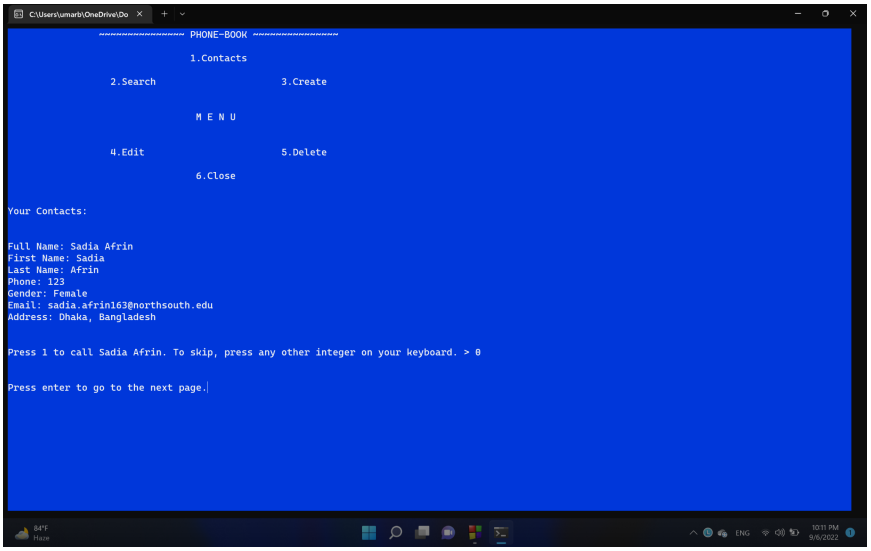
## FEATURES

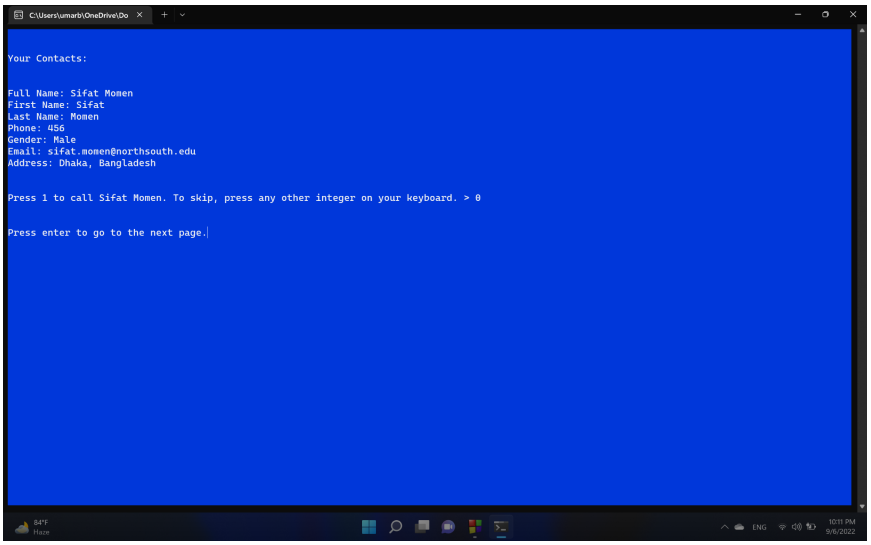
The application contains the following six features:

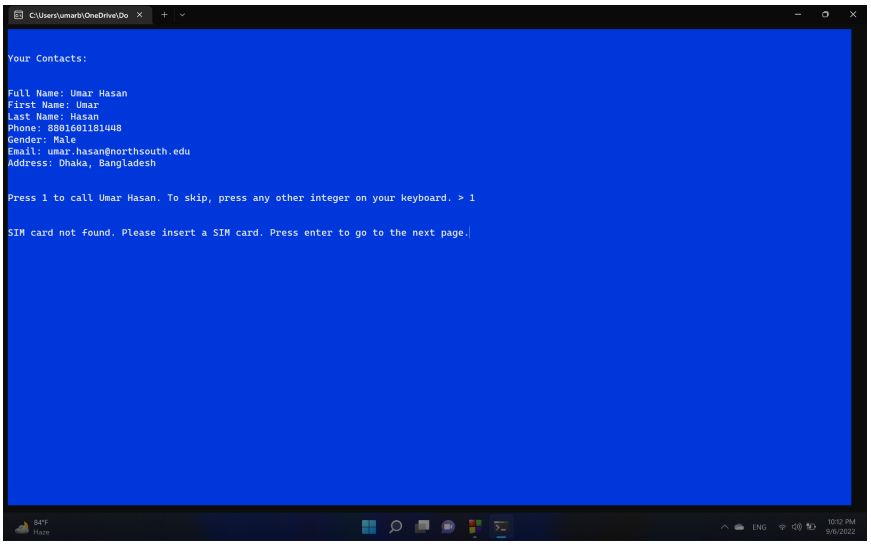
1. Contacts: This feature lets the users check their contacts list and call anyone from it. Some sample screenshots are attached below.
   Before creating any contact:



