## **Gossip Push-Sum Simulator**

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## **Execution Instructions:**

- Scroll to directory: "\GossipSimulation\_PushSumProtocol" in the Windows Command Prompt or Ubuntu Terminal
- 2) Type sbt clean
- 3) After clean, type sbt
- 4) Type compile
- 5) Run command: type "run num\_of\_nodes topology algorithm" e.g.: "run 1000 3D push-sum"

a. **Topologies Names**: "line", "full", "3D" & "Imp3D" (cases exactly as mentioned) b. **Algorithms**: gossip, push-sum (all small with "-" in push-sum)

## **Maximum Nodes**

(Tested System Config - OS: Windows 10, Processor: Intel Core i7, RAM: 6 GB)

Gossip		
Topology	Num of Nodes	Time (in secs)
Line	10,000	1077
Full	5,000	19
3D	500,000	27
I		
Improper 3D		
improper 3D	Push-Sum	
Topology	Push-Sum Num of Nodes	Time (in secs)
Topology		Time (in secs)
	Num of Nodes	
Topology	Num of Nodes 10,000	

Umar...... Add Stuff here: About what was working...???????

**README** file In the README file you have to include the following material:

- Team members
- What is working
- What is the largest network you managed to deal with for each type of topology and algorithm