College Clutter

CollegeClutter Sign in Register









By: Brandon Byrne Sargam Nohria Simran Lekhwani (GROUP 36)

Milestone #5

The project's vision.

Project's name: College Clutter

Description: Every year students buy new furniture every year to offset costs of storage and leading to tons of waste at the end of every semester. College Clutter is a website designed to connect students to other students and local storage facilities to collectively create optimal storage/selling opportunities. Waste and cost of living are both increasing at remarkable rate for students at Amherst. By offering a reasonable storage option we can give students an option to reduce costs between semesters and save on massive waste while improving local business outcomes during the down season.

Key functionalities: The website will be a lightweight platform that will use collective data from user inputs to generate optimal storage options with other users and local storage facilities. The user will have a simple drop-down interface to use commonplace data on furniture sets for ease of use and fast adoption. Users can list housing items for sale, buy items, or find storage for their items using the simple interface.

Tagged repository: https://github.com/umass-byrneb/CS326-Group-36

Milestone: #5

Issues on GitHub: https://github.com/umass-byrneb/CS326-Group-36/issues

The builders.

Brandon Byrne

Senior Computer Science Major | bbyrne@umass.edu Background knowledge: C,C++, Python, Java, js and React

Reflection: I believe in this website as I personally have had these problems in the past and think it would improve student life at the end/beginning of the semester and decrease waste on campus

Role: backend development, front end development

Sargam Nohria

Senior Computer Science & Anthropology Major | snohria@umass.edu

Background knowledge: C, Python, Java, HTML, CSS

Other Interests: running, rock climbing, baking

Reflection: I am interested in increasing students' accessibility to affordable housing items and a more efficient exchange of existing

resources. I believe this website will help people live well.

Role: wireframes/UI, front end developer

Simran Lekhwani

Senior Computer Science Major | <u>slekhwani@umass.edu</u> Background Knowledge: C, C++, Python, Java, Go, JS, SQL

Other Interests: Dancing, Rock climbing, Reading

Reflection: As a student who has lived off campus and is graduating as well, this application would be very helpful to reduce some stress associated with moving and relocating by introducing a platform that allows one to communicate with other individuals who are interested in selling or buying furniture.

Role: Backend development, front-end development

Historical timeline.

Historical Timeline

Map out the timeline of your team's project

	Where we are right now					End of project		
	DONE					UPCOMING		
	Milestone #1	Milestone #2	Milestone #3	Milestone #4	Milestone #5	Milestone #6	Milestone #7	Complete
	Feb 21	Feb 28	Mar 7	Mar 28	Apr 11	Apr 25	May 7	
Tasks	Team Formation & Initial Planning	Web Application Concept	Application Design (Diagram)	Interface Mock Up (html & css)	Front End Design & Implementation	Front End/Back End Design Integration	Back End Persistance	Project Completion & Presentation
		Create idea	Team Formation Complete, Set up github & Issues	Create mock ups for landing, buy, sell, store & User Interface pages	of buy, sell, storage pages			
			Create initial wireframes	Update wireframes & concept				
Issues Closed				UI Design: #5, 7, 11, 12, 15, 16, 17, 18, 19, 20, 22	#37, 38, 39, 40, 42, 43, 44			

Assigned Work Summary

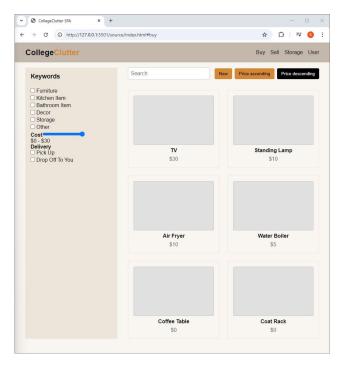
Assigned Issues: #37, #40, #44

Commits: BuyComponent.js, RegisterComponent.js, LandingComponent.js, LoginComponent.js, SellComponent.js

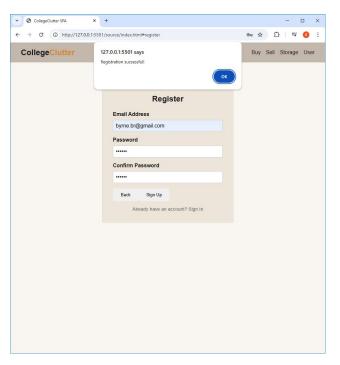
Tasks completed: I transitioned the Registration and buy Component from a static single-page form to a multi-step interactive form with client-side validation, IndexedDB persistence, and simulated asynchronous server-side submissions.