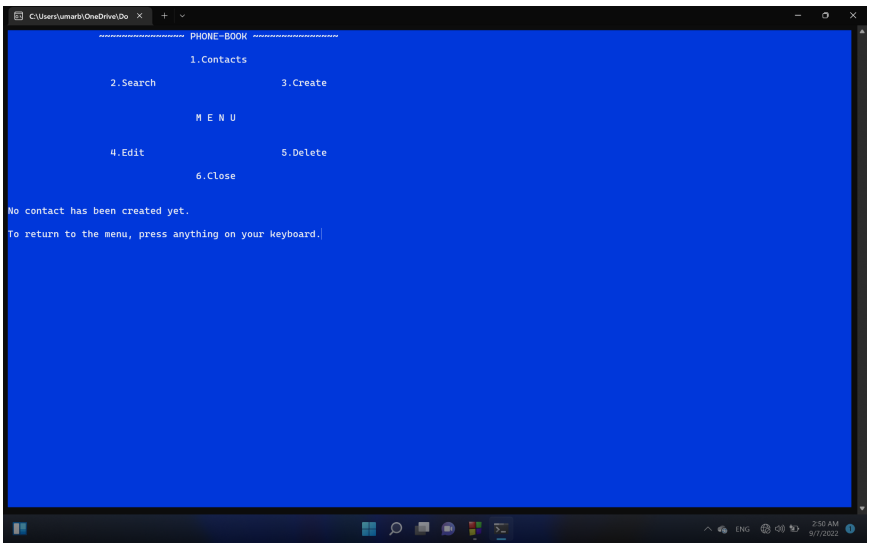

   After creating three contacts:



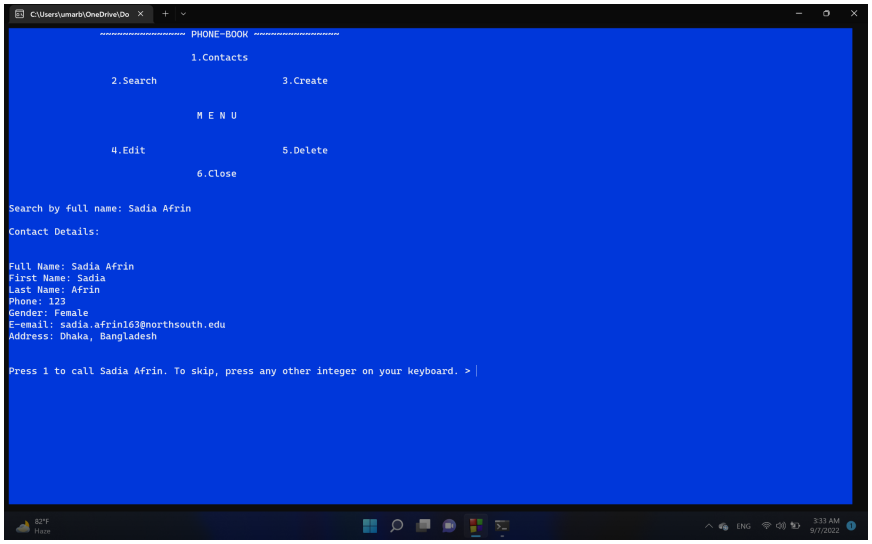


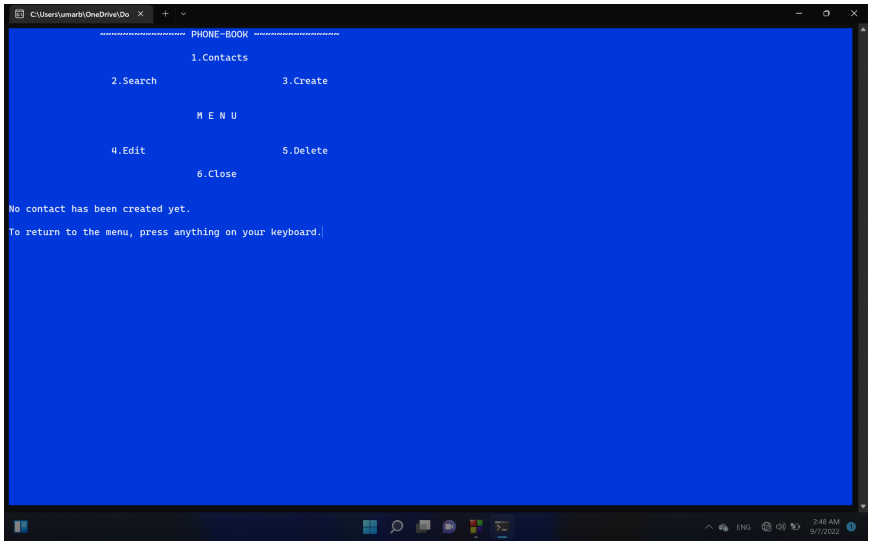

2. Search: This feature lets the users search and call anyone from their contacts list. Some sample screenshots are attached below.
   Before creating any contact:



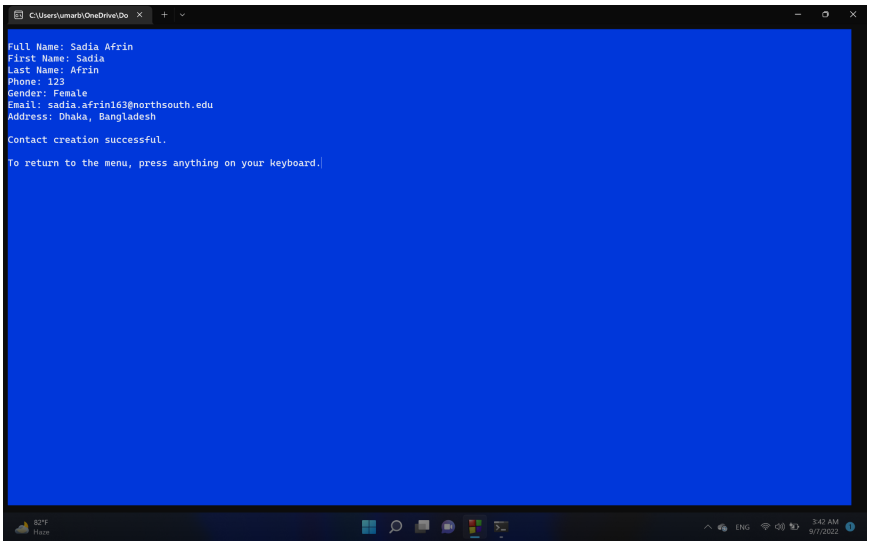
After creating contacts:



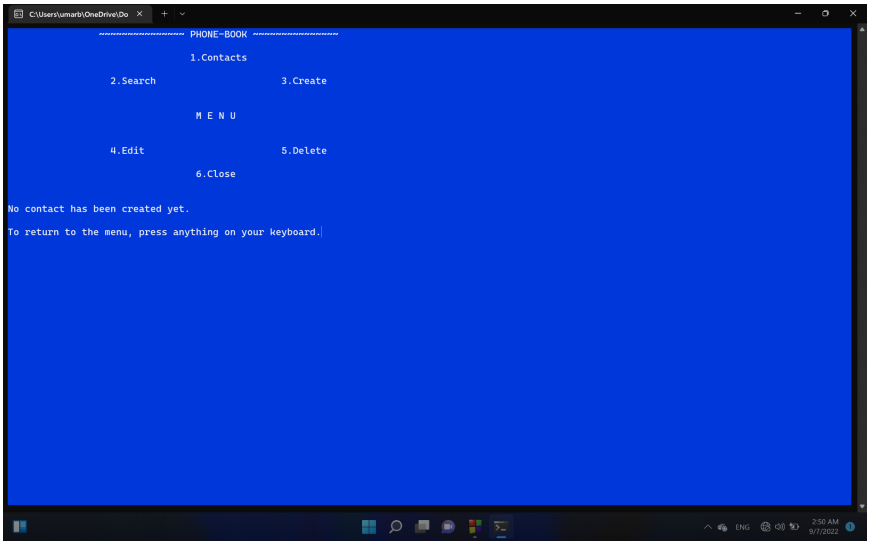

3. Create: This feature lets the users create contacts and save them in their contacts list. Some sample screenshots are attached below.
   Before creating any contact:



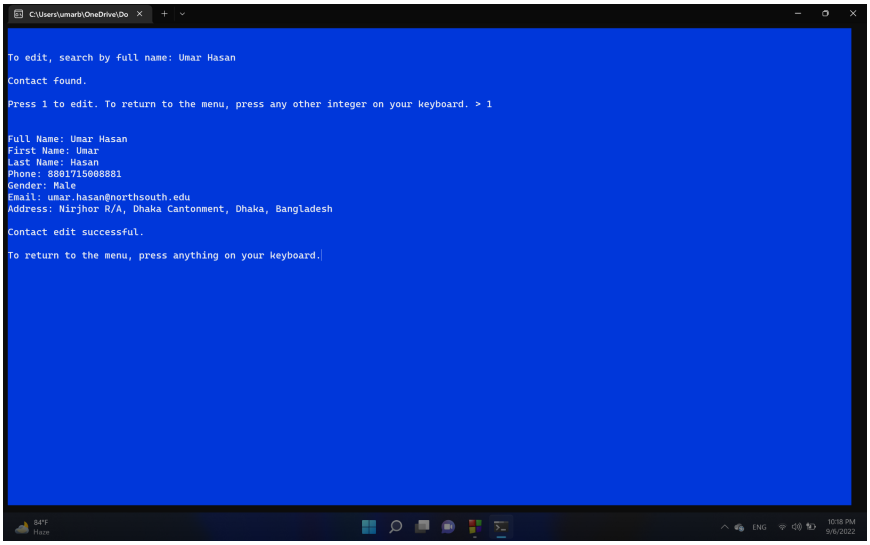
After creating contacts:



