

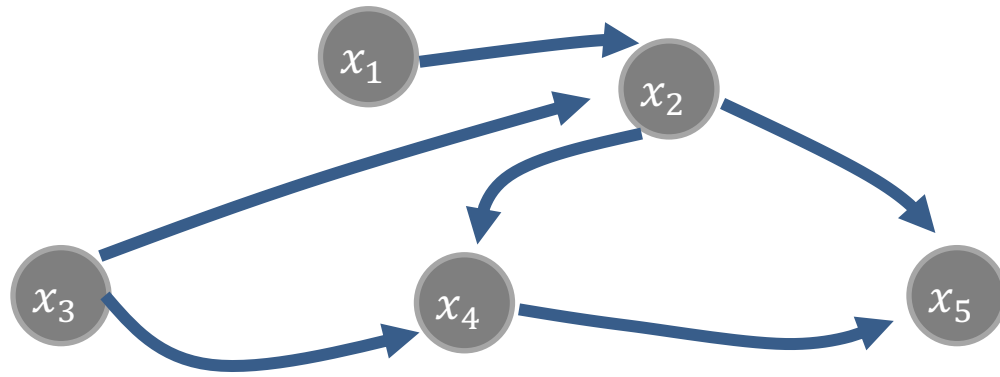
# CMSC 471:

# Reasoning with Bayesian Belief Network

Chapters 12 & 13

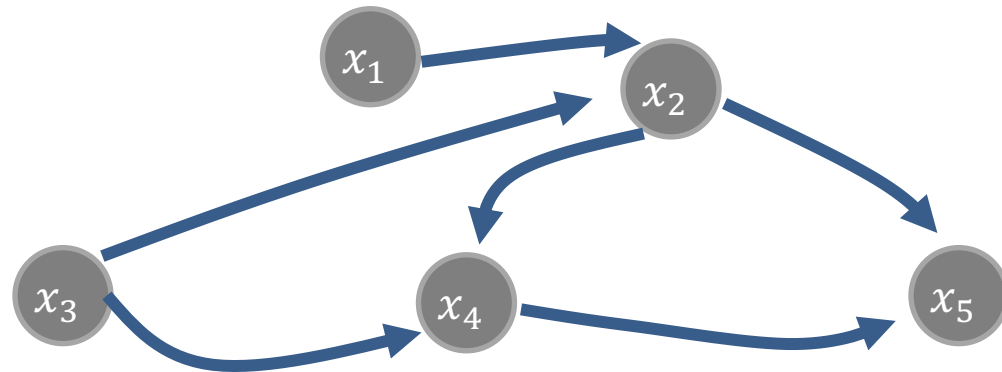
KMA Solaiman – [ksolaima@umbc.edu](mailto:ksolaima@umbc.edu)

# Bayesian Networks: Directed Acyclic Graphs



$$p(x_1, x_2, x_3, x_4, x_5) = \\ p(x_1)p(x_3)p(x_2|x_1, x_3)p(x_4|x_2, x_3)p(x_5|x_2, x_4)$$

# Bayesian Networks: Directed Acyclic Graphs

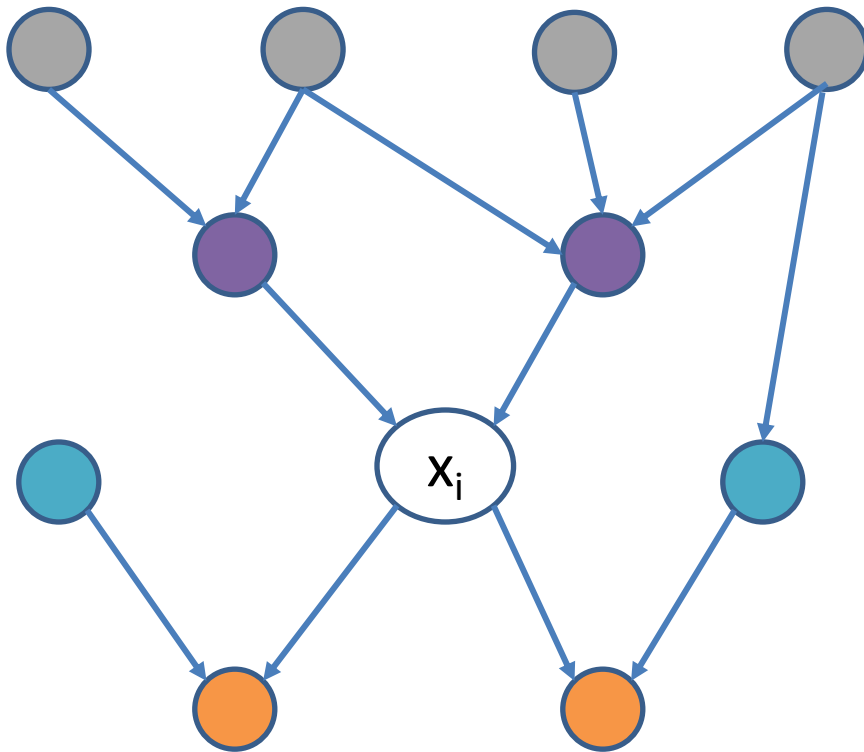


$$p(x_1, x_2, x_3, \dots, x_N) = \prod_i p(x_i \mid \pi(x_i))$$

exact inference in general DAGs is NP-hard

inference in trees can be exact

# Markov Blanket



Markov blanket of a node  $x$  is its **parents**, **children**, and **children's parents**

(in this example, shading does not show observed/latent)

The **Markov Blanket** of a node  $x_i$  is the set of nodes needed to form the complete conditional for a variable  $x_i$

$$p(\text{white circle} \mid \text{purple, blue, orange, grey circles})$$

=

$$p(\text{white circle} \mid \text{purple, blue, orange circles})$$

Given its Markov blanket, a node is conditionally independent of all other nodes in the BN

# Fundamental Inference & Learning

## Question

- Compute posterior probability of a node given some other nodes

$$p(Q|x_1, \dots, x_j)$$

- Some techniques
  - MLE (maximum likelihood estimation)/MAP (maximum a posteriori) [covered 2<sup>nd</sup>]
  - Variable Elimination [covered 1<sup>st</sup>]
  - (Loopy) Belief Propagation ((Loopy) BP)
  - Monte Carlo
  - Variational methods
  - ...

