

Continuous Testing with Android

by Umar Nizamani

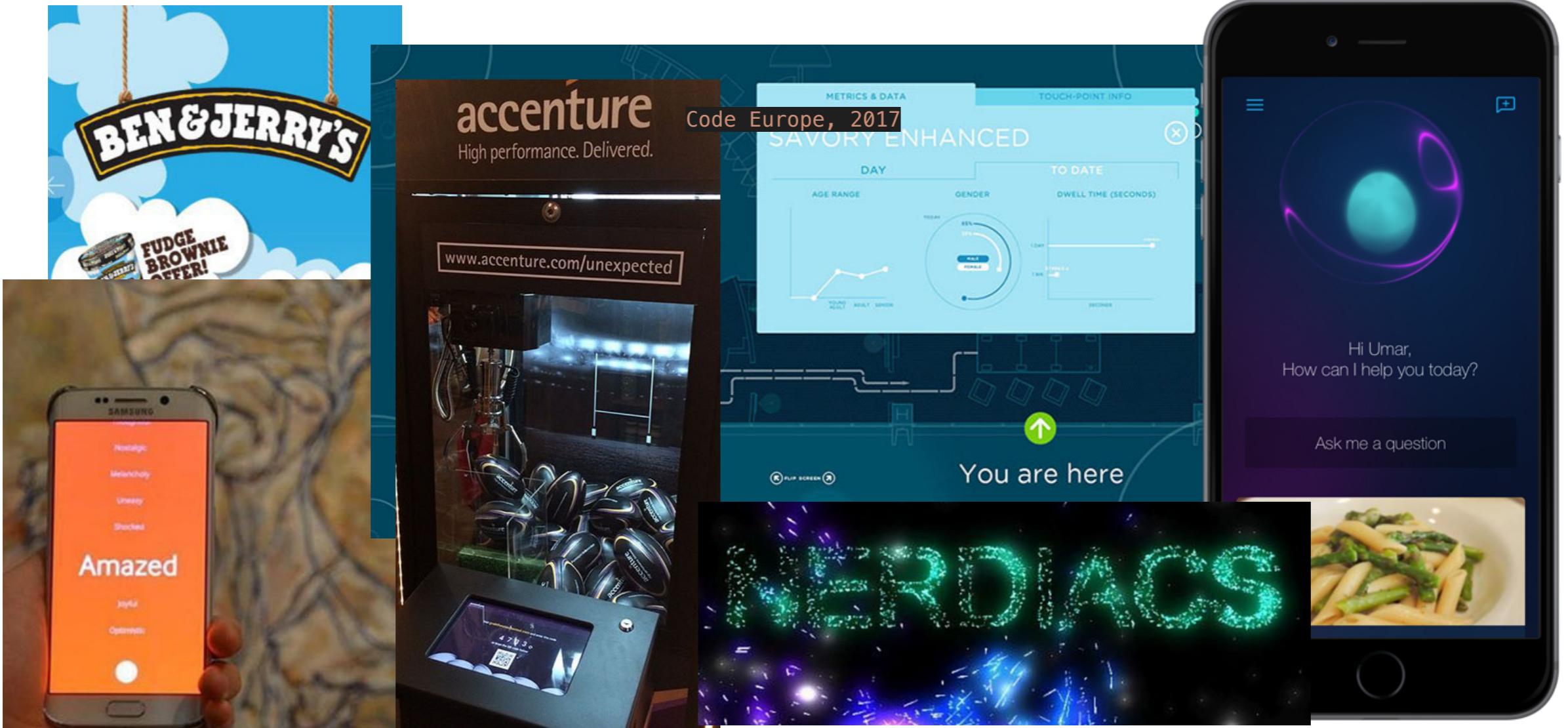
About me

Mobile Games



