

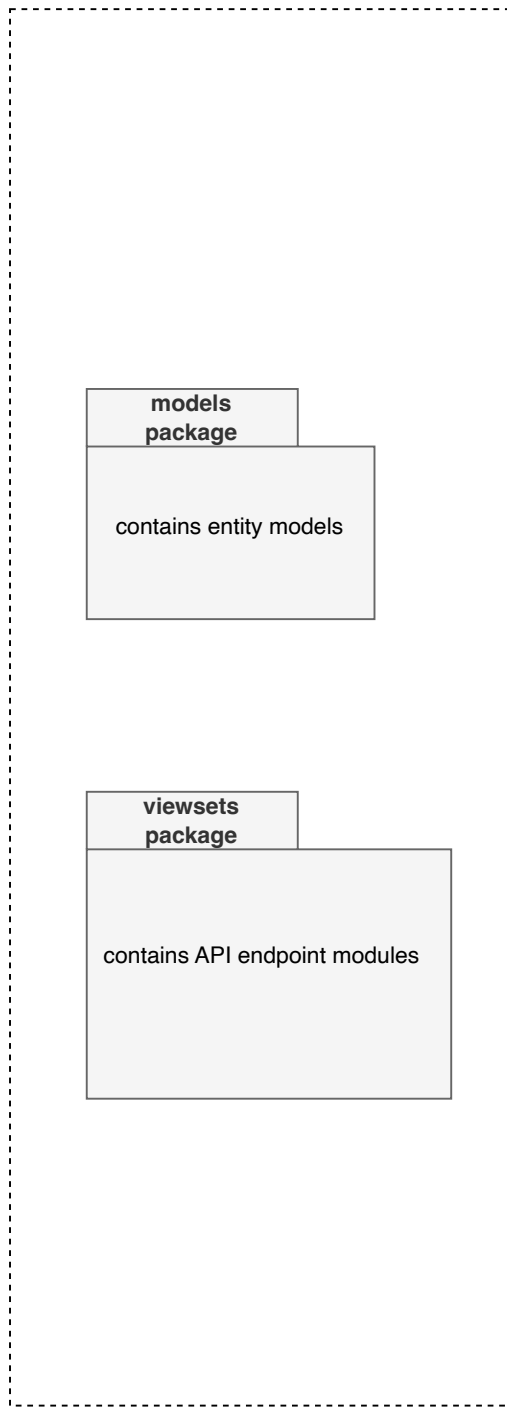
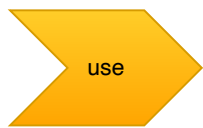
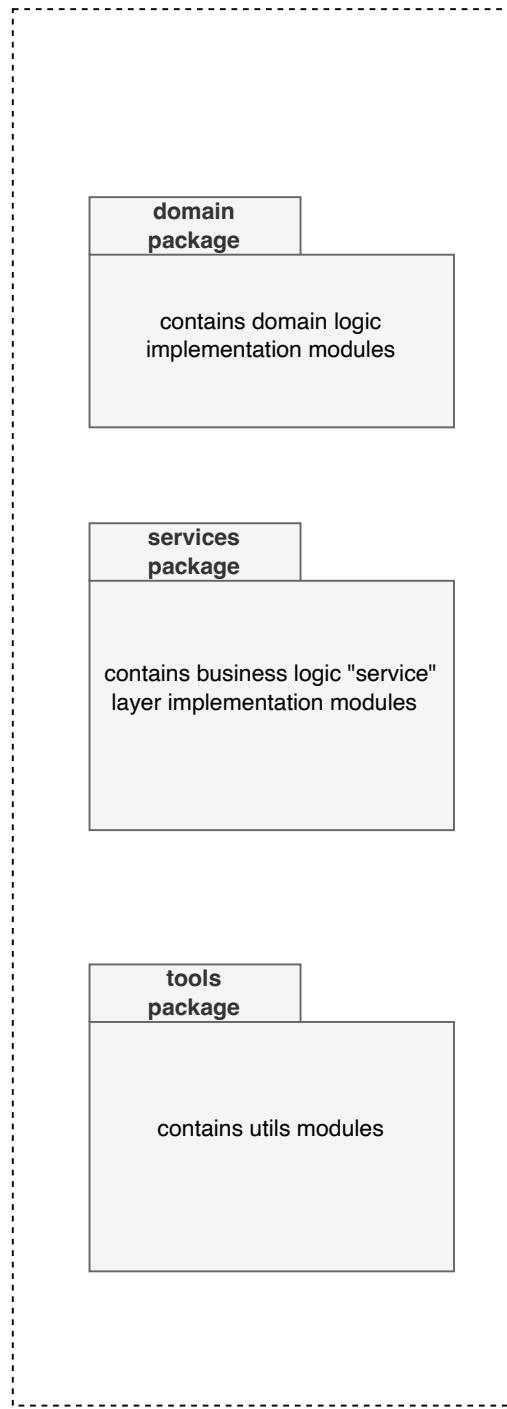
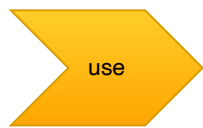
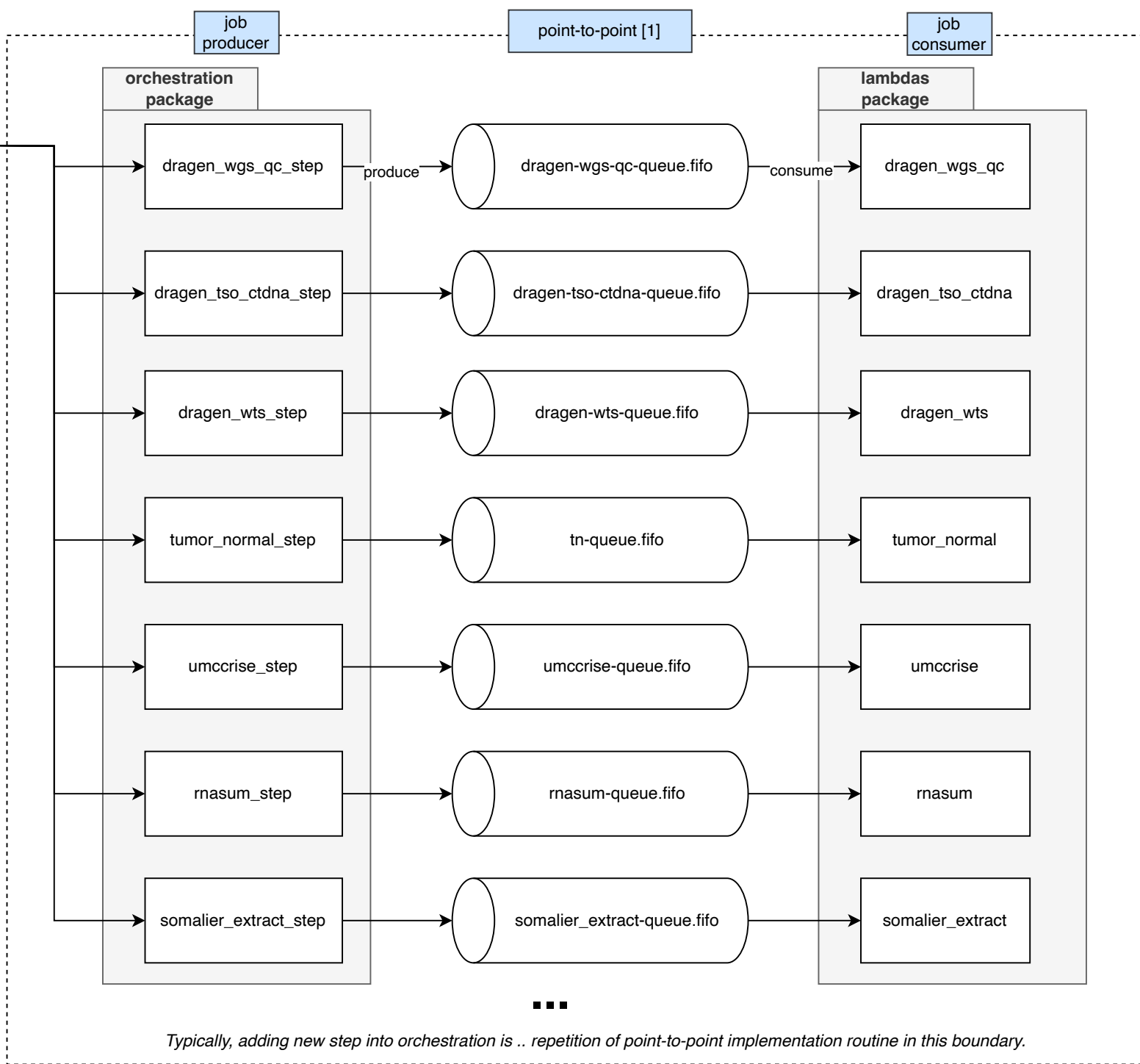
External Queue