*Advanced  
topics*

# Variable Elimination

- Inference: Compute posterior probability of a node given some other nodes

$$p(Q|x_1, \dots, x_j)$$

- Variable elimination: An algorithm for exact inference
  - Uses dynamic programming
  - Not necessarily polynomial time!

# Variable Elimination (High-level)

Goal:  $p(Q | x_1, \dots, x_j)$

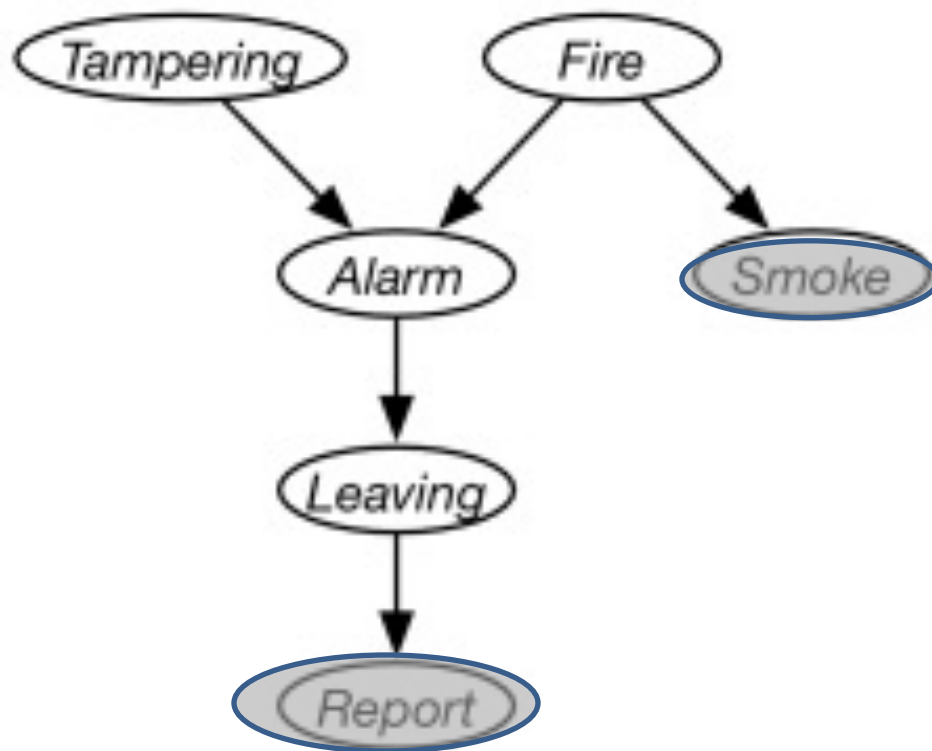
(The word “factor” is used for each CPT.)

1. Pick one of the non-conditioned, MB variables
2. Eliminate this variable by marginalizing (summing) it out from all factors (CPTs) that contain it
3. Go back to 1 until no (MB) variables remain
4. Multiply the remaining factors and normalize.

# Variable Elimination: Example

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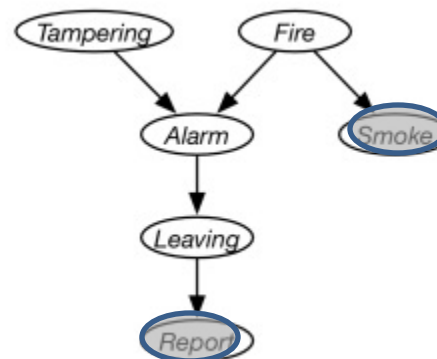
Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$



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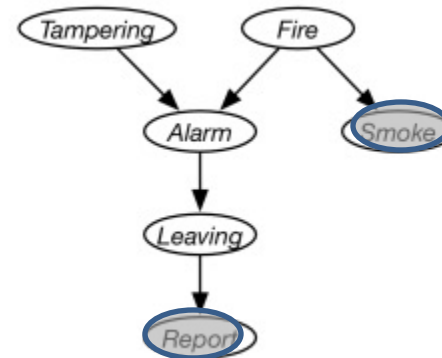
Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
$P(\text{Fire})$	$f_1(\text{Fire})$
$P(\text{Alarm} \mid \text{Tampering}, \text{Fire})$	$f_2(\text{Tampering}, \text{Fire}, \text{Alarm})$
$P(\text{Smoke} = \text{yes} \mid \text{Fire})$	$f_3(\text{Fire})$
$P(\text{Leaving} \mid \text{Alarm})$	$f_4(\text{Alarm}, \text{Leaving})$
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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

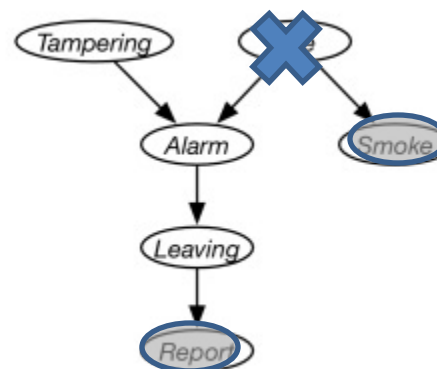
Task: Eliminate Fire

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
$P(\text{Fire})$	$f_1(\text{Fire})$
$P(\text{Alarm} \mid \text{Tampering}, \text{Fire})$	$f_2(\text{Tampering}, \text{Fire}, \text{Alarm})$
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# Variable Elimination: Example

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2. Eliminate this variable by marginalizing (summing) it out from **all factors (CPTs) that contain it**
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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

$f_1(\text{Fire})$

$f_2(\text{Tampering}, \text{Fire}, \text{Alarm})$

$f_3(\text{Fire})$



$f_6(\text{Tampering}, \text{Alarm}) =$

$$= \sum_u f_1(\text{Fire} = u) f_2(T, F = u, A) f_3(F = u)$$

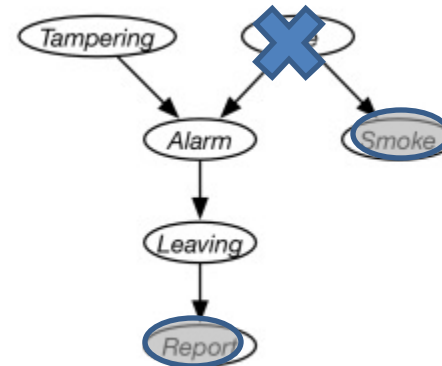
$$= \sum_u p(\text{Fire} = u) p(A \mid T, F = u) p(S = y \mid F = u)$$