About me

Experiential Marketing



About me



Tech Lead

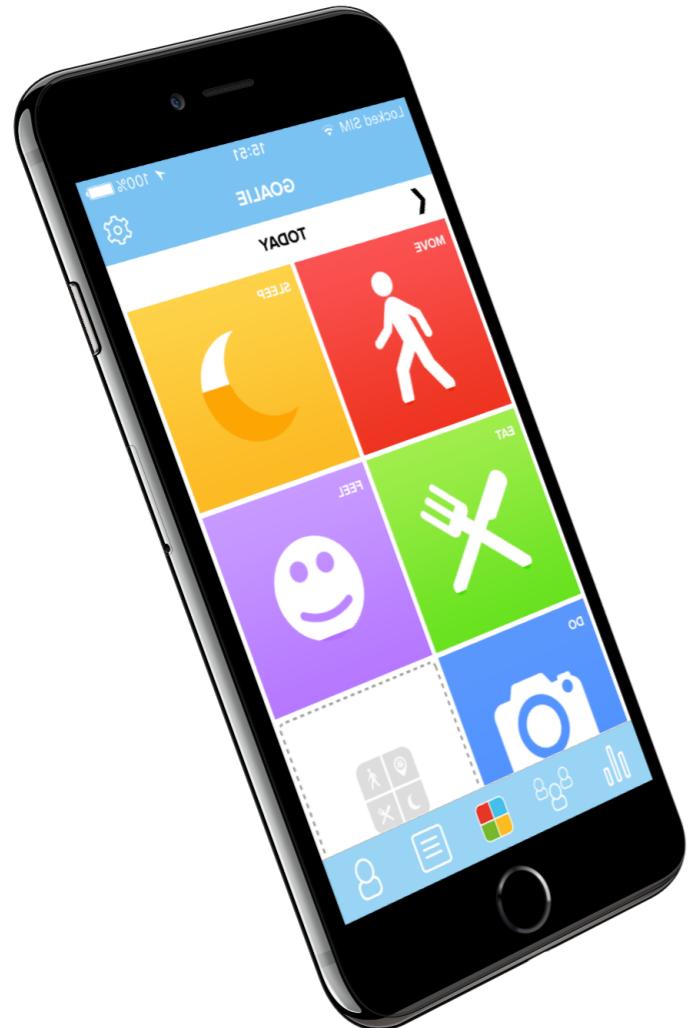


sensehealth