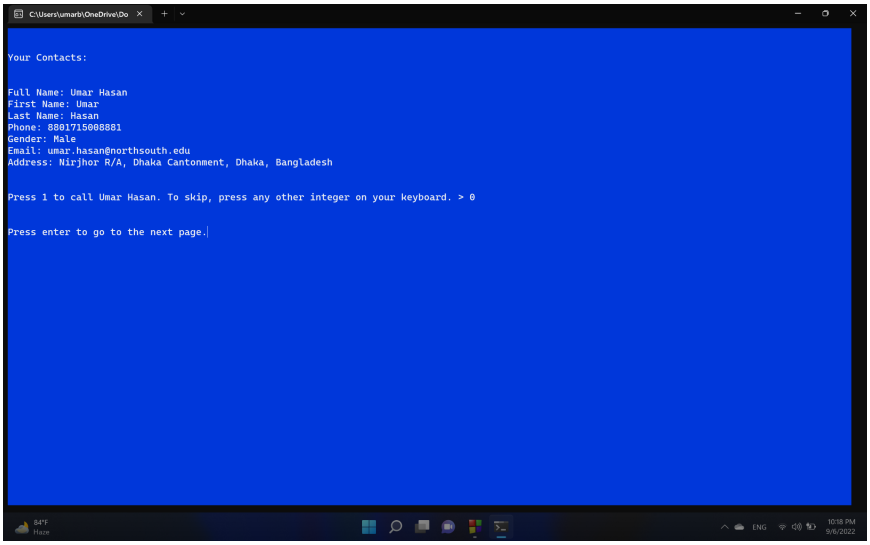

4. Edit: This feature lets the users edit contacts and save the edited version in their contacts list. Some sample screenshots are attached below.
   Before creating any contact:



After creating contacts:

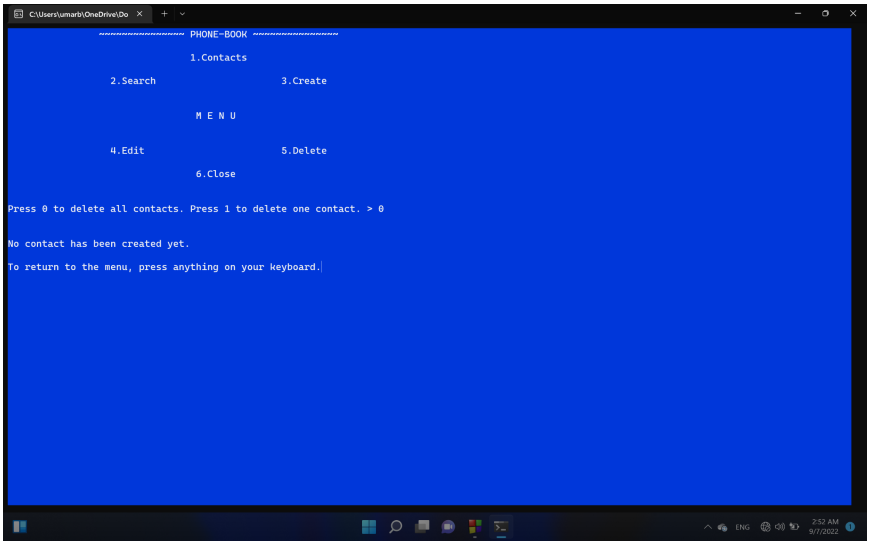



The contact list is updated after editing:

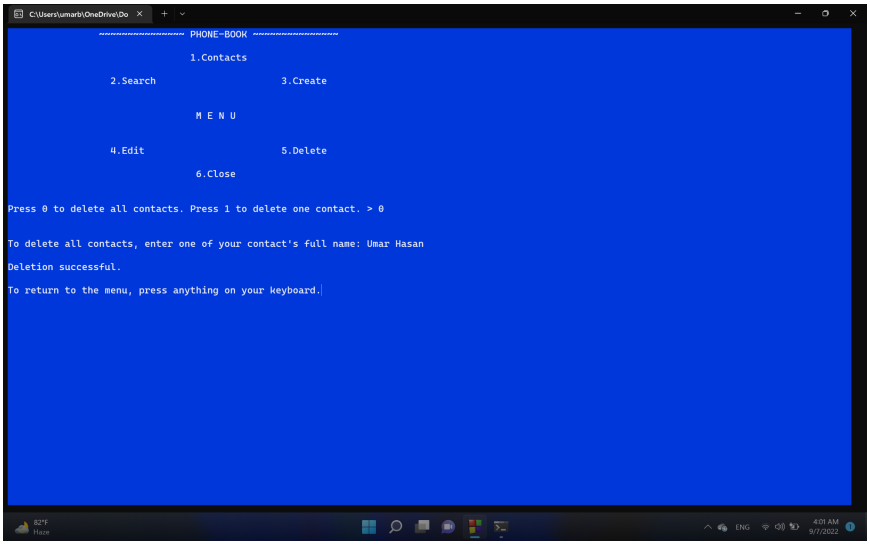


5. Delete: This feature lets the users delete contacts from their contacts list. Some sample screenshots are attached below.
   When deleting all contacts:

   Before creating any contact:

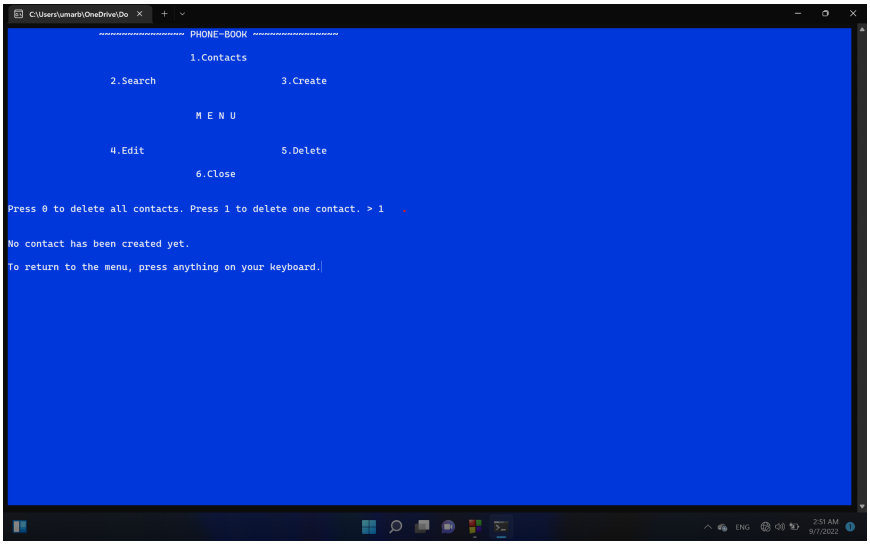



   After creating contacts:

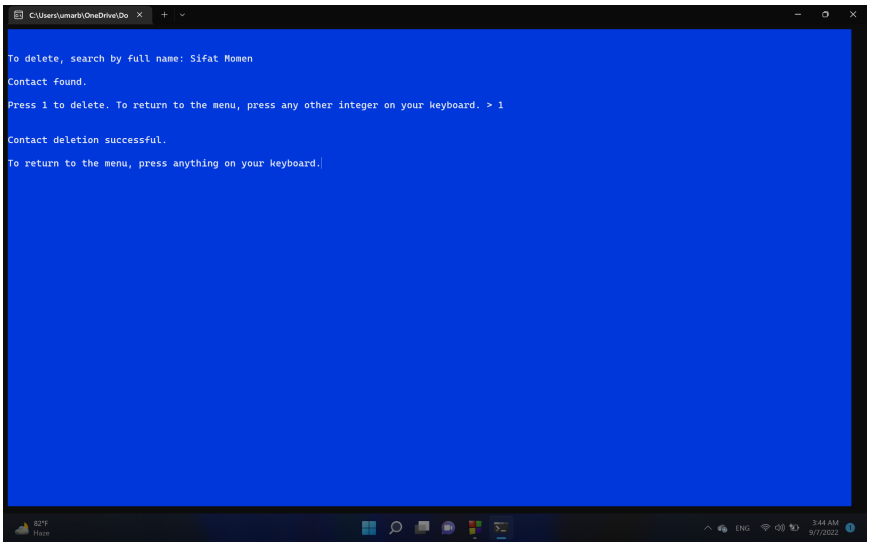


When deleting one contact:

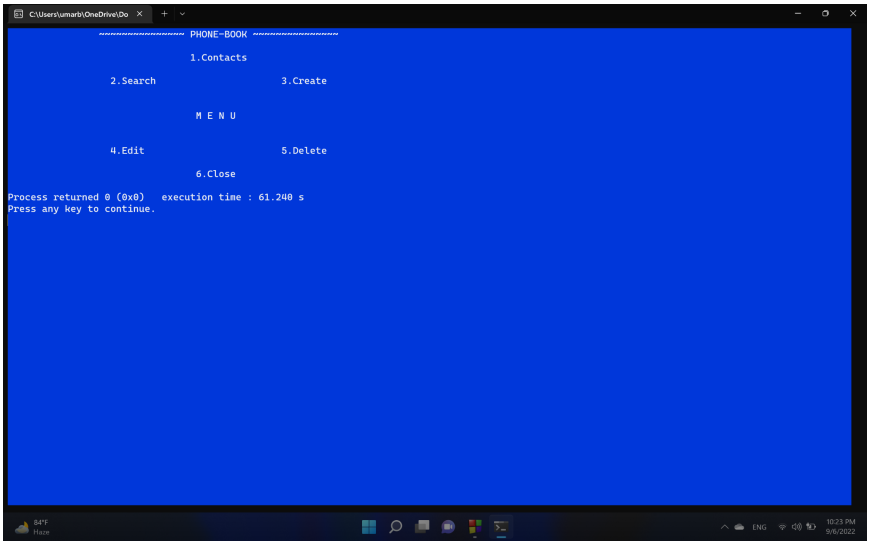
Before creating any contact:




After creating contacts:



6. Close: This feature lets the users close the phone-book application and exit from it. A sample screenshot is attached below.




These are the six core features of our phone-book application. To check the source code of the application, please go to the next page. Thank you.

## SOURCE CODE

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
#include <string.h>
#include <windows.h>

//CSE115L Project: Phone-book application using C

struct contact
{
   char full_name[100], first_name[50], last_name[50], gender[7], email[100], address[100];

   long long int phone;
};

void receive();
void start();
void menu();
void contacts_contact();
void search_contact();
void create_contact();
void edit_contact();
void delete_contact();

int main()
{
   system("color 1f"); //console background: blue
   start();
   return 0;
}//main

//Reads and stores the user character inputs.
void receive(char *full_name)
{
   int i = 0, j;
   char a, b;
   do
   {
      a = getch();

      if(a != 8 && a != 13)
      {
```

```
            *(full_name + i) = a;
            putch(a);
            i++;
        }

        if(a == 8)
        {
            if(i > 0)
            {
                i--;
            }

        system("cls");

            for(j = 0; j < i; j++)
            {
                b = *(full_name + j);
                putch(b);
            }
        }//if(a == 8)
    }while(a != 13);

    *(full_name + i) = '\0';
}//receive

//Opens the menu screen of the application.
void start()
{
    menu();
}

//Runs the menu screen of the application.
void menu()
{
    system("cls");

    printf("\t\t~~~~~~~~~~~~~~~ PHONE-BOOK ~~~~~~~~~~~~~~~");

    printf("\n\n\t\t\t\t1.Contacts \n\n\t\t  2.Search \t\t\t3.Create \n\n\n\t\t\t\t\t M E N U\n \n\n\t\t  4.Edit
\t\t\t5.Delete \n\n\t\t\t\t\t 6.Close\n");


    switch(getch())
    {
```

```
        case '1':
            contacts_contact();
            break;
        case '2':
            search_contact();
            break;
        case '3':
            create_contact();
            break;
        case '4':
            edit_contact();
            break;
        case '5':
            delete_contact();
            break;
        case '6':
            exit(0);
            break;
        default:

        system("cls");

        printf("To select from the menu, press anything from 1 to 6 only.");

        printf("\n\nTo return to the menu, press anything on your keyboard.");

        getch();
        menu();
    }//switch
}//menu

//Prints out all the user inputs stored as contact information.
void contacts_contact()
{
    FILE *primary_file;

    int call, count = 0;

    struct contact original_contact;


    primary_file = fopen("project", "rb");

    if(primary_file == NULL)
```

```
    {
        printf("\n\nNo contact has been created yet.");

        printf("\n\nTo return to the menu, press anything on your keyboard.");

        getch();
        system("cls");
        menu();
    }

    while(fread(&original_contact, sizeof(original_contact), 1, primary_file) == 1)
    {
        if(strcmp(original_contact.full_name, "Deleted Contact") != 0)
        {
            printf("\n\nYour Contacts:\n\n");

            printf("\nFull Name: %s\nFirst Name: %s\nLast Name: %s\nPhone: %lld\nGender:
%s\nEmail: %s\nAddress: %s\n",
                    original_contact.full_name, original_contact.first_name,original_contact. last_name,
original_contact.phone, original_contact.gender, original_contact.email,
original_contact.address);