- Links to PRs closed on GitHub:
- https://aithub.com/umass-byrneb/CS326-Group-36/pull/50
- https://github.com/umass-byrneb/CS326-Group-36/pull/49
- https://github.com/umass-byrneb/CS326-Group-36/pull/46

Screenshots and demonstration



Buy page



Registration Page

Feature demonstration and code explanation

RegistrationComponent.js- The form is rendered in two steps, with conditional rendering based on the currentStep property in the component. Users move forward and backward through the form using "Next" and "Back" buttons. IndexedDB is utilized to persist user progress after each step, allowing form state to be maintained even after a page refresh. Upon component initialization, the previously saved data is retrieved and rep Each step has client-side validation to ensure data integrity. Upon successful validation, user input data is stored, and on the final submission, a fake asynchronous request simulates server interaction.

BuyComponent.js- The Buy Component was significantly enhanced with Dynamic filtering using category and delivery checkboxes. Interactive tag management corresponding to checkbox states. Real-time cost slider filtering with a visible price range indicator. Enhanced search functionality with intuitive partial-word matching. Comprehensive sorting options including newest postings and price sorting.

Challenges and Insights

Obstacles:

Synchronizing checkbox states with dynamic tags presented initial complications, particularly regarding event handling loops. Implementing an intuitive partial-match search required careful iteration, balancing performance and user expectation. Handling combined filtering logic (cost, search, tags, and delivery) without significant performance degradation was complex.

Lessons Acquired:

Developed a strong understanding of event-driven programming, particularly how DOM events propagate and how to manage potential recursion or infinite loops. Learned to clearly separate filtering logic from rendering logic, leading to cleaner and maintainable code structures. Gained proficiency in creating intuitive UI interactions, understanding deeply the importance of user-friendly search and filtering mechanics.

Future improvements & next steps

Future Improvements:

The current filtering and sorting mechanisms, while functional, might benefit from implementing more efficient data structures or algorithms, especially as the product list grows. There is potential to further abstract reusable logic into separate utility modules or classes, improving the maintainability and readability of the component. Learned effective use of IndexedDB for local state persistence, enhancing user experience significantly. Gained insights into asynchronous programming patterns and best practices, particularly in error management and user feedback mechanisms.

Collaborative development highlighted the importance of clear naming conventions and consistency in event handling strategies. Regular stand-ups and discussions helped in aligning the team on filtering logic and user interaction expectations. Continuous integration of team input throughout development cycles significantly improved the product's overall usability and robustness.

https://github.com/umass-byrneb/CS326-Group-36/issues/52 https://github.com/umass-byrneb/CS326-Group-36/issues/51

Assigned Work Summary

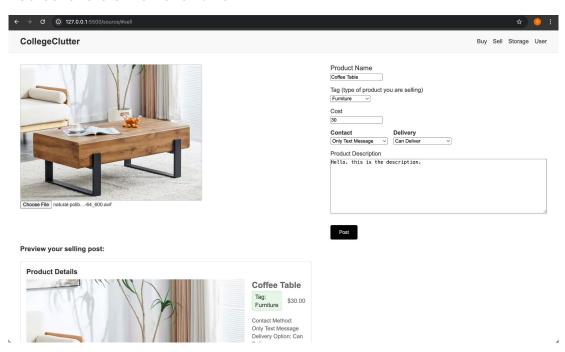
Assigned Issues: #38 (sell page)