**Applications to monitor and coach you to
optimise your quality of life**

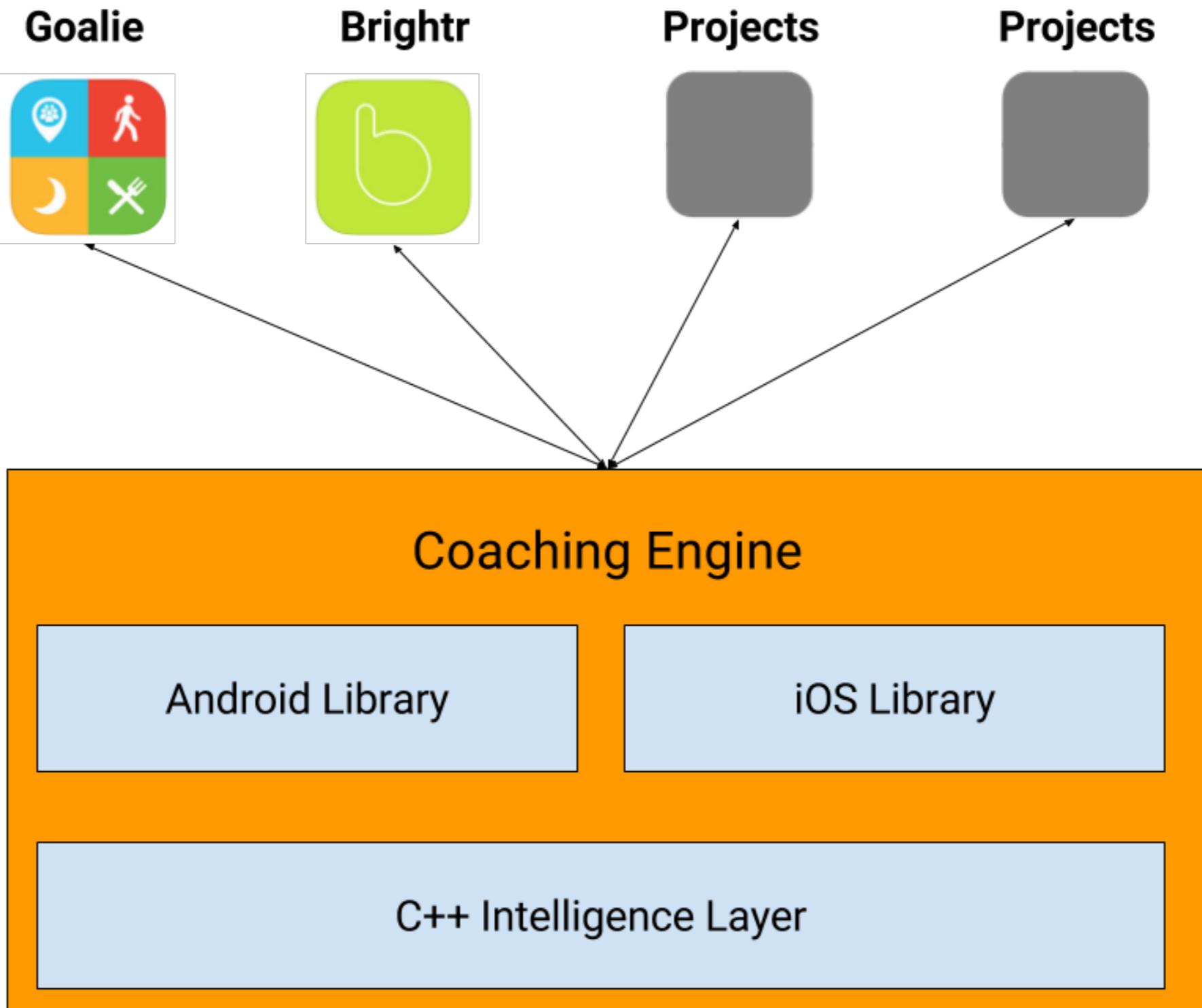


