

Umar Rajput Curriculum Vitae

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Profile

Passionate about programming, software development, and computer science, I am a dedicated professional with a keen interest in creating innovative solutions. With a strong foundation in programming languages and frameworks, I am driven to deliver high-quality software applications. Continuously expanding my knowledge in computer science, I thrive on staying up-to-date with the latest advancements and industry trends. Equipped with problem-solving and analytical skills, I approach challenges with a logical mindset and attention to detail. Collaborative by nature, I enjoy working in team environments, sharing ideas, and contributing to collective success. With a commitment to lifelong learning, I actively seek opportunities to refine my skills and stay ahead of the curve.

Key Skills

- Programming Languages - Visual Basic, HTML, CSS, JavaScript, Java, Python, PHP, SQL, NodeJS
- Knowledge on OOP, UML, TDD, relational database
- Programming IDE and tools - Visual Studio, VS Code, Eclipse, MySQL Workbench, phpMyAdmin, Android studio, Grass GIS
- Knowledge on Git with GitHub and Agile workflows
- Familiar with Windows, MacOS, Linux
- Familiar with Microsoft office suite
- Graphics - Blender, Adobe Photoshop, DaVinci Resolve
- Team working, problem solving, project management

Education

[2020 – 2023] Aston University – Birmingham

BSc Computer Science: Upper Second Class Honours (2:1)

[2018 – 2020] Solihull Sixth Form College – Solihull

BTEC National Extended Diploma in IT: Distinction * (D*D*D*)

GCSE English Language: 5

[2013 – 2018] Arden Academy – Knowle, Solihull

GCSE English Language: 3

GCSE English Literature: 6

GCSE Mathematics: 4

GCSE Combined Science: 55

GCSE Computer Science: 4

GCSE Geography: 4

GCSE Media Studies: B

GCSE Design and Technology: Graphic Products: B

GCSE Design and Technology: Product Design: B

Work experience

January 2019 and January 2020 – Codemasters (Birmingham Studio)

Two week work experience placement at Codemasters – gained experience within the QA department with hands-on experience into gaming software development and quality assurance. Contributed to a game going through active development.

March 2017 – BT plc (Birmingham and London)

One week work experience placement at BT - gained insight into various departments including network planning, network support, product management, mobility solutions.