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

$f_6(\text{Tampering}, \text{Alarm}) =$

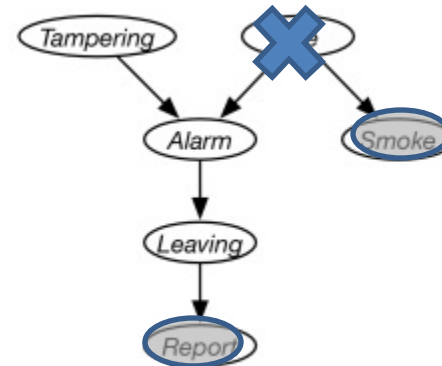
$$\begin{aligned}
 &= \sum_u p(\text{Fire} = u) p(A \mid T, F = u) p(S = y \mid F = u) \\
 &= p(\text{Fire} = y) p(A \mid T, F = y) p(S = y \mid F = y) + \\
 &\quad p(\text{Fire} = n) p(A \mid T, F = n) p(S = y \mid F = n)
 \end{aligned}$$

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
$P(\text{Fire})$	$f_1(\text{Fire})$
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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

$f_6(\text{Tampering}, \text{Alarm}) =$

$$= \sum_u p(\text{Fire} = u) p(A \mid T, F = u) p(S = y \mid F = u)$$

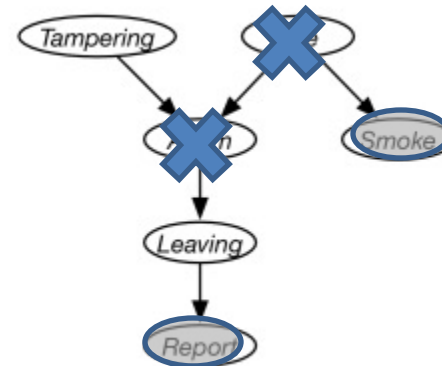
Tamp.	Alarm	f6
Yes	Yes	$p(\text{Fire} = y) p(A = y \mid T = y, F = y) p(S = y \mid F = y) + p(\text{Fire} = n) p(A = y \mid T = y, F = n) p(S = y \mid F = n)$
Yes	No	...
No	No	...
No	Yes	...

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
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# Variable Elimination: Example

(The word “factor” is used for each CPT.)

1. Pick one of the non-conditioned, MB variables
2. Eliminate this variable by marginalizing (summing) it out from all factors (CPTs) that contain it
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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

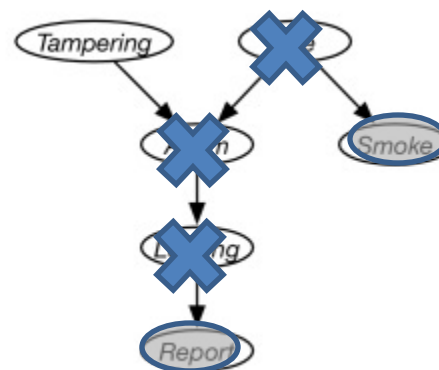
Task: Eliminate Alarm

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
$P(\text{Fire})$	$f_1(\text{Fire})$
$P(\text{Alarm} \mid \text{Tampering}, \text{Fire})$	$f_2(\text{Tampering}, \text{Fire}, \text{Alarm})$
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# Variable Elimination: Example

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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

...other computations not shown---see the book or lecture...

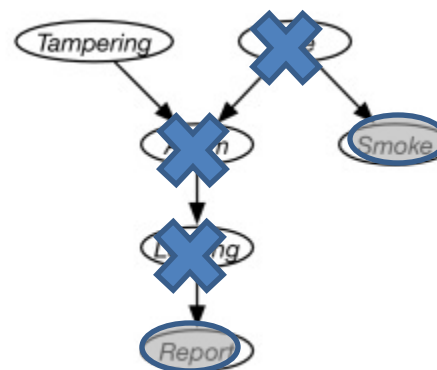
**PM example 9.27**

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
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# Variable Elimination: Example

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2. Eliminate this variable by marginalizing (summing) it out from all factors (CPTs) that contain it
3. Go back to 1 until no (MB) variables remain
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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

Task: Normalize in order to compute  $p(\text{Tampering})$

We'll have a single factor  $f_8(\text{Tampering})$ :

$$p(T = u) = \frac{f_8(T = u)}{\sum_v f_8(T = v)}$$

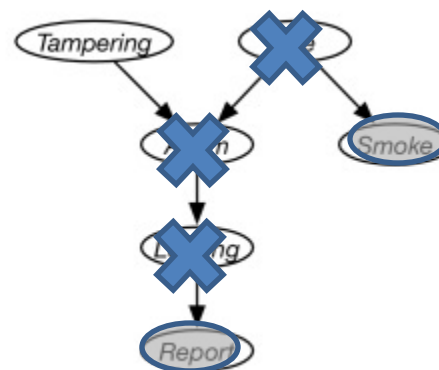
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Goal:  $P(\text{Tampering} \mid \text{Smoke}=\text{true} \wedge \text{Report}=\text{true})$

Task: Normalize in order to compute  **$p(\text{Tampering})$**

We'll have a single factor  $f_8(\text{Tampering})$ :

$$p(T = \text{yes}) = \frac{f_8(T = \text{yes})}{f_8(T = \text{yes}) + f_8(T = \text{no})}$$