Commits: SellComponent.js, SellComponent.css

Tasks completed: front end work for the Sell page: creating a form that dynamically creates a preview to show the user what their sell post would look like as they type their data into the form, connecting this form to IndexedDB, creating an upload image function and adding that to the preview, ensuring a clean look to the webpage

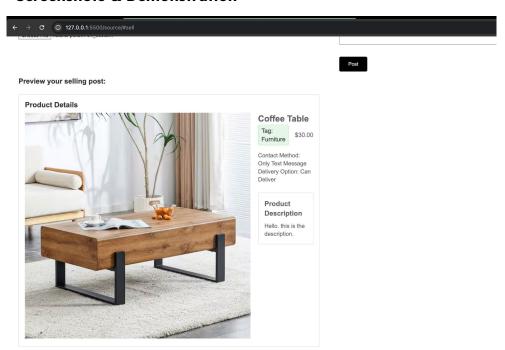
- Links to PRs closed on GitHub:
- https://github.com/umass-byrneb/CS326-Group-36/pull/47
- https://github.com/umass-byrneb/CS326-Group-36/pull/48

Screenshots & Demonstration



Sell page part 1, form content dynamically updates in the preview portion

Screenshots & Demonstration



Sell page part 2, the preview part of the webpage

Screenshots & Demonstration

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       EXPLORER
                                 JS SellComponent.js X # SellComponent.css
                                 source > components > SellComponent > J5 SellComponent.is > % SellComponent > ⋈ render
     ∨ CLUTTER TRIAL
       > node_modules
        components
         > BaseComponent
                                            this.loadCSS('SellComponent');
         > BuyComponent
          > LandingComponent
          > LoginComponent
          > NavbarComponent
                                          // create indexedDB database
const dbPromise = indexedDB.open('productDatabase', 1);
          > RegisterComponent

∨ SellComponent

          # SellComponent.css
         > StorageComponent
          > UserComponent
                                                objectStore.createIndex('cost', 'cost', { unique: false });

∨ eventhub

         JS Eventhub.js
         JS Events.js

√ services

                                                objectStore.createIndex('image', 'image', { unique: false });
         JS Services.is
        o index.html
        # main.css
        JS main.is
       {} package-lock.json
       {} package.json
                                            container.classList.add('sell-page');
                                            sellContainer.classList.add('sell-container');
     OUTLINE
      > TIMELINE
      > VSIX VIEWER
    ⊗ 0 △ 0 № 0 ☐ Connect & Live Share &
                                                                                                 Ln 10, Col 34 Spaces: 2 UTF-8 CRLF {} JavaScript Ø Port: 5500 ✓ Prettier ♀
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Code snippet

Code and UI explanation

I created the front-end features for the 'Sell' page and functionality of the website. This included allowing the user to upload an image to the webpage to show what they are selling, creating a form to allow the user to input product details. These pieces of data get dynamically updated and displayed in a "preview your sell post" section of the website that appears below the form. The data also gets saved as an object into an IndexedDB database, and the sell page itself is a part of a multiview UI.

Challenges and Insights

- Figuring out in what way it makes sense to implement IndexedDB on the webpage, and implementing it
- Figuring out how to properly organize elements on the page with flex, so that the preview section looks clean
- Better accustomed to using GitHub

Future improvements & next steps

- Connecting the User page to a backend database to store user information
 - Allows the sell and store buttons to have functionality
- Same with using a backend database to store and pull product items to sell, and connecting that to the sell page

Assigned Work Summary

Assigned Issues: #39 (Storage Page), #43 (Login Page)

<u>Commits:</u> Restructured the code base based on course requirements and added a color palette, StorageComponent.js, StorageComponent.css, Landing.js Events.js, Service.js, StorageListingService.js, StorageListingFakeService.js, utility/fetch.js, mock Storage listings data

Tasks completed:

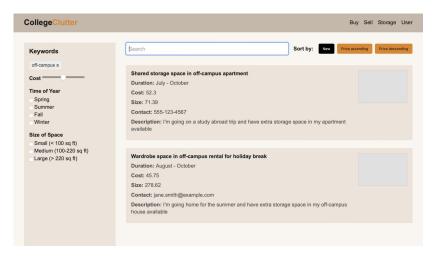
Implemented the storage page which renders the current listings of spaces for sale with the addition of IndexedDB persistence and user interactiveness through mock backend server.