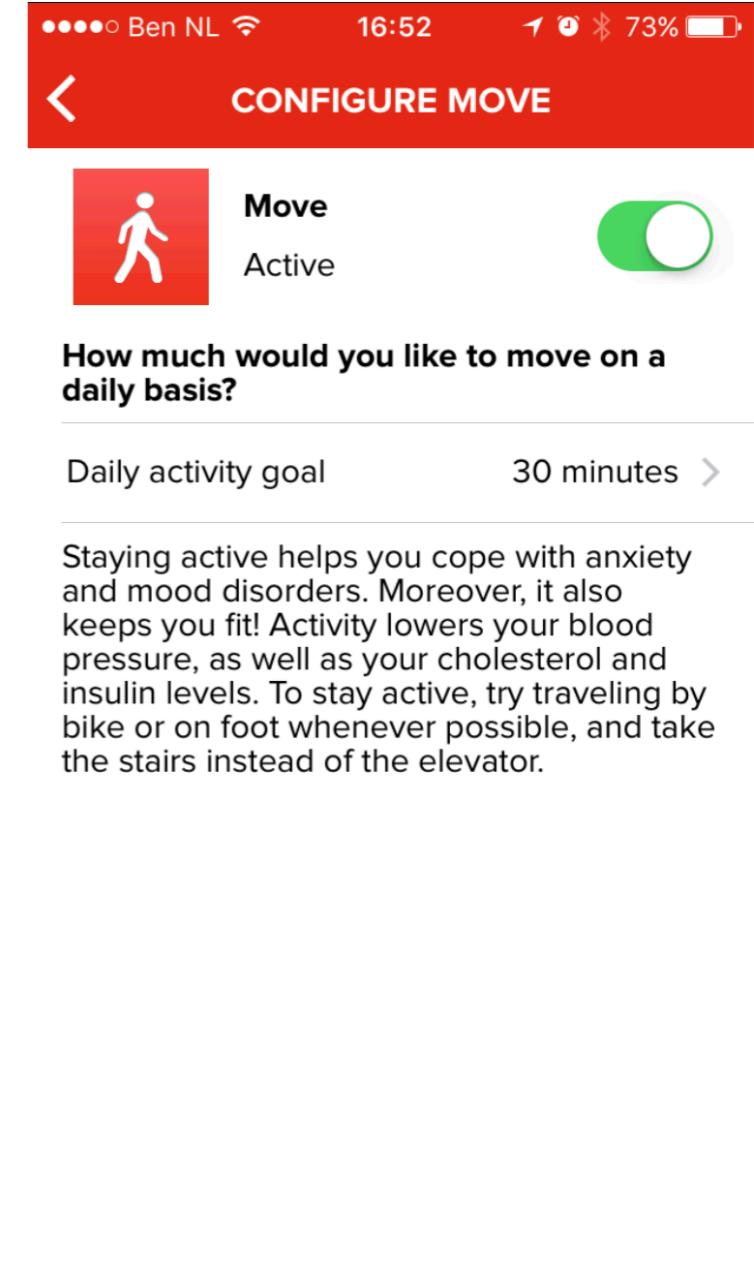
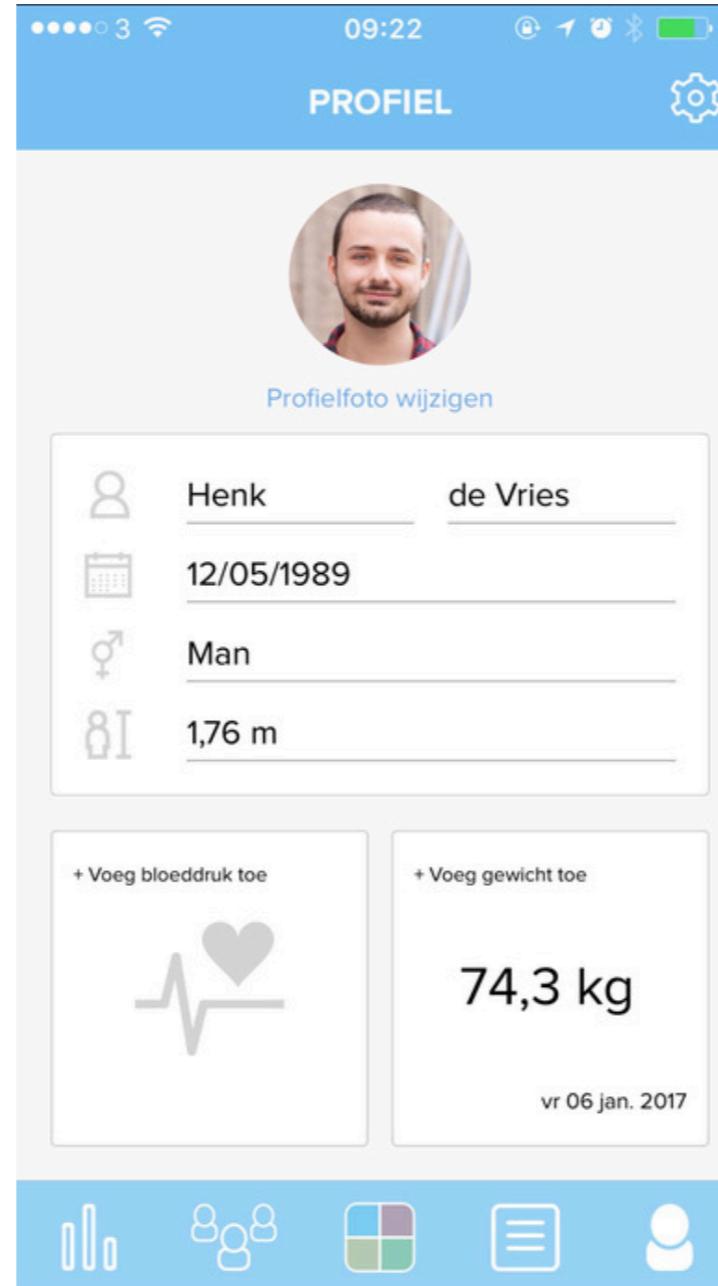
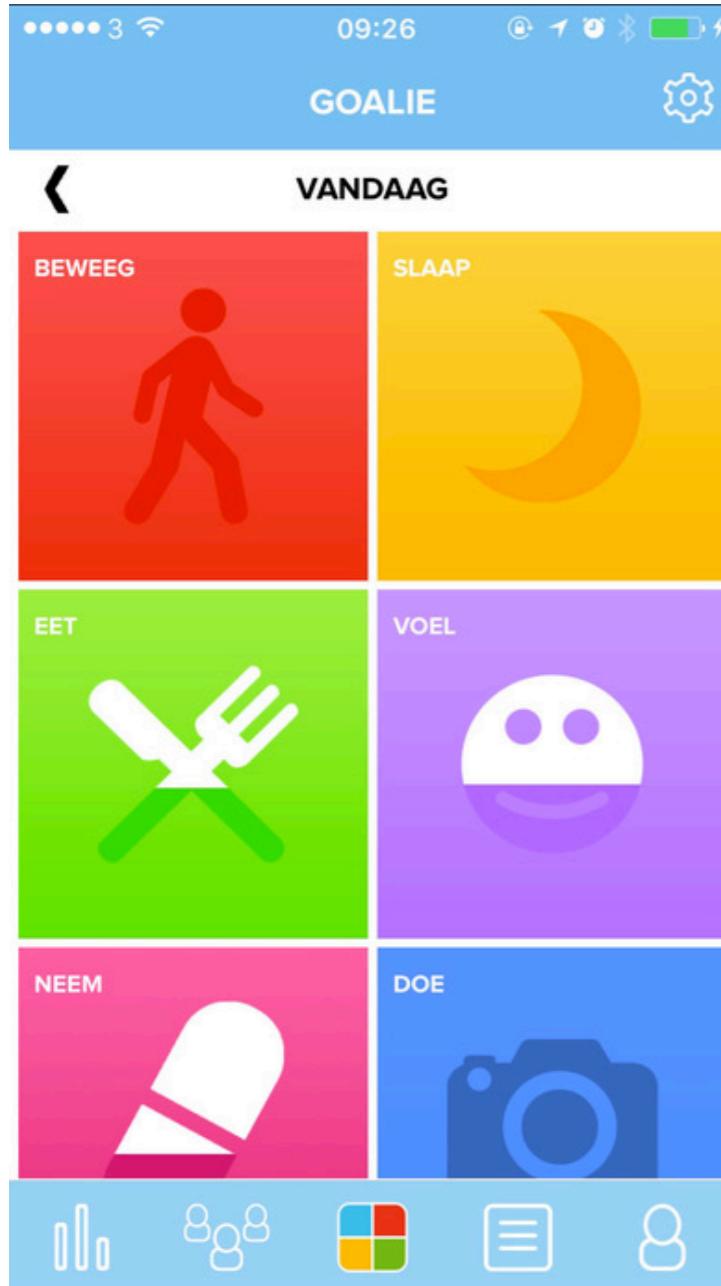
Goalie