Conditional Probability	Factor
$P(\text{Tampering})$	$f_0(\text{Tampering})$
$P(\text{Fire})$	$f_1(\text{Fire})$
$P(\text{Alarm} \mid \text{Tampering}, \text{Fire})$	$f_2(\text{Tampering}, \text{Fire}, \text{Alarm})$
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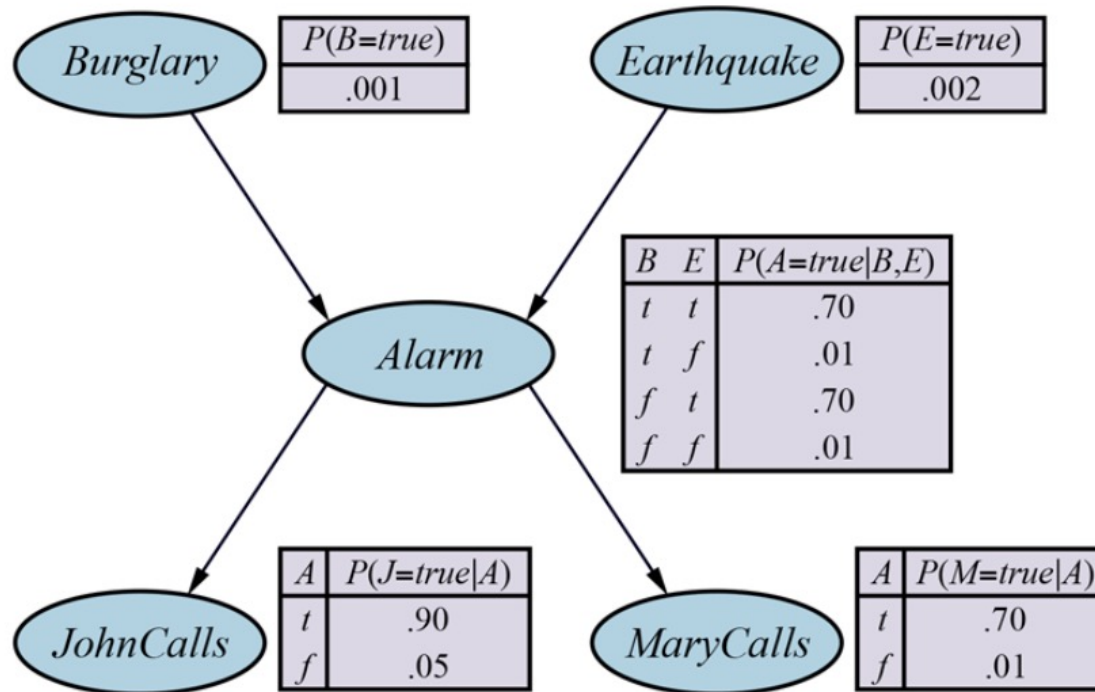
# Variable Elimination: Example

- The posterior distribution over *Tampering* is given by

$$\frac{P(\textit{Tampering} = u) f_8(\textit{Tampering} = u)}{\sum_v P(\textit{Tampering} = v) f_8(\textit{Tampering} = v)}$$

# Another example

Figure 13.2



$$\mathbf{P}(Burglary|JohnCalls = true, MaryCalls = true) = \langle 0.284, 0.716 \rangle.$$

$$\mathbf{P}(B|j,m) = \alpha \mathbf{P}(B,j,m) = \alpha \sum_e \sum_a \mathbf{P}(B,j,m,e,a).$$

$$P(b|j,m) = \alpha \sum_a \sum_e P(b)P(e)P(a|b,e)P(j|a)P(m|a).$$

$$P(b|j,m) = \alpha P(b) \sum_e P(e) \sum_a P(a|b,e)P(j|a)P(m|a).$$

$$\mathbf{P}(B|j,m) = \alpha \underbrace{\mathbf{P}(B)}_{\mathbf{f}_1(B)} \sum_e \underbrace{P(e)}_{\mathbf{f}_2(E)} \sum_a \underbrace{\mathbf{P}(a|B,e)}_{\mathbf{f}_3(A,B,E)} \underbrace{P(j|a)}_{\mathbf{f}_4(A)} \underbrace{P(m|a)}_{\mathbf{f}_5(A)}.$$

$$\mathbf{P}(B|j,m) = \alpha \mathbf{f}_1(B) \times \sum_e \mathbf{f}_2(E) \times \sum_a \mathbf{f}_3(A,B,E) \times \mathbf{f}_4(A) \times \mathbf{f}_5(A).$$

$$\begin{aligned}
\mathbf{f}_6(B,E) &= \sum_a \mathbf{f}_3(A,B,E) \times \mathbf{f}_4(A) \times \mathbf{f}_5(A) \\
&= (\mathbf{f}_3(a,B,E) \times \mathbf{f}_4(a) \times \mathbf{f}_5(a)) + (\mathbf{f}_3(\neg a,B,E) \times \mathbf{f}_4(\neg a) \times \mathbf{f}_5(\neg a)).
\end{aligned}$$

Now we are left with the expression

$$\mathbf{P}(B|j,m) = \alpha \mathbf{f}_1(B) \times \sum_e \mathbf{f}_2(E) \times \mathbf{f}_6(B,E).$$

- Next, we sum out  $E$  from the product of  $\mathbf{f}_2$  and  $\mathbf{f}_6$ :

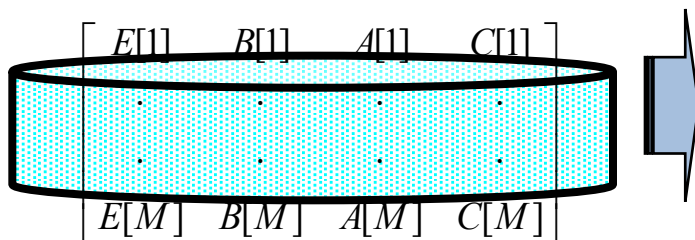
$$\begin{aligned}
\mathbf{f}_7(B) &= \sum_e \mathbf{f}_2(E) \times \mathbf{f}_6(B,E) \\
&= \mathbf{f}_2(e) \times \mathbf{f}_6(B,e) + \mathbf{f}_2(\neg e) \times \mathbf{f}_6(B,\neg e).
\end{aligned}$$

This leaves the expression

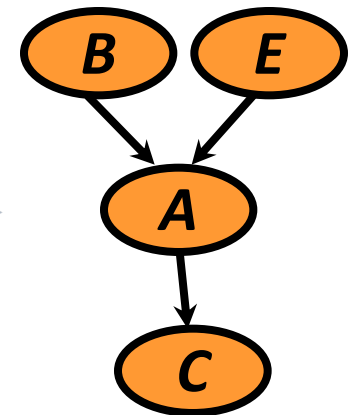
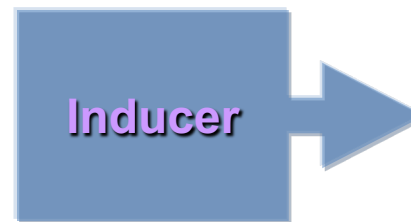
$$\mathbf{P}(B|j,m) = \alpha \mathbf{f}_1(B) \times \mathbf{f}_7(B)$$

