🎓 Lecture 22 — Relative Extrema

Understanding Maxima, Minima, and Critical Points

🌄 The Big Picture

Every function's graph is like a landscape — full of **hills** and **valleys**.

- The **hills** are called **relative maxima**.
- The valleys are called relative minima.

We call them "relative" because — just like not every hill on Earth is Mount Everest a local hill might be the highest in its area, even if it's not the highest overall. Same with valleys: a local dip might not be the deepest point of all, but still a *local minimum*.

So, relative extrema are about highs and lows within an interval, not necessarily the absolute ones.



Step 1: What Are Relative Extrema?

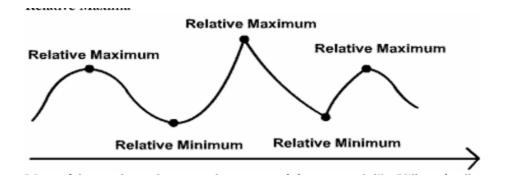
Formally:

- A function has a **relative maximum** at x₀ if $f(x_0) \ge f(x)$ for all x near x_0 .
- A function has a **relative minimum** at x₀ if $f(x_0) \le f(x)$ for all x near x_0 .

In simpler words:

- At a **maximum**, the curve peaks it stops rising and starts falling.
- At a **minimum**, the curve dips it stops falling and starts rising.

So these points are *turning points* of the graph.



Step 2: The Role of Derivatives — Finding Critical Points

How do we find those peaks and valleys? We look at the **slope** — the derivative, f'(x).

- When f'(x) changes from positive to negative \rightarrow you hit a **maximum**.
- When f'(x) changes from negative to positive \rightarrow you hit a **minimum**.

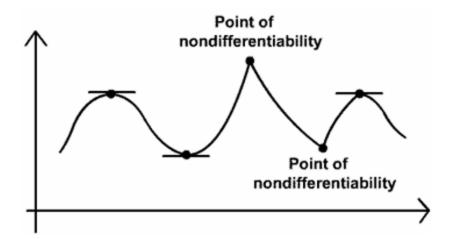
These points where the slope *changes direction* are called **critical points**.

- A critical point is where either:
 - 1. f'(x) = 0 (flat slope \rightarrow horizontal tangent), or
 - 2. f'(x) does not exist (corner or cusp).

So:

"Relative extrema occur at critical points."

That's your golden rule.



Step 3: The First Derivative Test

Let's apply this rule more systematically.

- \bigcirc Find f'(x).
- 2 Set f'(x) = 0 to find **critical points**.
- ③ Check where f'(x) changes sign (positive \leftrightarrow negative).

lf:

- f'(x) changes from + to \rightarrow **Relative Maximum**
- f'(x) changes from to + \rightarrow **Relative Minimum**
- f'(x) doesn't change sign \rightarrow no extremum at that point.

This is called the **First Derivative Test**.

Example 1

Let

$$f(x) = 3x^3 - 5x^2$$

Step 1: Find f'(x)

$$f'(x) = 9x^2 - 10x = x(9x - 10)$$

Step 2: Set f'(x) = 0

$$x = 0 \text{ or } x = 10/9$$

So, there are two critical points.

Step 3: Test sign changes of f'(x) around these points.

- Before $x=0 \rightarrow f'(x)$ negative
- Between 0 and $10/9 \rightarrow f'(x)$ positive
- After $10/9 \rightarrow f'(x)$ negative

So:

- At $x=0 \rightarrow f'$ changes $(-to +) \rightarrow$ Relative Minimum
- At $x=10/9 \rightarrow f'$ changes (+ to –) \rightarrow **Relative Maximum**

Result:

Relative Min at x=0 Relative Max at x=10/9

Step 4: The Second Derivative Test

Sometimes the sign test feels messy. There's a shortcut.

- 1Find f'(x) and set it to zero to find critical points.
- 2 Then find f''(x) the second derivative.

Now check f''(x) at those points:

- If $f''(x_0) > 0 \rightarrow \text{curve bends } upward \rightarrow \textbf{Minimum}$
- If $f''(x_0) < 0 \rightarrow$ curve bends downward \rightarrow Maximum
- If $f''(x_0) = 0 \rightarrow$ test fails; use first derivative test instead.

It's basically checking the *concavity* at that point.

Example 2

$$f(x) = x^4 - 2x^2$$

Step 1:
$$f'(x) = 4x^3 - 4x = 4x(x^2 - 1)$$

 \rightarrow critical points at $x = 0, \pm 1$

Step 2:
$$f''(x) = 12x^2 - 4$$

Now test:

- $f''(0) = -4 \rightarrow concave down \rightarrow Maximum$
- $f''(1) = 8 \rightarrow concave up \rightarrow Minimum$
- $f''(-1) = 8 \rightarrow \text{concave up} \rightarrow \text{Minimum}$

So:

- Relative Max at x=0
- Relative Mins at x=±1

Beautiful symmetry!

Step 5: Why This Works

"At the top of a hill, the slope is zero — you've stopped climbing.

But what makes it a *hill* and not a flat road is that, right after that, the slope starts turning downward.

That's what the second derivative tells you — whether your road is bending up or bending down."

So:

- f'(x) = 0 tells you something is happening (flat spot).
- f"(x) tells you what kind of something it is (hill or valley).

Step 6: Extrema and Graph Sketching

When graphing complex functions — especially **polynomials** or **rational functions** — you can find their shape without plotting hundreds of points by analyzing:

- 1. **Critical points** → where the slope is zero or undefined.
- 2. Increasing/decreasing intervals \rightarrow from sign of f'(x).
- 3. Concavity \rightarrow from sign of f''(x).
- 4. **Inflection points** \rightarrow where f''(x) changes sign.

Once you combine all this, the function's *personality* — its "shape" — becomes clear.

Example (Polynomial)

Let's sketch

$$f(x) = x^3 - 3x^2 + 2$$

$$f'(x) = 3x^2 - 6x = 3x(x - 2)$$

$$\rightarrow \text{ critical points at } x=0 \text{ and } x=2$$

$$2f''(x) = 6x - 6$$

- $f''(0) = -6 \rightarrow \text{concave down} \rightarrow \text{Max at } x=0$
- $f''(2) = +6 \rightarrow \text{concave up} \rightarrow \text{Min at } x=2$

That gives you the shape — a hill at 0 and a valley at 2.

🧮 Step 7: Rational Functions & Extrema

For rational functions (fractions of polynomials), you apply the *same rules* — but be careful about where the denominator = 0. Those are **discontinuities** or **vertical asymptotes** — breaks in the graph.

Example:

$$f(x) = (x^2 - 2) / (x^2 - 1)$$

- Denominator = 0 at $x = \pm 1 \rightarrow \text{vertical asymptotes}$.
- Find f'(x) normally to locate possible maxima/minima where the function is defined.

In Feynman's Words

"The graph of a function is like a living landscape.

Derivatives tell you how the land rises or falls;
second derivatives tell you whether you're standing on a hilltop, in a valley, or at the turning point between the two."

V Summary:

Concept	What It Means	Test
Critical Point	f'(x) = 0 or undefined	Potential extremum
Maxima	Highest point locally	f''(x) < 0
Minima	Lowest point locally	f''(x) > 0
Inflection Point	Curve changes concavity	f''(x) = 0, sign changes