brightr



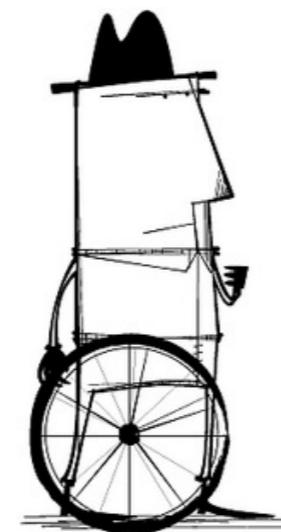




Problems

Technical Debt

ERRR...



**CAN'T STOP.
TOO BUSY!!**



Image courtesy Alan O'Rourke: audiencestack.com

Ownership



How does this work?



Startup



Image courtesy: pinterest.com

Where do I start?

Quick wins first

If you don't have to understand the code to
fix the problem its a quick win



Infer

- Android + iOS
- Null pointer exceptions
- Resource/Memory Leaks



```
class Infer {

    String mayReturnNull(int i) {
        if (i > 0) {
            return "Hello, Infer!";
        }
        return null;
    }

    int mayCauseNPE() {
        String s = mayReturnNull(0);
        return s.length();
    }

}
```

```
Found 1 issue
Infer.java:12: error: NULL_DEREFERENCE
    object s last assigned on line 11 could be null and is dereferenced at line 12
10.         int mayCauseNPE() {
11.             String s = mayReturnNull(0);
12.         >         return s.length();
13.     }
14.
```

Lint

- Built into Android Studio
- End to end Android code problems
- Error ranging in severity from formatting to critical errors