# Learning Bayesian networks

- Given training set  $\mathbf{D} = \{\mathbf{x}[1], \dots, \mathbf{x}[M]\}$
- Find graph that best matches  $\mathbf{D}$ 
  - model selection
  - parameter estimation



**Data D**



# Learning Bayesian Networks

- Describe a BN by specifying its (1) structure and (2) conditional probability tables (CPTs)
- Both can be learned from data, but
  - learning structure much harder than learning parameters
  - learning when some nodes are hidden, or with missing data harder still

- Four cases:

<i>Structure</i>	<i>Observability</i>	<i>Method</i>
Known	Full	Maximum Likelihood Estimation
Known	Partial	EM (or gradient ascent)
Unknown	Full	Search through model space
Unknown	Partial	EM + search through model space

# Variations on a theme

- **Known structure, fully observable:** only need to do parameter estimation
- **Unknown structure, fully observable:** do heuristic search through structure space, then parameter estimation
- **Known structure, missing values:** use expectation maximization (EM) to estimate parameters
- **Known structure, hidden variables:** apply adaptive probabilistic network (APN) techniques
- **Unknown structure, hidden variables:** too hard to solve!



# Fundamental Inference Question

- Compute posterior probability of a node given some other nodes

$$p(Q|x_1, \dots, x_j)$$

- Some techniques
  - MLE (maximum likelihood estimation)/MAP (maximum a posteriori) [covered 2<sup>nd</sup>]
  - Variable Elimination [covered 1<sup>st</sup>]
  - (Loopy) Belief Propagation ((Loopy) BP)
  - Monte Carlo
  - Variational methods
  - ...

*Advanced  
topics*

# Parameter estimation

- Assume known structure
- Goal: estimate BN parameters  $\theta$ 
  - entries in local probability models,  $P(X \mid \text{Parents}(X))$
- A parameterization  $\theta$  is good if it is likely to generate the observed data:

$$L(\theta : D) = P(D \mid \theta) = \prod_m P(x[m] \mid \theta)$$



i.i.d. samples

- Maximum Likelihood Estimation (MLE) Principle:  
Choose  $\theta^*$  so as to maximize  $L$

# Parameter estimation II

- The likelihood **decomposes** according to the structure of the network
  - we get a separate estimation task for each parameter
- The MLE (maximum likelihood estimate) solution for **discrete** data & RV values:
  - for each value  $x$  of a node  $X$
  - and each instantiation  $\mathbf{u}$  of  $Parents(X)$

$$\theta_{x|\mathbf{u}}^* = \frac{N(\mathbf{x}, \mathbf{u})}{N(\mathbf{u})}$$

← sufficient statistics  
←

- Just need to collect the counts for every combination of parents and children observed in the data
- MLE is equivalent to an assumption of a uniform prior over parameter values

# Estimating Probability of Heads



$X=1$

$X=0$

- I show you the above coin  $X$ , and hire you to estimate the probability that it will turn up heads ( $X = 1$ ) or tails ( $X = 0$ )
- You flip it repeatedly, observing
  - it turns up heads  $\alpha_1$  times
  - it turns up tails  $\alpha_0$  times
- Your estimate for  $P(X = 1)$  is....?

$$\hat{P}(X=1) \approx \frac{\alpha_1}{\alpha_1 + \alpha_0}$$

# Estimating $\theta = P(X=1)$



X=1

X=0

Test A:

100 flips:  $\alpha_1$  51 Heads (X=1),  $\alpha_0$  49 Tails (X=0)

$$\frac{\alpha_1}{\alpha_1 + \alpha_0} = \frac{51}{100} \rightarrow \hat{P}(X=1) = 0.51$$

Test B:

3 flips:  $\alpha_1$  2 Heads (X=1),  $\alpha_0$  1 Tails (X=0)

$$\hat{P}(X=1) = \frac{2}{2+1} = 0.666$$

# Maximum Likelihood Estimation



X=1

X=0

$$P(X=1) = \theta \quad P(X=0) = (1-\theta)$$

Data D: = { 1 0 0 1 } /  
          ↑    ↑    ↑    ↑


$$P(D|\theta) = \theta \cdot (1-\theta) \cdot (1-\theta) \cdot \theta \cdot \theta = \theta^{\alpha_1} (1-\theta)^{\alpha_0}$$

Flips produce data D with  $\alpha_1$  heads,  $\alpha_0$  tails

- flips are independent, identically distributed 1's and 0's (Bernoulli)
- $\alpha_1$  and  $\alpha_0$  are counts that sum these outcomes (Binomial)

$$P(D|\theta) = P(\alpha_1, \alpha_0|\theta) = \theta^{\alpha_1} (1 - \theta)^{\alpha_0}$$

# Maximum Likelihood Estimate for $\Theta$


$$\begin{aligned}\hat{\theta} &= \arg \max_{\theta} \ln P(\mathcal{D} \mid \theta) \\ &= \arg \max_{\theta} \ln \theta^{\alpha_H} (1 - \theta)^{\alpha_T}\end{aligned}$$

- Set derivative to zero:  $\frac{d}{d\theta} \ln P(\mathcal{D} \mid \theta) = 0$

$$\hat{\theta} = \arg \max_{\theta} \ln P(D|\theta)$$

■ Set derivative to zero:

$$\frac{d}{d\theta} \ln P(\mathcal{D} | \theta) = 0$$

$$= \arg \max_{\theta} \ln [\theta^{\alpha_1} (1 - \theta)^{\alpha_0}]$$

hint:  $\frac{\partial \ln \theta}{\partial \theta} = \frac{1}{\theta}$

$$\frac{\partial}{\partial \theta} \alpha_1 \ln \theta + \alpha_0 \ln(1 - \theta)$$

$$\alpha_1 \frac{1}{\theta} + \alpha_0 \frac{\partial \ln(1 - \theta)}{\partial \theta}$$

$$0 = \alpha_1 \frac{1}{\theta} - \frac{\alpha_0}{1 - \theta}$$

$$\theta = \frac{\alpha_1}{\alpha_1 + \alpha_0}$$

$$\underbrace{\frac{\partial \ln(1 - \theta)}{\partial (1 - \theta)}}_{\frac{1}{1 - \theta}} \cdot \underbrace{\frac{\partial (1 - \theta)}{\partial \theta}}_{-1}$$