The user can filter through the listing using the search bar which generates tags (visible on the side), through the filters on the sidebar or through the buttons next to the search bar (New, Price Ascending, Price Descending). The addition of the user input enforces dynamic content updates where the data is being fetched from IndexedDB or the server (further explained in later slides).

- Links to PRs closed on GitHub: https://github.com/umass-byrneb/CS326-Group-36/pull/53

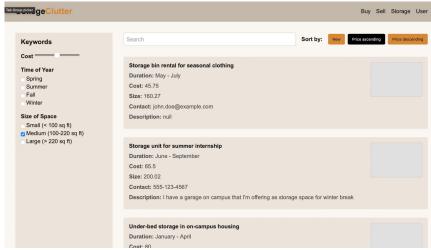
<u>Tasks Remaining:</u> The Login page had a lot of the features implemented from the previous milestone. Since the focus of this milestone was not to implement authentication, this task didn't take much priority. Few features such as user input validation could have been added, but again this was not the focus of this milestone, and such features can be implemented in a more efficient manner with an actual server.

Screenshots

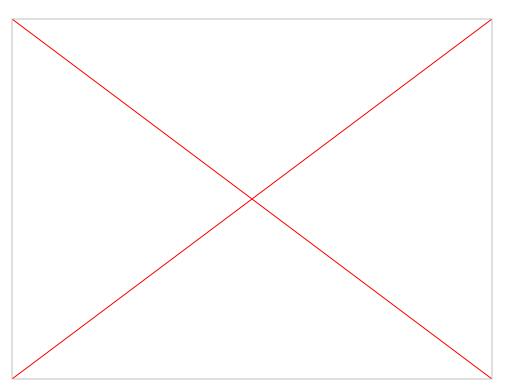


Search is filtered based on an 'off-campus' tag

Search is filtered based price (ascending order as indicated by the highlighted button) and storage space size (between 100-220 sq ft range)



Demo



Code & UI explanation

Data collection:

Data from the mock server is fetched and stored in IndexedDB under a table StorageLisitings. This was done to ensure user can access storage listings offline and filter through them, but also to avoid numerous API calls for each user request and the possible consequence of overflowing the network.

User Input/Interaction:

The user could sort the listing based on how new they were and their prices, using the buttons at the top of the listings. As suggested this required sorting of the arrays. Any activity through the filters on the side bar are enforced by fetching the current listing in the DB and filtering them based on the selected filter.

The user could also search using keywords which could be entered through the search bar. As the user enters each keyword, it dynamically appears on the page while in the backend, it fetches from the listings stored in the DB. If a tag (or keyword) is added, it filters the current listing stored in the DB. If a tag is removed, it fetches from the server to get the previously unfiltered list.

Challenges and Insights

- Since I recently joined the team (after Milestone 3), I had some catching up to do to understand the team's idea, the wireframes, and the code base already established, as well as making sure some of the requirements from Milestone 3 are met for my new team. This did affect the amount of contributions I could make during this milestone.
- Understanding how the CSS was broken down added insight into how it helped ensure visual consistency across all pages in the application
- Collaborating through Github and makings PRs has been helpful in my opinion to get feedback on the work done and how it can be further improved

Future improvements & next steps

Database/Backend functionality:

https://github.com/umass-byrneb/CS326-Group-36/issues/36

- Look into a feasible storage architecture
- Create a database for users (to later allow authentication functionality)
- Create a database to store the user input from storage page

Customized User page:

https://github.com/umass-byrneb/CS326-Group-36/issues/35

- Once the user logins, they will be able to see the items they have saved/purchased create a general view/idea of all the features that need to be placed in the customized user landing page
- Help create the UI and HTML/CSS for this page

Interactivity on login and registration page (if possible):

- Prefilled input or suggestions for input as user types