Lint

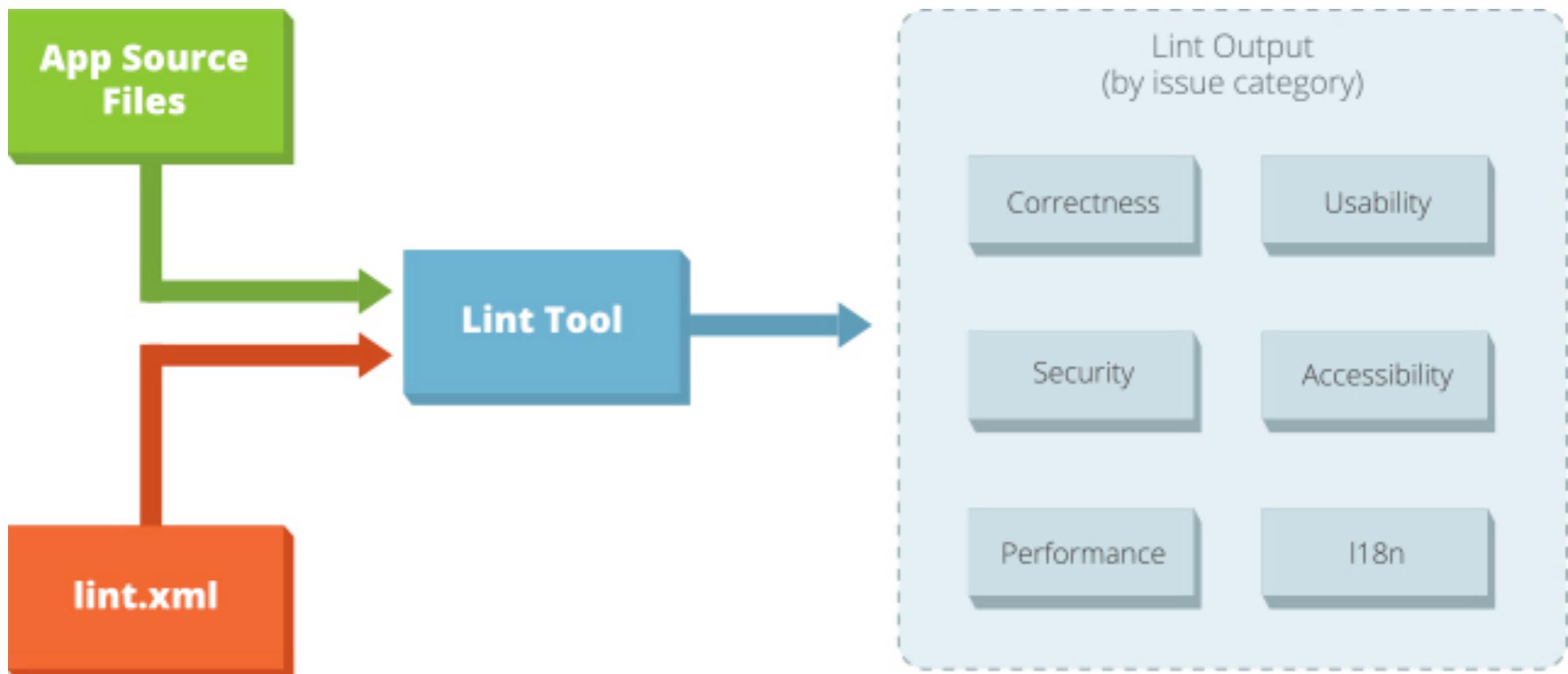


Image courtesy: zeroturnaround.com

Running on our
products



Infer

Android

NULL_DEREFERENCE: 79
CONTEXT_LEAK: 5
RESOURCE_LEAK: 4

Found 88 issues

22 errors in our code

iOS

DIRECT_ATOMIC_PROPERTY_ACCESS: 35
BAD_POINTER_COMPARISON: 4
REGISTERED_OBSERVER_BEING_DEALLOCATED: 3
MEMORY_LEAK: 2
STRONG_DELEGATE_WARNING: 2
NULL_DEREFERENCE: 2
PARAMETER_NOT_NULL_CHECKED: 1

Found 49 issues

Lint (Android Only)

- ~ 5000 warnings
- ~50 potential crashes
- ~ 80 resource warnings avoiding potential layouting problems
- ~ 20 translation problems

Time spent: 3 days

Potentially fatal bugs fixed: > 100

Lay-outing issues fixed: > 150

Across 4 projects (2 products x 2 platforms)

Reducing technical debt in 2 weeks

Delete this repository

Once you delete a repository, there is no going back. Please be certain.

Delete this repository

Well,
thats one way to do it

Maximum gains with minimum effort

- Stable tests that the dev team relies on
- Remove points of failure
- Test like the end user will test
- Test core user interactions first

No mocking frameworks



Image courtesy: [imgur.com](#)

Activity Test Rule

```
@Rule  
public ActivityTestRule< BaseActivity > activityRule =  
    new ActivityTestRule<>(  
        BaseActivity.class,  
        true,  
        false);
```

Activity Test Rule

```
@Rule  
public SenseLoggedOutActivityTestRule < BaseActivity > activityRule =  
    new SenseLoggedOutActivityTestRule <>(  
        BaseActivity.class,  
        true,  
        false);
```

Tests without Espresso

```
// Click Submit  
ClickViewWithId(R.id.sign_in_button);  
  
// Wait for API response  
Thread.sleep(15000);  
  
// Validate...
```

Tests without Espresso

```
// Wait for API response  
Thread.sleep(15000) ; (
```

Espresso

```
@Test  
public void greeterSaysHello() {  
  
    onView(withId(R.id.name_field))  
        .perform(typeText("Steve"));  
  
    onView(withId(R.id.greet_button))  
        .perform(click());  
  
    onView(withText("Hello Steve!"))  
        .check(matches(isDisplayed()));  
  
}
```

Espresso

```
// Fill email with null email
onView(withId(R.id.email))
    .perform(clearText(), closeSoftKeyboard());

// Fill password with valid password
onView(withId(R.id.password))
    .perform(clearText(), typeText("1Password"));

// Click Submit
onView(withId(R.id.sign_in_button))
    .perform(click());

// Check if the error is correct
onView(withId(R.id.email)).check(matches(TestHelpers.
    hasErrorText(R.string.error_field_required)));
```

Espresso

- No Thread.sleep
- Espresso can “wait” for async task
- View assertion for everything
- Custom matchers for custom views

Awesome!

- ✓ Native Activity Tests (**ActivityTestRule**)
- ✓ Expressive view assertion (**Espresso**)

But...