# Summary:

## Maximum Likelihood Estimate



$X=1$     $X=0$

$$P(X=1) = \theta$$

$$P(X=0) = 1-\theta$$

(Bernoulli)

- Each flip yields boolean value for  $X$

$$X \sim \text{Bernoulli}: P(X) = \theta^X (1 - \theta)^{(1-X)}$$

- Data set  $D$  of independent, identically distributed (iid) flips produces  $\alpha_1$  ones,  $\alpha_0$  zeros (Binomial)

$$P(D|\theta) = P(\alpha_1, \alpha_0|\theta) = \theta^{\alpha_1} (1 - \theta)^{\alpha_0}$$

$$\hat{\theta}^{MLE} = \operatorname{argmax}_{\theta} P(D|\theta) = \frac{\alpha_1}{\alpha_1 + \alpha_0}$$

# Learning:

## Maximum Likelihood Estimation (MLE)

Core concept in intro statistics:

- Observe some data  $\mathcal{X}$
- Compute some distribution  $g(\mathcal{X})$  to {predict, explain, generate}  $\mathcal{X}$
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- Learning appropriate value(s) of  $\phi$  allows you to **GENERALIZE** about  $\mathcal{X}$

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Central to machine learning:

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# Learning Parameters for the Die Model

$$p(w_1, w_2, \dots, w_N) = p(w_1)p(w_2) \cdots p(w_N) = \prod_i p(w_i)$$

maximize (log-) likelihood to learn the probability parameters

Q: Why is maximizing log-likelihood a reasonable thing to do?

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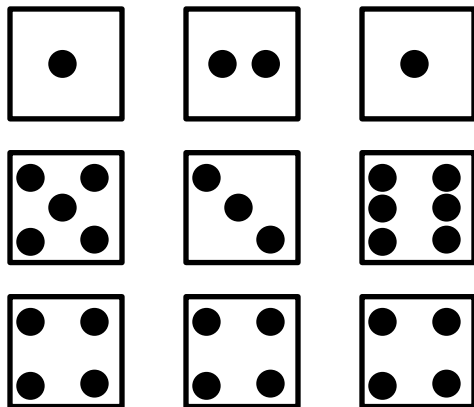
A: Develop a good model for what we observe

# Learning Parameters for the Die Model: Maximum Likelihood (Intuition)

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maximize (log-) likelihood to learn the probability parameters

If you observe  
these 9 rolls...



...what are “reasonable”  
estimates for  $p(w)$ ?

$p(1) = ?$

$p(2) = ?$

$p(3) = ?$

$p(4) = ?$

$p(5) = ?$

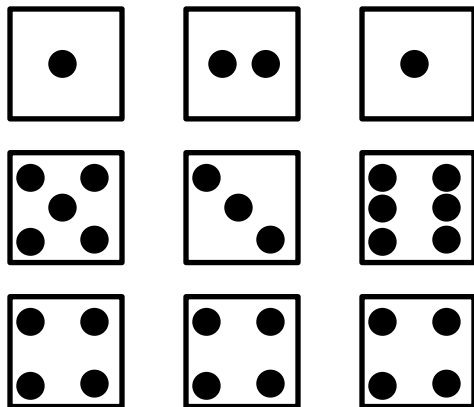
$p(6) = ?$

# Learning Parameters for the Die Model: Maximum Likelihood (Intuition)

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If you observe  
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...what are “reasonable”  
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$$p(1) = 2/9$$

$$p(2) = 1/9$$

$$p(3) = 1/9$$

$$p(4) = 3/9$$

$$p(5) = 1/9$$

$$p(6) = 1/9$$

maximum  
likelihood  
estimates

# Learning:

## Maximum Likelihood Estimation (MLE)

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- Learning appropriate value(s) of  $\phi$  allows you to **GENERALIZE** about  $\mathcal{X}$

*How do we “learn appropriate value(s) of  $\phi$ ?”*

Many different options: a common one is **maximum likelihood estimation (MLE)**

- Find values  $\phi$  s.t.  $g_\phi(\mathcal{X} = \{x_1, \dots, x_N\})$  is maximized
- Independence assumptions are very useful here!
- Logarithms are also useful!



# Learning:

## Maximum Likelihood Estimation (MLE)

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Example: How much does it snow?

- $\mathcal{X} = \{x_1, x_2, \dots, x_N\}$  are snowfall values from the previous  $N$  storms
- Goal: learn  $\phi$  such that  $g$  correctly models, as accurately as possible, the amount of snow likely



Advanced  
topic

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Advanced  
topic

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Q: Why is taking logarithms okay?

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$x_i$  is positive, real-valued.  
What's a **faithful** probability distribution for  $x_i$ ?

- Normal? ✗
- Gamma? ✓
- Exponential? ✓
- Bernoulli? ✗
- Poisson? ✗

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What's a **faithful** probability distribution for  $x_i$ ?

- Normal? **X**
- Gamma? **✓**  $p(X = x) = \frac{x^{k-1} \exp(\frac{-x}{\theta})}{\theta^k \Gamma(k)}$
- Exponential? **✓**
- Bernoulli? **X**
- Poisson? **X**

Advanced  
topic

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$$\max_{\phi} \sum_{i=1}^N \log g_{\phi}(x_i)$$

Q: Why is taking logarithms okay?

Q: What other assumptions, or decisions, do we need to make?

$x_i$  is positive, real-valued. What's a **faithful/nice-to-compute-and-good-enough** probability distribution for  $x_i$ ?

- Normal? **X** ✓  $\leftarrow p(X = x) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(\frac{-(x - \mu)^2}{2\sigma^2}\right)$
- Gamma? ✓ ?
- Exponential? ✓ ?
- Bernoulli? **X** **X**
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Advanced  
topic

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$$x_i \sim \text{Normal}(\mu, \sigma^2)$$

$$\max_{(\mu, \sigma^2)} \sum_{i=1}^N \log \text{Normal}_{\mu, \sigma^2}(x_i) =$$

Advanced  
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Advanced  
topic

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Q: How do we find  $\mu, \sigma^2$ ?