- Portal "main" queues are for subscribing "external" services event to kick off Portal orchestration.
- We use SQS Standard queue type [3] for maximum through-put.
- Messages are typically un-ordered and, duplicated (i.e. guarantee deliver once).
- We then attach processing Lambda to this "main" queue for event routing purpose.
- We use dead-letter-queue (DLQ) for fault tolerance and, processing Lambda error handling purpose.
- If message enter into DLQ, alarm will be raise in supporting Slack ops channel.

Internal Queue

- Portal "internal" queues are for event control, async comm, efficiency and fault tolerance.
 - e.g. *keep Lambda runtime < 28s i.e. you have only 28s processing time..!*
- Typically, these are within Portal Orchestration use only and,
- They exhibit "point-to-point" communication pipe that is very deterministic.
 - e.g. *you won't get TN workflow event from QC fifo queuing pipe..!*
- We use FIFO queue type [3] for better distinction, orderly, simplicity and precise control. (design tradeoffs)
- We normally do not need high-throughput messaging in these FIFO comm channels.

note: code dependency also goes from left to right



REF

1. <https://www.enterpriseintegrationpatterns.com/patterns/messaging/PointToPointChannel.html>
2. <https://www.enterpriseintegrationpatterns.com/patterns/messaging/MessageRouter.html>
3. <https://docs.aws.amazon.com/AWSSimpleQueueService/latest/SQSDeveloperGuide/sqs-queue-types.html>