More technical debt

- App initialises everything from a single activity
- No support for deep links
- This means can't jump into activity to test
- Lots of click to get to the screen we want to test

Robot Pattern

```
// Get to main screen with a new user account
gotoHomeScreenWithValidNewUser();

assertMainScreenIsShowing();

// Activate movement goal
ConfigureGoalRobot.activateMoveGoal(activityRule, false);
```

```
gotoHomeScreenWithValidNewUser();
```

```
LoginRobot.gotoRegisterScreen(activityRule);
```

```
LoginRobot.registerUniqueNewUser(activityRule);
```

```
OnboardingRobot.skipOnboardingScreens(activityRule);
```

LoginRobot.gotoRegisterScreen()

```
// Force logout as we need to register with a specific user
if (!TestHelpers.doesViewExist(R.id.toRegistration)) {
    LoginRobot.logout(activityRule);
}

if (TestHelpers.doesViewExist(R.id.toRegistration)) {
    onView(withId(R.id.toRegistration)).
        perform(click());
}
```

Robot Pattern

- Clean and intuitive style
- Once created reusable for all tests
- Allows QA team to write extensive test cases
- Steps to reproduce bugs 1-1 with the test code

Sounds great!

- ✓ Native Activity Tests (**ActivityTestRule**)
- ✓ Expressive view assertion (**Espresso**)
- ✓ Natural language testing (**Robot Pattern**)

But...

Testing Problems

- Still ignoring UI and lay-outing issues
- Need to deploy to real device for testing
- Painful to deploy to multiple devices

Lets Spoon.

Spoon

- Run on multiple devices with a single command
- Capture screenshots for each screen
- Make animated GIFs
- Analytics for tests

./gradlew spoon --debug --stacktrace.

workspace debugAndroidTest



47 tests run across 2 devices with 47 passing and 0 failing in 10 minutes, 36 seconds at 2016-08-23 11:42 AM

[Sony C6903](#)

[samsung GT-S7390](#)

Sony C6903

24 tests run with 24 passing and 0 failing in 4 minutes, 21 seconds at 2016-08-23 11:42 AM

Running Android 4.4.4 (API 19) with locale en-US



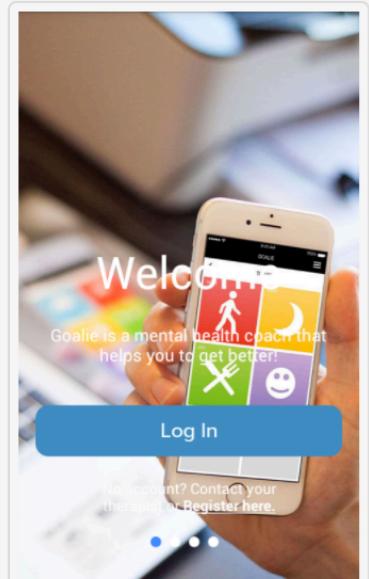
samsung GT-S7390

23 tests run with 23 passing and 0 failing in 3 minutes, 53 seconds at 2016-08-23 11:42 AM

Running Android 4.1.2 (API 16) with locale en-GB



Forgot Password Empty Email



← LOG IN

E-mail

Password

Log in

← FORGOT PASSWORD

Enter your email address to reset your password:

E-mail

Reset password

← FORGOT PASSWORD

Enter your email address to reset your password:

E-mail !

This field is required

Reset password

Register Empty All Field



← REGISTER

First Name

Last Name

E-mail

Password

I agree to Goalie's [Terms of Service](#) and [Privacy Policy](#)

Register

← REGISTER

First Name

Last Name

E-mail

Password

I agree to Goalie's [Terms of Service](#) and [Privacy Policy](#)

Register

← REGISTER

You haven't agreed to the terms and conditions.

First Name !

Last Name !

E-mail !

Password !

I agree to Please enter a password. [Terms of Service](#) and [Privacy Policy](#)

Register

Register Empty All Field

Ran on 2 devices with 2 passing and 0 failing in an average of 4 seconds



average of 4 seconds

Free performance metrics!