A: Differentiate and find that

$$\begin{aligned} \hat{\mu} &= \frac{\sum_i x_i}{N} \\ \sigma^2 &= \frac{\sum_i (x_i - \hat{\mu})^2}{N} \end{aligned}$$

# Learning:

## Maximum Likelihood Estimation (MLE)

Central to machine learning:

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  - Sometimes written  $f(\mathcal{X}; \theta)$
- Parameters are learned to minimize error (loss)  $\ell$

Advanced topic

# Learning:

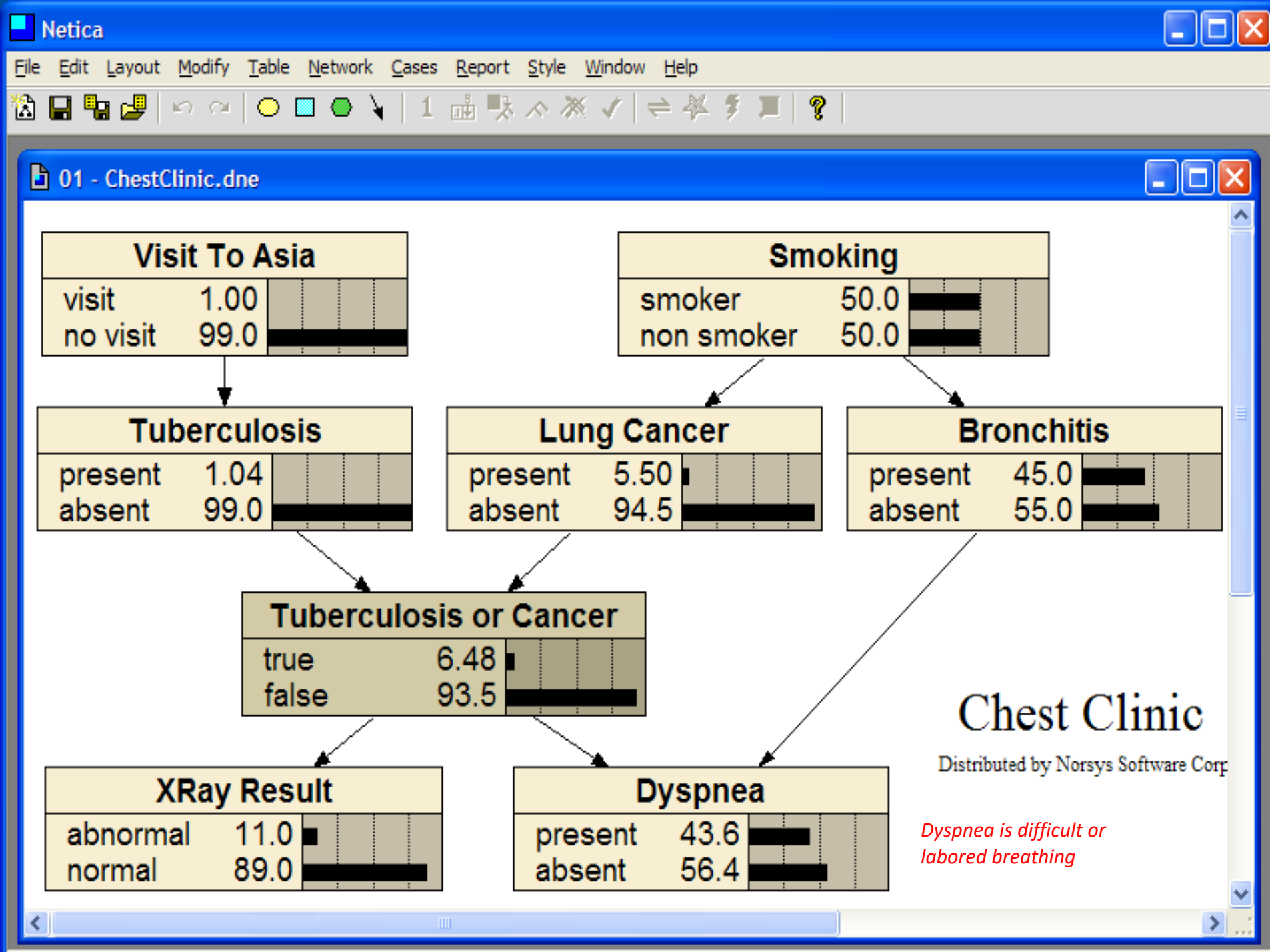
## Maximum Likelihood Estimation (MLE)

Example: Can I sleep in the next time it snows/is school canceled?