            printf("\n\nPress 1 to call %s. To skip, press any other integer on your keyboard. > ",
original_contact.full_name);
            scanf("%d", &call);

            if(call == 1)
            {
                printf("\n\nSIM card not found. Please insert a SIM card. Press enter to go to the next
page.");
            }

            else
                printf("\n\nPress enter to go to the next page.");

            count++;
        }

        else
            continue;

        getch();
        system("cls");
    }//while
```

```
    if(count == 0)
        printf("All of the created contacts were deleted one by one.");

    fclose(primary_file);

    printf("\n\nTo return to the menu, press anything on your keyboard.");

    getch();
    system("cls");
    menu();
}//contacts

/*
    Reads a user character input as a contact's full name, searches for the identical data stored as a contact's full name in the memory,
    and then prints the rest of the information of that specific contact if the input data matches with the data stored in the memory.
 */
void search_contact()
{
    char name[100];

    FILE *primary_file;

    int call;

    struct contact original_contact;


    primary_file = fopen("project", "rb");

    if(primary_file == NULL)
    {
        printf("\n\nNo contact has been created yet.");

        printf("\n\nTo return to the menu, press anything on your keyboard.");

        getch();
        system("cls");
        menu();
    }

    else
```

```
  {
     printf("\n\nSearch by full name: ");
     receive(name);

     while(fread(&original_contact, sizeof(original_contact), 1, primary_file) == 1)
     {
        if(strcmp(original_contact.full_name, name) == 0 && strcmp(original_contact.full_name,
"Deleted Contact") != 0)
        {
           printf("\n\nContact Details:\n\n");

           printf("\nFull Name: %s\nFirst Name: %s\nLast Name: %s\nPhone: %lld\nGender:
%s\nE-email: %s\nAddress: %s\n",
                 original_contact.full_name, original_contact.first_name,
original_contact.last_name, original_contact.phone, original_contact.gender,
original_contact.email, original_contact.address);

           printf("\n\nPress 1 to call %s. To skip, press any other integer on your keyboard. > ",
original_contact.full_name);
           scanf("%d", &call);

           if(call == 1)
           {
              printf("\n\nSIM card not found. Please insert a SIM card.");
           }

           break;
        }//if

        else
        {
           printf("\n\nNothing found.");

           break;
        }
     }//while

     fclose(primary_file);

     printf("\n\nTo return to the menu, press anything on your keyboard.");

     getch();
     system("cls");
     menu();
```

```
    }//else
}

//Reads and stores the user inputs as contact information.
void create_contact()
{
    system("cls");

    FILE *primary_file;

    struct contact original_contact;


    primary_file = fopen("project", "ab+");

    printf("\nFull Name: ");
    receive(original_contact.full_name);

    printf("\nFirst Name: ");
    receive(original_contact.first_name);

    printf("\nLast Name: ");
    receive(original_contact.last_name);

    printf("\nPhone: ");
    scanf("%lld", &original_contact.phone);

    printf("Gender: ");
    receive(original_contact.gender);

    printf("\nEmail: ");
    receive(original_contact.email);

    printf("\nAddress: ");
    receive(original_contact.address);

    fwrite(&original_contact, sizeof(original_contact), 1, primary_file);

    fflush(stdin);

    printf("\n\nContact creation successful.");

    fclose(primary_file);
```

```
    printf("\n\nTo return to the menu, press anything on your keyboard.");

    getch();
    system("cls");
    menu();
}//create

//Reads new user inputs and replaces them with the old user inputs stored in the memory.
void edit_contact()
{
    char name[100];

    FILE *primary_file;

    int edit, flag = 0;

    struct contact original_contact, edited_contact;


    primary_file = fopen("project", "rb+");

    if(primary_file == NULL)
    {
        printf("\n\nNo contact has been created yet.");

        printf("\n\nTo return to the menu, press anything on your keyboard.");

        getch();
        system("cls");
        menu();
    }

    else
    {
        system("cls");

        printf("\n\nTo edit, search by full name: ");
        receive(name);

        while(fread(&original_contact, sizeof(original_contact), 1, primary_file) == 1)
        {
            if(strcmp(name, original_contact.full_name) == 0)
            {
                printf("\n\nContact found.");
```