Timestamp	Level	Tag	Message
08-23 11:46:17.324	info	TestRunner	started: testRegisterEmptyAllField(GoalieTests.auth.RegisterUser)
08-23 11:46:17.324	debug	HAWAII_EGL	eglGetCurrent(0x51908188, 0x51555780, 0x51555780) Thread: 31904
08-23 11:46:17.324	debug	HAWAII_EGL	eglGetCurrent(NULL) Thread: 31904
08-23 11:46:17.334	debug	HAWAII_EGL	eglGetCurrent(0x51908188, 0x5288af20, 0x5288af20) Thread: 31904
08-23 11:46:17.364	info	MonitoringInstrumentation	Activities that are still in CREATED to STOPPED: 1
08-23 11:46:17.384	debug	ActivityTestRule	Launching activity nl.sense_os.goalie.auth.RegisterActivity
08-23 11:46:17.404	debug	MonitoringInstrumentation	execStartActivity(context, ibinder, ibinder, activity, intent, int, bundle)
08-23 11:46:17.454	warn	IInputConnectionWrapper	showStatusIcon on inactive InputConnection
08-23 11:46:17.504	debug	LifecycleMonitor	Lifecycle status change: nl.sense_os.goalie.auth.RegisterActivity@420c34f8 in: PRE_ON_CREATE
08-23 11:46:17.524	debug	ProgressBar	setProgress = 0
08-23 11:46:17.524	debug	ProgressBar	setProgress = 0, fromUser = false
08-23 11:46:17.524	debug	ProgressBar	mProgress = 0 mIndeterminate = false, mMin = 0, mMax = 100
08-23 11:46:17.544	debug	LifecycleMonitor	Lifecycle status change: nl.sense_os.goalie.auth.RegisterActivity@420c34f8 in: CREATED
08-23 11:46:17.544	debug	LifecycleMonitor	Lifecycle status change: nl.sense_os.goalie.auth.RegisterActivity@420c34f8 in: STARTED
08-23 11:46:17.544	debug	LifecycleMonitor	Lifecycle status change: nl.sense_os.goalie.auth.RegisterActivity@420c34f8 in: RESUMED
08-23 11:46:17.664	debug	HAWAII_EGL	Set SWAP INTERVAL 0
08-23 11:46:17.664	debug	HAWAII_EGL	eglCreateWindowSurface() surface: 0x529dbdd8, VC surface: 46, Thread: 31904
08-23 11:46:17.664	debug	HAWAII_EGL	eglGetCurrent(0x51908188, 0x529dbdd8, 0x529dbdd8) Thread: 31904
08-23 11:46:17.674	debug	HAWAII_EGL	eglGetCurrent(0x51908188, 0x5288af20, 0x5288af20) Thread: 31904
08-23 11:46:17.674	debug	HAWAII_EGL	eglGetCurrent(NULL) Thread: 31904
08-23 11:46:17.674	debug	HAWAII_EGL	eglDestroySurface() surface: 0x5288af20, android window 0x51b29018, Thread: 31904
08-23 11:46:17.684	debug	HAWAII_EGL	eglGetCurrent(0x51908188, 0x529dbdd8, 0x529dbdd8) Thread: 31904
08-23 11:46:17.744	debug	TestHelpers	setWifiState true
08-23 11:46:17.774	debug	LifecycleMonitor	Lifecycle status change: nl.sense_os.goalie.auth.RegisterActivity@41da3910 in: STOPPED
08-23 11:46:17.774	debug	LifecycleMonitor	Lifecycle status change: nl.sense_os.goalie.auth.RegisterActivity@41da3910 in: DESTROYED
08-23 11:46:17.774	debug	HAWAII_EGL	eglGetCurrent(0x51000100, 0x51555780, 0x51555780) Thread: 31904

Testing Complete!

- ✓ Native Activity Tests (**ActivityTestRule**)
- ✓ Expressive view assertion (**Espresso**)
- ✓ Natural language testing (**Robot Pattern**)
- ✓ UI testing by taking screenshots (**Spoon**)

**Lets make this
continuous.**

Build farm

- Old Mac Pro setup with Jenkins
- Connect android devices
- Apply required settings and forget about it (for a little while)



1	[100.0%]
2	[97.6]
3	[100.0%]
4	[97.6]
5	[99.4%]
6	[97.6]
7	[100.0%]
8	[97.0]
9	[100.0%]
10	[98.2]
11	[99.4%]
12	[98.2]
13	[99.4%]
14	[97.6]
15	[99.4%]
16	[97.6]
Mem	[10772/12288M]
Swp	[]

Jenkins

- Nightly build and run on all devices
- Upload HTML reports for POs to view
- First test = take a screenshot. Runs nightly.
- POs and designers can see the development
- Ensure things are built correctly from the start

Build Steps

- Run a job on all branches with a new commit last night
- Remove all Sense Health apps from all phones
- Run test with Spoon
- Upload HTML report for each respective branch
- Post a link on Slack

Final Setup

- ✓ Native Activity Tests (**ActivityTestRule**)
- ✓ Expressive view assertion (**Espresso**)
- ✓ Natural language testing (**Robot Pattern**)
- ✓ UI testing by taking screenshots (**Spoon**)
- ✓ Continuous Testing (**Jenkins**)

Lessons Learnt

- Never rely on waitForSeconds in testing
- FalconSpoon to take screenshots
- Don't run more than 2 devices

Lessons Learnt

- UI tests should work like end users
- Automated UI positioning tests can be tricky
- Take screenshots and let the POs be the judge
- Make writing tests closer to natural language
- QA has added > 300 tests

**Lets make our apps
safe again**

Thank You!