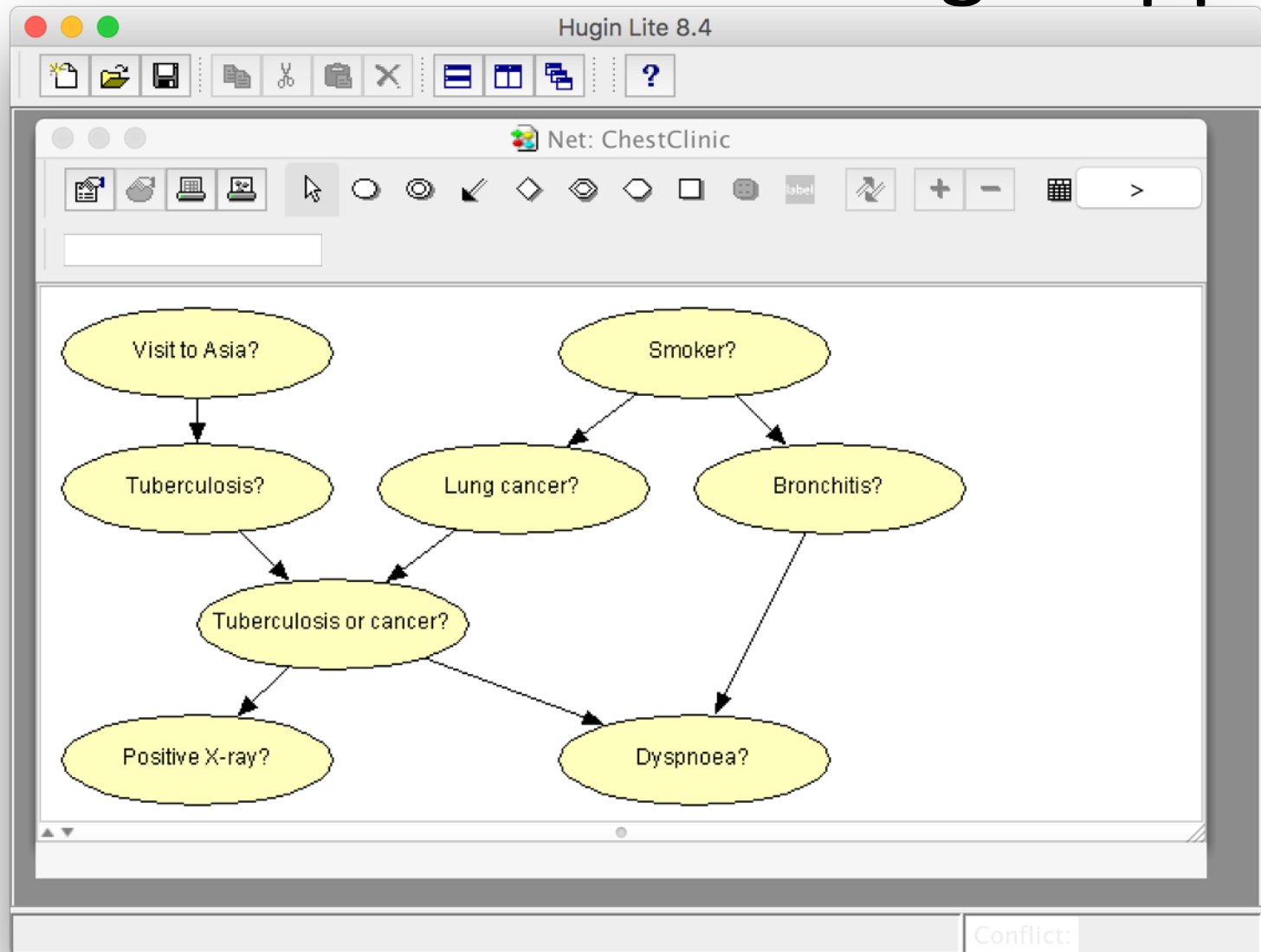
- $\mathcal{X} = \{x_1, x_2, \dots, x_N\}$  are snowfall values from the previous  $N$  storms
  - $\mathcal{Y} = \{y_1, y_2, \dots, y_N\}$  are closure results from the previous  $N$  storms
  - Goal: learn  $\theta$  such that  $f$  correctly predicts, as accurately as possible, if UMBC will close in the next storm:
    - $y_{n+1}^*$  from  $x_{n+1}$
- If we assume the output of  $f$  is a *probability distribution* on  $\mathcal{Y}|\mathcal{X}$ ...
    - $f(\mathcal{X}) \rightarrow \{p(\text{yes}|\mathcal{X}), p(\text{no}|\mathcal{X})\}$
  - Then re:  $\theta$ , {predicting, explaining, generating}  $\mathcal{Y}$  means... *what?*

# Some software tools

- [Netica](#): Windows app for working with Bayesian belief networks and influence diagrams
  - Commercial product, free for small networks
  - Includes graphical editor, compiler, inference engine, etc.
  - To run in OS X or Linux you need Wine or Crossover
- [Hugin](#): free demo versions for Linux, Mac, and Windows are available
- [BBN.ipynb](#) based on an ALMA notebook



# Same BBN model in Hugin app

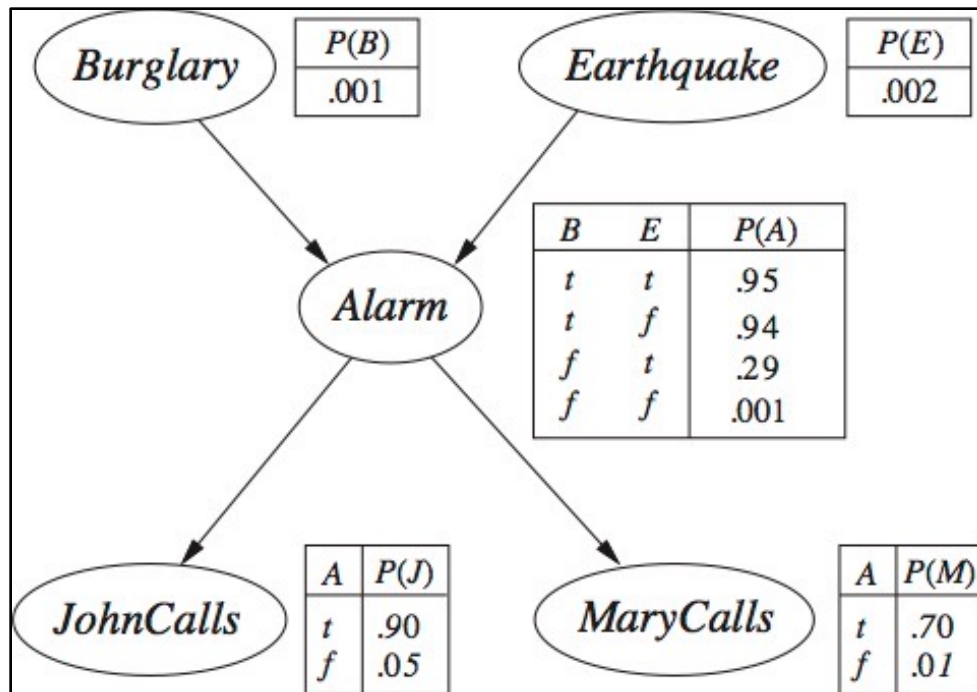


See the 4-minute [HUGIN Tutorial](#) on YouTube



# Python Code

See this [AIMA notebook](#) on colab showing how to construct this BBN Network in Python



## Judea Pearl example

There's a house with a burglar alarm that can be triggered by a burglary or earthquake. If it sounds, one or both neighbors John & Mary, might call the owner to say the alarm is sounding.