```
            printf("\n\nPress 1 to edit. To return to the menu, press any other integer on your
keyboard. > ");
            scanf("%d", &edit);

            if(edit != 1)
               break;

            else if(edit == 1)
            {
               printf("\n\nFull Name: ");
               receive(edited_contact.full_name);

               printf("\nFirst Name: ");
               receive(edited_contact.first_name);

               printf("\nLast Name: ");
               receive(edited_contact.last_name);

               printf("\nPhone: ");
               scanf("%lld",&edited_contact.phone);

               printf("Gender: ");
               receive(edited_contact.gender);

               printf("\nEmail: ");
               receive(edited_contact.email);

               printf("\nAddress: ");
               receive(edited_contact.address);

               fseek(primary_file, -sizeof(original_contact), SEEK_CUR);

               fwrite(&edited_contact, sizeof(original_contact), 1, primary_file);

               flag = 1;

               break;
            }
         }//if

         fflush(stdin);
      }//while
```

```
        if(flag == 1)
        {
            printf("\n\nContact edit successful.");
        }

        else
        {
            printf("\n\nNothing found.");
        }

        fclose(primary_file);
    }//else

    printf("\n\nTo return to the menu, press anything on your keyboard.");

    getch();
    system("cls");
    menu();
}//edit

/*
    Reads a user character input as a contact's full name and searches for the identical data
stored as a contact's full name in the memory.
    And if the input data matches with the data stored in the memory, based on another user
input that it reads at first,
    it either deletes only the information of that specific contact or deletes every contact
information in the application.
 */
void delete_contact()
{
    int deleted;

    printf("\n\nPress 0 to delete all contacts. Press 1 to delete one contact. > ");
    scanf("%d", &deleted);

    if(deleted == 1)
    {
        char name[100];

        FILE *primary_file;

        int one_delete, flag = 0;

        struct contact original_contact, edited_contact;
```

```
    primary_file = fopen("project", "rb+");

    if(primary_file == NULL)
    {
       printf("\n\nNo contact has been created yet.");

       printf("\n\nTo return to the menu, press anything on your keyboard.");

       getch();
       system("cls");
       menu();
    }

    else
    {
       system("cls");

       printf("\n\nTo delete, search by full name: ");
       receive(name);

       while(fread(&original_contact, sizeof(original_contact), 1, primary_file) == 1)
       {
          if(strcmp(name, "Deleted Contact") == 0)
             break;
          else if(strcmp(name, original_contact.full_name) == 0)
          {
             printf("\n\nContact found.");

             printf("\n\nPress 1 to delete. To return to the menu, press any other integer on your
keyboard. > ");
             scanf("%d", &one_delete);

             if(one_delete != 1)
                break;

             else if(one_delete == 1)
             {
                strcpy(edited_contact.full_name, "Deleted Contact");

                strcpy(edited_contact.first_name, "");

                strcpy(edited_contact.last_name, "");
```

```
                edited_contact.phone = 00000000000;

                strcpy(edited_contact.gender, "");

                strcpy(edited_contact.email, "");

                strcpy(edited_contact.address, "");

                //printf("\n\nFull Name: %s %d", edited_contact.full_name, count);

                fseek(primary_file, -sizeof(original_contact), SEEK_CUR);

                fwrite(&edited_contact, sizeof(original_contact), 1, primary_file);

                flag = 1;

                break;
            }
        }//else if

        fflush(stdin);
    }//while

    if(flag == 1)
    {
        printf("\n\nContact deletion successful.");
    }

    else
    {
        printf("\n\nNothing found.");
    }

    fclose(primary_file);
}//else

printf("\n\nTo return to the menu, press anything on your keyboard.");

getch();
system("cls");
menu();
}
```

```
else if(deleted == 0)
{
   char name[100];

   FILE *primary_file, *temporary_file;

   int all_delete, flag;

   struct contact original_contact;


   primary_file = fopen("project", "rb");

   if(primary_file == NULL)
   {
      printf("\n\nNo contact has been created yet.");

      printf("\n\nTo return to the menu, press anything on your keyboard.");
   }

   else
   {
      temporary_file = fopen("temp", "wb+");

      if(temporary_file == NULL)
      {
         printf("\n\nOops! Corrupt file detected.");

         printf("\n\nTo return to the menu, press anything on your keyboard.");
      }

      else
      {
         printf("\n\nTo delete all contacts, enter one of your contact's full name: ");
         receive(name);

         fflush(stdin);

         while(fread(&original_contact, sizeof(original_contact), 1, primary_file) == 1)
         {
            if(strcmp(original_contact.full_name, name)!= 0)
               fwrite(&original_contact, sizeof(original_contact), 1, temporary_file);

            if(strcmp(original_contact.full_name, name) == 0)
```

```
                flag = 1;
            }

            fclose(primary_file);

            fclose(temporary_file);

            if(flag != 1)
            {
               printf("\n\nError: That's not one of your contact's full name.");

               remove("temp.txt");

               printf("\n\nTo return to the menu, press anything on your keyboard.");
            }

            else
            {
               remove("project");

               rename("temp.txt","project");

               printf("\n\nDeletion successful.");

               printf("\n\nTo return to the menu, press anything on your keyboard.");
            }
         }//else
      }//else
   }//else if

   getch();
   system("cls");
   menu();
}//delete
```